



Spatio-temporal data processing & visualization in **GRASS** **GIS**





GRASS

GIS

Who are we?



 **veroandreo**



 **landam**



 **pesekon2**



 **neteler**



 **lucadelu**



 **mlenert**



Brief intro to GRASS GIS





GRASS GIS: Brief history

- **GRASS GIS** (Geographic Resources Analysis Support System), is a FOSS GIS software suite used for geospatial data management and analysis, image processing, graphics and maps production, spatial modeling, and visualization.
- Used in academic and commercial settings around the world, as well as by many governmental agencies and consulting companies.
- Originally developed by the U.S. Army Construction Engineering Research Laboratories as a tool for land management and environmental planning by the military (USA-CERL, 1982-1995).



A bit of (geek) GRASS GIS history...



Advantages

- open source, you can use, modify, improve, share
- strong user community, commercial support
- large amount of tools
- both GUI and CLI (easy for scripting) interface
- Python API and libraries

Disadvantages

- complicated startup for newcomers
- native format (requires importing data, possibility of linking external formats)
- vector topology (confusing for beginners, sometimes tricky to import broken GIS data)



When to use GRASS GIS?

- doing (heavy) geospatial data analysis
- working with topological vector data
- analysing space-time datasets
- doing Python scripting
- deploying server-side applications (e.g. as WPS process)

When to use rather something else?

- want to visualize geodata in easy and quick way (use QGIS instead)
- scared of location and mapsets 😊

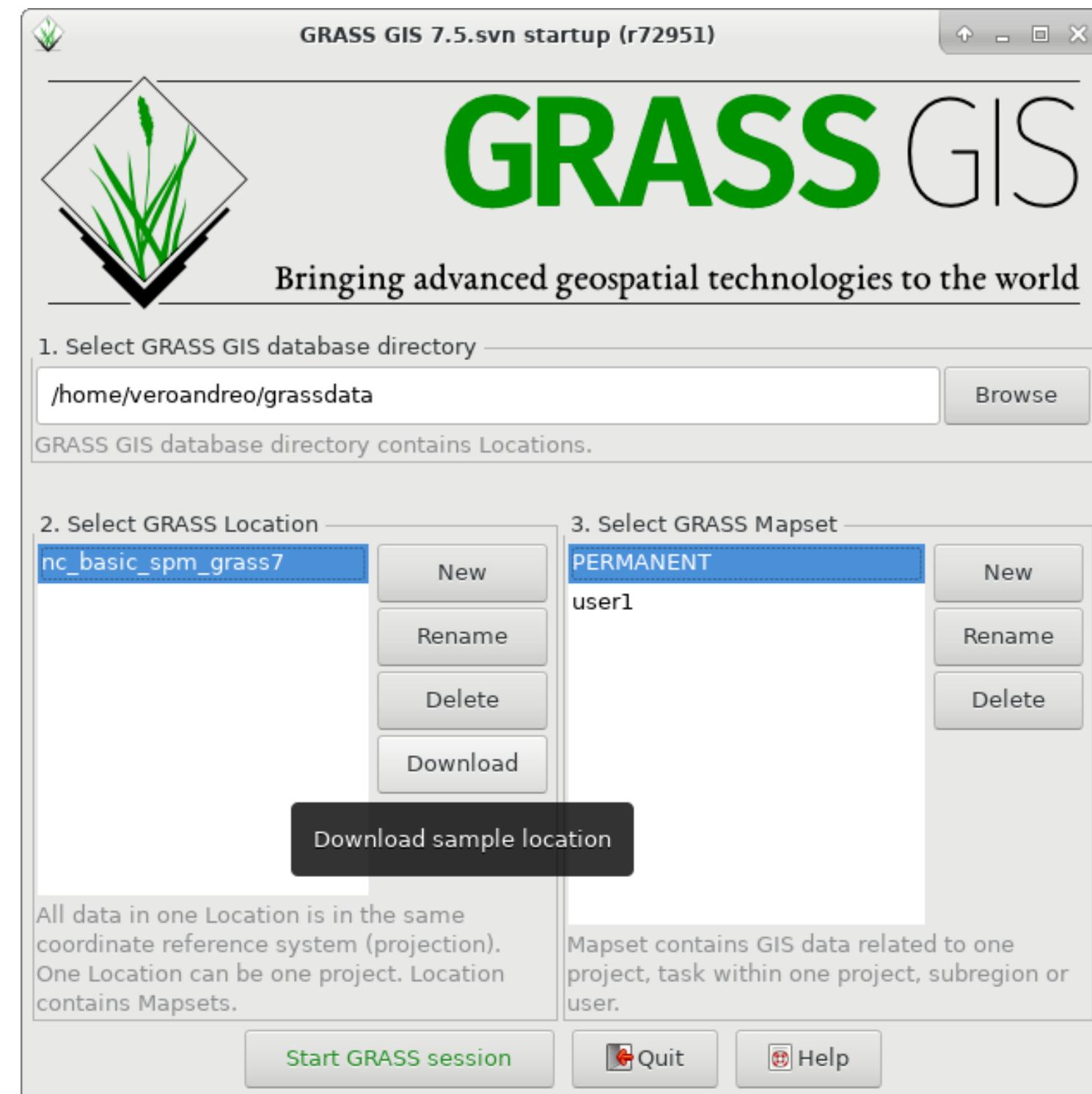


Working with GRASS GIS is not much
different than any other GIS...



GRASS

Well, except for this...





GRASS

Well, except for this...





GRASS

GIS

Basic notions



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- A **LOCATION** is defined by its coordinate system, map projection and geographical boundaries.

