## BUILD TRIGGERS

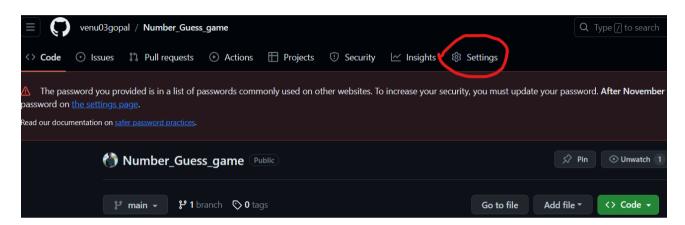
## THESE ARE USED TO TRIGGER THE CODE AUTOMATICALLY ONCE CHANGES ARE MADE IN GITHUB REPOS

## 1. WEB HOOKS

(GITHUB HOOK TRIGGER FOR GITSCM POLLING)

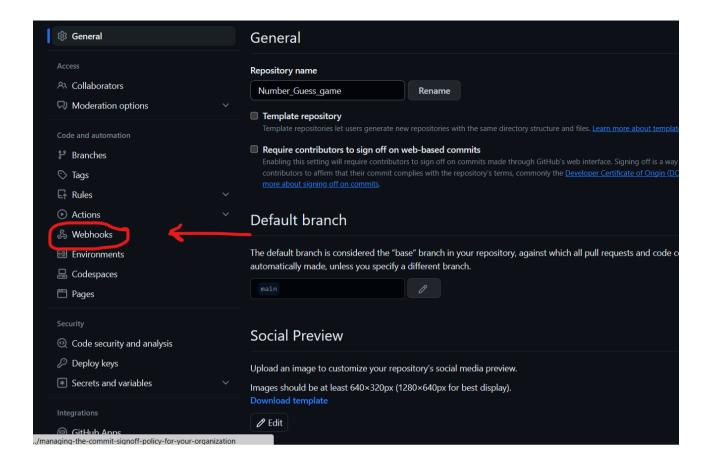
STEP-1

GO TO GITHUB REPO AND INSIDE REPO CLICK ON SETTINGS.



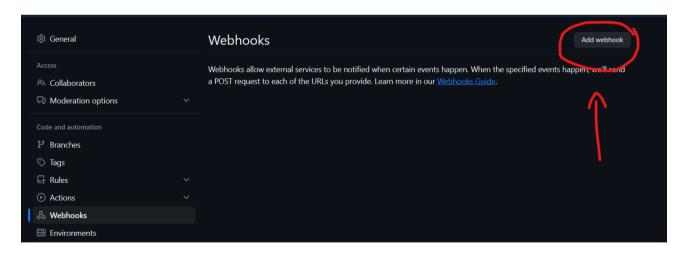
STEP-2:

CLICK ON WEBHOOKS



#### STEP-3:

#### CLICK ON ADD WEBHOOKS



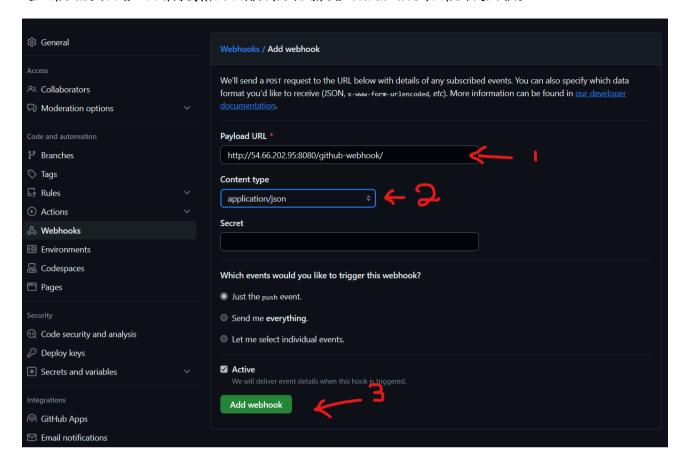
#### STEP-4

1. ENTER YOUR JENKINS URL LIKE BELOW:

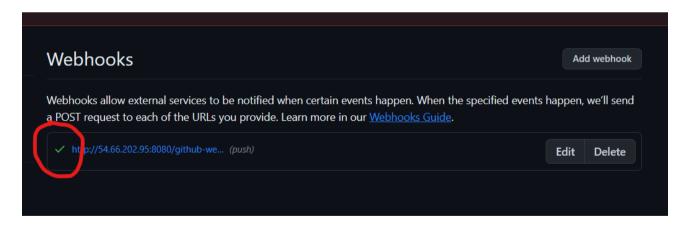
IT SHOULD CONTAIN ONLY HTTP:// AND YOUR JENKINS IP THEN ADD GITHUB-WEBHOOK

HTTP://54.66.202.95:8080/GITHUB-WEBHOOK/

- 1. SELECT CONTEXT TYPE AS APPLICATION/JSON
- 2. ADD WEBHOOKS CONFIGURATION COMPLETED IN GITHUB NOW WE NEED TO ADD IN JENKINS



HERE TICK SYMBOL REPRESENTS CORRECT CONFIGURATION.



# NOW GO TO JENKINS:

CONFIGURE THE JOB:

ENTER YOUR REPOURL HERE:

# Source Code Management None Git ? Repositories ? Repository URL ? https://github.com/venu03gopal/Number\_Guess\_game.git Credentials ? - none -Add ▼ Advanced ~ Add Repository NOW IN THE BUILT TRIGGERS SELECT HOOKS OPTION AS SHOWN BELOW: **Build Triggers** Trigger builds remotely (e.g., from scripts) ? Build after other projects are built ? Build periodically ? GitHub hook trigger for GITScm polling ? Poll SCM ?

**Build Environment** 

WEBHOOKS SUCCESSFULLY CONFIGURED. ONCE CHANGES ARE MADE IN GITHUB IT WILL AUTOMATICALLY TRIGGER JOB.