

Venus Ang

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EDUCATION

M.S. in Instructional Technology	National University	San Diego, CA
Clear Single-Subject Credential in Secondary Mathematics	National University	San Diego, CA
B.S. in Engineering	Cal Poly State University	San Luis Obispo, CA

PORTFOLIO

<http://www.missdemilo.com>

LINKEDIN

<https://www.linkedin.com/in/venusang>

GITHUB REPO

<http://github.com/venusang>

Additional samples and professional references available upon request

WORK EXPERIENCE

- TBWA\Media Arts Lab (MAL), *Fullstack Engineer (Specialize in Front-End Engineering/UI)* (2/19 – 11/19)
- Developed and maintained new and existing features for internal business software application built in Ember.js framework that is integrated with an API built in Ruby on Rails
 - Collaborated with Product Owner and Stakeholders to meet product requirements
 - Recommended and designed UI/UX solutions
 - Collaborated with colleagues and internal clients via bi-weekly demo's
 - Executed, collaborated and conducted pull-request/code-reviews in Github
 - Prioritized and participated in bi-weekly sprints, backlog and story grooming
 - Communicated and tracked development tasks in JIRA
- Cofense (formerly PhishMe), *Software Engineer II (Senior Front-End Developer)* (8/15 – 11/18)
- Developed and maintained new and existing UI features within Vue.js framework (SASS, HTML, JavaScript)
 - Developed and maintained existing UI features within Ruby on Rails alongside front-end technologies (CSS, HTML, JavaScript)
 - Developed unit tests using Mocha and Chai
 - Worked closely with product team to meet product requirements and make changes as needed
 - Recommended UI solutions
 - Pair programmed with colleagues
 - Contributed to the documentation and adhere to front-end development best-practices
 - Collaborated and conducted code reviews using Gitlab
 - Communicated with team members using JIRA and Slack
 - Worked 100% remote in start-up environment
- CoreSpring Inc., *Senior Front-End Developer* (6/14 – 5/15)
- Designed UI for educational-based web application
 - Developed within AngularJS and Bootstrap framework
 - Redesigned existing web application to address UI and UX bugs and issues
 - Redesigned company front-facing website to get them past MVP stage
 - Built prototypes, collaborate and present designs to product owners to meet client specifications and requirements
 - Worked 100% remote in start-up environment
- AnyPresence, *Front-End Developer* (1/14 – 6/14)
- Developed Backbone applications using HTML, CSS3 (SASS and Bootstrap) and JavaScript – also involved some Rails development (partial views, variables, helper functions and controller modifications)
 - Designed web application mock-ups using Photoshop
 - Utilized GitHub and collaborate with development team
 - Collaborated with product owner to meet client specifications and requirements
 - Worked 100% remote in start-up environment

- Compellon, *Senior Developer and UX Designer* (Consultant) (11/13 – 1/14)
- Developed front-end using HTML, CSS3 (LESS and Bootstrap) and JavaScript within Underscore, Backbone and jQuery framework
 - Utilized Mercurial source control
 - Managed tasks using JIRA
 - Participated in daily SCRUMS
 - Gathered requirements, create wireframes, demonstrate and sell concepts to stakeholders
- Walt Disney Studios, *Senior UI/UX Designer* (Consultant) (08/13 – 11/13)
- Designed UI/UX web-based internal software application used by the Walt Disney Studios contract administrators for talent research and payment processing
 - Gathered requirements, create wireframes, demonstrate and sell concepts to stakeholders
 - Created pixel perfect and annotated deliverables to developers
 - Participated in daily SCRUMS
 - HTML5, CSS3, JavaScript, Kendo UI framework
- NexGen a subsidiary of Pala Interactive, *Senior Web Developer and UI/UX Designer* (Consultant) (4/13 – 7/13)
- Developed UI/UX using client-side technologies (HTML5, CSS3, JavaScript) to display API data (JSON) for online casino web-based software application
 - Designed UI/UX for web-based software application
 - Demonstrated working prototype at weekly meetings to colleagues and stakeholders
 - Collaborated with product owner to gather and refine UI/UX requirements
 - Prioritized and managed projects
 - HTML5, CSS3, JavaScript, Mustache templates, JSON
 - Worked 100% remote in a start-up environment
- The Walt Disney Group, DTSS – DisneyID Project, *Senior Web Developer* (Consultant) (12/12 – 4/13)
- Developed (hand code) responsive client-side view for desktop and mobile devices using HTML5, CSS3 (media queries), JavaScript, PHP and JSON
 - Developed and integrated client-side technology stack to streamline development process: Yeoman, Backbone.js, Modernizr, Mustache, Twitter Bootstrap and Mocha
 - Pulled and checked-in code using GitHub
 - Developed test-driven client-side solutions (TDD) using Mocha
 - Participated in pair programming, user story grooming, sprint planning, and team retrospectives
 - Collaborated with development team to come to a consensus regarding technology stack choices and deliverable dates
 - Developed and managed developer stories in Greenhopper
 - Applied agile methodologies to ensure project stories are met in each sprint cycle
- Added-Value, *Senior UI/UX Designer and Developer* (Consultant) (05/12 – 11/12)
- Designed and developed interactive data-driven documents using HTML5/CSS3/JavaScript/RESTful services based applications for desktop and mobile devices (RWD - Responsive Web Design)
 - Designed and deliver features regularly, rapidly and reliably
 - Participated in pair programming, user story grooming, sprint planning, and team retrospectives
 - Researched and developed working prototypes while designing UI/UX components
 - Pulled and checked-in code using GitHub
 - Introduced to TDD/BDD, D3 (d3js.org)
- Creative Artists Agency (CAA), *Senior Web Developer* (05/11 – 04/12)
- Communicated with internal clients across all businesses (Sports, Speakers, Music, Marketing)
 - Managed project timelines and deliverables
 - Designed and coded using responsive web development (RWD - web applications for mobile devices) using HTML5, CSS3 and JavaScript
 - Integrated new technologies and frameworks to meet technical requirements and cross-browser requirements, includes frameworks such as jQuery, css3-mediaqueries, Zurb, jQuery mobile
 - Integrated jQuery framework and various plug-ins based on technical requirements
 - Designed user-interface for web applications
 - Developed view model for asp.net MVC 3 web applications

