

1. Complete the three classes, Chinese, NorthIndian, and SouthIndian, each implementing the Recipe interface having similar attributes:


- `name(String)`, `userName(String)`, `Ingredients(interface)`
- `setIngredients(Ingredients ingredients)`: This method injects the `Ingredients` interface into the classes using setter injection.
- Override the `Recipe` interface methods mentioned below:
  - `getDetails()`: The method prints the following message on the console  
"Hello user John we suggest you to make Chinese Fried Rice you can use the following ingredients:

- Steamed Rice
- Ginger
- Garlic
- Soy Sauce
- Vinegar

The above message contains the username, dishName, and lastly the list of suggested ingredients based on the type of recipe selected by the user.

- `setUserName(String userName)`: This method sets the username.
2. Complete the three classes `Lentils`, `Rice`, and `Wheat`, each implementing the `Ingredients` interface:
- Create a constructor and initialize the recipe lists with some ingredients of your choice.
  - Override the interface methods mentioned below:
    - `setIngredient(String ingredient)`: This method sets ingredient flags (`isChinese`, `isNorthIndian`, `isSouthIndian`) based on the type of recipe and ingredient selected by the user.
    - `getDishDetail()`: This method returns a dish name in string format based on the ingredient flags (`isChinese`, `isNorthIndian`, `isSouthIndian`).

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