

# Continuous-time Trajectory Representation for Simultaneous Localization and Mapping

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# References

## Discrete

1. Sibley (2006). A Sliding Window Filter for SLAM.
2. Dellaert *et al.* (2017). Factor Graphs for Robot Perception.
3. Kummerle (2013). State Estimation and Optimization for Mobile Robot Navigation

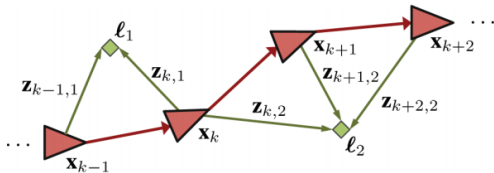
## Continuous

1. Furgale *et al.* (2015). Continuous-time batch trajectory estimation using temporal basis functions. IJRR, 34, 1688 - 1710.
2. Tong *et al.* (2013). Gaussian Process Gauss-Newton for non-parametric simultaneous localization and mapping. IJRR, 32, 507 - 525.
3. Zheng *et al.* (2015). Decoupled Representation of the Error and Trajectory Estimates for Efficient Pose Estimation. RSS.

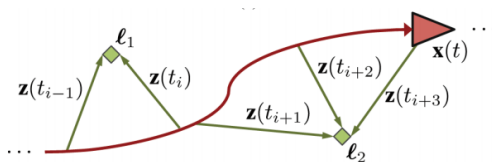
# Introduction

## Two Types of SLAM

- *Discrete-time SLAM*: A set of poses to represent robot trajectory  $x_1, \dots, x_K$ .
- *Continuous-time SLAM*: A function parameterized by time  $x(t)$ .



(a) The conventional discrete-time formulation, which discretizes robot trajectory into a set of poses.



(b) Continuous-time formulation, where the robot trajectory is modeled as a smooth function of time.

# Motivation

## Problematic Situations for Discrete-time SLAM

- When a sensor is capturing data at a **high frequency**.
- When a sensor is scanning continuously while **moving**.
- When multiple sensor readings arrive **asynchronously**.
- When a robot is operating for a **prolonged period** of time.

## Fundamental Issue

- **Naively** applying the discrete-time formulation will make the problem intractable.
- Continuous-time representation provides a solution to this problem.
- It allows us to use all measurements without inflating the state vector.

# Discrete-time SLAM

In SLAM, we want to characterize our knowledge about the **unknown** variables  $X$ , given a set of **measurements**  $Z$ . The quantity that we are interested in is the **posterior** probability  $p(X|Z)$ . The process of computing this term is called **probabilistic inference**.

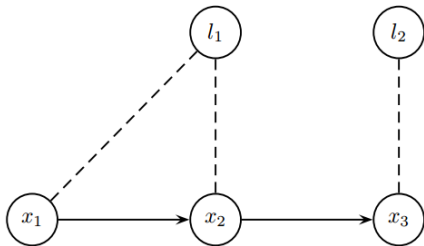
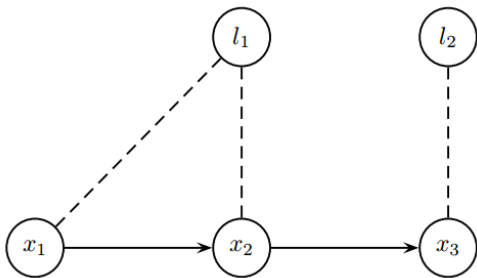
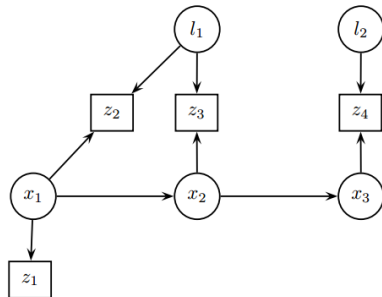


Figure 2: A toy SLAM problem with three robot poses and two landmarks.

# Bayesian Networks



(a) Toy SLAM problem.

