

State Persistence

Service

STATE_MANAGER (javadoc/org/arl/unet/Services.html#STATE_MANAGER) – Agent state persistence service

Agents offering the *State Persistence* service provide a way to save the state of specified agents. They support the SaveStateReq (javadoc/org/arl/unet/state/SaveStateReq.html) and ClearStateReq (javadoc/org/arl/unet/state/ClearStateReq.html) messages as explained below.

Implementations

- StateManager (javadoc/org/arl/unet/state/StateManager.html) – provides state persistence service by saving state to a Groovy script

Requests and Responses

Request	Possible Responses	Description
SaveStateReq (javadoc/org/arl/unet/state/SaveStateReq.html)	AGREE, FAILURE	Request to save agent state
ClearStateReq (javadoc/org/arl/unet/state/ClearStateReq.html)	AGREE, FAILURE	Request to clear agent states