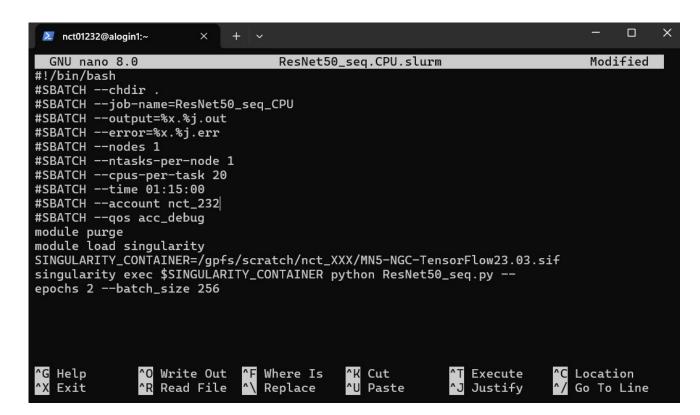
Lab 5: Parallel training of neural networks



Mario Ventura

1. Code Overview

- Argumentos: 5 épocas, 2048 tamaño lote
- Datos: CIFAR-10 redimensionado en 128x128
- Modelo: ResNet 50V2 para 10 clases
- Entrenamiento: Usa optimizador SGD



```
nct01232@alogin1:~
[nct01232@alogin1 ~]$ sbatch ResNet50_seg.CPU.slurm
Submitted batch job 17116453
[nct01232@alogin1 ~]$ squeue --start
                               START_TIME NODES SCHEDNODES
       JOBID PARTITION
                 NAME
                      USER ST
                                                    NODELIST(REASON)
     17116453
             acc ResNet50 nct01232 PD
                                   N/A
                                        1 (null)
                                                    (Priority)
[nct01232@alogin1 ~]$
[nct01232@alogin1 ~]$ ls -l
total 5
0 Mar 17 18:10 ResNet50 seg CPU.17116453.out
-rw-r--r-- 1 nct01232 nct
drwxr-xr-x 2 nct01232 nct 4096 Mar 8 14:10 lab4
drwxr-xr-x 2 nct01232 nct 4096 Mar 9 19:07 singularity_cache
drwxr-xr-x 2 nct01232 nct 4096 Mar 9 19:07 singularity_tmp
[nct01232@alogin1 ~]$
```

Diferencia: 9s

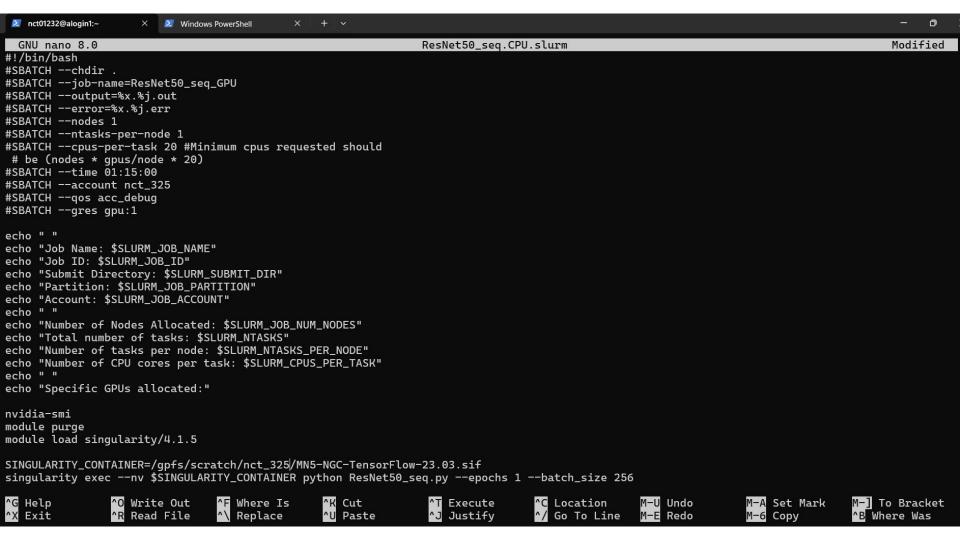
```
[nct01232@alogin1 ~]$ cat ResNet50_seq_CPU.17117579.out
Epoch 1/2
196/196 - 246s - loss: 2.0349 - accuracy: 0.2521 - 246s/epoch - 1s/step
Epoch 2/2
196/196 - 241s - loss: 1.7586 - accuracy: 0.3552 - 241s/epoch - 1s/step
[nct01232@alogin1 ~]$ |
```

