

DrainFlower
rgy: int = 0
rgy: int = 0
refrinage-liew
deted: boolean = true
ve: String
Count: int = 0.00
sition: double = 0.00
sition: double = 0.00
tete(): void
nFlower()
Energy(): void
energy(): int
Flowertimage(): image-liew
schelete(): boolean
vane(): String
urnCount(): int
Position(): double
flowible; void
energy(): double
position(): double
Position(): double): void
position(): void void
ateTurnCount(): void