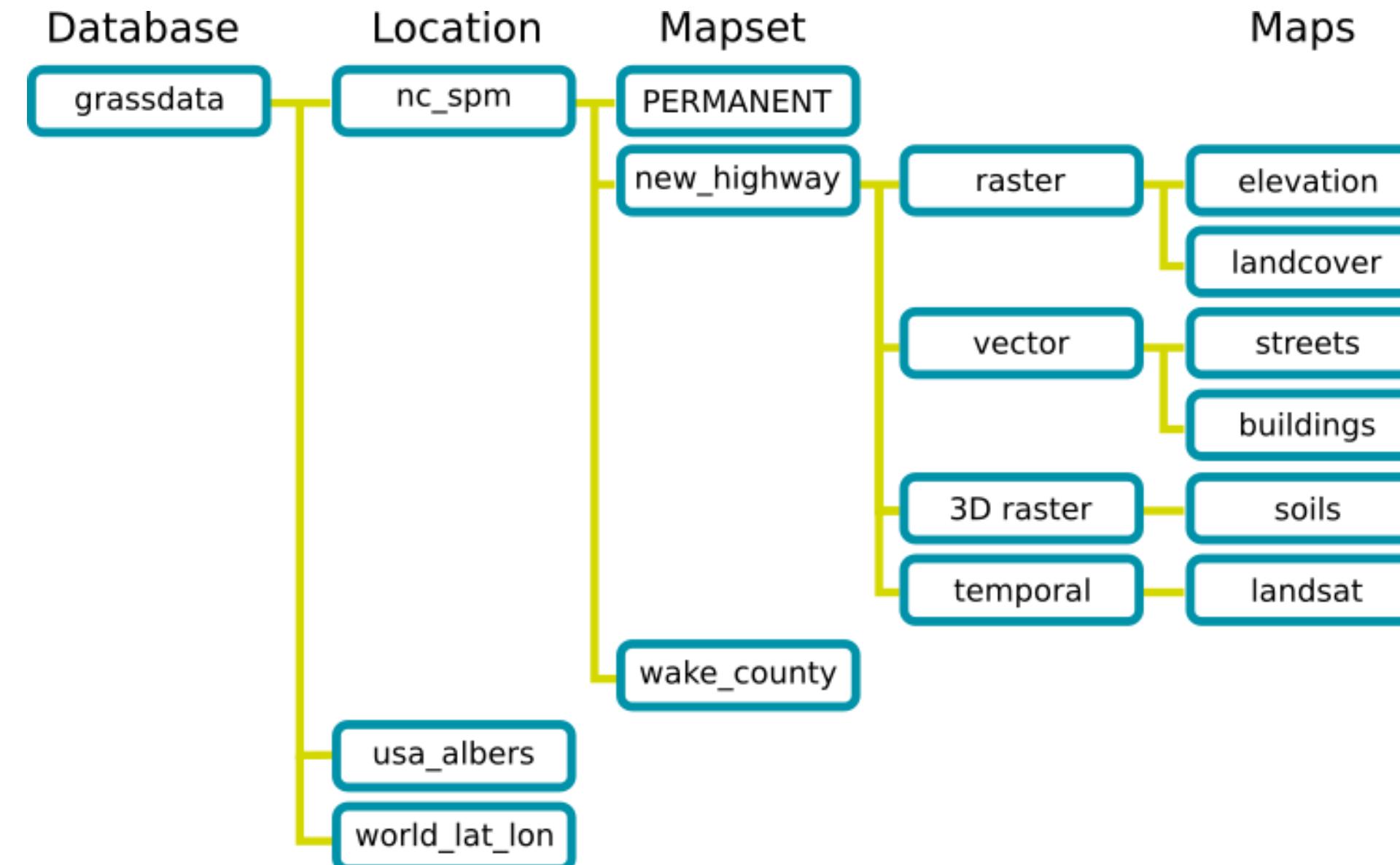


GRASS
GIS

Basic notions

- The **GRASS DATABASE** (or "GISDBASE") is an existing directory containing all GRASS GIS LOCATIONS.
- A **LOCATION** is defined by its coordinate system, map projection and geographical boundaries.
- **MAPSET** is a subdirectory within Locations. In a **MAPSET** you can organize GIS maps thematically, geographically, by project or however you prefer.

When GRASS GIS is started, it connects to the Database, Location and Mapset specified by the user



GRASS database



GRASS

- Why this structure?
 - GRASS GIS has a *native format* for raster and vector data, therefore they must be *imported* or *linked* into a GRASS Location/Mapset (see `r.external` for example).



GRASS

- **What are the advantages?**
 - GRASS DATABASE, LOCATIONS and MAPSETs are folders that *can be easily shared with other users*.
 - The GRASS DATABASE can be *local or remote*, and *special permissions* can be set to specific mapsets in a LOCATION.
 - All data in a LOCATION have necessarily the *same CRS*.



GRASS

Data types in GRASS GIS

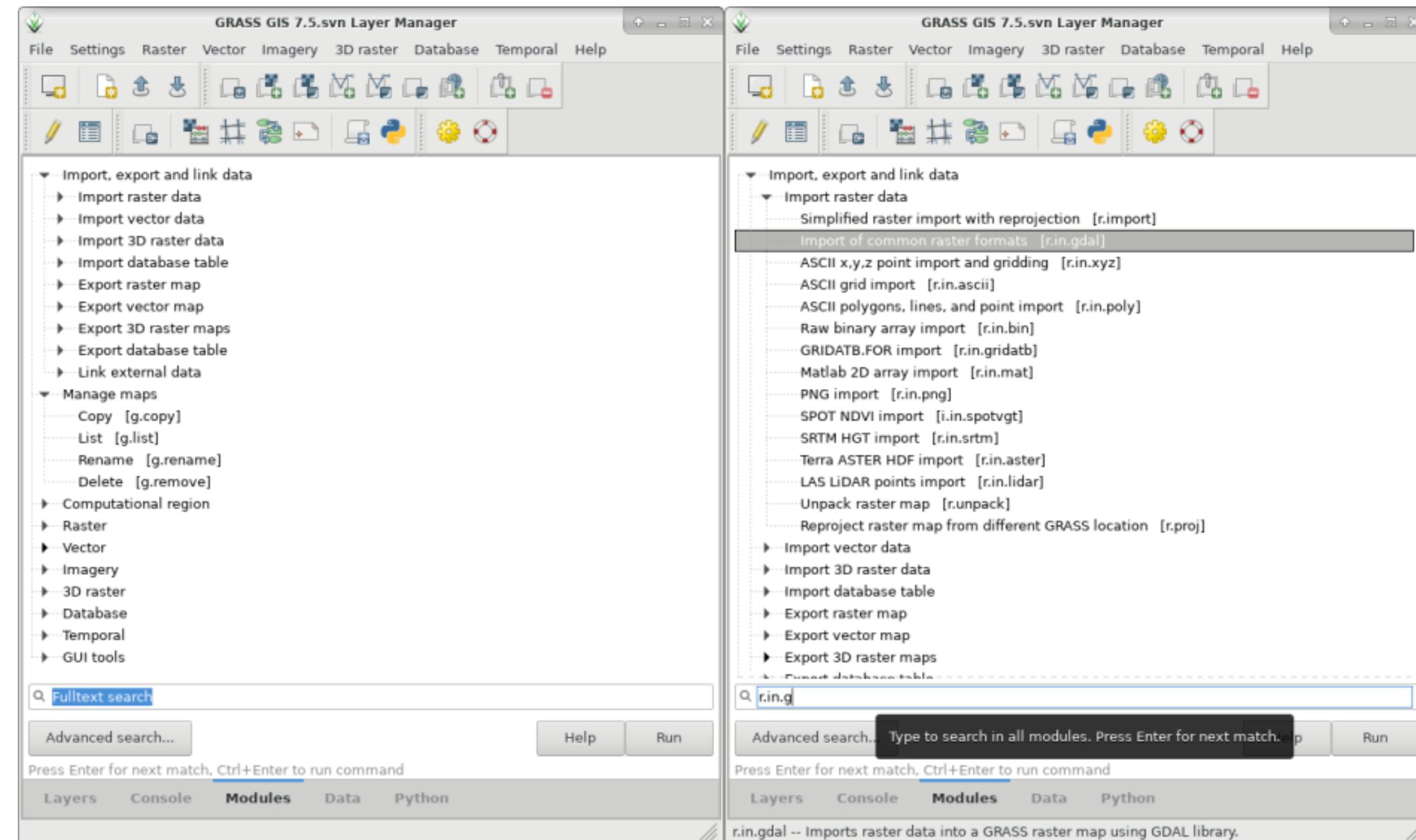
- Raster (including satellite imagery)
- 3D raster or voxel
- 2D and 3D Vector: point, line, centroid, boundary, area, face, volume
- Space-time datasets: collections of raster (**STRDS**), raster 3D (**STR3DS**) or vector (**STVDS**) maps



Modules

More than 500 modules but well structured:

Prefix	Function class	Type of command	Example
g.*	general	general data management	g.rename: renames map
d.*	display	graphical output	d.rast: display raster map
r.*	raster	raster processing	r.mapcalc: map algebra
v.*	vector	vector processing	v.clean: topological cleaning
i.*	imagery	imagery processing	i.pca: Principal Components Analysis on imagery group
r3.*	voxel	3D raster processing	r3.stats: voxel statistics
db.*	database	database management	db.select: select value(s) from table
ps.*	postscript	PostScript map creation	ps.map: PostScript map creation
t.*	temporal	space-time datasets	t.rast.aggregate: raster time series aggregation