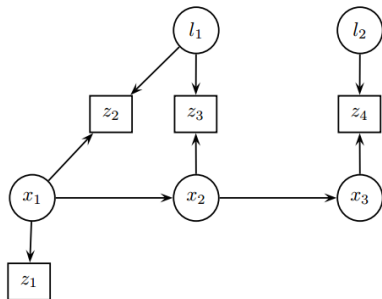


(b) Bayesian network model.

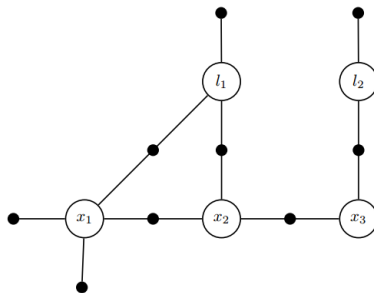
A **Bayes net** defines a joint probability density  $p(\Theta)$  over all variables  $\Theta = \{\theta_1, \dots, \theta_n\}$

$$p(X, Z) = p(\Theta) := \prod_j p(\theta_j | \pi_j) \quad (1)$$

# Factor Graphs



(a) Bayesian network model.



(b) Factor Graph model.

A factor graph  $F$  defines the factorization of a global function  $\phi(X)$  as

$$P(X|Z) \propto \phi(X) = \prod_i \phi_i(X_i) \quad (2)$$



# Problem Modeling

## 1. Prior Knowledge

$$x \sim \mathcal{N}(\check{x}, P), \quad p(x) = \frac{1}{\sqrt{|2\pi P|}} \exp \left\{ -\frac{1}{2} \|x - \check{x}\|_P^2 \right\} \quad (3)$$

## 2. Motion Model

$$x_k = f(x_{k-1}, u_k) + w_k, \quad w_k \sim \mathcal{N}(0, Q_k) \quad (4)$$

$$p(x_k | x_{k-1}, u_k) = \frac{1}{\sqrt{|2\pi Q_k|}} \exp \left\{ -\frac{1}{2} \|f(x_{k-1}, u_k) - x_k\|_{Q_k}^2 \right\} \quad (5)$$

## 3. Measurement model

$$z_i = h(x_i, m) + n_i, \quad n_i \sim \mathcal{N}(0, R_i) \quad (6)$$

$$p(z_i | x_i, m) = \mathcal{N}(z_i; h(x_i, m), R_i) = \frac{1}{\sqrt{|2\pi R_i|}} \exp \left\{ -\frac{1}{2} \|h(x_i, m) - z_i\|_{R_i}^2 \right\} \quad (7)$$

## Problem Modeling (Matrix Form)

For simplicity we usually define a lifted form with  $\theta = [x, m]^\top$  and

$$x = \begin{bmatrix} x_0 \\ x_1 \\ \vdots \\ x_K \end{bmatrix}, \quad f(x, u) := f(x_{0:K}, u_{1:K}) = \begin{bmatrix} \check{x}_0 \\ f(x_0, u_1) \\ \vdots \\ f(x_{K-1}, u_K) \end{bmatrix}, \quad Q = \begin{bmatrix} P_0 & & & \\ & Q_1 & & \\ & & \ddots & \\ & & & Q_K \end{bmatrix} \quad (8)$$

$$z = \begin{bmatrix} z_1 \\ \vdots \\ z_N \end{bmatrix}, \quad h(\theta) := h(x_{0:K}, m) = \begin{bmatrix} h(x_1, m) \\ \vdots \\ h(x_N, m) \end{bmatrix}, \quad R = \begin{bmatrix} R_1 & & \\ & \ddots & \\ & & R_N \end{bmatrix} \quad (9)$$

With corresponding error functions

$$e_p(\theta) = m - \check{m}, \quad e_u(\theta) = f(x, u) - x, \quad e_z(\theta) = h(\theta) - z \quad (10)$$

