repoz guide

# ApiMenu

Version: 1.0

Date: 19/08/2006

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# repoz guide

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## 1 OBJECTIVE

This document describes the Apimenu purpose.

Note: apimenu is an OpenSource project at sourceforge.net, contact: apimenu@gmx.com.

## 2 INTRODUCTION

Apimenu is a tools that allows you to compose simple and complexe multidimensional terminal menus either from an xml interface or promatically using the repoz Api.

Apimenu aims to work on any plateform (Unixe(s), Windows (TM), Macs (TM), ... every where python works). This is why the design stays so simple;

No advanced graphical effect (like colors, hightlighting, blinking, ...) because most of them are plateform specific.

Apimenu focuses on helpful functionalities like:

- Multidimensional menu: menus can be indefinitly imbricated inside each other.
- Interactive support, menu can accept input values, proceed to their integrity check and provide hem as variables for commands formating.
- Help system and mulilanguage support.

# 3 PRERIQUISITES

Oses (every where python works)

Linux, AIX ®, Windows ®

Langages

Python >= 2.4 < 3

## **4 INSTALLATION**

Download apimenu at www.sourceforge.net

**Unzip** the file apimen\_#.##.zip in the directory of your choice.

**Put** the path <APIMENU\_INSTALL\_PATH>/bin in your path environment variable.

## Type:

> apimenu on Windows
or
> apimenu.sh on Unixes
(dont forget to run chmod ugo+x \*.sh in the bin directory)

## **5 QUICK VIEW**

#### 5.1 RUNNING APIMENU FOR THE FIRST TIME

Enter the directory <APIMENU\_INSTALL\_DIR>/samples/

Note: I f you are running apimenu from kikonf (see the kikonf project at sourceforge.net) replace this directory by: <KIKONF INSTALL DIR>/samples/apimenu

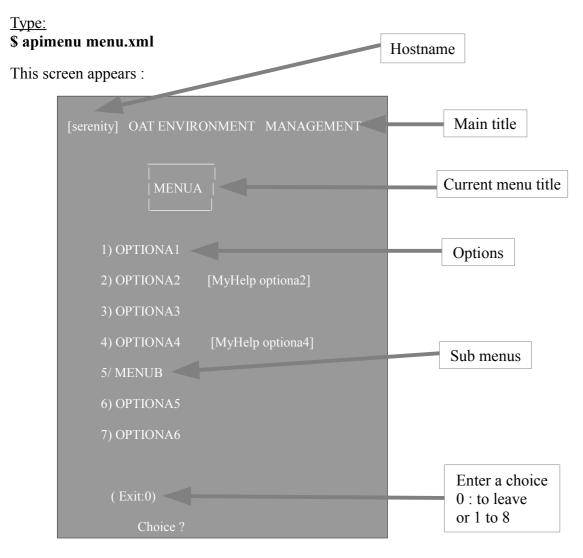


Figure 1.

## **6 USING THE XML INTERFACE**

#### 6.1 STANDARD MENUS

When the command apimenu is called with an xml file as parameter, you are using the xml interface.

## <u>e.g.:</u>

## \$ apimenu menu.xml

This is the content of <APIMENU INSTALL DIR>/samples/menu.xml:

```
1. < config title='OAT Environment Management'>
2.
3.
      <menu title='menua'>
4.
        <option name='optional' command='ls -ltr'/>
        <option name='optiona2' command='dir' confirm='True' help='MyHelp optiona2'/>
5.
        <option name='optiona3' command='dir'/>
6
7.
        <option name='optiona4' command='ls -ltr' help='MyHelp optiona4'/>
8.
        <menu title='menub'>
9
           <option name='optionb1' command='dir'/>
10
           <option name='optionb3' command='ls -ltr'/>
           <option name='optionb4' command='dir'/>
11.
           <option name='optionb5' command='ls -ltr'/>
12.
13.
        </menu>
14
        <option name='optiona5' command='ls -ltr'/>
        <option name='optiona6' command='dir'/>
15.
16
      </menu>
17.
18. </config>
```

This file shows a simple sample of 2 imbricated menus.