Module tree and module search engine



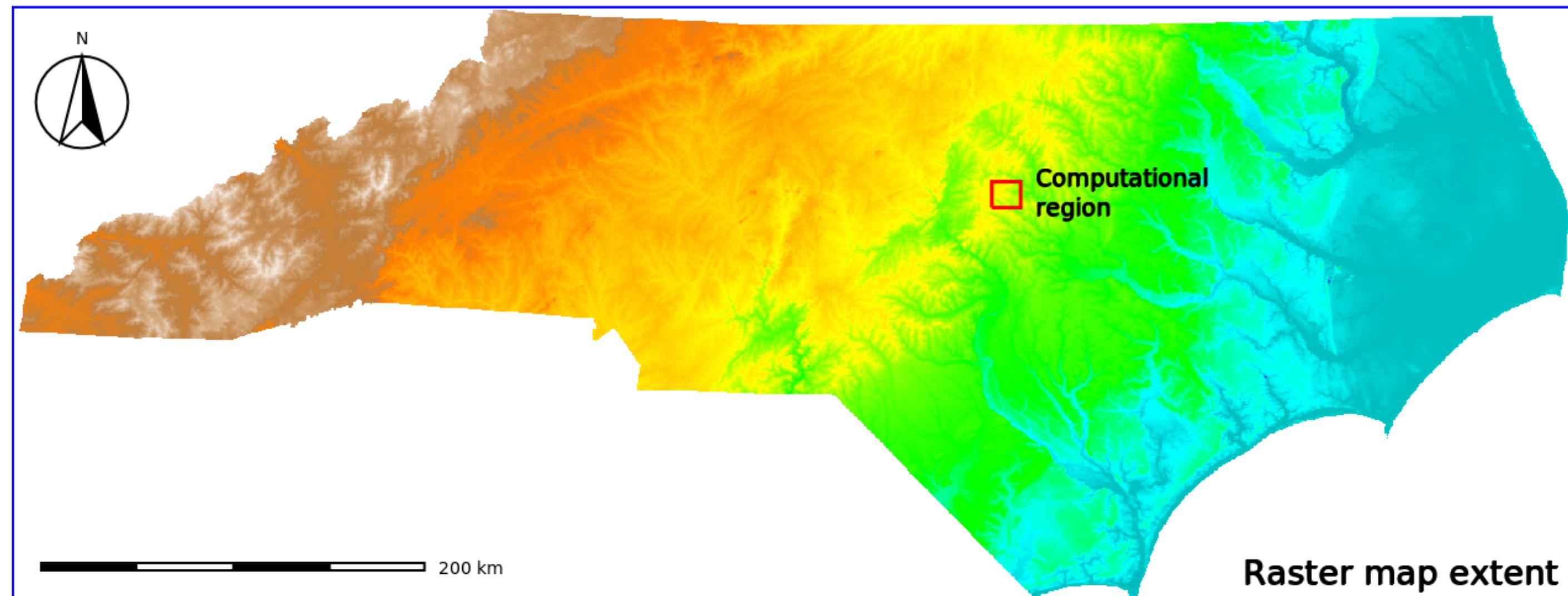
Add-ons

Plugins or **Add-ons** can be installed from a centralized **OSGeo repository** or from github (or similar repositories) using **g.extension** command.

```
# install extension from GRASS GIS Add-on repository
g.extension extension=r.hants

# install extension from github repository
g.extension extension=r3.slice \
url=https://github.com/petrasovaa/r3.slice
```

Computational region



The **computational region** is the *actual setting of the region boundaries and the actual raster resolution*.

The **computational region** can be set and changed by means of **g.region** to the extent of a vector map, a raster map or manually to some area of interest.

Output raster maps will have their extent and resolution equal to those of the current computational region, while vector maps are always considered in their original extent.

Computational region

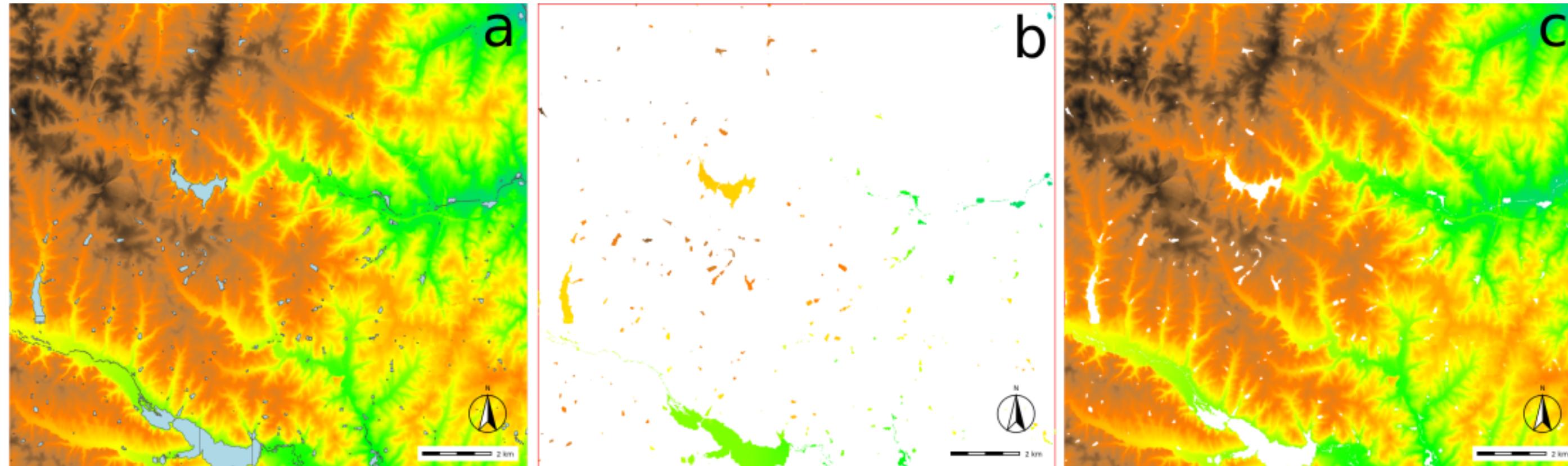
- Which are the advantages?
 - Keep your results consistent
 - Avoid clipping maps prior to subarea analysis
 - Test an algorithm or computationally demanding process in small areas
 - Fine-tune the settings of a certain module
 - Run different processes in different areas

More details at the [Computational region wiki](#)

MASK

- A raster map named MASK can be created to mask out areas
- All cells that are *NULL* in the MASK map will be ignored (also all areas outside the computational region).
- Masks are set with `r.mask` or creating a raster map called **MASK**.

Vector maps can be also used as masks



a- Elevation raster and lakes vector maps. b- Only the raster data inside the masked area are used for further analysis. c- Inverse mask.

MASK examples

```
# use vector as mask
r.mask vector=lakes

# use vector as mask, set inverse mask
r.mask -i vector=lakes

# mask categories of a raster map
r.mask raster=landclass96 maskcats="5 thru 7"

# create a raster named MASK
r.mapcalc expression="MASK = if(elevation < 100, 1, null())"

# remove mask
r.mask -r
```

Note: A mask is only actually applied when reading a GRASS raster map, i.e., when used as input in a module.



