All open

ID	TYPE	SUBJECT	STATUS	START DATE	FINISH DATE	DURATION
40	Phase	Milestone 3	In progress	03/25/2025	04/07/2025	14 d
81	Task	Find and fix game and system bugs	New	04/07/2025	05/05/2025	21 d
72	Phase	Milestone 4	New	04/07/2025	04/28/2025	16 d
80	Task	PVP balancing	New	04/08/2025	04/28/2025	15 d
73	Task	Review JARS	New	04/08/2025	04/14/2025	5 d
76	Task	Implement windows for the goat	New	04/09/2025	04/15/2025	5 d
74	Task	The rules are enforced for each role so that they can only perform their assigned tasks	New	04/10/2025	04/28/2025	13 d
68	Task	pixel Graphic	New	04/11/2025	04/28/2025	18 d
59	Task	JavaDoc	New	04/11/2025	05/01/2025	21 d
62	Task	Game is playable from the UI	New	04/15/2025	04/28/2025	14 d
75	Task	Implement a win screen for the goats and for the security guard	New	04/16/2025	04/25/2025	8 d
77	Task	Unit test	New	04/23/2025	04/28/2025	4 d
63	Task	testing Realtime data synchronization	New	04/25/2025	05/01/2025	7 d
60	Task	High score list for fastest catch and escape time	New	04/25/2025	05/01/2025	7 d
42	Phase	Milestone 5	New	04/28/2025	05/12/2025	15 d
79	Task	Finalize the QA	New	04/29/2025	05/09/2025	9 d
64	Task	insert the manual into the game	New	04/29/2025	05/07/2025	7 d
88	Task	Make an in-game tutorial	New	05/01/2025	05/12/2025	8 d
84	Task	Implement animations for the goats and the security guard, and also animations for the terminals	New	05/01/2025	05/09/2025	7 d
65	Task	Bug-free GUI	New	05/02/2025	05/08/2025	7 d
85	Task	Implement controller support for the game	New	05/05/2025	05/05/2025	1 d
82	Task	Add sound to the game	New	05/05/2025	05/09/2025	5 d
78	Task	Finish unit test	New	05/05/2025	05/09/2025	5 d

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87	Task	Add a spectator mode for the switched off igoats or the traped goat	New	05/06/2025	05/06/2025	1 d
71	Task	adding easter eggs	New	05/06/2025	05/14/2025	9 d
86	Task	Add a short intro with the logo of the group and the game name	New	05/07/2025	05/07/2025	1 d