- Integrated API services via JavaScript JSON objects for internal web applications
- Designed and developed custom responsive WordPress themes and child-themes
- Researched and integrated WordPress plug-ins; modify WordPress plug-ins or bugs as needed
- Researched and tested potential new technologies and frameworks as it applies to responsive web development or web application development
- Troubleshoot and debugged client requested issues or existing bugs discovered in QA process
- Instructed, designed and lead internal training sessions for internal clients on how to utilize CMS to update and populate website content

Disney Interactive Media Group, *Senior Web Developer, Family Group* (03/09 – 5/11)

- Developed and launched high-profile projects with tight deadlines including: Family 7 Little Things Newsletter, Gap Casting Call 2009, Family Trip Planner, Babyzone Registration, and DisneyJunior.com
- Developed and debug HTML, CSS, and JavaScript (dojo) within existing framework for family.com and familyfun.com
- Developed in .tea and .jsp framework
- Converted HTML code into .tea templates for internal CMS (Content Editor 5.0) system
- Developed JavaScript (dojo) to pull from JSON feeds
- Developed JSON web service
- Developed web pages to meet SEO optimization
- Developed for cross-browser capability (Firefox, IE 7 and above, Safari)
- Set-up local workstation Tomcat and Apache
- Documented CMS architecture in internal WIKI
- Created and assign tasks based on technical requirements and features
- Provided time estimates (LOE) for required technical tasks
- Collaborated with back-end developers to meet business requirements
- Collaborated and consulted with other members of the marketing and technology teams to ensure business objectives for projects are aligned
- Managed projects in conjunction with project managers to meet tight project deadlines

myShape.com, *Senior Creative Developer (Front-End and Flash), Technology Group* (11/08 – 02/09)

- Developed, designed and implemented HTML, Javascript (jQuery), and Flash within existing PHP framework
- Ideated, created, designed and implemented templates used to accomplish myShape partnerships including media partners, assortment partners and networked partners
- Designed and code working prototypes to use for product visualization, feasibility, ease of use, and GUIs using technologies such as Flash, JavaScript, HTML, CSS
- Worked collaboratively with HTML coders on the marketing team to ensure tech standards for performance and code is consistent
- Ideated, created, designed and implemented social networking widgets to encourage viral adoption of the myShape site
- Collaborated with other members of the marketing and technology teams to ensure business objectives for projects are aligned
- Supported all partnership models and integrations (includes Front-End development and Wireframe documentation)
- Managed projects in conjunction with project managers to meet project deadlines
- Collaborated with R&D and other members of the technology team to better understand what future needs must be supported

Fox Interactive Media (MySpace.com)

Senior Flash Designer, Engineer (Web UI Developer), Senior Designer (8/06 – 11/08)

- Coded and developed Flash applications (ActionScript 2.0, XML, web handlers, custom photo galleries, archives, client-delivered Flash, video player)
- Troubleshoot and tested websites for cross-browser and cross-platform usability and functionality on PC and MAC platforms using Internet Explorer, Firefox, and Safari
- Designed and created animated prototypes and executions for MySpace homepage roadblocks
- Designed and coded Flash animation media ads
- Designed advertiser pre-sales mocks
- Troubleshoot and debugged Flash-related issues as it applies to MySpace Advertiser profile integration
- Coded and developed DHTML (JavaScript, CSS, HTML) for technical features used in MySpace advertiser profiles

- Collaborated with .net developers to integrate front-end and backend (such as web handlers, .aspx form submission scripts)
- Coded XML configs in CMS to create technical placements
- Coded JavaScript form-validation scripts for contest submission forms
- Designed and coded technical features based on branding requirements and in-house guidelines
- Wrote Product Requirement Documents (PRD's) and technical documentation
- Assisted design team in DHTML implementation and troubleshooting (ActionScript 2.0, JavaScript, CSS, and HTML)
- Consulted and assist clients with technical requirements and/or troubleshooting specific to MySpace development environment
- Designed and hand-coded MySpace advertiser profiles based on branding requirements and in-house guidelines using Photoshop, XHTML, CSS and JavaScript
- Worked closely with .net developers to maintain and troubleshoot profile functionality while managing design layout
- Managed multiple projects and met deadlines in fast-paced environment
- Worked with a variety of industries, including: Entertainment and Commercial Products (Health, Beauty, Consumer Goods)

COMPUTER LANGUAGE AND PROGRAMMING EXPERIENCE

HTML	Atom, VS Code	Ember.js	Vue.js	React
JavaScript (ES6)	Ruby on Rails	Webpack	Node.js	CSS, SASS,
Git, Gitlab	Backbone	WordPress	PHP	LESS
API (REST)	Responsive Web	Photoshop	Sketch	Illustrator
C and Unix	Mocha and Chai	vi editor	MAMP	WAMP
Docker	Vagrant	Agile	JIRA	Pivotal