<u>Distributed Sys</u>tem Assignment - 4

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CS - A

Q. Simulate the Distributed Mutual Exclusion.

```
#include <stdio.h>
#include <pthread.h>
#include <unistd.h>
#include <stdlib.h>
#include <stdbool.h>
#define NUM_PROCESSES 3
int timestamps[NUM_PROCESSES];
bool requesting[NUM_PROCESSES];
bool granting[NUM_PROCESSES];
int critical section = -1;
void request_critical_section(int process_id) {
  requesting[process_id] = true;
  timestamps[process_id]++;
  for (int i = 0; i < NUM PROCESSES; i++) {
    if (i != process_id) {
      requesting[i] = true;
      printf("Process %d is requesting access to the critical section from Process %d\n", process_id, i);
      timestamps[process_id] = (timestamps[process_id] > timestamps[i] ? timestamps[process_id] : timestamps[i]) + 1;
      sleep(rand() % 3); // Simulate network delays
      requesting[i] = false;
  }
void release critical section(int process id) {
  requesting[process_id] = false;
  for (int i = 0; i < NUM_PROCESSES; i++) {
    if (i != process_id && granting[i]) {
      printf("Process %d is releasing the critical section to Process %d\n", process_id, i);
      granting[i] = false;
    }
  }
  critical_section = -1;
void *process thread(void *arg) {
  int process_id = *((int *)arg);
  while (1) {
    sleep(rand() % 3); // Simulate process activity
    request_critical_section(process_id);
    sleep(rand() % 3); // Simulate process activity
```

```
critical_section = process_id;
    granting[process id] = true;
    printf("Process %d is in the critical section\n", process_id);
    sleep(rand() % 3); // Simulate process activity
    release_critical_section(process_id);
  pthread_exit(NULL);
}
int main() {
  srand(time(NULL));
  pthread_t threads[NUM_PROCESSES];
  int process ids[NUM PROCESSES];
  for (int i = 0; i < NUM_PROCESSES; i++) {
    process_ids[i] = i;
    pthread_create(&threads[i], NULL, process_thread, &process_ids[i]);
  for (int i = 0; i < NUM_PROCESSES; i++) {
    pthread_join(threads[i], NULL);
  return 0;
```

```
Process 0 is requesting access to the critical section from Process 1
Process 0 is requesting access to the critical section from Process 2
Process 0 is in the critical section
Process 1 is requesting access to the critical section from Process 0
Process 2 is requesting access to the critical section from Process 0
Process 2 is requesting access to the critical section from Process 1
Process 1 is requesting access to the critical section from Process 2
Process 2 is in the critical section
Process 2 is releasing the critical section to Process 0
Process 0 is requesting access to the critical section from Process 1
Process 0 is requesting access to the critical section from Process 2
Process 1 is in the critical section
Process 2 is requesting access to the critical section from Process 0
Process 1 is releasing the critical section to Process 2
Process 2 is requesting access to the critical section from Process 1
Process 2 is in the critical section
Process 0 is in the critical section
Process 0 is releasing the critical section to Process 1
Process 0 is releasing the critical section to Process 2
Process 1 is requesting access to the critical section from Process 0 \,
Process 0 is requesting access to the critical section from Process
Process 0 is requesting access to the critical section from Process 2
Process 2 is releasing the critical section to Process 0
```