



# Veronica Rudiuk

IOS DEVELOPER

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Experienced iOS Developer based in Batumi, Georgia, specializing in **Swift**, **SwiftUI**, and **UIKit**.

With a portfolio of over 14 applications developed from scratch, I focus on building user-friendly, feature-rich mobile applications.

My expertise spans **CoreData**, **Realm**, and **Firestore** for robust data management, **Combine** for reactive data binding, and **MVVM** and **Coordinator** patterns for scalable code. Known for a programmatic approach to UI design and seamless integration of REST APIs, I deliver visually engaging, responsive interfaces.

For detailed project descriptions, please visit my [GitHub profile](#).

## EXPERIENCE

### iOS Developer

[Leadsdoit](#) (remote)

Sep 2022 – Currently

- Develop applications using UIKit and SwiftUI frameworks, focusing on core functionality and front-end aesthetics.
- Implement Firebase for backend operations, user authentication, and data handling.
- Manage local data storage and synchronization using CoreData and Realm, ensuring efficient data flows and offline capabilities.
- Collaborate with project teams to design, develop, and optimize applications with real-time data integration using multiple RESTful APIs.
- Work in an Agile environment, utilizing Git for version control and continuous integration.
- Key Projects:
  - Clothing Store App: Catalog, favorites, cart, and store locator with map integration.
  - Horoscope App: Daily horoscopes, compatibility insights, and numerology.
  - Challenge Tracker App: Track and complete daily sports challenges.
  - Sports Events and News App: Personalized sports events and curated news updates.
  - Football Match Viewer: Detailed match views with customizable widgets.

This is not the full project list. For the complete collection, please visit my [GitHub profile](#) or connect with me directly.

#### Summary:

- Company specializes in developing custom apps for clients in the betting industry. My role involves crafting high-performance apps that consistently pass Apple's App Store review, ensuring rapid market entry and compliance.

## SKILLS

### Programming Language

Swift

### Frameworks and Libraries

UIKit, SwiftUI, Realm, CoreData, Combine, MapKit

### Design Patterns

MVVM, Coordinator, Dependency Injection

### Technologies

Firebase, UnityAds, Git, GitHub, REST APIs

### Tools

Xcode, Postman, Figma

### Languages

- Russian (Native)
- English (Upper Intermediate)
- Polish (Elementary)

## EDUCATION

### iOS Developer

Swift Marathon Production

2022 – 2023

### iOS Bootcamp by Dr. Angela Yu

Udemy

2022

### IOS Developer

TeachMeSkills

2021 - 2022

### Bachelor's Degree in International Management

Belarusian National Technical University, Minsk

2014 - 2018

## Additional Information

Before my career shift to iOS development, I spent three years as a Level Designer in the game development industry, where I honed my skills in user-centered design and interactive media.