Diferencia: 9s

```
[nct01232@alogin1 ~]$ cat ResNet50_seq_CPU.17117579.out
Epoch 1/2
196/196 - 246s - loss: 2.0349 - accuracy: 0.2521 - 246s/epoch - 1s/step
Epoch 2/2
196/196 - 241s - loss: 1.7586 - accuracy: 0.3552 - 241s/epoch - 1s/step
[nct01232@alogin1 ~]$
```

- Entrenar un modelo sin GPUs no es práctico
- Puede ser que la etapa (epoch) 1 tarde más por la carga inicial

¿Y con GPUs?



```
Specific GPUs allocated:
Tue Mar 18 16:29:19 2025
 NVIDIA-SMI 535.86.10 Driver Version: 535.86.10 CUDA Version: 12.2
 GPU Name Persistence-M | Bus-Id Disp.A | Volatile Uncorr. ECC
 Fan Temp Perf Pwr:Usage/Cap | Memory-Usage | GPU-Util Compute M.
                                                                       MIG M.
   0 NVIDIA H100
                    On | 00000000:2C:00.0 Off | 0
65W / 700W | 2MiB / 65247MiB | 0% Default
                                 On I
                                      00000000:2C:00.0 Off
 N/A 38C P0
                                                                     Disabled
 Processes:
           CI PID Type Process name
  GPU
                                                                   GPU Memory
       ID ID
                                                                   Usage
  No running processes found
196/196 - 24s - loss: 2.0328 - accuracy: 0.2547 - 24s/epoch - 125ms/step
[nct01232@alogin1 ~]$
```

3. CPU vs GPU

CPU: 246s / época

GPU: 24s / época

- 11x más rápido en GPU.
- 2083 imágenes/s (GPU) vs 172 imágenes/s (CPU)

3. CPU vs GPU

CPU: 246s / época

GPU: 24s / época

- 11x más rápido en GPU.
- 2083 imágenes/s (GPU) vs 172 imágenes/s (CPU)
- Conclusión: GPU is the winner

4.1 ACELERACIÓN (speedrun)

Razón entre tiempo secuencial y paralelo (1 vs n GPUs)

- Ejemplo: "1 GPU takes 80 seconds, and with 4 GPUs it takes 25 seconds, then: Speedup=80/25=3.2"
- Ideal: 4x

4.2 THROUGHPUT

Velocidad con la que "algo" se procesa.

Velocidad **EFECTIVA**.

- Proporciona información valiosa para evaluar rendimiento computacional.
- Ejemplo: imágenes procesadas / t.
- 100,000 imágenes / 100s = 1000 imgs/s.

4.3 ESCALABILIDAD

La capacidad de un sistema para manejar eficientemente cantidades de trabajo crecientes/decrecientes.

Capacidad de escalar (manejar más trabajo).

Depende mayoritariamente de factores como configuraciones, tipo de arquitectura de la red, eficiencia del framework de deep learning, etc.

Son de gran utilidad para evaluar la eficiencia, escalabilidad, etc. de entrenamientos de modelos con multi-GPU

5. Entrenamiento paralelo (TF)

Mirrored Strategy

- Permite aplicar la estrategia llamada "Mirrored Strategy"
- <u>tf.distribute.MirroredStrategy</u> permite entrenamiento paralelo
- tf.distribute.MirroredStrategy está incluido en el conjunto de estrategias de <u>tf.distribute.Strategy</u>

```
mirrored strategy = tf.distribute.MirroredStrategy()
```

