# Multiset analysis of ARX with application to 3fish (WIP)

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# Multiset analysis

Multiset = set of elements with multiplicities e.g.  $\{\alpha, \alpha, \beta, \gamma, \gamma, \gamma\} = \{(\alpha, 2), (\beta, 1), (\gamma, 3)\}$ 

Dates back to the Biryukov-Shamir attacks on SASAS...

- ► C: constant (multiplicity 2<sup>w</sup> for w-bit multiset)
- ► P: permutation (all multiplicities 1)
- ► E: even (all multiplicities even)
- ▶ B: XOR sum of all multiset elements = zero
- ► A: ADD sum of all multiset elements = zero
- ► D: dual (either P or E)

## Multiset analysis refinements

#### Subwords msets (Nakahara Jr et al. '05):

- ▶ nw-bit msets comprise (smaller) w-bit msets
- ▶ e.g. 32-bit *P* mset comprises four 8-bit *E* msets

## Bitslicing (Z'aba et al. '08):

- w-bit msets split into w slices of bit multisets
- ▶ bit multiset a<sub>i</sub>: alternating running sequence of 0 and 1, each of length 2<sup>i</sup>

# Multisets vs (64-bit) ARX

#### ROT:

 $\blacktriangleright \ \forall X \in \{C, P, E, B, D\}, X \lll n = X$ 

#### XOR:

- $\rightarrow$   $\forall X, C \oplus X = X$
- $ightharpoonup P \oplus P = B, P \oplus E = B, E \oplus E = B, B \oplus B = B$
- $ightharpoonup P \oplus P =^* C, P \oplus P =^* E, P \oplus E =^* E$

#### ADD:

- $\rightarrow \forall X, C + X = X$
- P + P = A
- P + P = C, P + P = E, P + E = E

#### Etc.

\*: when some conditions are satisfied

## Multisets vs 3fish's MIX

$$MIX(x,y) = (x+y,(x+y) \oplus (y \ll n))$$

#### Through MIX:

- ▶ If *P*'s have "opposed" ordering wrt +:  $\langle P, P \rangle \mapsto \langle P + P, (P + P) \oplus P \rangle = \langle C, P \rangle$

Can experiment with 8-bit shrinked versions, results essentially independent of the word size

## Multisets vs 3fish's rounds

Key constants  $\Rightarrow$  keying preserves C, P, EProperties tracked through 7 rounds of 3fish1024:

Still some structure in X

# Multisets through ARX revisited

$$P + P' \mapsto ?$$

- ▶ if P, P' same  $a_i$  sequence, e.g. both  $a_2a_1a_0$ , then  $P + P' \mapsto E$
- ▶ if P, P' different  $a_i$  sequence, e.g.  $P = a_2 a_1 a_0$ ,  $P' = a_1 a_0 a_2$ , then more involved, consider higher order

### Higher-order analysis:

- ► Consider all  $2^3 P_x = a_2 a_1 a_0$  and  $P_y = P_x \lll 1 = a_1 a_0 a_2$ )
- ► Count #unique elements in each  $P_x \oplus P_y$

## More refinements (todo)

Inside-out approach (à la  $0\Sigma$ )

Track other properties than ABCPE

Careful choice of P's ordering and bitslices structure

Differential approach

Apply results from additive combinatorics re sumsets (see Chap. 2 of Tao/Vu 2006)

Optimize automated program...

Application to other ARX's (BLAKE...)

More...