# MAP Inference

We are interested in the value  $X$  that maximizes the posterior probability density  $p(X|Z)$

$$X^* = \arg \max_X p(X|Z) = \arg \max_X \frac{p(Z|X)p(X)}{p(Z)} = \arg \max_X p(Z|X)p(X) \quad (11)$$

$$p(X|Z) = p(x_{0:K}, m | u_{1:K}, z_{1:N}) \quad (\text{Posterior}) \quad (12)$$

$$= \frac{p(x_{0:K}, m | u_{1:K}) p(z_{1:N} | x_{0:K}, m, u_{1:K})}{p(z_{1:N} | u_{1:K})} \quad (\text{Bayes' rule}) \quad (13)$$

$$= \frac{p(x_{0:K}, m | u_{1:K}) \prod_{i=1}^N p(z_i | x_i, m)}{p(z_{1:N})} \quad (\text{Independence}) \quad (14)$$

$$= \frac{p(m)p(x_0) \prod_{k=1}^K p(x_k | x_{k-1}, u_k) \prod_{i=1}^N p(z_i | x_i, m)}{p(z_{1:N})} \quad (\text{Markov}) \quad (15)$$

# Nonlinear Least Squares

Maximizing the posterior probability is equivalent to minimizing its negative log

$$X^* = \arg \max_X p(X|Z) = \arg \min_X -\ln p(X|Z) \quad (16)$$

$$\theta^* = \arg \min_{\theta} \{-\ln p(x_{0:K}, m|u_{1:K}, z_{1:N})\}, \quad \theta = \begin{bmatrix} x \\ m \end{bmatrix} \quad (17)$$

Plug in our previously defined models

$$\theta^* = \arg \min_{\theta} \frac{1}{2} \left\{ \|m - \check{m}\|_P^2 + \|f(x, u) - x\|_Q^2 + \|h(\theta) - z\|_R^2 \right\} \quad (18)$$

$$= \arg \min_{\theta} \frac{1}{2} \|e(\theta)\|_{\Sigma}^2 \quad (19)$$

# Linearization

Linearize the error function at the current best estimate  $\bar{\theta}$

$$e(\theta) = (\bar{\theta} + \Delta\theta) = e(\bar{\theta}) + J\Delta\theta + O(\|\Delta\theta\|^2), \quad J = \left. \frac{\partial e(\theta)}{\partial \theta} \right|_{\theta=\bar{\theta}} \quad (20)$$

A new MAP estimator of the optimal increment  $\Delta\theta^*$

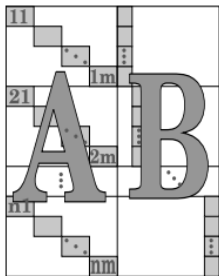
$$\Delta\theta^* = \arg \min_{\Delta\theta} \frac{1}{2} \|\bar{e} + J\Delta\theta\|_{\Sigma}^2, \quad \bar{\theta} \leftarrow \bar{\theta} + \Delta\theta^* \quad (21)$$

Setting the derivative to 0

$$A\Delta\theta^* = J^{\top}\Sigma^{-1}J\Delta\theta^* = -J^{\top}\Sigma^{-1}\bar{e} = -b \quad (22)$$

$$(P^{-1} + G^{\top}Q^{-1}G + H^{\top}R^{-1}H)\Delta\theta^* = -(P^{-1}(\bar{m} - \check{m}) + G^{\top}Q^{-1}(\bar{f} - \bar{x}) + H^{\top}R^{-1}(\bar{h} - z)) \quad (23)$$

# Sparse Jacobian and Hessian



(a) Structure of the measurement Jacobian

$$\begin{array}{c}
 \text{Total Information} \\
 \begin{array}{|c|c|} \hline \Lambda_p & \Lambda_{pm} \\ \hline \Lambda_{pm}^T & \Lambda_m \\ \hline \end{array} \\
 \hline
 \mathbf{G}^T \mathbf{C}^{-1} \mathbf{G}
 \end{array}
 =
 \begin{array}{c}
 \text{Sensor Information} \\
 \begin{array}{|c|c|} \hline \mathbf{U} & \mathbf{W} \\ \hline \mathbf{W}^T & \mathbf{V} \\ \hline \end{array} \\
 \hline
 \mathbf{H}^T \mathbf{R}^{-1} \mathbf{H}
 \end{array}
 +
 \begin{array}{c}
 \text{Process Information} \\
 \begin{array}{|c|c|} \hline \mathbf{E} & \\ \hline & \\ \hline \end{array} \\
 \hline
 \mathbf{D}^T \mathbf{Q}^{-1} \mathbf{D}
 \end{array}
 +
 \begin{array}{c}
 \text{Prior Information} \\
 \begin{array}{|c|c|} \hline \Pi_p & \Pi_{pm} \\ \hline \Pi_{pm}^T & \Pi_m \\ \hline \end{array} \\
 \hline
 \mathbf{L}^T \mathbf{\Pi}^{-1} \mathbf{L}
 \end{array}$$