GRASS

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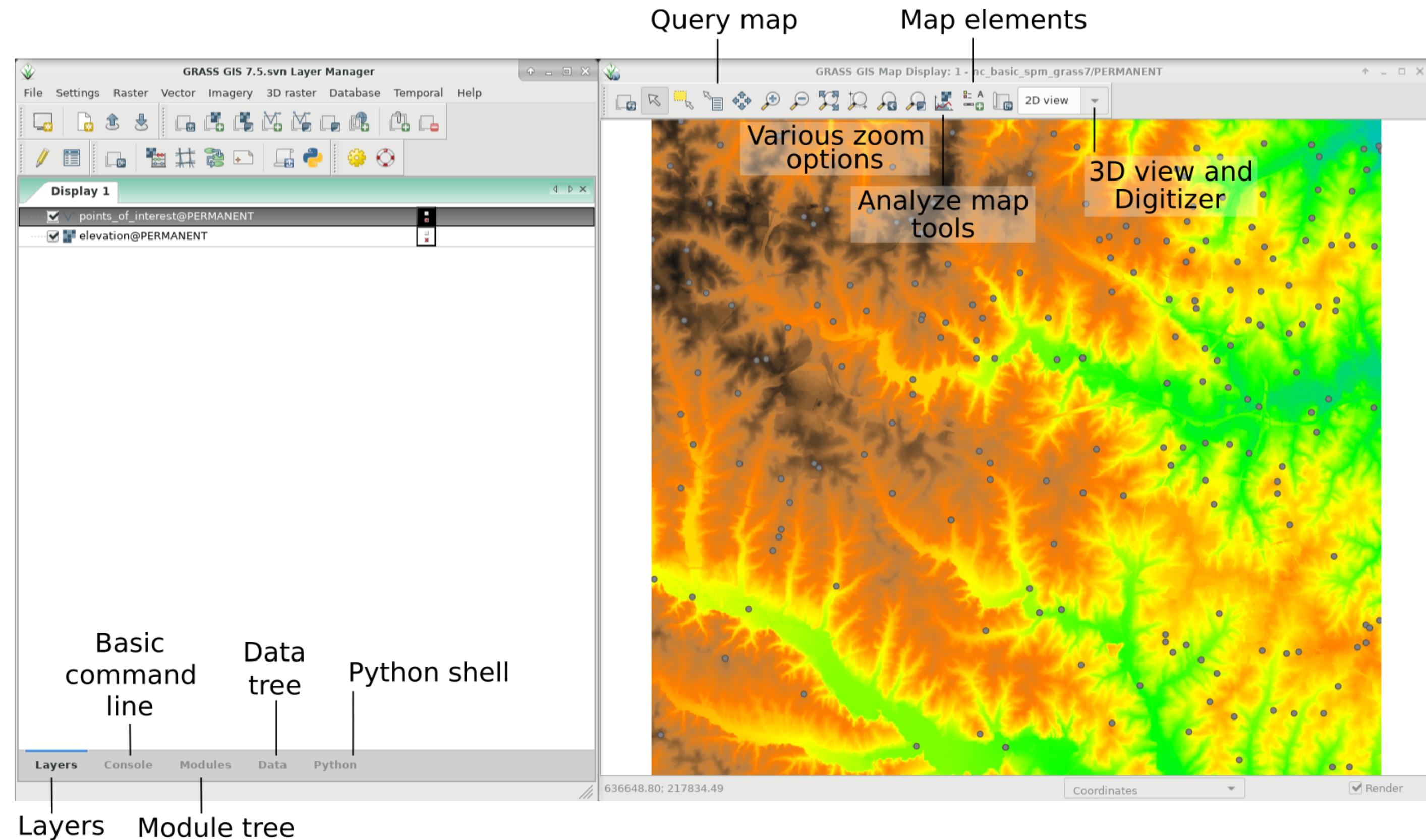
Interfaces

GRASS GIS offers different interfaces for the interaction between user and software.

Let's see them!

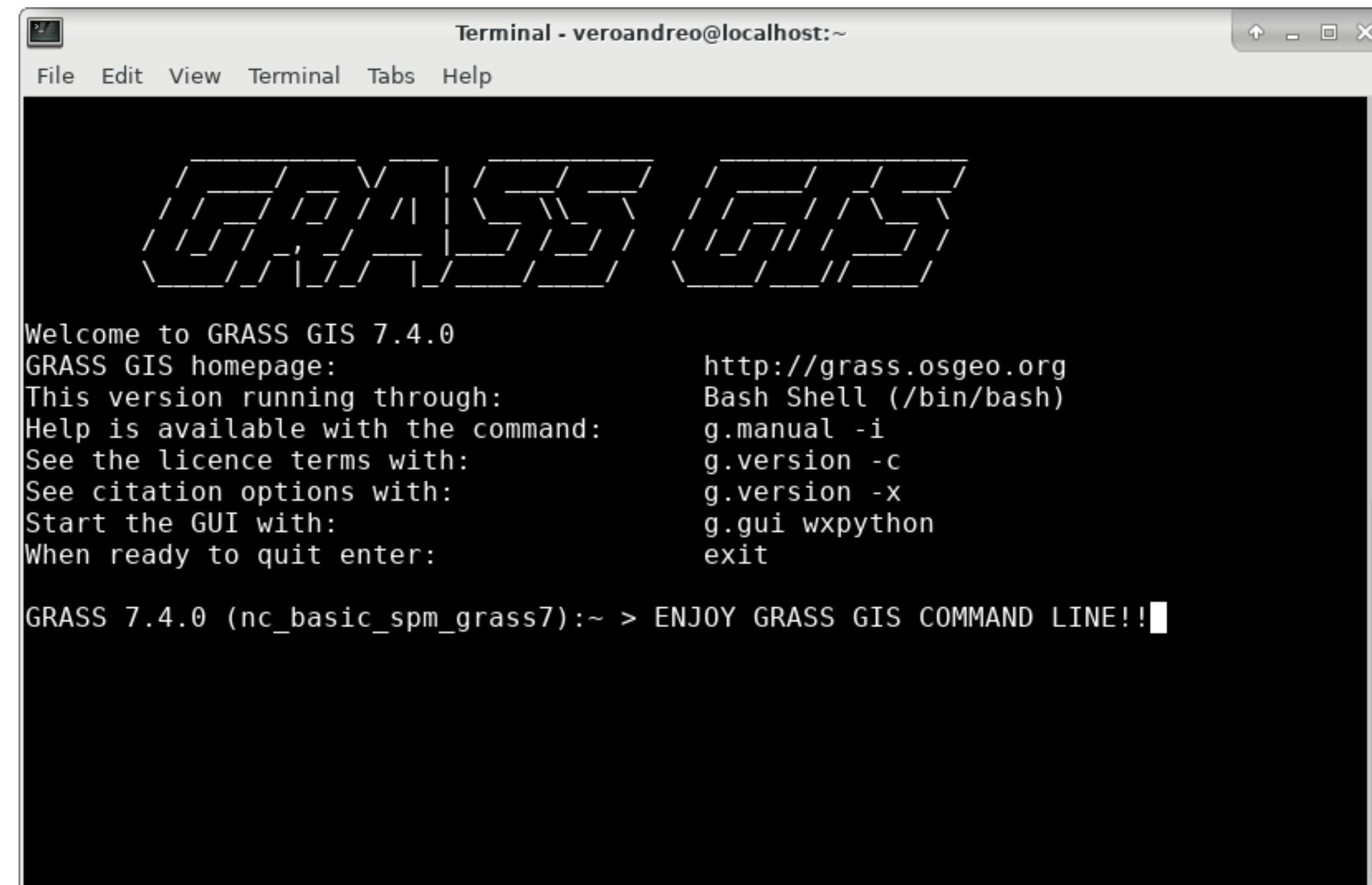


Graphical User Interface (GUI)



>_ Command line

The most powerful way to use GRASS GIS!!



