1. Develop a web server with following functionalities:

- Serve static resources.

```
const http = require('http');
const url = require('url');

const static= require('node-static');

const fileserver = new static.Server('./server.js')

var server = http.createServer(function(req, res){
    req.addListener('end', function(){
        fileserver.serve(req, res);
    }).resume();
}).resume();
}).listen(8080);
```

Output:-



Document

Get data

Name:-		Age:-		S	ubmit
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Post data

Name:-	Age:-	Submit

-Handle GET request.

```
var http = require('http')
var fs = require('fs')
const url = require('url');
var server = http.createServer(function(req,res){
    console.log("recived url" + req.url);
var u1 = url.parse(req.url,true);
    if(req.url=="/")
        res.write("hello");
        res.write("hello1");
        res.end();
    else if(req.url=="/list")
        res.write("List");
        res.end();
    else if (u1.pathname=="/process" && req.method === 'GET')
        res.write(u1.query.name+" "+u1.query.age)
        res.end();
    else if(req.url=="/index2.html" && req.method== 'GET')
        var filename = "./index2.html";
        fs.readFile(filename, function(err, data){
            if (err) {
                res.writeHead(404,{'Content-type' : 'text/html'});
                return res.end("404 not found");
            res.writeHead(200,{'Content-type' : 'text/html'});
```

```
res.write(data);
    return res.end();
});
}
else {
    res.write("other pages");
    res.end();
}

});
server.listen(8080);
console.log("server listing on 8080:");
```

Document

Get data

Name:- Ventesh surti Age:- 22 Submit



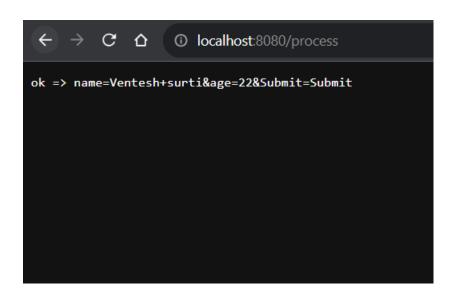
- Handle POST request.

```
var http = require('http')
var fs = require('fs')
const url = require('url');
var server = http.createServer(function(req,res){
    console.log("recived url" + req.url);
    var u1 = url.parse(req.url,true);
    if(req.url=="/")
        res.write("hello");
        res.write("hello1");
        res.end();
    else if(req.url=="/list")
        res.write("List");
        res.end();
    else if(req.url=="/index2.html" && req.method== 'GET')
        var filename = "./index2.html";
        fs.readFile(filename, function(err, data){
            if (err) {
                res.writeHead(404,{'Content-type' : 'text/html'});
                return res.end("404 not found");
            res.writeHead(200,{'Content-type' : 'text/html'});
            res.write(data);
            return res.end();
        });
    else if(req.url=="/process" && req.method == 'POST')
```

```
let body = '';
    req.on('data', chunk => {
        body+= chunk.toString();
    });
    req.on('end', () => {
        console.log(body);
        res.end("ok => "+body);
    });
}
else {
    res.write("other pages");
    res.end();
}
});
server.listen(8080);
console.log("server listing on 8080:");
```

Post data

Name:- Ventesh surti Age:- 22 Submit



- 2. Develop nodejs application with following requirements:
- Develop a route "/gethello" with GET method. It displays "Hello NodeJS!!" as response.

```
const express = require('express');
const app = express();
const path = require('path');

// Set up a route for "/gethello" with GET method
app.get('/gethello', (req, res) => {
  res.send('Hello NodeJS!!');
});

// Serve the HTML file
app.get('/', (req, res) => {
  res.sendFile(path.join(__dirname, 'index.html'));
});

// Start the server
const port = 8080;
app.listen(port, () => {
  console.log(`Server running on http://localhost:${port}`);
});
```

- Make an HTML page and display.
- Call "/gethello" route from HTML page using AJAX call. (Any frontend AJAX call API can be used.)

```
<!DOCTYPE html>
<html>
<head>
    <title>AJAX Call Demo</title>
</head>
<body>
    <h1>AJAX Call Demo</h1>
    <button onclick="getHello()">Get Hello</button>
    <div id="result"></div>
```



AJAX Call Demo

Get Hello
Hello NodeJS!!

