Manipulating Model Explanations: Why you shouldn't trust me

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ABSTRACT

This paper reviews state-of-the-art approaches to model explanations with a focus on those techniques that try to fool these methods.

CCS CONCEPTS

• Computer systems organization → Embedded systems; *Redundancy*; Robotics; • Networks → Network reliability.

KEYWORDS

Interpretability, Neural networks, adversarial training

ACM Reference Format:

1 INTRODUCTION

In recent years deep learning models have demonstrated superior performance in a number of tasks. While the performance is still rising and more task domains are accomplished, these models still remain black boxes often being uninterpretable even by experts. In many domains, neural networks currently are the state-of-the-art solution. However, as their superior performance comes at the cost of complexity and thus interpretability: The models often employ millions to even billions of parameters in order to achieve universal function approximation. This complexity renders attempts to understand the inner workings of neural networks rather hard.

Thus, automated interpretation methods are required to make sense of the reasoning process of such deep learning based models.

This issue prevents this vastly advancing technology to be used in high-stakes and safety critical applications and prevent real-life deployment of such systems.

This article reviews the current state of the art research in the field of model explanations and model manipulations.

While most of the approaches to explainability focus on the application to computer vision tasks, other domains are seldomly chosen. More importantly, while a big motivation for the development of robust and explainable systems is to overcome biases in

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© 2020 Association for Computing Machinery. ACM ISBN 978-x-xxxx-xxxx-x/YY/MM...\$15.00 https://doi.org/10.1145/nnnnnnnnnnnnnnnn models, datasets with direct implication of biases are seldomly used and by far not treated as benchmarking scenarios for explainability analyses.

This paper is structured as follows...

2 EXPLANATION METHODS

Explanation models aim at making complex and inherently uninterpretable black box models interpretable by creating human readable visualizations. A frequently used type of explanation methods are feature attributions mapping each input feature to a numeric score. This score should quantify the importance of the feature relative to the model output. The resulting attribution map is then visualized as a heatmap projected onto the input sample to interpret the input attributes regarding which ones are the most helpful for forming the final prediction.

Definition 1: Explanation Method

We consider a neural network $N : \mathbb{R}^d \to \mathbb{R}^k$. In case the task is image classification N classifies an input image $x \in \mathbb{R}$ in k categories where the prediction $f_N(x) = y$ is given by $k = argmax_i f_N(x)_i$.

Given the neural network N, it's input vector $x = (x_1, ..., x_d)$ and the the neural networks prediction to x $f_N(x) = y$, an explanation method determines why label y has been chosen by N for input x. The explanation is given by an output vector $l = (l_1, ..., l_d)$ where each entry l_i is most often a numeric value describing the relevance of an input dimension x_i of x for $f_N(x)$. As l has the same dimensions as the input x it can be mapped to the input, overlaying x as a heatmap where the color value represents the importance of feature x_i towards the prediction $f_N(x)$.

An example is given in TODO. Higher values, implying a stronger relative importance for making the prediction $f_N(x)$, is depicted in TODD color.

While all explanation methods try to obtain importance measures for the network prediction, they differ with respect to how these measures are obtained. [2] propose two major categories for explanation strategies.

Black-box Explanations. Black-box explanations assume no knowledge about the neural network model thus treating it as a black-box. The model is approximated which makes these explanation methods applicable in scenarios where the model parameters are not directly accessible.

White-box Explanations. On the other side are white-box explanations, where the model is known with all its parameters. Thus, the explanations can be directly computed by using the model instead of relying on an approximation of f_N as within the black-box models

In this paper, I will focus exclusively on white-box methods. **Gradient Based Explanation Methods**

3 MANIPULATION METHODS

Manipulation of explanations refers to

Definition 2: Explanation Manipulation Method

A manipulation method is defined as a method for altering the output of an explanation method while leaving the model performance of the neural network N roughly unchanged. This must be the case, as the attack is targeted to fool the explanation method, and is essentially not targeted to fool the model itself. Fooling tho model would only disclose the vulnerability of the model but would not allow to gain insight into the stability of the fooling method. Hence, the two main criteria for an explanation method must be fulfilled: -

Most of the explanation methods outlined in sec. ?? have been shown to be vulnerable to adversarial perturbations. Manipulation methods often show that there exist small feature changes resulting in a change of the explanation methods output while the output of the model itself does not change. Most approaches aim at providing a relevance measure of the input features.

3.1 Manipulation Levels

Input Manipulations. The general approach is to perturb input data while observing the effect of this perturbation. As found in TODO, visually-imperceptible perturbations of an input image can make explanations worse for the same model and interpreter.

Model Manipulations. Contrary to input manipulations, model manipulations do not operate on the input space but rather on the model parameter space itself. As first introduced by Heo et al. [1] in 2017, this line of research is comparably new. The authors find that perturbed model parameters can also make explanations worse for the same input images and interpreters.

3.1.1 Transferability of Manipulations. [1] find that fooling one explanation method with a fooling scheme transfers to other methods.

3.2 Manipulation Targets

A further categorization of explanation methods can be made based on the target of the explanation. The majority of manipulations is untargeted, meaning that the applied perturbations are mostly random and not designed to change the prediction for a specific portion of an input sample.

Targeted Manipulations. On the contrary, targeted manipulations are designed to specificly alter the explanation of a distinct portion. This specific portion might be an object in the input image in the context of image classification.

3.3 Evaluation Criteria

As outlined in section ??, there exists a plethora of explanation methods differing in the assumption about the model character and also in style how explanations are obtained. Thus, reliable evaluation methods are required allowing for a choice of an appropriate and robust explanation method. Evaluations of the quality of an explanation method can be separated into qualitative and quantitative evaluations.

Qualitative Evaluations. As explanations are attributed to input features, the resulting explanation values l can be easily mapped to

the input vector *x*. Looking at these evaluations for specific samples is informative albeit not usable to obtain a general statistic about the explanation methods quality.

Quantitative Evaluations. Heo et al. [1] introduce the concept of the Fooling Success Rate (FSR).

4 CHARACTERIZATION OF ROBUSTNESS

sec:robustness)

This section introduces common evaluation strategies designed to test the robustness of either model or interpreter towards an applied attack.

TODO: - auch auf entlarvungsmethoden eingehen?

5 TRANSFERABILITY OF PERTURBATIONS

sec:transferability)

input perturbations do not propagate to the whole validation set. On the contrary, model manipulations are non-local perturbations, meaning that they do not merely perturb an input sample but rather effect all samples in the way that the model itself is changed.

6 EXPERIMENTS

In this section, several experiments are evaluated that were conducted to replicate findings of other studies. Furthermore these approaches are extended to other domains and datasets.

6.1 Explanation Methods

6.2 Manipulation Methods

- 6.3 Models
- 6.4 Datasets
- 6.4.1 ImageNet.
- 6.4.2 Recidivism Dataset.
- 6.4.3 German dataset of..

7 DISCUSSION

8 CONCLUSION

Finally, it must be noted that the suitability of a method depends on its application domain.

Much critique has been applied to methods aiming at interpreting complex and potentially non-interpretable models. Some researchers argue it is not worthwhile to study non interpretable systems while dismissing that using inherently interpretable models in the first place might be the better approach.

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