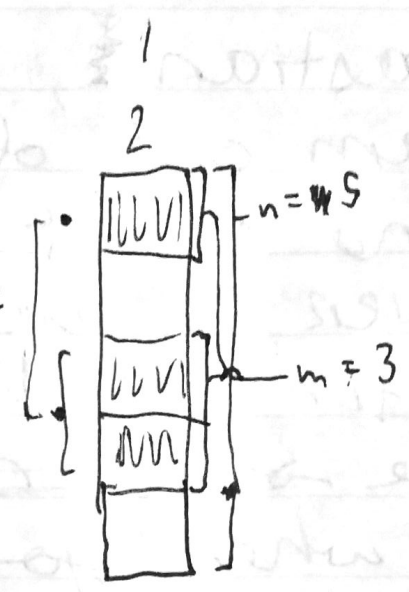


$k=2$



$$P = \frac{(n-m)-(k-1)}{(n-m-k+1)} \text{ balls into } (k+1) \text{ bins}$$

$$= \binom{n-m-k+1 + k + k - 1}{k}$$

$$= \binom{n-m+1}{k}$$

r balls into s bins \rightarrow

$$\binom{r+s-1}{s-1}$$

| | | | | | | | | | | | | |
|----|---|----|----|----|----|----|----|----|----|---|----|---------|
| 1 | 8 | 3 | 3 | 11 | 2 | 3 | 2 | 1 | 3 | 8 | 1 | $n=14$ |
| 14 | 8 | 7 | 8 | 11 | 10 | 11 | 13 | 9 | 7 | 8 | 14 | m |
| 14 | 7 | 2 | 2 | 4 | 2 | 2 | 2 | 3 | 2 | 1 | 14 | $n-m+1$ |
| | | 28 | 21 | 4 | 10 | 6 | 1 | 20 | 28 | 7 | 14 | P |

- 4
- 6
- 8
- 10
- 12
- 16
- 14 1
- 14 1
- 4 4
- 4 4
- 4 4
- 2
- 3
- 3

$$14 \times 12$$

$$\prod_{i \in \text{cols}} P_i \approx 10^{12}$$



$$nCr(C_i) = 6$$

~~scribble~~

$$nCr(C_i | \{s\}) = ?$$

C_i

☐ data structure

☐ generate Possibilities (Vector)

☐ ~~update~~ Possibilities (inform)
filter

while not solved {

~~find minimum-possibility-vector, p~~

reset marks

for each vector, \vec{p} {

for each possibility \hat{p} {

for each

Algorithm:

generate possibilities for all vectors

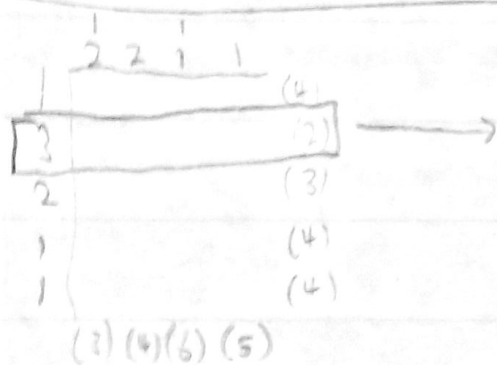
while not done {

choose next
~~find lowest-entropy non-determined~~ vector

fix pixels with only 1 option

update possibilities for affected vectors

}



generatePossibilities(n , groups) \Rightarrow (7, [■, ■■■, ■])

$$\text{numSpaces} = (n-m) - (k-1)$$

\rightarrow

$$\begin{bmatrix} 1 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \end{bmatrix}$$