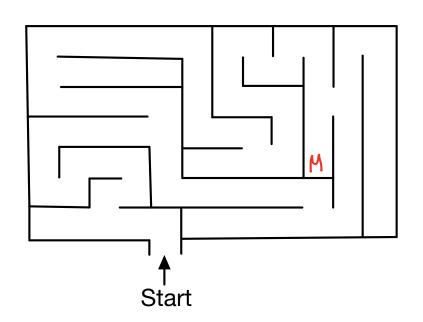
Mazes, Minotaurs and Maths

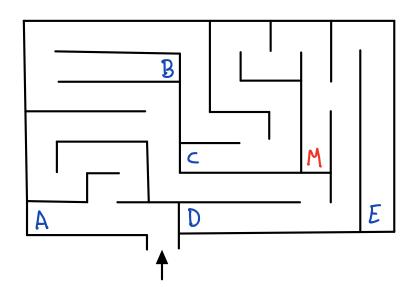
- The Minotaur was a "part man part bull" beast from Greek mythology.
- According to the Story he lived in a labyrith under the island of Crete.
- The seus volunteered to defeat the minotaur.
- Aridane gave Theseus a ball of thread, so that he could lay out the thread on the way there and follow it on the way back.
- How many possible ways are where to reach the Minotaur without retracing our steps?

- Consider the maze below.

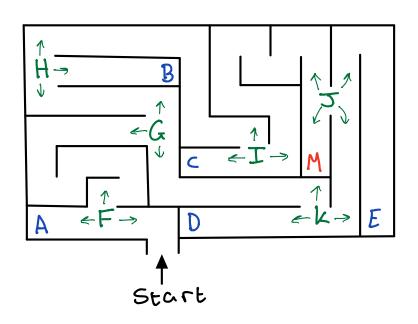


M = Minotaur

- Draw a parn which takes you to the Minotaur.
- can we simplify the maze so that it's clearer which way to go?
- Let's mark each of the dead ends



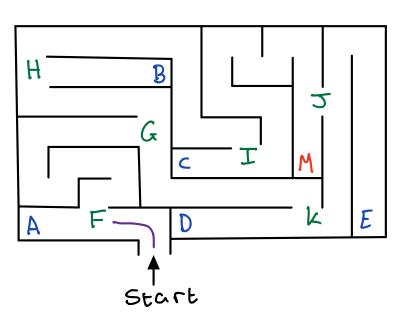
- Now let's mark each junction where we have a choice of direction with a letter



I've added arrows to show the different choices at each junction

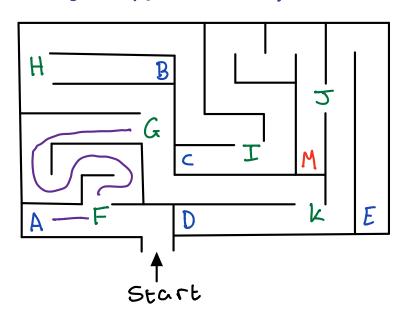
- We can turn all possible parus into a diagram

1- The first letter we reach is F



Start - F

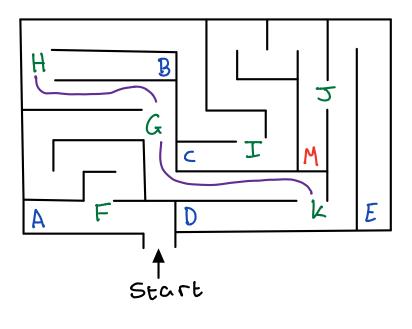
2. At F we have a choice. Do we head to h or G?

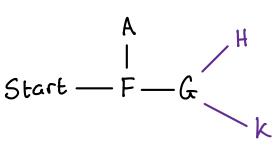


Start—F—G

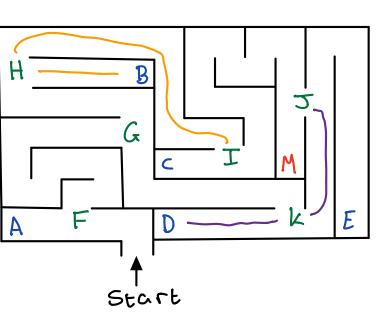
3. At A we hit a dead end so lets Stop here.