5. Entrenamiento paralelo (TF)

Funcionamiento del Mirrored Strategy

- Replicar el modelo en cada GPU
- Cada GPU procesa un subconjunto de los datos.
- Actualizaciones sincronizadas

```
devices = tf.config.experimental.list physical devices("GPU")
```

```
mirrored_strategy =
tf.distribute.MirroredStrategy(devices=["/gpu:0", "/gpu:1"])
```

```
[nct01232@alogin1 ~]$ cat ResNet50.slurm
#!/bin/bash
#SBATCH --chdir .
#SBATCH --job-name=ResNet50
#SBATCH --output=%x.%i.out
#SBATCH --error=%x.%j.err
#SBATCH --nodes 1
#SBATCH --ntasks-per-node 1
#SBATCH --gres gpu:4
#SBATCH --cpus-per-task 80
#SBATCH --time 01:15:00
#SBATCH --account nct_325
#SBATCH --gos acc_debug
echo "PARALLEL EXECUTION USING 1, 2, 4 GPUS"
echo " "
echo "Job Name: $SLURM JOB NAME"
echo "Job ID: $SLURM_JOB_ID"
echo "Submit Directory: $SLURM_SUBMIT_DIR"
echo "Partition: $SLURM JOB PARTITION"
echo "Account: $SLURM_JOB_ACCOUNT"
echo " "
echo "Number of Nodes Allocated: $SLURM_JOB_NUM_NODES"
echo "Total number of tasks: $SLURM_NTASKS"
echo "Number of tasks per node: $SLURM_NTASKS_PER_NODE"
echo "Number of CPU cores per task: $SLURM_CPUS_PER_TASK"
echo " "
echo "Specific GPUs allocated:"
nvidia-smi
module purge
module load singularity/4.1.5
SINGULARITY CONTAINER=/gpfs/scratch/nct 325/MN5-NGC-TensorFlow-23.03.sif
singularity exec --nv $SINGULARITY_CONTAINER python ResNet50.py --epochs 5 --batch_size 2048 --n_gpus 1
singularity exec --ny $SINGULARITY CONTAINER python ResNet50.py --epochs 5 --batch size 4096 --n gpus 2
singularity exec --nv $SINGULARITY_CONTAINER python ResNet50.py --epochs 5 --batch_size 8192 --n_gpus 4
[nct01232@alogin1 ~]$
```

```
[nct01232@alogin1 ~]$ ls -l
total 7
-rw-r--r-- 1 nct01232 nct 1538 Mar 9 18:45 MNIST.py
-rw-r--r-- 1 nct01232 nct 450 Mar 10 17:57 MNIST.slurm
-rw-r--r-- 1 nct01232 nct 624 Mar 18 17:42 ResNet50.17187550.err
-rw-r--r-- 1 nct01232 nct 3116 Mar 18 17:42 ResNet50.17187550.out
-rw-r--r-- 1 nct01232 nct 1202 Mar 18 17:35 ResNet50.py
-rw-r--r-- 1 nct01232 nct 1219 Mar 18 17:39 ResNet50.slurm
-rw-r--r-- 1 nct01232 nct 1026 Mar 18 16:28 ResNet50_seq.CPU.slurm
-rw-r--r-- 1 nct01232 nct 848 Mar 17 18:44 ResNet50_seq.py
drwxr-xr-x 2 nct01232 nct 4096 Mar 8 14:10 lab4
drwxr-xr-x 2 nct01232 nct 4096 Mar 9 19:07 singularity_cache
drwxr-xr-x 2 nct01232 nct 4096 Mar 9 19:07 singularity_tmp
[nct01232@alogin1 ~]$
```

```
Epoch 1/5
25/25 - 29s - loss: 2.2495 - accuracy: 0.1618 - 29s/epoch - 1s/step
Epoch 2/5
25/25 - 14s - loss: 2.1402 - accuracy: 0.2211 - 14s/epoch - 544ms/step
Epoch 3/5
25/25 - 14s - loss: 2.0531 - accuracy: 0.2533 - 14s/epoch - 541ms/step
Epoch 4/5
25/25 - 14s - loss: 1.9943 - accuracy: 0.2773 - 14s/epoch - 545ms/step
Epoch 5/5
25/25 - 13s - loss: 1.9144 - accuracy: 0.3053 - 13s/epoch - 540ms/step
Epoch 1/5
13/13 - 32s - loss: 2.2787 - accuracy: 0.1514 - 32s/epoch - 2s/step
Epoch 2/5
13/13 - 8s - loss: 2.1381 - accuracy: 0.2145 - 8s/epoch - 623ms/step
Epoch 3/5
13/13 - 7s - loss: 2.0521 - accuracy: 0.2506 - 7s/epoch - 575ms/step
Epoch 4/5
13/13 - 8s - loss: 1.9814 - accuracy: 0.2790 - 8s/epoch - 623ms/step
Epoch 5/5
13/13 - 8s - loss: 1.9227 - accuracy: 0.3049 - 8s/epoch - 613ms/step
Epoch 1/5
7/7 - 47s - loss: 2.3040 - accuracy: 0.1436 - 47s/epoch - 7s/step
Epoch 2/5
7/7 - 5s - loss: 2.1782 - accuracy: 0.1977 - 5s/epoch - 729ms/step
Epoch 3/5
7/7 - 5s - loss: 2.0979 - accuracy: 0.2302 - 5s/epoch - 703ms/step
Epoch 4/5
7/7 - 4s - loss: 2.0452 - accuracy: 0.2549 - 4s/epoch - 632ms/step
Epoch 5/5
[nct01232@alogin1 ~]$
```