(b) Structure of the Hessian, as a composition from prior, motion and measurement.

# Reduced Linear System

Reduce the map block on to the pose block (marginalization, Schur Complement)

$$\begin{bmatrix} A_{pp} & A_{pm} \\ A_{pm}^\top & A_{mm} \end{bmatrix} \begin{bmatrix} \Delta\theta_p^* \\ \Delta\theta_m^* \end{bmatrix} = \begin{bmatrix} -b_p \\ -b_m \end{bmatrix} \quad (24)$$

$$\begin{bmatrix} A_{pp} - A_{pm}A_{mm}^{-1}A_{pm}^\top & 0 \\ A_{pm}^\top & A_{mm} \end{bmatrix} \begin{bmatrix} \Delta\theta_p^* \\ \Delta\theta_m^* \end{bmatrix} = \begin{bmatrix} -b_p + A_{pm}A_{mm}^{-1}b_m \\ -b_m \end{bmatrix} \quad (25)$$

$A_{mm}$  is block-diagonal, its inverse can be computed by inverting each block individually.

$$(A_{pp} - A_{pm}A_{mm}^{-1}A_{pm}^\top)\Delta\theta_p^* = -b_p + A_{pm}A_{mm}^{-1}b_m \quad (26)$$

$$A'_{pp}\Delta\theta_p^* = b'_p \quad (27)$$

$$A_{pm}^\top\Delta x_p^* + A_{mm}\Delta x_m^* = -b_m \quad (28)$$

# Continuous-time SLAM

Two main factors determine how efficiently a SLAM problem can be solved are

1. the **size** of the state vector
2. the **sparsity** of the information matrix

Continuous-time posterior probability is

$$p(X|Z) = p(x(t), m|u(t), z_{1:N}) \quad (29)$$

$$= \frac{p(x(t), m|u(t))p(z_{1:N}|x(t), m, u(t))}{p(z_{1:N}|u(t))} \quad (30)$$

$$= \frac{p(x(t), m|u(t))p(z_{1:N}|x(t), m)}{p(z_{1:N})} \quad (31)$$

$$= \frac{p(m)p(x(t)|u(t))\prod_{i=1}^N p(z_i|x(t_i), m)}{p(z_{1:N})} \quad (32)$$



## Parametric: Overview

The motion model  $p(x(t)|u(t))$  is a continuous stochastic dynamical system described by the following differential equation

$$\dot{x}(t) = f(x(t), u(t)) + w(t), \quad w(t) \sim \mathcal{GP}(0, Q\delta(t - t')) \quad (33)$$

The probability density of the motion model is

$$p(x(t)|u(t)) \propto \exp \left\{ -\frac{1}{2} \int_{t_0}^{t_K} \|\dot{x}(\tau) - f(x(\tau), u(\tau))\|_Q^2 d\tau \right\} \quad (34)$$

The motion term in the MAP estimator is

$$-\ln p(x(t)|u(t)) \propto L_u = \frac{1}{2} \int_{t_0}^{t_K} \|f(x(\tau), u(\tau)) - \dot{x}(\tau)\|_Q^2 d\tau \quad (35)$$