#### Note:

The allowed schema for an Apimenu xml file is described into a file called the **Apimenu descriptor** file at : <**APIMENU INSTALL DIR>/core/lib/menu.desc.xml**.

For an extensive view on what kind Attributes are allowed for a guiven tag please consult this file.

**Line 1 :** The special tag : config set the preference Attributes for whole menus. The available Attributes to set up Apimenu preferences are listed into the menu descriptor file or into "chapter 8 Annexe : The ApiMenu Pydoc/8.1 class Config".

<u>Note</u>: every config Attributes have default values, so they are not required except: **title** which is required.

Line 3: The next container under config is a menu node titled: "menua". Because this is the fist menu instance, it is also the first one shown at starttup (see figure 1). This menu host two kind of child:

• options : from optional to optiona6

• one menu: titled "menub"

line 4: Options are single commands,

<u>e.g.</u> if "3" was typed on figure 1., this would run the command "dir", which is the definition for **option** optiona3 on line 4.

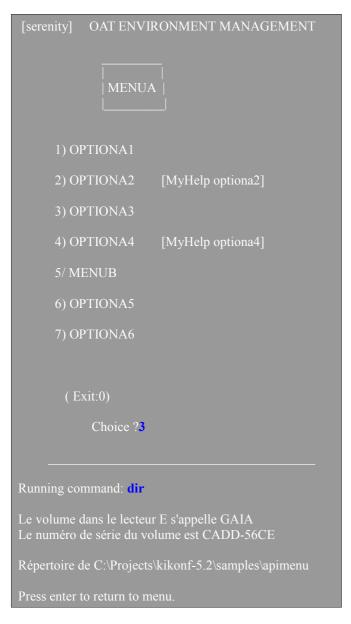


Figure 2.

Line 8: defines a menu titled: "menub".

When a menu entry is choosed, a new screen showing this menu is displayed.

e.g. if "5" was typed on figure 1., this would display the "menub" :

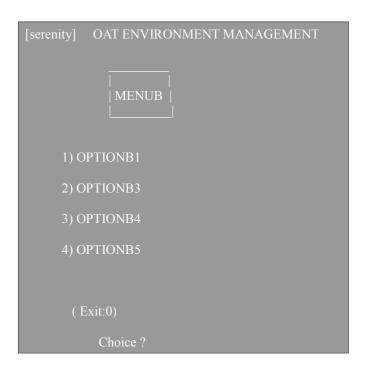


Figure 3.

## **6.2 INTERACTIVE MENUS**

The sample menu1.xml shows a sample of an interactive menu.

## e.g. type:

## \$ apimenu menu1.xml

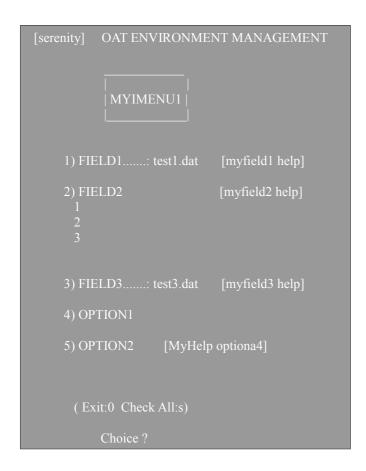


Figure 4.

This is the content of <APIMENU INSTALL DIR>/samples/menu1.xml:

```
1. <config title='OAT Environment Management'>
     <imenu title='MyIMenu1' help='MyIMenu1 help.'
2.
3.
              command='dir $field1 $field2 $field3' confirm='True'>
4
         <ioption name='field1' help='myfield1 help' wk='{*type:str,*value:test1.dat}'/>
5.
         <ioption name='field2' help='myfield2 help'>
6.
              {*type:list, *ltype: {*type:int}, *value: [1,2,3]}
7.
8.
         </ioption>
         <ioption name='field3' help='myfield3 help' wk='{*type:str,*value:test3.dat}'/>
9.
10.
11.
         <option name='option1' command='dir'/>
         <option name='option2' command='ls -ltr' help='MyHelp optiona4'/>
12.
         <option name='option3' command='ls -ltr' help='MyHelp optiona4'/>
13.
14
15.
      </imenu>
16
17. </config>
```

This file defines only one sole menu titled "MyIMenu1".

