mario

#include <cs50.h>

#include <stdio.h>

int main(void)

{

int a = get\_int("enter height of tower");

for(int i=0;i<a;i=i+1)

{

for(int j= a-i-1;j>0;j=j-1)

{

printf(" ");

}

for(int k=i+1;k>=1;k=k-1)

{

printf("#");

}

printf("\n");

}

}

cash

#include <cs50.h>

#include<stdio.h>

int main(void)

{

float a =get\_float("enter cheange due:");

int c=0;

float n;

float m;

float s;

float h;

for (int i=1;0.25\*i<=a;i=i+1)

{

n=a;

n=n-0.25;

c=c+1;

}

for (int j=1;0.10\*j<=n;j=j+1)

{

h=n;

h=h-0.10;

c=c+1;

}

for (int k=1;0.05\*k<=h;k=k+1)

{

m=h;

m=m-0.05;

c=c+1;

}

for (int l=1;0.01\*l<=m;l=l+1)

{

s=m;

s=s-0.01;

c=c+1;

}

printf("min req coins: %d",c);

}