## Parametric: Formulation

Approximate  $x(t)$  as a weighted sum of a set of known temporal basis functions

$$\Phi(t) := [\phi_1(t) \ \cdots \ \phi_M(t)], \quad x(t) := \Phi(t)c \quad (36)$$

$$\theta(t) = \begin{bmatrix} x(t) \\ m \end{bmatrix} = \begin{bmatrix} \Phi(t)c \\ m \end{bmatrix} = \Psi(t)\beta, \quad \Psi(t) = \begin{bmatrix} \Phi(t) \\ 1 \end{bmatrix}, \quad \beta = \begin{bmatrix} c \\ m \end{bmatrix} \quad (37)$$

We can then linearize the motion term at  $\bar{\beta}$

$$e_u(t) = f(x(t), u(t)) - \dot{x}(t) = g(t) \quad (38)$$

$$L_u = \frac{1}{2} \int_{t_0}^{t_K} \|e_u(\tau)\|_Q^2 d\tau \approx \frac{1}{2} \int_{t_0}^{t_K} \|\bar{e}_u(\tau) + J_u(\tau)\Delta c\|_Q^2 d\tau \quad (39)$$

$$\frac{\partial L_u}{\partial \Delta c} = \left( \int_{t_0}^{t_K} G(\tau)^\top Q^{-1} G(\tau) d\tau \right) \Delta c + \int_{t_0}^{t_K} G(\tau)^\top Q^{-1} \bar{g}(\tau) d\tau \quad (40)$$

## Parametric: MAP Estimation

The MAP estimator of  $\beta$  is

$$\beta^* = \arg \min_{\beta} \frac{1}{2} \left\{ \|m - \check{m}\|_{P_m}^2 + \int_{t_0}^{t_K} \|e_u(\tau)\|_Q^2 d\tau + \|h(\Psi\beta) - z\|_R^2 \right\} \quad (41)$$

Linearize at  $\bar{\beta}$  and setting the derivative w.r.t.  $\Delta\beta$  to 0

$$\left( P_m^{-1} + \int_{t_0}^{t_K} G(\tau)^\top Q^{-1} G(\tau) d\tau + \Psi^\top H^\top R^{-1} H \Psi \right) \Delta\beta^* \quad (42)$$

$$= - \left( P_m^{-1} (\bar{m} - \check{m}) + \int_{t_0}^{t_K} G(\tau)^\top Q^{-1} \bar{g}(\tau) d\tau + \Psi^\top H^\top R^{-1} (\bar{h} - z) \right) \quad (43)$$

# Parametric: Discrete vs Continuous

	Discrete-time	Continuous-time
Posterior	$p(x_{0:K}, m   u_{1:K}, z_{1:N})$	$p(x(t), m   u(t), z_{1:N})$
Prior	$m \sim \mathcal{N}(\check{m}, P_m)$	same
Motion	$x_k \sim \mathcal{N}(f(x_{k-1}, u_k), Q_k)$	$\dot{x}(t) = f(x(t), u(t)) + w(t)$ $w(t) \sim \mathcal{GP}(0, Q\delta(t-t'))$
Measurement	$z_i \sim \mathcal{N}(h(x_i, m), R_i)$	$z_i \sim \mathcal{N}(h(x(t_i), m), R_i)$
$A_u$	$G^\top Q^{-1} G$	$\int_{t_0}^{t_K} G(\tau)^\top Q^{-1} G(\tau) d\tau$
$b_u$	$G^\top Q^{-1}(\bar{f} - \bar{x})$	$\int_{t_0}^{t_K} G(\tau)^\top Q^{-1} \bar{g}(\tau) d\tau$
$A_z$	$H^\top R^{-1} H$	$\Psi^\top H^\top R^{-1} H \Psi$
$b_z$	$H^\top R^{-1}(\bar{h} - z)$	$\Psi^\top H^\top R^{-1}(\bar{h} - z)$

Table 1: A comparison of discrete-time and continuous-time SLAM.

