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Homework 6A: Low-Fi Sketch

For my low-fidelity sketch, I mocked up two states. The first state is when the user has not added anything to their cart. In this case, I ensure users are aware of this system state by displaying the message “Your Cart is Empty.” I also placed a “Start Shopping” button below this message, which would redirect users to the “Menu” page. This design choice is intended as a strategy to encourage users to browse the products, add their selections, and make purchases. Once the user adds products and populates the cart, each item in the cart comes with a thumbnail image and other key information (e.g., item name, price, size, glazing). To give users maximal freedom and flexibility, I also included the option of editing the size and glazing configurations using dropdown selectors. If users decide they no longer want an item or want to consider purchasing it later, they can also take advantage of the “Remove” and “Save for Later” buttons. To allow users to know their cart status even when they’re not on the cart page, I included a numeric indicator next to the cart button, which shows how many items are in the user’s cart.