An interactive menu is a special kind of menu that accepts **input values**. Input values are supported into interactive menus by the **ioption** tags.

Note: interactive menus also supports the regular **option** tag.

Line 2: The imenu tag defines the command pattern for the whole menu. The command pattern for menu "MyIMenu1" is: command='dir \$field1 \$field2 \$field3'

All variable with this shape \$VARIABLE\_NAME into the command pattern will trigger a search through this menu childs for an **ioption** named VARIABLE\_NAME.

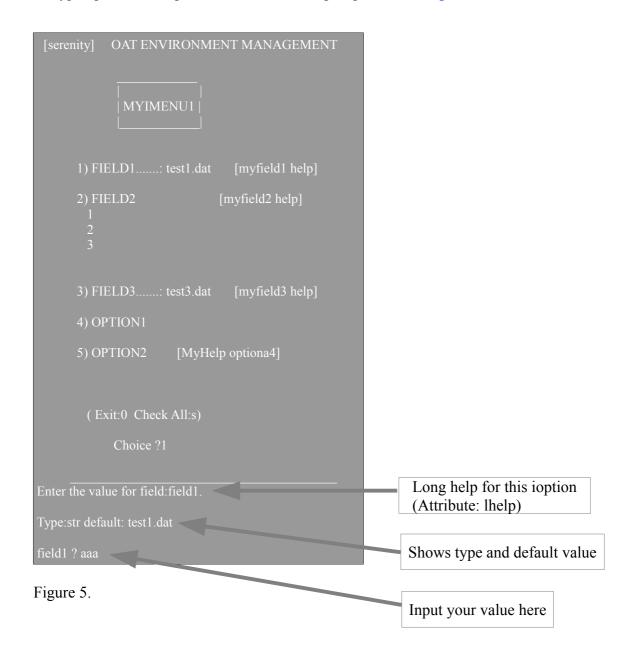
If found replacement occurs with the values inputed by the user or the default.

**Line 5 :** The **ioption** named "field1" allows an input value of type string, wich default is: "test". The input type check is controlled by the wk attribute here : "wk='{\*type:str,\*value:test1.dat}".

## Note about wk:

For more information about the wk syntax please check the wk documentation into the directory <APIMENU INSTALL DIR>/docs or from the wk project at sourceforge.net.

If the user type option 1 on figure 4. this shows an input quiz for the **ioption** "field1:



## **Interactive menu Validation**

What we call the Validation step is when the user type "s" to submit the IMenu command.

All the fields are checked back again, pattern replacement is processed inside the command string, then the command is run.

## e.g.: If the User was typing "s" on figure 5:



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## **6.3 MIXTE MENUS**

Please check the third sample: menu2.xml into the directory : <KIKONF\_INSTALL\_DIR>/samples/apimenu to see a more complex imbrication of menus and imenus.

## 7 USING THE PROGRAMATIC INTERFACE

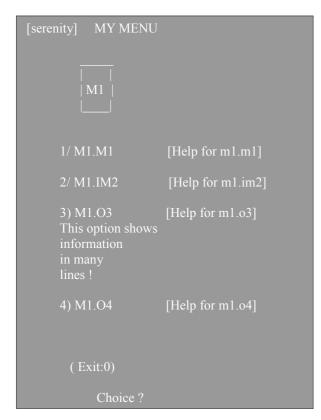
A sample documented and using the programatic is at <APIMENU\_INSTALL\_DIR>/bin/apitest.

You can also check the Apimenu Pydoc described at "ANNEXE: The ApiMenu Pydoc".