# Parametric: Sparsity

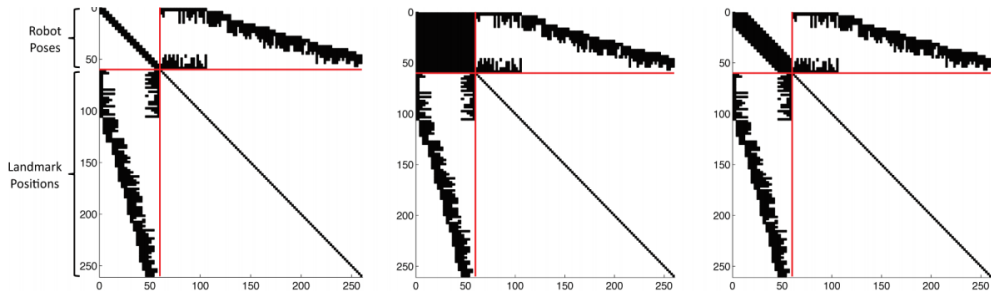


Figure 6: Sparsity patterns of the information matrix for a sample two-dimensional SLAM problem involving 20 robot poses and 100 landmarks.

# Non-parametric: Overview

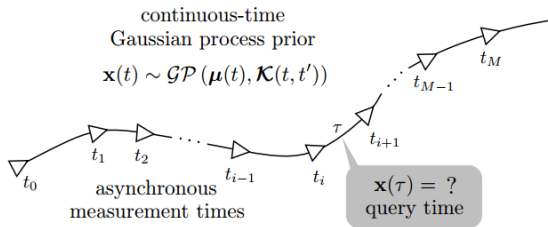


Figure 7: The trajectory of the robot can be represented by a continuous-time Gaussian process.

We directly model the motion prior as a Gaussian process

$$x(t) \sim \mathcal{GP}(\check{x}(t), K(t, t')), \quad \theta(t) \sim \mathcal{GP}(\check{\theta}(t), P(t, t')) \quad (44)$$

$$\theta(t) = \begin{bmatrix} x(t) \\ m \end{bmatrix}, \quad P(t, t') = \begin{bmatrix} K(t, t') & 0 \\ 0 & P_m \end{bmatrix} \quad (45)$$

# Non-parametric: Discrete-time Solution

Discrete-time MAP estimator

$$\theta^* = \arg \min_{\theta} \frac{1}{2} \{ \|\theta - \check{\theta}\|_P^2 + \|h(\theta) - z\|_R^2 \} \quad (46)$$

with the following linear system

$$(P^{-1} + H^{\top} R^{-1} H) \Delta \theta^* = -(P^{-1}(\bar{\theta} - \check{\theta}) + H^{\top} R^{-1}(\bar{h} - z)) \quad (47)$$

where

$$P = \begin{bmatrix} K & 0 \\ 0 & P_m \end{bmatrix}, \quad K := [K(t_i, t_j)]|_{1 \leq i, j \leq N} = \begin{bmatrix} K(t_1, t_1) & \cdots & K(t_1, t_N) \\ \vdots & \ddots & \vdots \\ K(t_N, t_1) & \cdots & K(t_N, t_N) \end{bmatrix} \quad (48)$$

# Non-parametric: GP Interpolation

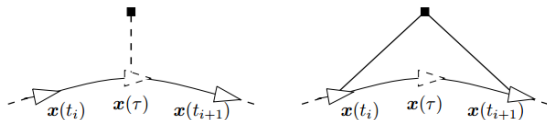


Figure 8: Measurement at state  $x(\tau)$  (a) does not create an actual factor, the state  $x(\tau)$  is instead interpolated by nearby states.

Let  $y$  be a subset of all poses that are in the state vector,  $x$  and  $y$  are jointly Gaussian

$$\begin{bmatrix} y \\ x \end{bmatrix} \sim \mathcal{N} \left( \begin{bmatrix} \check{y} \\ \check{x} \end{bmatrix}, \begin{bmatrix} K_{yy} & K_{yx} \\ K_{xy} & K_{xx} \end{bmatrix} \right) \quad (49)$$

$$p(x|y) = \mathcal{N}(\check{x} + K_{xy}K_{yy}^{-1}(y - \check{y}), K_{xx} - K_{xy}K_{yy}^{-1}K_{yx}) \quad (50)$$

$$x = \check{x} + K_{xy}K_{yy}^{-1}(y - \check{y}), \quad \Delta x = K_{xy}K_{yy}^{-1}\Delta y \quad (51)$$