3. Develop a module for domain specific chatbot and use it in a command line application.

APP.js:-

```
const { CLIENT_RENEG_LIMIT } = require("tls");
var Chatbot = require("./chatbot");
var readline = require("readline");

var rt = readline.createInterface(process.stdin, process.stdout);
rt.setPrompt("You==>");
rt.prompt();

rt.on('line', function (message) {
    console.log('Bot ==> ' + Chatbot.chatbotReply(message));
    rt.prompt();
}).on('close', function () {
    process.exit(0);
});
```

Chatbot.js:-

```
module.exports.chatbotReply = function(message){
    this.Bot_age = 22;
    this.Bot Name = "name1";
    this.Bot Universtiy = "VNSGU";
    this.Bot_Contry ="India";
    message = message.toLowerCase()
    if(message.indexOf("hi") > -1 ||
                indexOf("hello") > -1 ||
                indexOf("welcome") > -1)
                    return "Hi..!";
    } else if(message.indexOf("age") > -1 &&
              message.indexOf("your"))
        return "I'm " + this.Bot_age;
    else if(message.indexOf("how") > -1 &&
            message.indexOf("are") &&
           message.indexOf("you"))
```

```
{
    return "I'm fine ^_^";
}
else if(message.indexOf("where") > -1 &&
    message.indexOf("live") &&
    message.indexOf("you"))
{
    return "I live in " + this.Bot_Contry;
}
else{
    return " Sorry, I did't get it :( ";
}
```

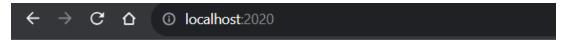
```
You==>hi
Bot ==> Hi..!
You==>
```

4. Use above chatbot module in web based chatting of websocket.

```
const WebSocket = require('ws')
var http = require('http')
var url = require('url')
var st = require('node-static')
var fileserver = new st.Server('./public')
var httpserver = http.createServer(function(request, response){
    request.on('end',function(){
        var get = url.parse(request.url, true).query;
        fileserver.serve(request, response);
    }).resume();
}).listen(8080,function(){
    console.log((new Date()) +
       'server listening on port 8080');
});
const wss = new WebSocket.Server({server: httpserver});
wss.on('connection', function(ws){
   ws.send('hello client')
   ws.on('message', message => {
    console.log('Received message => ${message}')
    ws.send('I received:' + message)
    })
```

-:> index.html page:

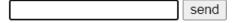
```
<!DOCTYPE html>
<html lang="en">
<head>
   <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Web Socket</title>
    <script>
        var ws = new WebSocket('ws://localhost:8080');
       ws.addEventListener('message', function(e){
            var msg = e.data;
            document.getElementById('chatlog').innerHTML+='<br>    Server: '+msg;
        });
        function sendMessage(){
            var message = document.getElementById('message').value;
            document.getElementById('chatlog').innerHTML+='<br> Me: '+ message;
            ws.send(message);
            document.getElementById('message').value = '';
    </script>
</head>
<body>
   <h2>Data from Server</h2>
     <div id="chatlog"></div>
     <hr />
    <h2>Data from client</h2>
     <input type="text" id="message" />
     <input type="button" id="b1" onclick="sendMessage()" value="send" />
</body>
</html>
```



Data from Server

Server: hello client

Data from client



5. Write a program to create a compressed zip file for a folder.

```
var fs = require('fs')
var zlib = require('zlib')

fs.createReadStream('./text1.txt')
    .pipe(zlib.createGzip())
    .pipe(fs.createWriteStream('./text.txt.gz'));

console.log('File compressed..!!');
```

Output:-

6. Write a program to extract a zip file.

```
var fs = require('fs')
var unzip = require('zlib')

fs.createReadStream('./text.txt.gz')
    .pipe(unzip.createGunzip())
    .pipe(fs.createWriteStream('./text1.txt'));

console.log('File Decompressed..!!');
```

7. Write a program to promisify fs.unlink function and call it.

```
PS C:\Users\asus\Downloads\node js\Prectical_as> node assi_7

text.txt.gz
text.txt

text.txt

text.txt

text.txt
```