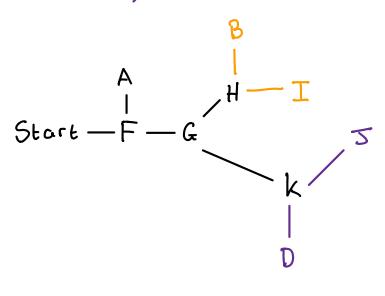
At G we have a choice, do we go to k or H.



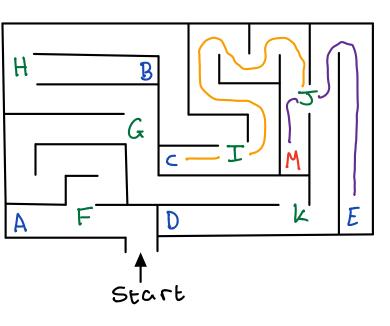


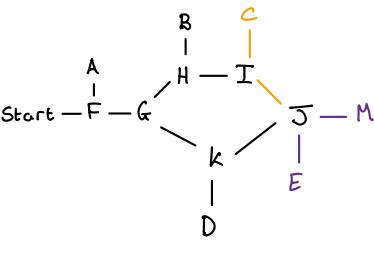
4. At H we have 2 choices, either B or I. At K we have 2 choices, either D or J.

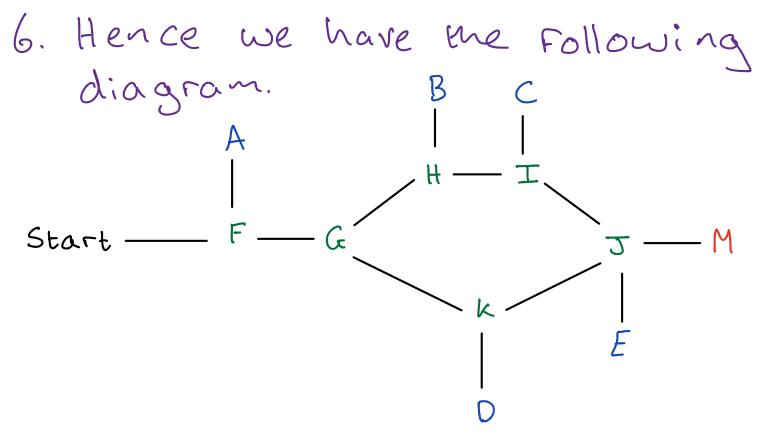




5. At I we have 2 choices, either CorJ. At J we have 2 choices, either EorM.

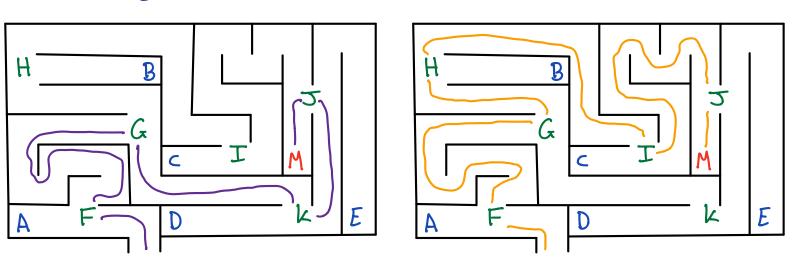






7. We can now see two clear paths

8. They look like mis in me maze.



- -These are the only two paths to M without retracing our steps.
- It's maybe hard to see that these are the only two by looking at the maze but it's very easy to see by looking at the diagram.
- That's the power of maths! We can take lots of confusing info and turn it into Something which contains all the important bits but which is easier to understand.
- Try the same process with the maze below