1 GPU

Promedio: 13'75s/época

Throughput: $50.000 / 13'75 \approx 3.636 \text{ img/s}$

2 GPUs

Promedio: 7'75s/época

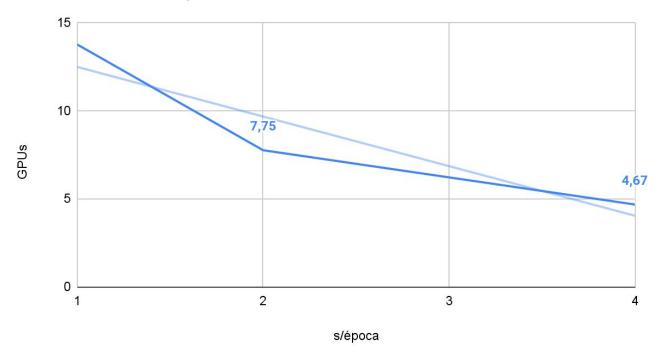
Throughput: 50.000 / 7'75 = 6.452 img/s

4 GPUs

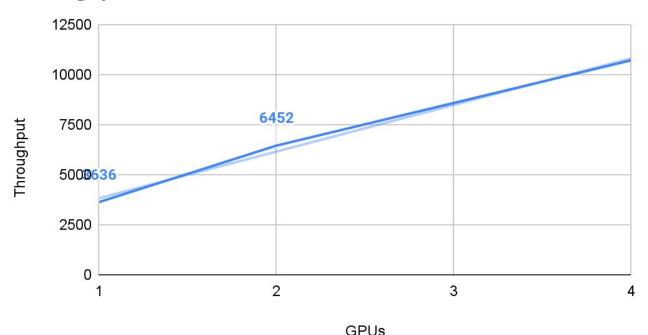
Promedio: 4'67s/época

Throughput: 50.000 / 4'67 = 10.707 img/s

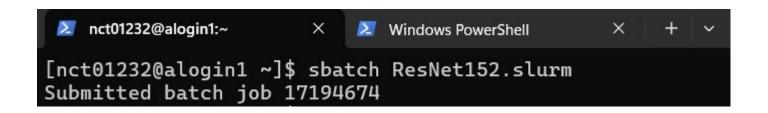
GPUs frente a s/época



Throughput frente a GPUs



- Modificar .slurm
- Modificar .py
- Disminuir batch size (512, 1024, 2048)