8. Fetch data of google page using note-fetch using async-await model.

```
//var fetch = require('node-fetch')

const fetch = (...args) => import('node-fetch').then(({default: fetch}) => fetch(...args));

async function asyncajaxawait()
{
    const res = await fetch('https://www.google.com/')
    console.log(res);
}

asyncajaxawait();
```

```
PS C:\Users\asus\Downloads\node js\Prectical_as> node assi_8
Response {
    size: 0,
    [Symbol(Body internals)]: {
        body: Gunzip {
            _writeState: [Uint32Array],
            _readableState: [ReadableState],
            _events: [Object: null prototype],
            _eventsCount: 6,
            _maxListeners: undefined,
            _writableState: [WritableState],
            allowHalfOpen: true,
            bytesWritten: 0,
            _handle: [Zlib],
```

9. Write a program that connect Mysql database, Insert a record in employee table and display all records in employee table using promise based approach.

```
const mysql = require('nodejs-mysql').default;
const config = {
   host: "localhost",
   user: "root",
   password: "",
    database: "employee "
const db = mysql.getInstance(config)
db.connect()
    .then(function(){
        console.log("Connected!");
        var sql = "INSERT INTO employe (username, password, firstname, lastname,
email) VALUES ('USER', 'pass', 'fname1', 'lname1', 'a@b.com')";
        return db.exec(sql);
    }).then(function(res){
        console.log(res);
        return db.exec("SELECT * FROM users");
    }).then(function(result){
        for (var i in result) {
            console.log('Username: ', result[i].username + " "
+result[i].password);
        process.exit(0);
    }).catch(function(err){
        console.log("Error");
        process.exit(0);
```

```
PS C:\Users\asus\Downloads\node js\Prectical_as> node mysql
Connected!
OkPacket {
    fieldCount: 0,
    affectedRows: 1,
    insertId: 2,
    serverStatus: 2,
    warningCount: 0,
    message: '',
    protocol41: true,
    changedRows: 0
}
Username: USER pass
Username: USER pass
```

←∏	_→		\triangledown	id	username	password	firstname	lastname	email
	<i> </i>	≟ Copy	Delete	1	abcd	1234	ab	cd	abcd@gmail.com
		≟ Copy	Delete	2	USER	pass	fname1	Iname1	a@b.com

10. Set a server script, a test script and 3 user defined scripts in package.json file in your nodejs application.

```
"name": "node-js",
"version": "1.0.0",
"description": "",
"main": "index.js",
"scripts": {
 "test": "echo \"Error: no test specified\" && exit 1",
 "start": "node server.js",
 "script1" : "node assi_6.js",
 "script2" : "node assi_7.js",
 "script3" : "node assi_8.js"
},
"author": "",
"license": "ISC",
"dependencies": {
  "cheerio": "^1.0.0-rc.12",
 "cors": "^2.8.5",
  "express": "^4.18.2",
 "http": "^0.0.1-security",
 "node-fetch": "^3.3.2",
  "node-static": "^0.7.11",
 "nodejs-mysql": "^0.1.3",
 "request": "^2.88.2",
 "url": "^0.11.1",
 "websocket": "^1.0.34",
  "ws": "^8.13.0"
```

```
PS C:\Users\asus\Downloads\node js\Prectical_as> npm run script1
npm WARN config global `--global`, `--local` are deprecated. Use `--location=global` instead.
> node-js@1.0.0 script1
> node assi_6.js
File Decompressed..!!
```

11. Develop an application to show live cricket score.

```
const express = require('express');
const axios = require('axios');
const app = express();
const port = 3000;
const apiKey = 'd4594015-7cc4-4cd1-9817-610c4768246e';
app.get('/live-score', (req, res) => {
  const cricapiUrl = `https://api.cricapi.com/v1/currentMatches?apikey=d4594015-
7cc4-4cd1-9817-610c4768246e&offset=0`;
  axios.get(cricapiUrl)
    .then(response => {
      const liveMatches = response.data.matches.filter(match =>
match.matchStarted);
      const liveScores = liveMatches.map(match => {
          id: match.id,
          date: match.date,
         score: match.score,
       };
      });
      res.json(liveScores);
    })
    .catch(error => {
      console.error('Error fetching live scores:', error.message);
      res.status(500).send('Error fetching live scores.');
    });
});
app.listen(port, () => {
  console.log(`Live cricket score app is running on http://localhost:${port}`);
});
```