A screenshot of a terminal window titled "Terminal - veroandreo@localhost:~". The window has a standard Linux-style title bar with icons for maximize, minimize, and close. Below the title bar is a menu bar with "File", "Edit", "View", "Terminal", "Tabs", and "Help". The main area of the terminal shows the GRASS GIS 7.4.0 welcome message:

```
Terminal - veroandreo@localhost:~  
File Edit View Terminal Tabs Help  
  
Welcome to GRASS GIS 7.4.0  
GRASS GIS homepage: http://grass.osgeo.org  
This version running through: Bash Shell (/bin/bash)  
Help is available with the command: g.manual -i  
See the licence terms with: g.version -c  
See citation options with: g.version -x  
Start the GUI with: g.gui wxpython  
When ready to quit enter: exit  
  
GRASS 7.4.0 (nc_basic_spm_grass7):~ > ENJOY GRASS GIS COMMAND LINE!!
```



GRASS

Advantages of the command line



Advantages of the command line

- Run history to see all your previous commands



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- Run `history` to see all your previous commands
- History is stored individually per MAPSET



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- Run `history` to see all your previous commands
- History is stored individually per MAPSET
- Search in history with `CTRL-R`

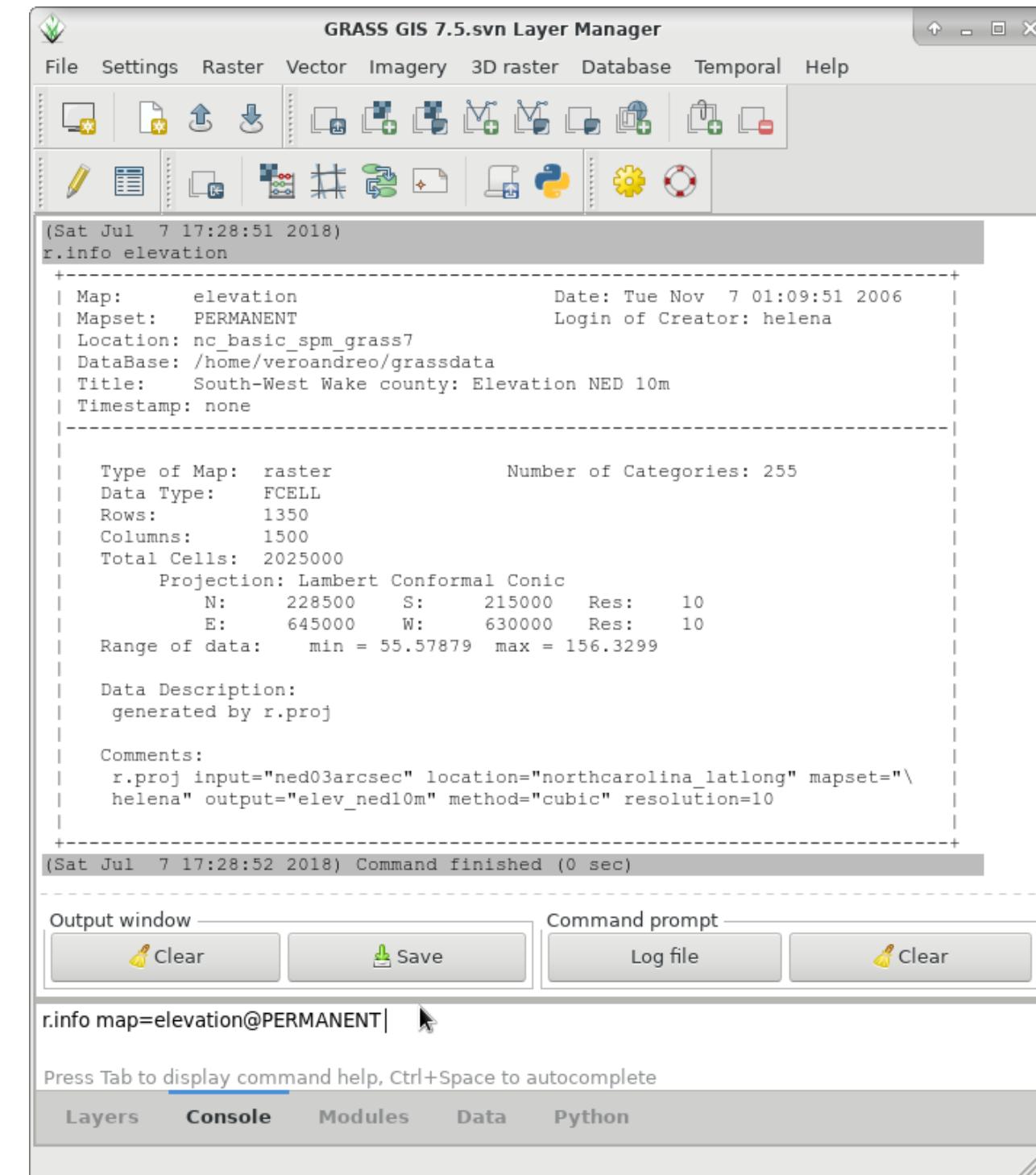
Advantages of the command line

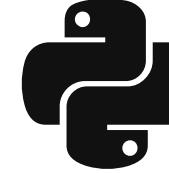
- Run `history` to see all your previous commands
- History is stored individually per MAPSET
- Search in history with `CTRL-R`
- Save the commands to a file: `history > my_protocol.sh`, polish/annotate the protocol and re-run with: `sh my_protocol.sh`

Advantages of the command line

- Run `history` to see all your previous commands
- History is stored individually per MAPSET
- Search in history with `CTRL-R`
- Save the commands to a file: `history > my_protocol.sh`, polish/annotate the protocol and re-run with: `sh my_protocol.sh`
- Call module's GUI and "Copy" the command for further replication

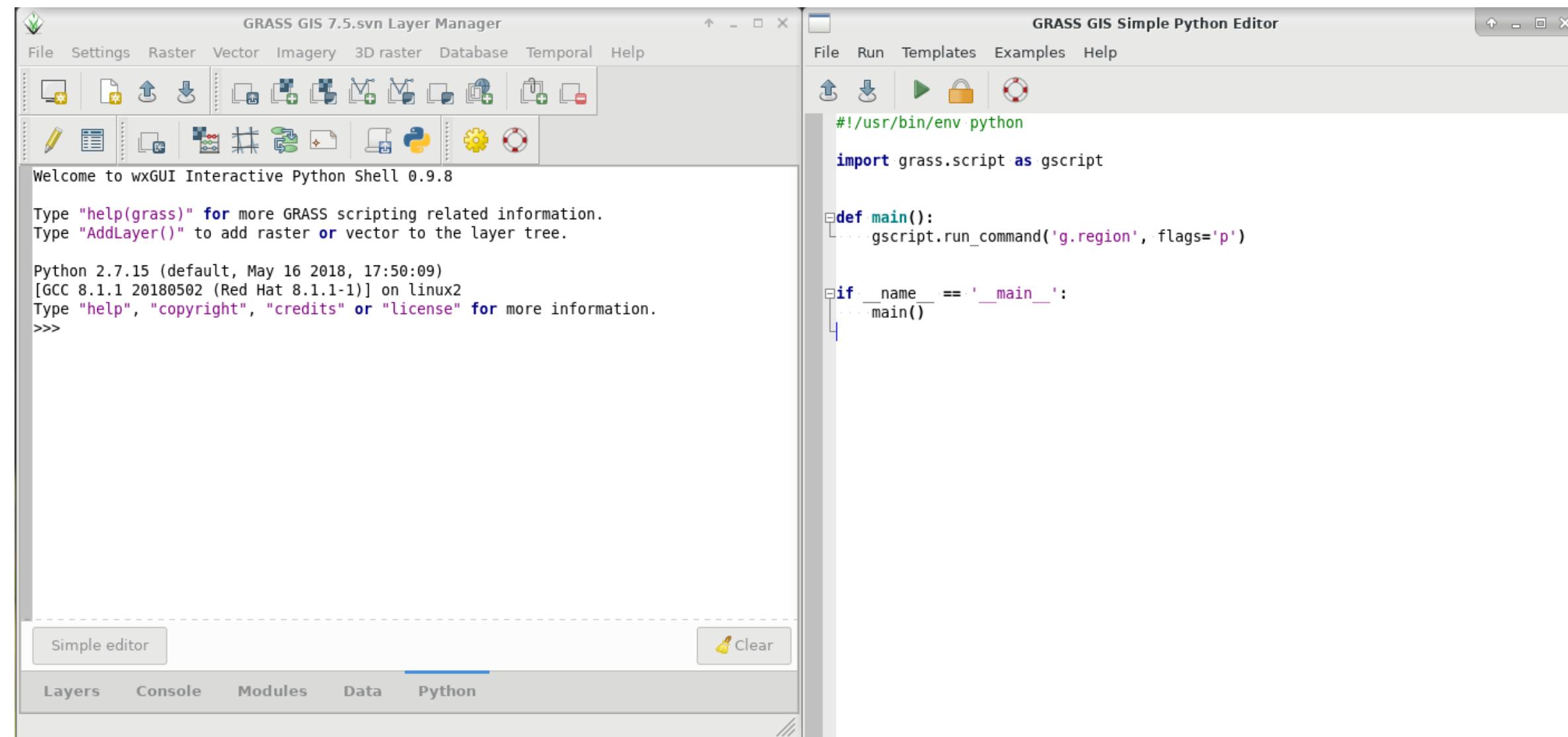
The GUI's simplified command line offers a *Log file* button to save the history to a file