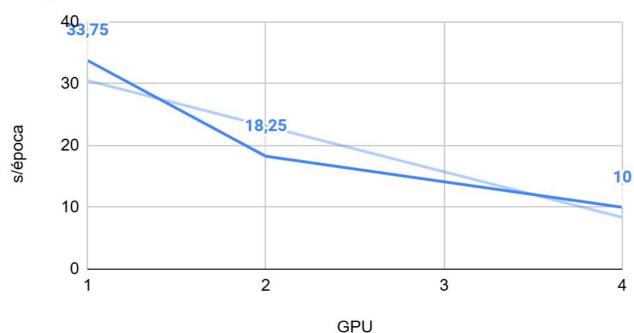


Información de archivos .err

```
key: "replicate_on_split
  value {
    b: false
experimental_type {
 type_id: TFT_PRODUCT
  args {
    type id: TFT DATASET
      type_id: TFT_PRODUCT
      args {
        type_id: TFT_TENSOR
          type_id: TFT_UINT8
      args {
        type_id: TFT_TENSOR
         type_id: TFT_UINT8
2025-03-18 19:11:50.345170: I tensorflow/compiler/xla/stream_executor/cuda/cuda_dnn.cc:428] Loaded cuDNN version 8801
2025-03-18 19:11:51.588974: I tensorflow/compiler/xla/stream_executor/cuda/cuda_blas.cc:648] TensorFloat-32 will be used for the matrix multiplication. This
will only be logged once.
2025-03-18 19:11:51.881842: I tensorflow/compiler/xla/service/service.cc:173] XLA service 0xba0df70 initialized for platform CUDA (this does not quarantee t
hat XLA will be used). Devices:
2025-03-18 19:11:51.881881: I tensorflow/compiler/xla/service/service.cc:181]
                                                                                StreamExecutor device (0): NVIDIA H100, Compute Capability 9.0
2025-03-18 19:11:51.883501: I tensorflow/compiler/xla/service/service.cc:181]
                                                                                StreamExecutor device (1): NVIDIA H100, Compute Capability 9.0
2025-03-18 19:11:51.883508: I tensorflow/compiler/xla/service/service.cc:181]
                                                                                StreamExecutor device (2): NVIDIA H100, Compute Capability 9.0
<u>2025-03-18 19:11:51</u>.883511: I tensorflow/compiler/xla/service/service.cc:181]
                                                                                StreamExecutor device (3): NVIDIA H100. Compute Capability 9.0
2025-03-18 19:11:52.181796: I tensorflow/compiler/jit/xla_compilation_cache.cc:480] Compiled cluster using XLA! This line is logged at most once for the li
fetime of the process.
[nct01232@alogin1 ~]$
```

```
Epoch 1/5
98/98 - 62s - loss: 2.2160 - accuracy: 0.1742 - 62s/epoch - 637ms/step
Epoch 2/5
98/98 - 34s - loss: 2.0167 - accuracy: 0.2574 - 34s/epoch - 342ms/step
Epoch 3/5
98/98 - 33s - loss: 1.8923 - accuracy: 0.3058 - 33s/epoch - 341ms/step
Epoch 4/5
98/98 - 34s - loss: 1.7938 - accuracy: 0.3440 - 34s/epoch - 342ms/step
Epoch 5/5
98/98 - 33s - loss: 1.7049 - accuracy: 0.3751 - 33s/epoch - 341ms/step
Epoch 1/5
49/49 - 75s - loss: 2.2119 - accuracy: 0.1739 - 75s/epoch - 2s/step
Epoch 2/5
49/49 - 19s - loss: 2.0039 - accuracy: 0.2596 - 19s/epoch - 379ms/step
Epoch 3/5
49/49 - 18s - loss: 1.9089 - accuracy: 0.2987 - 18s/epoch - 371ms/step
Epoch 4/5
49/49 - 18s - loss: 1.8232 - accuracy: 0.3368 - 18s/epoch - 369ms/step
Epoch 5/5
49/49 - 18s - loss: 1.7447 - accuracy: 0.3650 - 18s/epoch - 372ms/step
Epoch 1/5
25/25 - 124s - loss: 2.2577 - accuracy: 0.1657 - 124s/epoch - 5s/step
Epoch 2/5
25/25 - 10s - loss: 2.0728 - accuracy: 0.2417 - 10s/epoch - 399ms/step
Epoch 3/5
25/25 - 10s - loss: 1.9614 - accuracy: 0.2797 - 10s/epoch - 394ms/step
Epoch 4/5
25/25 - 10s - loss: 1.8309 - accuracy: 0.3267 - 10s/epoch - 400ms/step
Epoch 5/5
25/25 - 10s - loss: 1.7452 - accuracy: 0.3537 - 10s/epoch - 403ms/step
[nct01232@alogin1 ~]$
```

s/época frente a GPU



Throughput frente a GPU



8. ResNet152 vs ResNet50

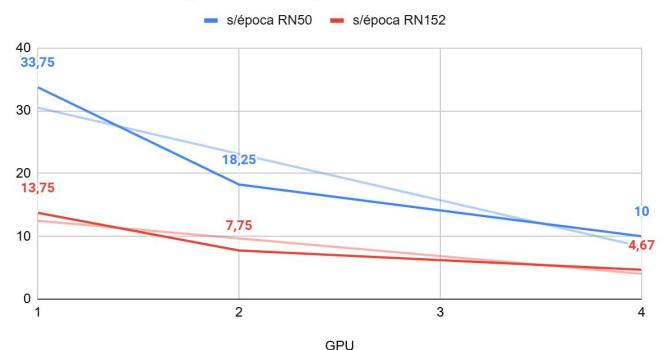
Comparación de resultados

ResNet152V2		
GPU	s/época	Throughput
1	33,75	1481
2	18,25	2739
4	10	5000

ResNet50		
GPUs	s/época	Throughput
1	13,75	3636
2	7,75	6452
4	4,67	10.707

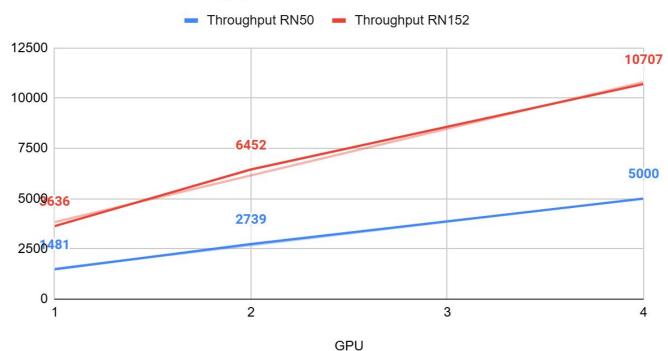
8. ResNet152 vs ResNet50

Diferencias en segundos por época



8. ResNet152 vs ResNet50

Diferencias en Throughput



Gracias