

```
character_info struct

unsigned int id char title[256] char description[1024] int pages char authors_name[50] char date[11] vector<level_of_character> characters

level_of_character struct

unsigned int character_id unsigned int level

unsigned int level

unsigned int character_id unsigned int level
```

```
character_info struct

unsigned int id
char name[256]
```

```
int main()

void add_character()
int character_id()
void add_book()
void write_book()
bool book_by_character_for_delete()
void delete_character()
bool delete_book()
bool update_book()
void read_all_books()
bool comp()
void book_by_character()
int find_by_character()
int find()
```

Library
old project

https://github.com/
vernik03/Library
(main_old.cpp)