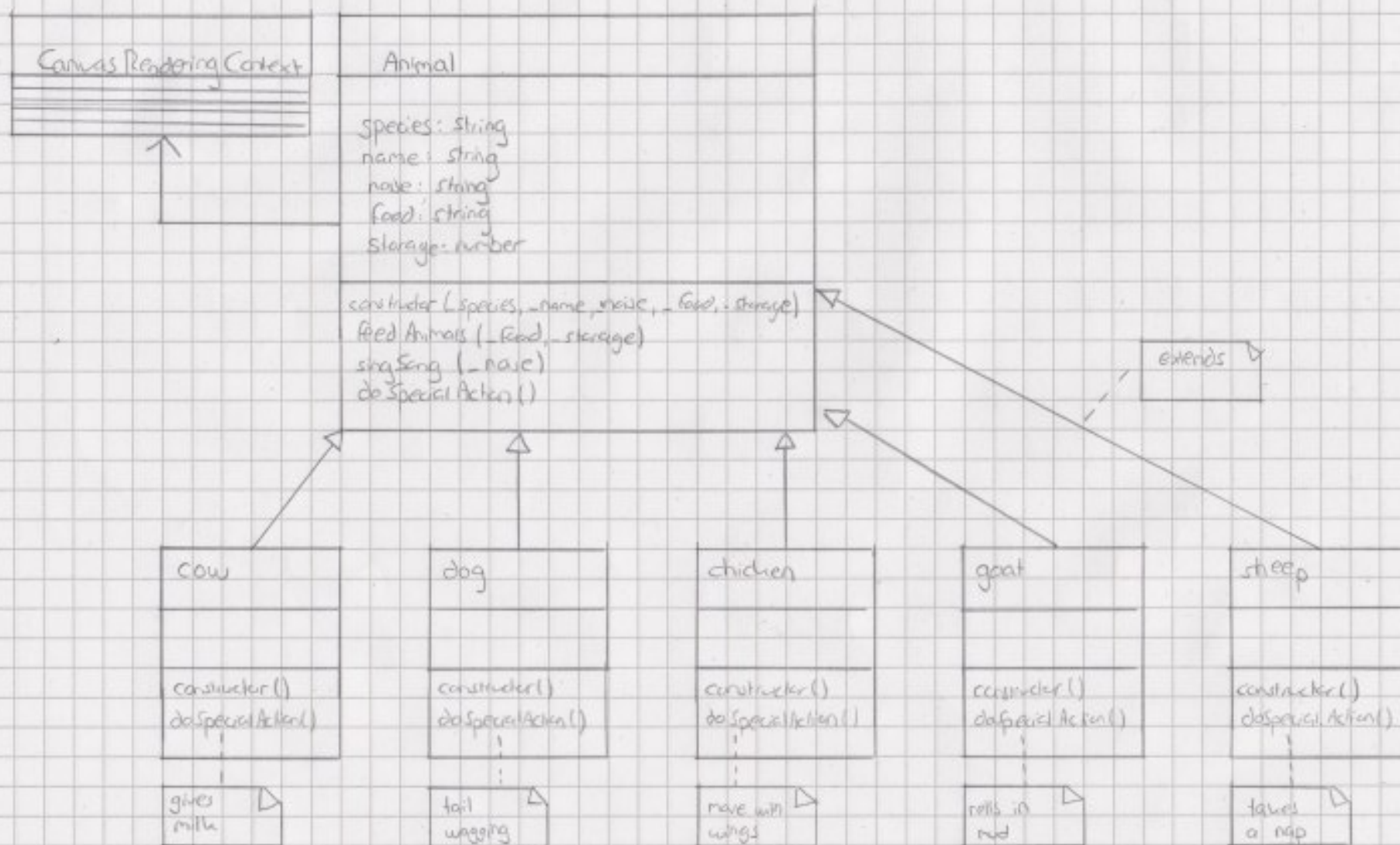
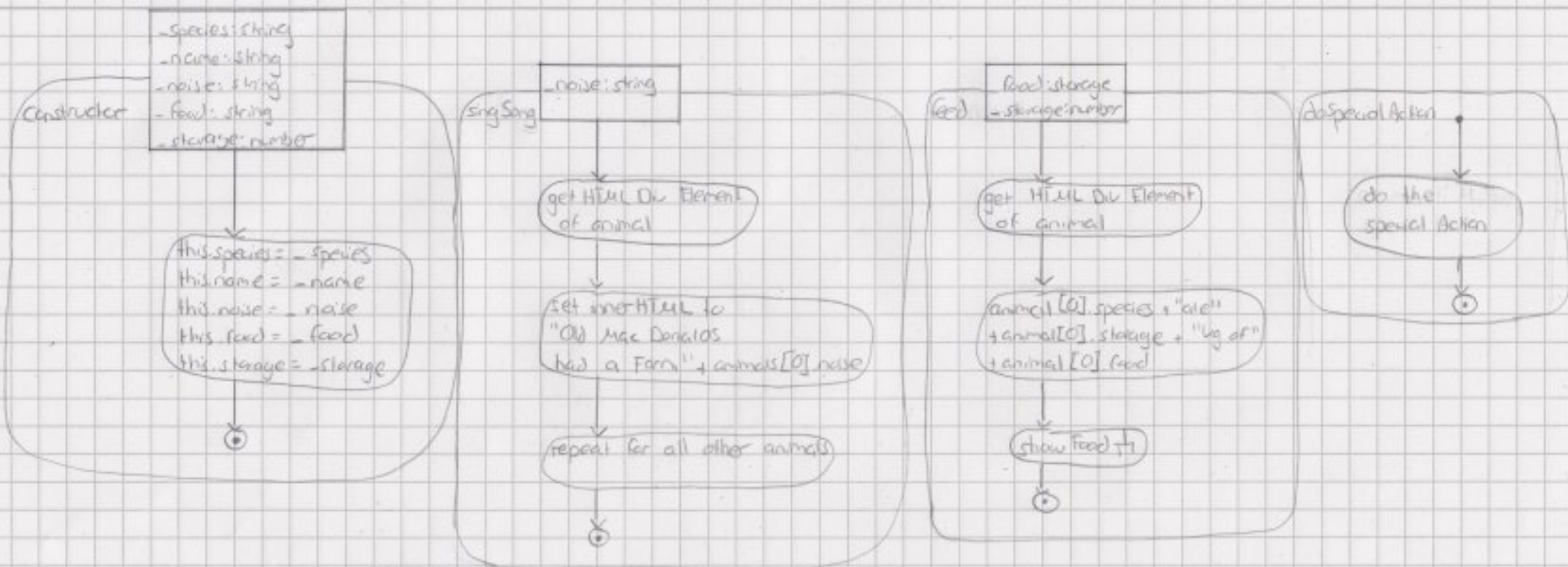


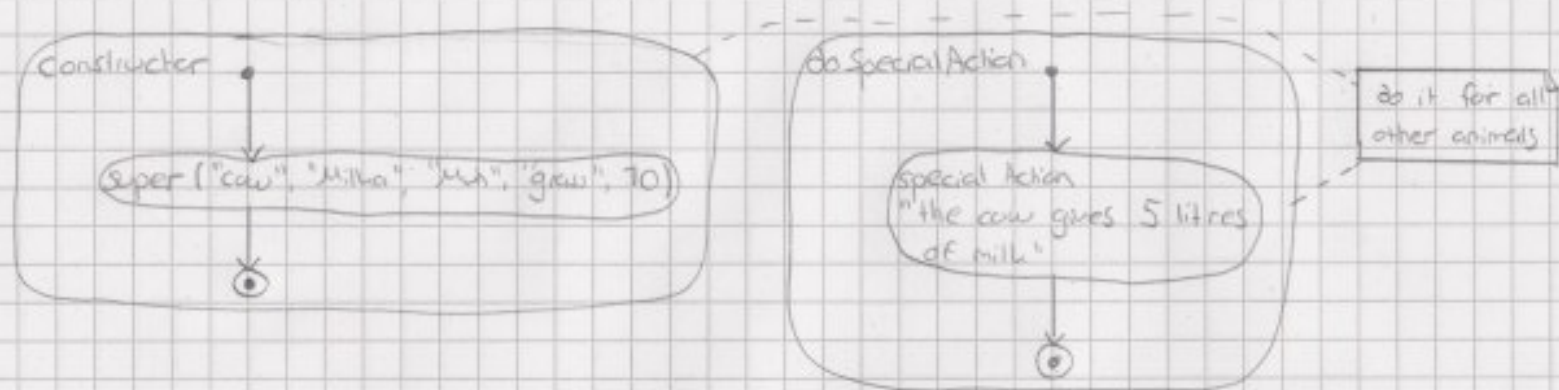
L 70.1 - Old MacDonald's Heritage: Class Diagram