## 7.1 RUNNING THE SUPPLIED SAMPLE

To run the progam sample type:

## \$ apitest



## 8 ANNEXE: THE APIMENU PYDOC

Help on module lib.apimenup in lib: **NAME** lib.apimenup **FILE** apmenu\core\lib\apimenup.py **DESCRIPTION** ## Copyright (c) 2007-2008, Patrick Germain Placidoux ## All rights reserved. ## ## This file is part of kikonf. ## kikonf is free software: you can redistribute it and/or modify ## it under the terms of the GNU General Public License as published by ## the Free Software Foundation, either version 3 of the License, or ## (at your option) any later version. ## ## kikonf is distributed in the hope that it will be useful, ## but WITHOUT ANY WARRANTY; without even the implied warranty of ## MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the ## GNU General Public License for more details. ## ## You should have received a copy of the GNU General Public License ## along with kikonf. If not, see <a href="http://www.gnu.org/licenses/">http://www.gnu.org/licenses/</a>. ## ## Home: http://www.kikonf.com ## Contact: kikonf@gmx.com **CLASSES** BaseMenu **IMenu** Menu Config **IOption** Option

#### 8.1 CLASS CONFIG

Methods defined here:

init (...)

fct menu: A function to build Menus

Menu are build on the flow.

Each time ApiMenu nedds to build a new Menu this function (or method) is called with an unique parameter the parent Menu instance.

title: The main menu title.

**show\_host:** True/False: If True shows the localhost name on the rigth.

When ApiMenu is called with an xml file, the values of the coming list of parameter are retreived from the xml file.

Most of these parameters are defined within the xml file through the menu lang dictionary into <APIMENU INSTALL DIR>/langs.

screen max lines: If not guiven takes it value from the global variable:

SCREEN MAX LINES

Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@screen max lines.

Number of lines. This the maximum size allowed for a Menu screen.

**up** car: If not guiven takes it value from the global variable: UP CAR.

Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@up\_car. Page Up charater.When a Menu screen exceed the screen\_max\_lines this character symbol is shown.

Typing this character on the Menu will PageUp.

**up\_message**: If not guiven takes it value from the global variable: UP\_MESSAGE Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@up message.

Page Up message. When a Menu screen exceed the screen\_max\_lines this message is shown.

**down\_car**: If not guiven takes it value from the global variable: DOWN\_CAR Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@down car.

Page Down charater. When a Menu screen has been paged Up this character Appear. Typing this character on the Menu will PageDown.

**down\_message**: If not guiven takes it value from the global variable: DOWN\_MESSAGE Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@down message.

Page Down message. When a Menu screen has been paged Up this message shown.

exit\_car: If not guiven takes it value from the global variable: EXIT\_CAR

Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@exit\_car. Exit message. Some menu may need an action for the user to exit. In this case character Appear.

Typing this character on the Menu will Exit.

**exit\_message**: If not guiven takes it value from the global variable: EXIT\_MESSAGE Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@exit message.

Exit message. Some menu may need an action for the user to exit. In this case this message is shown.

**check\_all\_car**: If not guiven takes it value from the global variable: CHECK\_ALL\_CAR Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@check all car.

For Input Menu only.

An Input Menu screen lists a set of Input fields.

These Input fields are proposed for validation (validation action may be to run a command) through the check\_all\_car character.

Typing this character will validate the IMenu.

**check\_all\_message**: If not guiven takes it value from the global variable:

CHECK ALL MESSAGE

Called with an xml file, Apimenu passes the value from the Tag/Attribute:

config@check all message.

An Input Menu screen lists a set of Input fields.

These Input fields are proposed for validation (validation action may be to run a command) through the check\_all\_car character.

This message is shown to invite the user to run Validation.

**choice\_message :** If not guiven takes it value from the global variable: CHOICE\_MESSAGE Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@choice message.

**confirm message:** If not guiven takes it value from the global variable:

CONFIRM MESSAGE

Called with an xml file, Apimenu passes the value from the Tag/Attribute:

config@confirm message.

Confirmation message. Before to run a command some menu may require acceptance.

