

# Venus Ang

Lead Senior Front-End Software Engineer

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## WEBSITE

<http://www.missdemilo.com>

## LINKEDIN

<https://www.linkedin.com/in/venusang>

## GITHUB

<http://github.com/venusang>

## PROFESSIONAL SUMMARY

Lead Senior Front-End Software Engineer with 10+ years experience developing Enterprise software applications. Proven track record of delivering user experiences that are delightful and attractive. Committed to contributing to a positive work environment while guiding team success and growth.

## EMPLOYMENT HISTORY

### LEAD SENIOR FRONT-END SOFTWARE ENGINEER II

**Mar 2020 - Present**

*HashiCorp Cloud Platform (HCP) - Team Cloud Identity Enterprise, Remote*

- Code in HTML, CSS and JavaScript within Ember.js framework
- Helped developed new [HashiCorp Cloud Platform \(HCP\)](#) from the ground up in March 2020 on a team of 3 front-end engineers - public beta was released in October 2020
- Develop reusable front-end components based on designs and best practices, including accessibility
- Contribute to HashiCorp's design system of reusable components [Helios Design System](#)
- Conduct code reviews
- Write integration and acceptance tests to ensure reliability
- Troubleshoot and fix software bugs
- Communicate and collaborate with design and product on a regular basis
- Present demos and lead knowledge sharing sessions
- Plan, execute and communicate internally the release of new HCP features
- Develop software tooling packages to improve engineer productivity
- Contribute to the planning of technical roadmap initiatives
- Lead software operational excellence to enhance system efficiency and reliability
- Foster a positive team environment to enhance project turnaround time
- Lead a collaborative team of 3 front-end software engineers
- Mentor and train junior engineers
- Collaborate with a team of 10 backend engineers
- Lead the execution of technical roadmap initiatives
- Project plan to meet initiatives and estimate engineering level of effort using JIRA and Agile (SCRUM) methodologies
- Streamline team processes to accelerate software deployment
- Cross-collaborate with other teams within HashiCorp to build a community, achieve project goals
- Author technical documentation, including Request for Comments (RFC's) and Architectural Requirement Documents (ADR's) to communicate and promote technical decisions and ideas to engineers, designers and product managers
- Interview potential software frontend engineer candidates
- Helped company grow from 900 employees to 2000+
- Promoted to Lead Senior Engineer II in March 2023
- Promoted to Senior Software Engineer II May 2022 - March 2023
- Hired as Senior Software Engineer March 2020 - May 2022

## **FULL STACK DEVELOPER**

**Feb 2019 - Nov 2019**

*TBWA/Media Arts Lab, Marina Del Rey, CA*

- Architected and designed UI and UX for internal asset management software application
- Maintained and developed existing internal business software application used for project management
- Engineered robust full-stack solutions
- Optimized code for enhanced system performance
- Collaborated with cross-functional teams to deliver projects
- Resolved complex technical issues with innovative solutions
- Enforced code standards to ensure quality and maintainability

## **SENIOR FRONT-END SOFTWARE ENGINEER**

**Aug 2015 - Nov 2018**

*Cofense (Formerly PhishMe), Remote*

- Developed innovative software solutions
- Fostered team unity
- Refined software products based on Stakeholder feedback
- Developed reusable components
- Recommended UI solutions
- Pair-programmed with colleagues
- Documented front-end development best practices
- Planned and executed project activities using JIRA and Slack
- Worked 100% remote in start-up environment
- Helped company grow from 100 to 600+ employees
- Conducted software engineer candidate interviews

## **INDUSTRY EXPERIENCE**

Including but not limited to: infosec, entertainment, e-commerce solutions, financial, health and fitness. Worked full-time as a software front-end developer with Walt Disney Studios, Creative Artists Agency (CAA), Disney Interactive Media Group (DIMG), Fox Interactive Media Group (MySpace), Kaiser Permanente, Universal Online

## **TEACHING EXPERIENCE**

### **SOFTWARE DEVELOPMENT ASSOCIATE INSTRUCTOR**

**Feb 2022 - Aug 2023**

*ThriveDX, remote*

### **SINGLE-SUBJECT SECONDARY MATHEMATICS TEACHER**

**Oct 2001 - Oct 2004**

*Hale Middle School (LAUSD), Woodland Hills*

## **EDUCATION**

### **Master of Science in Instructional Technology**

*National University, San Diego, CA*

*Graduated with honors*

### **Clear Single-Subject Credential in Secondary Mathematics**

*National University, San Diego, CA*

### **Bachelor of Science in Engineering**

*Cal Poly State University, San Luis Obispo, CA*

## **SKILLS**

HTML, JavaScript, CSS, SASS, Front-end Frameworks (Ember, Vue, React, Angular), Qunit, Mocha, Chai, Playwright, Responsive Web, API Integration, LaunchDarkly, Full-Stack Development, Go, Node.js, Ruby on Rails, JAVA, MongoDB, PostgreSQL, MySQL, Project planning with JIRA, Scrum, Agile, Auth0, AWS, Azure, Terraform, Photoshop, Illustrator, UI/UX Design, Figma, Sketch, Balsamiq, Storybook, Mirage, Datadog, Vercel, VS Code