## Non-parametric: MAP Estimation

Define  $\gamma = [y, m]^\top$ , we have the following linear relationship from GP interpolation

$$\theta = \check{\theta} + P_{xy}P_{yy}^{-1}(\gamma - \check{\gamma}) = \check{\theta} + \Pi(\gamma - \check{\gamma}) \quad (52)$$

$$\Delta\theta = P_{xy}P_{yy}^{-1}\Delta\gamma = \Pi\Delta\gamma \quad (53)$$

Now our MAP estimator becomes

$$\gamma^* = \arg \min_{\gamma} \left\{ \frac{1}{2} \|\theta - \check{\theta}\|_P^2 + \|h(\theta) - z\|_R^2 \right\} \quad (54)$$

$$= \arg \min_{\gamma} \left\{ \frac{1}{2} \|\Pi(\gamma - \check{\gamma})\|_P^2 + \|h(\check{\theta} + \Pi(\gamma - \check{\gamma})) - z\|_R^2 \right\} \quad (55)$$

Linearizing at  $\bar{\gamma}$  and setting the derivative to 0 we have

$$(\Pi^\top P^{-1} \Pi + \Pi^\top H^\top R^{-1} H \Pi) \Delta\gamma^* = -(\Pi^\top P^{-1}(\bar{\theta} - \check{\theta}) + \Pi^\top H^\top R^{-1}(\bar{h} - z)) \quad (56)$$

# Non-parametric: Equivalence to Parametric Form

Note that we have

$$\Delta\theta = \Psi\Delta\beta = \Pi\Delta\gamma, \quad P = \Psi B \Psi^\top \quad (57)$$

After some manipulation we see the two formulations are the same

$$(\Pi^\top P^{-1} \Pi + \Pi^\top H^\top R^{-1} H \Pi) \Delta\gamma^* \quad (58)$$

$$= -(\Pi^\top P^{-1}(\bar{\theta} - \check{\theta}) + \Pi^\top H^\top R^{-1}(\bar{h} - z)) \quad (\text{GPGN}) \quad (59)$$

$$(\Pi^\top (\Psi B \Psi^\top)^{-1} \Pi + \Pi^\top H^\top R^{-1} H \Pi) \Pi^{-1} \Psi \Delta\beta^* \quad (60)$$

$$= -(\Pi^\top (\Psi B \Psi^\top)^{-1} \Psi(\bar{\beta} - \check{\beta}) + \Pi^\top H^\top R^{-1}(\bar{h} - z)) \quad (61)$$

$$(B^{-1} + \Psi^\top H^\top R^{-1} H \Psi) \Delta\beta^* \quad (62)$$

$$= -(B^{-1}(\bar{\beta} - \check{\beta}) + \Psi^\top H^\top R^{-1}(\bar{h} - z)) \quad (\text{Basis}) \quad (63)$$

# Hybrid: Overview

1. **Question:** How do we choose the number of basis functions for the parametric model (or the number of poses for the non-parametric model)?
2. The core of SLAM is a **linearization-based**, gradient descent method, the complexity of which is a function of the dimension of the **error-state** vector.  $A\Delta\theta^* = b$
3. Any linearization-based estimator relies on the computation of (1) **measurement residuals** and (2) a linear relationship between the residual and the **error state**.
4. We could use **different representations** for each of these.  $x(t) = \hat{x}(t) + \delta x(t)$
5. The state estimate could be **discrete**, which makes few assumptions about the motion.
6. The state error could be **continuous**, which can reduce computation complexity.
7. The state error is generally much **smoother** than the trajectory, and can be well-modeled by a low-dimensional representation.

$$(P^{-1} + H^{\top}R^{-1}H)\Delta\theta^* = -(P^{-1}(\bar{\theta} - \check{\theta}) + H^{\top}R^{-1}(\bar{h} - z)) \quad (64)$$