 Python

- 2 libraries delivered with GRASS GIS: **grass** and **pygrass**, that provide access to modules and internal C functions
- 1 external library: **grass-session** (install with pip)
- They can be combined and they integrate well with **Jupyter notebooks**

The simplest way to execute a Python script is through the Simple Python editor



... or write your Python script in your favorite editor and run it:

```
#!/usr/bin/env python

# simple example for pyGRASS usage: raster processing via modules approach
from grass.pygrass.modules.shortcuts import general as g
from grass.pygrass.modules.shortcuts import raster as r
g.message("Filter elevation map by a threshold...")

# set computational region
input = 'elevation'
g.region(raster=input)
output = 'elev_100m'
thresh = 100.0

r.mapcalc("%s = if(%s > %d, %s, null())" % (output, input, thresh, input), overwri
r.colors(map=output, color="elevation")
```

... or use the `grass-session` Python library

```
#!/usr/bin/env python

# Markus Neteler, 2018
#
# based on
# https://grasswiki.osgeo.org/wiki/Working_with_GRASS_without_starting_it_explicitly
#
# Requirements:
#           'sudo pip install grass-session'

# define where to process the data in the temporary grass-session
mygisdb = '/tmp/grassdata'
mylocation = 'world'
mymapset = 'user'

# the next line starts the GRASS GIS session
from grass_session import Session

# import some convenient GRASS GIS Python API parts
from grass.script import core as gcore
```

Credits: Pietro Zambelli. See [grass-session GitHub](#) for further details.

... or use the grass-session Python library

```
# define where to process the data in the temporary GRASS session
mygisdb = '/tmp/grassdata'
mylocation = 'world'
nymapset = 'user'

# the next line starts the GRASS GIS session
from grass_session import Session

# import some convenient GRASS GIS Python API parts
from grass.script import core as gcore
import grass.script as gscript
import grass.script.setup as gsetup
# import grass python libraries
from grass.pygrass.modules.shortcuts import general as g
from grass.pygrass.modules.shortcuts import raster as r
from grass.pygrass.modules.shortcuts import vector as v
from grass.pygrass.modules.shortcuts import temporal as t

# set some common environmental variables, like for raster compression settings:
import os
os.environ.update(dict(GRASS_COMPRESS_NULLS='1'))
```

Credits: Pietro Zambelli. See [grass-session GitHub](#) for further details.

... or use the **grass-session** Python library

```
import os
os.environ.update(dict(GRASS_COMPRESS_NULLS='1'))
# needs G75:           GRASS_COMPRESSOR='ZSTD')

# create a PERMANENT mapset; create a Session instance
PERMANENT = Session()
# hint: EPSG code lookup: https://epsg.io
PERMANENT.open(gisdb=mygisdb, location=mylocation,
               create_opts='EPSG:4326')

# exit from PERMANENT right away in order to perform analysis in our own mapset
PERMANENT.close()

# create a new mapset in the same location
user = Session()
user.open(gisdb=mygisdb, location=mylocation, mapset=mymapset,
          create_opts='')

# execute some command inside user mapset
```

Credits: Pietro Zambelli. See [grass-session GitHub](#) for further details.

... or use the **grass-session** Python library

```
user.open(gisdb=mygisdb, location=mylocation, mapset=mymapset,
          create_opts='')

# execute some command inside user mapset

# import admin0 vector data - it downloads and imports including topological cleaning
#   Data source: https://www.naturalearthdata.com/downloads/10m-cultural-vectors/
#   VSI driver for remote access: http://www.gdal.org/gdal_virtual_file_systems.htm
inputfile = "/vsizip/vsicurl/https://www.naturalearthdata.com/http//www.naturalearthdata.com/great-lakes/ne_10m_cultural.zip"
v.in_ogr(input=inputfile, output="countries", overwrite = True)

# show the attribute column names
v.info(map="countries", flags="c")

# list vector maps available in the current mapset
g.list(type="vector", flags="m")

# now do analysis with the map...
```

Credits: Pietro Zambelli. See [grass-session GitHub](#) for further details.

... or use the **grass-session** Python library

```
create_ops='')

# execute some command inside user mapset

# import admin0 vector data - it downloads and imports including topological cleaning
#   Data source: https://www.naturalearthdata.com/downloads/10m-cultural-vectors/
#   VSI driver for remote access: http://www.gdal.org/gdal_virtual_file_systems.htm
inputfile = "/vsizip/vsicurl/https://www.naturalearthdata.com/http//www.naturalearthdata.com/great-lakes/ne_10m_cultural.zip"
v.in_ogr(input=inputfile, output="countries", overwrite = True)

# show the attribute column names
v.info(map="countries", flags="c")

# list vector maps available in the current mapset
g.list(type="vector", flags="m")

# now do analysis with the map...
# exit from user mapset (the data will remain)
```

Credits: Pietro Zambelli. See [grass-session GitHub](#) for further details.