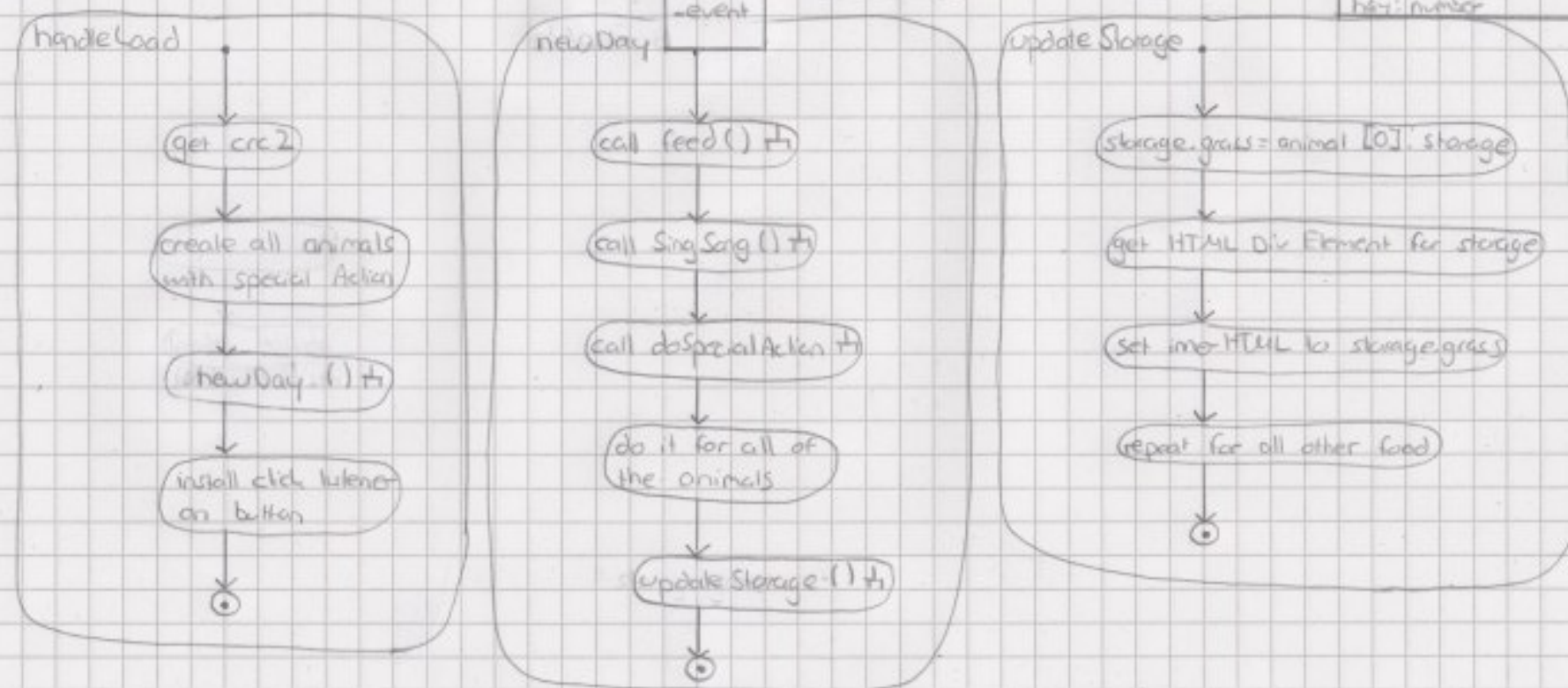
L10.1 - Old MacDonald's Heritage: Activity Diagram: Animal (Superclass)



L10.1 Activity-Diagram: Animal Subclasses: cow



L70.1 - Old MacDonalds Heritage: Activity Diagram: Main



```

interface Food {
    grass: number
    meat: number
    corn: number
    oats: number
    hay: number
}
    
```

```

crc2:
animals: Animal[]
    
```