# Hybrid: Example

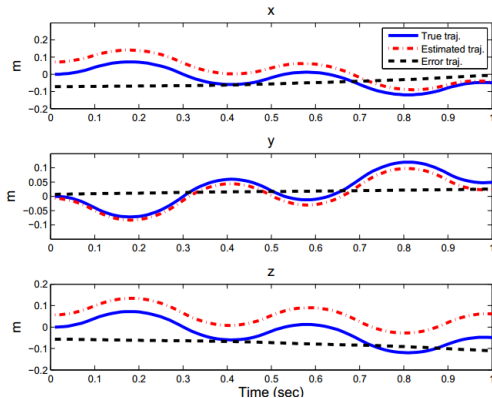


Figure 9: Example trajectory and estimation error during a one-second long interval of visual-inertial navigation.

## Hybrid: Formulation

The trajectory estimate is defined in discrete time by  $\hat{x} := \hat{x}_{1:N}$  and the trajectory error  $\delta x$  is defined in continuous time

$$\delta x \sim \mathcal{GP}(\delta \check{x}(t), K(t, t')), \quad \delta \theta \sim \mathcal{GP}(\delta \check{\theta}(t), P(t, t')) \quad (65)$$

The robot pose at a particular time  $t_i$  is the sum of the estimate and the error

$$x_i := x(t_i) = \hat{x}_i + \delta x(t_i), \quad \theta_i := \theta(t_i) = \hat{\theta}_i + \delta \theta(t_i) \quad (66)$$

Define  $\gamma = [y, m]^\top$  and  $\delta \gamma = [\delta y, 0]^\top$  we have

$$\delta \theta = \delta \check{\theta} + P_{xy} P_{yy}^{-1} (\delta \gamma - \delta \check{\gamma}) = \delta \check{\theta} + \Pi (\delta \gamma - \delta \check{\gamma}) \quad (67)$$

$$\Delta \delta \theta = P_{xy} P_{yy}^{-1} \Delta \delta \gamma = \Pi \Delta \delta \gamma \quad (68)$$

## Hybrid: MAP Estimation

The MAP estimator can be derived from the discrete-time one

$$\theta^* = \arg \min_{\theta} \frac{1}{2} \{ \|\theta - \check{\theta}\|_P^2 + \|h(\theta) - z\|_R^2 \} \quad (69)$$

$$\delta \theta^* = \arg \min_{\delta \theta} \frac{1}{2} \{ \|\hat{\theta} - \check{\theta} + \delta \theta\|_P^2 + \|h(\hat{\theta} + \delta \theta) - z\|_R^2 \} \quad (70)$$

$$\delta \gamma^* = \arg \min_{\delta \gamma} \frac{1}{2} \|\hat{\theta} - \check{\theta} + \delta \check{\theta} + \Pi(\delta \gamma - \delta \check{\gamma})\|_P^2 \quad (71)$$

$$+ \frac{1}{2} \|h(\hat{\theta} + \delta \check{\theta} + \Pi(\delta \gamma - \delta \check{\gamma})) - z\|_R^2 \quad (72)$$

Linearizing at  $\delta \bar{\gamma}$  and setting derivative to 0 we have

$$(\Pi^\top P^{-1} \Pi + \Pi^\top H^\top R^{-1} H \Pi) \Delta \delta \gamma^* \quad (73)$$

$$= -(\Pi^\top P^{-1}(\bar{\theta} - \check{\theta}) + \Pi^\top H^\top R^{-1}(\bar{h} - z)) \quad (74)$$

# Conclusion

1. SLAM is all about solving a linear system  $Ax = b$ .
2. The size and pattern of  $A$  matters. We want it to be **small** and **sparse**.
3. Discrete-time SLAM maintains sparsity of  $A$  but cause it to grow quickly.
4. Continuous-time SLAM keeps the growth of  $A$  much slower.
5. But it will destroy the sparsity of  $A$  if we are not careful.
6. It is also tricky to pick the right model complexity beforehand.
7. A hybrid approach that combines both representations can handle arbitrarily complex trajectories.

Thanks! Questions?