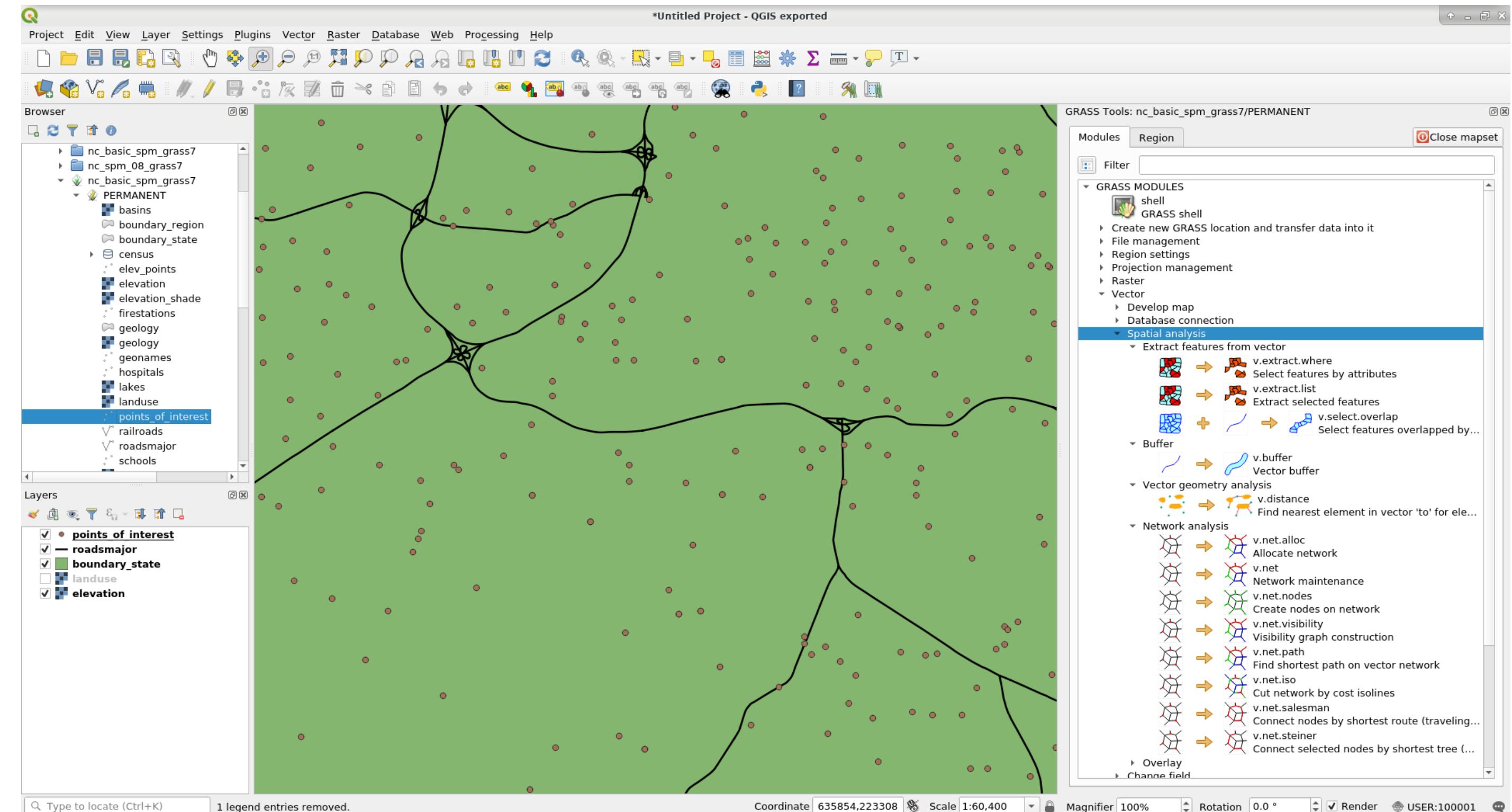


GRASS GIS

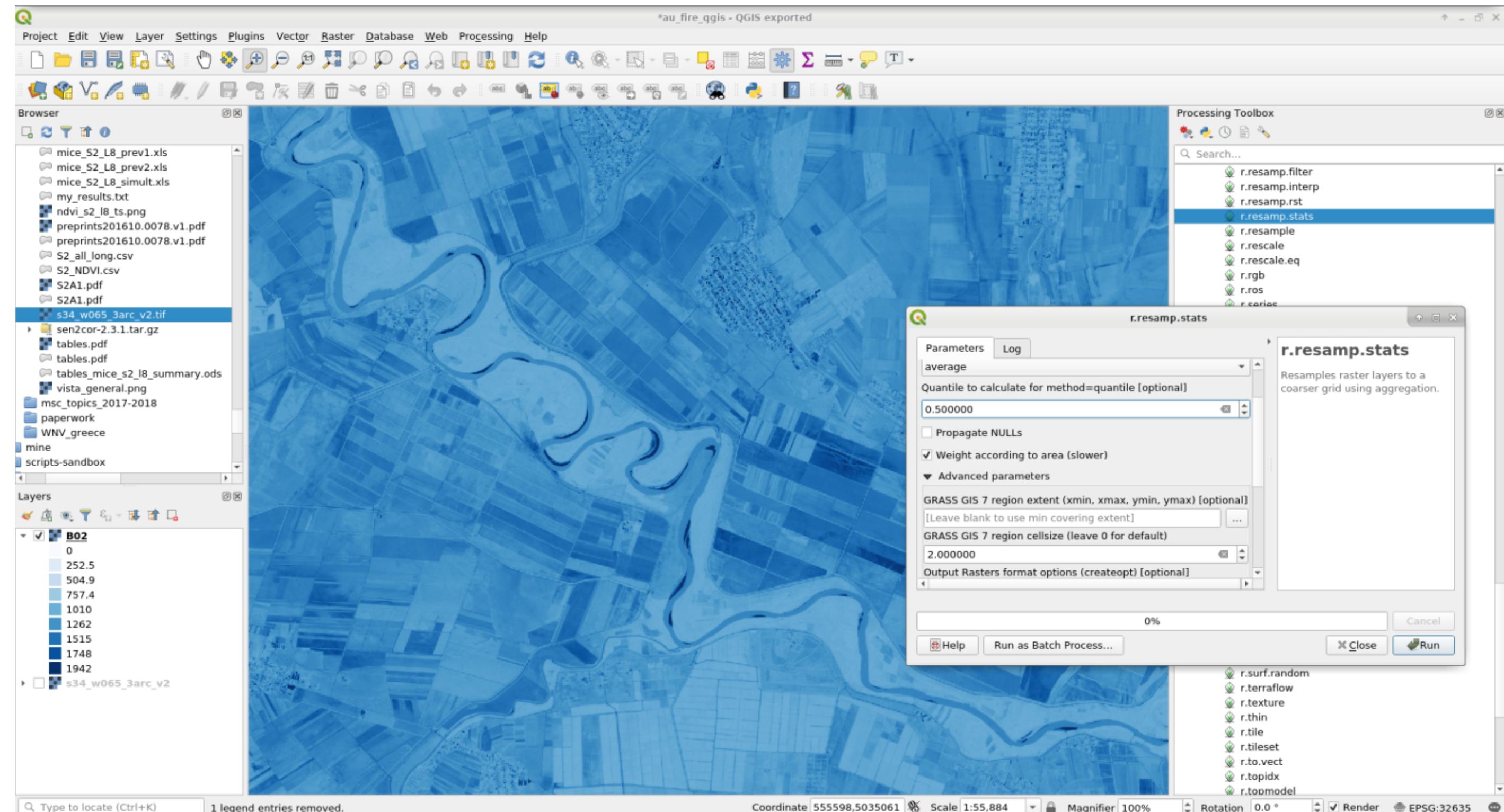
QGIS

There are two ways to use GRASS GIS functionalities within QGIS:

