

Chapter 9: Java Exceptions

- **Exception** is an abnormal condition that arises in a code sequence at run time i.e. exception is a run-time error.
- **Exception Handling:-**
Exception Handling is a process of handling the exception object by using try-catch-finally block to prevent the program from abnormal termination and continue with the remaining code.

Java Exceptions:

- Exception is a runtime error.
- All exceptions occur only at runtime but some exceptions are detected at compile time and other at runtime.

Checked Exceptions:

- The exceptions that are checked at compilation time by Java compiler are called Checked Exceptions.
- In case of Checked Exceptions, the programmer should either handle them or throw them without handling them.
- Programmer cannot ignore Checked Exceptions as Java Compiler will remind him of them.

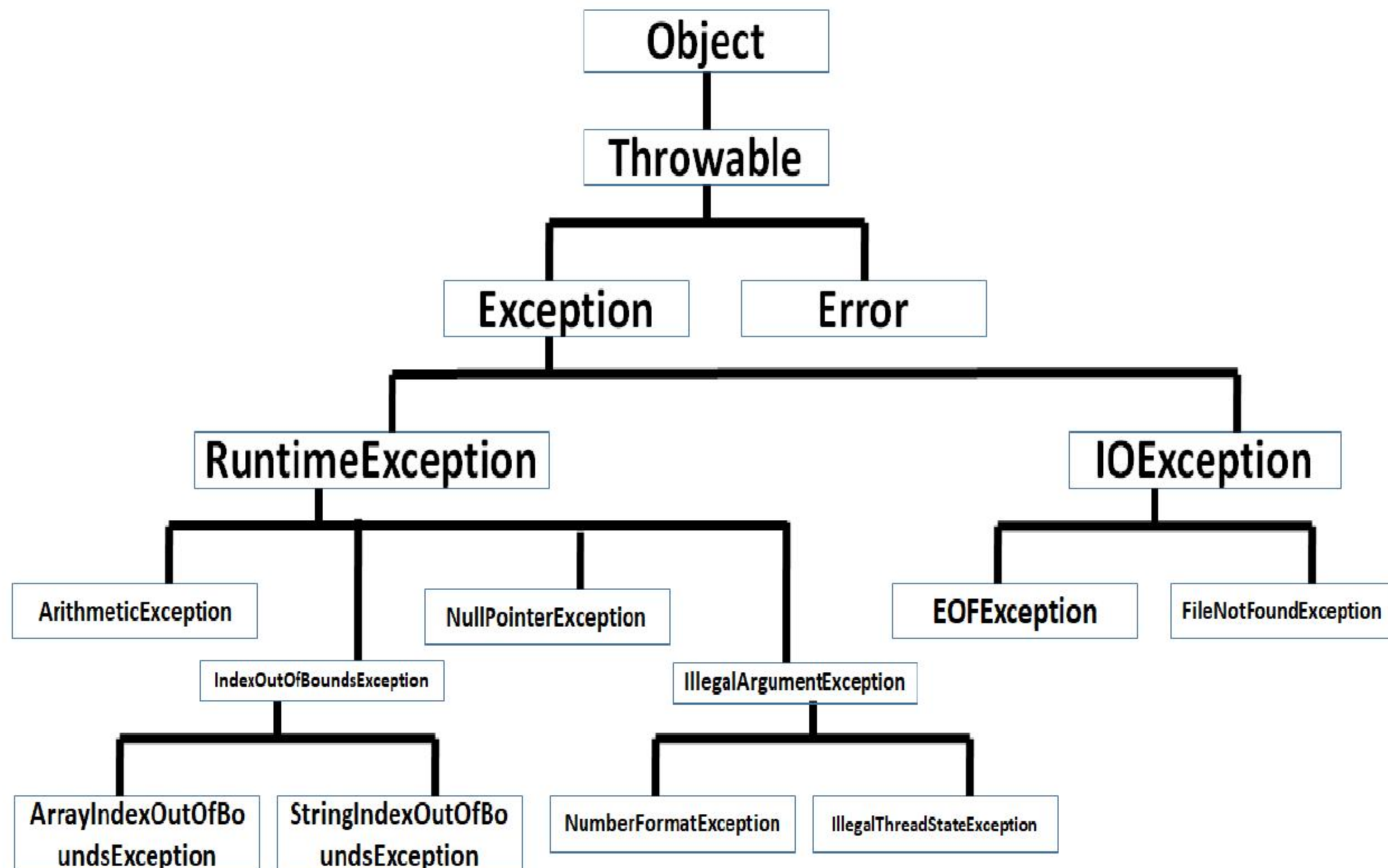
Exception	Description
IOException	IO activity could not be performed.
ClassNotFoundException	Class not found
IllegalAccessException	Access to a class is denied

Unchecked Exceptions:

- The exceptions that are checked by the JVM are called Unchecked Exceptions.
- Programmer can write a Java program with unchecked exceptions and errors and can compile the program.
- Programmer can see their effect only when he runs the program.

Exception	Description
ArithmeticException	Arithmetic Error, such as divide by zero
ArrayIndexOutOfBoundsException	Array index is out-of-bounds
NegativeArraySizeException	Array created with a negative size
NullPointerException	invalid use of Null reference
NumberFormatException	invalid conversion of a string to a numeric format

Exception Hierarchy:



Exception Handling:

- try – code that might throw an exception.
- catch – code to handle exception
- finally – code that will always get executed.
- throw – to manually throw exception.
- throws – an exception that is throw out of method.

try with single catch:

- No statement is allowed between try and catch block.
- catch blocks argument is always of type Throwable.

try with multiple catch:

- Super class exception should appear after all of its subclasses.
- We cannot have multiple catch blocks for the same exception.
- Multiple catch blocks should appear back to back after try block.

try with multi catch:

- multi-catch block Exceptions should have only 1 reference variable.
- exceptions should not be related by subclassing.
- Unrelated Exceptions can be written in any order.

finally keyword:

- When exceptions are thrown, execution in a method takes a rather abrupt non-linear path that alters the normal flow through the method.
- The finally block will execute whether or not an exception is thrown.
- The finally clause can be useful for closing file handles and freeing up any other resources that might have been allocated at the beginning of a method with the intent of disposing them before returning.

finally keyword : Important Points to Remember:

- 1) There can be no statement between catch and finally block
- 2) finally block can exist without catch block but in such case exception would get propagated.
- 3) try can have multiple catch by only single finally block.
- 4) finally block would not get executed or get executed completely under following conditions:

- 1) When the System.exit(1) method is called before executing the finally block.
- 2) When the return statement is used in the finally block.
- 3) When an exception arises in the code written in the finally block.

throw Keyword:

- It is possible for the program to throw an exception explicitly, using throw statement.
- The flow of execution stops immediately after the throw statement.
 - The **nearest enclosing try block** is inspected to see if it has a catch statement that matches the type of the exception.
 - If it does **find a match, control is transferred** to that statement.
 - If **not**, then the **next enclosing try statement** is inspected and so on.
 - If **no matching catch** is found, then the **default exception handler** halts the program.

throws keyword:

- If a method is capable of causing an exception that it does not handle, it must specify this behavior so that callers of the method can guard themselves against that exception.
- This can be done by including a throws clause in the method's declaration.
- The throws clause lists the type of exceptions that a method might throw. If they are not, a compile-time error will result.