- GRASS GIS plugin
- Processing toolbox



Using GRASS GIS modules through the GRASS Plugin in QGIS



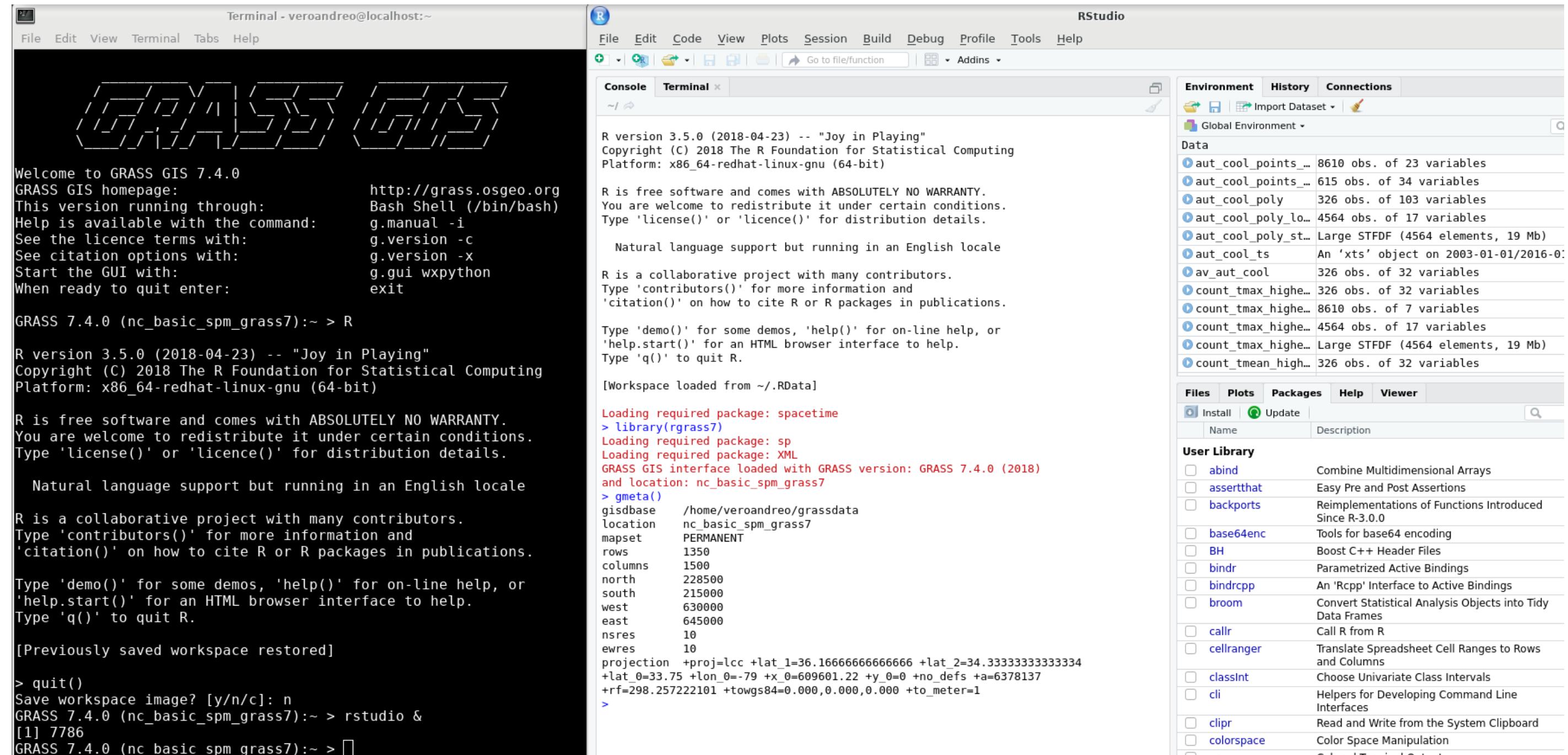
Using GRASS GIS modules through the Processing Toolbox

 + rgrass7

GRASS GIS and R can be used together in two ways:

- Using R within a GRASS GIS session
- Using GRASS GIS within an R session

Details and examples at the [GRASS and R wiki](#)



The image shows two side-by-side windows. On the left is a terminal window titled "Terminal - veroandreo@localhost:~". It displays the GRASS GIS 7.4.0 startup message, which includes a small logo of a grass plant at the top. The message provides information about the version, homepage, and various command-line options. Below this, it shows the R version 3.5.0 startup message, which is identical to the GRASS message. At the bottom of the terminal window, there is some additional text related to workspace restoration and quitting.

The right window is the RStudio interface. It has a menu bar with File, Edit, Code, View, Plots, Session, Build, Debug, Profile, Tools, and Help. Below the menu is a toolbar with various icons. The main area is divided into two tabs: "Console" and "Terminal". The "Console" tab is active and shows the R and GRASS startup messages. The "Terminal" tab is also visible. To the right of the console area are several panels: "Environment" (listing data objects like aut_cool_points, aut_cool_poly, etc.), "History" (a list of previous commands), "Connections" (empty), "Files" (with tabs for Install, Update, Name, and Description), "Plots" (empty), "Packages" (listing packages like abind, assertthat, backports, etc. with their descriptions), "Help" (empty), and "Viewer" (empty). A status bar at the bottom of the RStudio window shows the path "GRASS 7.4.0 (nc_basic_spm_grass7):~ > rstudio & [1] 7786".

WPS - OGC Web Processing Service

- Web Processing Service is an OGC standard.
- ZOO-Project and PyWPS allow the user to run GRASS GIS commands in a simple way through the web.
- See GRASS GIS Workshop in Jena for PyWPS-based examples.

actinia: The GRASS GIS REST API

- Open source REST API for scalable, distributed, high performance processing of geo data using GRASS GIS
- Core functionality: processing of geo-data and time series of satellite images, raster and vector data
- OSGeo Community Project since 2019

Don't miss *actinia* talks at FOSS4G 2019!

- GRASS GIS in the cloud: *actinia* geoprocessing
- How digging in the earth for the fibre roll-out took GRASS to the cloud



<https://actinia.mundialis.de/>
DOI:10.5281/zenodo.2631917



Some useful commands and cool stuff



- **r.import** and **v.import**: import of raster and vector maps with reprojection, subsetting and resampling on the fly.

```
## IMPORT RASTER DATA: SRTM V3 data for NC

# set computational region to e.g. 10m elevation model:
g.region raster=elevation -p

# import with reprojection on the fly
r.import input=n35_w079_1arc_v3.tif output=srtmv3_resamp10m \
resample=bilinear extent=region resolution=region \
title="SRTM V3 resampled to 10m resolution"

## IMPORT VECTOR DATA

# import SHAPE file, clip to region extent and reproject to
# current location projection
v.import input=research_area.shp output=research_area extent=region
```

- **g.list**: Lists available GRASS data base files of the user-specified data type (i.e., raster, vector, 3D raster, region, label) optionally using the search pattern.

```
g.list type=vector pattern="r*"
g.list type=vector pattern="[ra]*"
g.list type=raster pattern="{soil,landuse}*"
```



- **g.remove, g.rename and g.copy:**

These modules remove maps from the GRASSDBASE, rename maps and copy maps either in the same mapset or from other mapset.

Always perform these tasks from within GRASS

- **g.region**: Manages the boundary definitions and resolution for the computational region.

```
## Subset a raster map
# 1. Check region settings
g.region -p
# 2. Change region relative to current N and W values
g.region n=n-3000 w=w+4000
# 3. Subset map
r.mapcalc "new_elev = elevation"
r.colors new_elev color=viridis
# 4. Display maps
d.mon wx0
d.rast elevation
d.rast new_elev
```

- **r.info** and **v.info**: useful to get basic info about maps as well as their history.

```
# info for raster map  
r.info elevation  
# info for vector map  
v.info nc_state  
# history of vector map  
v.info nc_state -h
```

- **--exec in the grass76 startup command:** This flag allows to run modules or complete workflows written in Bash shell or Python without starting GRASS GIS.

```
# running a module  
grass76 $HOME/grassdata/nc_spm_08_grass7/PERMANENT/ --exec r.info elevation  
  
# running a script  
grass76 $HOME/grassdata/nc_spm_08_grass7/PERMANENT/ --exec sh test.sh  
  
## test.sh might be as simple as:  
  
#!/bin/bash  
  
g.region -p  
g.list type=raster  
r.info elevation
```



HELP!!!



KEEP CALM and GRASS GIS

- `g.manual`: in the main GUI under Help or just pressing *F1*
- `--help` or `--h` flag after the module name
- `GRASS wiki`: examples, explanations and help on particular modules or tasks, `tutorials`, `applications`, news, etc.
- `Jupyter/IPython notebooks` with example workflows for different applications
- `grass-user` mailing list: Just `subscribe` and post or check the `archives`.
- `Facebook group`

If you are more curious...

- Link to source code and history in each module manual page, eg., [t.rast.algebra](#)

SOURCE CODE

Available at: [t.rast.algebra source code \(history\)](#)

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References

- Neteler, M., Mitasova, H. (2008): *Open Source GIS: A GRASS GIS Approach*. Third edition. ed. Springer, New York. [Book site](#)
- Neteler, M., Bowman, M.H., Landa, M. and Metz, M. (2012): *GRASS GIS: a multi-purpose Open Source GIS*. *Environmental Modelling & Software*, 31: 124-130 [DOI](#)



GRASS

Other (very) useful links

- GRASS intro workshop held at NCSU
- Unleash the power of GRASS GIS at US-IALE 2017
- GRASS GIS course in Jena 2018
- GRASS GIS course IRSAE 2018
- GRASS GIS course in Argentina 2018

QUESTIONS?





Let's move on to:
TGRASS presentation