This message is the acceptance invitation message.

**confirm** exit message: If not guiven takes it value from the global variable:

CONFIRM EXIT MESSAGE

Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@confirm exit message.

Exit message. Before to exit, some menu may require acceptance.

This message is the exit invitation message.

wait\_message: If not guiven takes it value from the global variable: WAIT\_MESSAGE Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@wait message.

Wait message. Running a command, some menu may need a wait message.

This message is the way message.

**option\_upper:** If not guiven takes it value from the global variable: OPTION\_UPPER Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@up\_car. If True, Menu title are shown in Upper Cases.

option\_check\_message1 : If not guiven takes it value from the global variable:

OPTION CHECK MESSAGE1

Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@option check message1.

This message may be shown into the validation sequence of the value typed by the user.

**option\_check\_message2**: If not guiven takes it value from the global variable:

OPTION CHECK MESSAGE2

Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@option check message2.

This message may be shown into the validation sequence of the value typed by the user.

input\_field\_message1 : If not guiven takes it value from the global variable:

INPUT FIELD MESSAGE1

Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@input field message1.

This message may be shown into the input sequence for an Input field (from an IMenu screen).

**input field message2**: If not guiven takes it value from the global variable:

**INPUT FIELD MESSAGE2** 

Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@input\_field\_message2.

This message may be shown into the input sequence for an Input field (from an IMenu screen).

input\_field\_default\_message : If not guiven takes it value from the global variable:

INPUT FIELD DEFAULT MESSAGE

Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@input field default message.

This message is displayed showing the default value for an Input field (from an IMenu screen).

**input field checkin message**: If not guiven takes it value from the global variable:

INPUT FIELD CHECKIN MESSAGE

Called with an xml file, Apimenu passes the value from the Tag/Attribute:

```
config@input field checkin message.
     The message is shown when an entry for an Input field (from an IMenu screen) must be
     chossen beteewn
     an arbitrary list of predefined values.
    command label: If not guiven takes it value from the global variable:
     COMMAND LABEL
     Called with an xml file, Apimenu passes the value from the Tag/Attribute:
     config@command label.
     This label is displayed at the begining of the output of the Running Command.
   option help indent: If not guiven takes it value from the global variable:
     OPTION HELP_INDENT
     Called with an xml file, Apimenu passes the value from the Tag/Attribute:
     config@option help indent.
     Integer, how much to indent the help information on the Menu screen.
   option value indent : If not guiven takes it value from the global variable:
     OPTION VALUE INDENT
     Called with an xml file, Apimenu passes the value from the Tag/Attribute:
     config@option value indent.
     This label is displayed at the begining of the output of the Running Command.
     Integer, how much to indent the value information on the Menu screen.
   skip line: If not guiven takes it value from the global variable: SKIP LINE
     Called with an xml file, Apimenu passes the value from the Tag/Attribute:
     config@skip line.
     If True, will skip a line between each child composing the Menu screen.
   lang dir: If not guiven takes it value from the global variable: LANG DIR
     Called with an xml file, Apimenu passes the value from the Tag/Attribute: config@lang dir.
     Where is the lang dictionary.
     Generally into: <APIMENU INSTALL DIR>/lang
   verbose: Default 0.
        Integer, the verbose level.
drawLine(self)
printIMenu(self, menu)
printMenu(self, menu)
run(self, menu)
```

#### 8.2 CLASS BASEMENU: NOT USED DIRECTLY

```
Methods defined here:
  init (...)
  title: This is the menu title
  sub title: This is the menu title
  fct exit command: Default None.
     When called programatically. This function interceptor is called before exiting a Menu.
  do check all: Default True.
     For IMenu (Input Menu) only.
     Will invite the user to check all the Input field and run the validation sequence.
  confirm exit: Default False.
     Does this Menu require an acceptance to Exit.
  fct enter: Default None.
     When called programatically. This function interceptor is called before entering a Menu.
  fct leave forward: Default None.
     When called programatically. This function interceptor is called before leaving forward
     a Menu.
  fct leave backward: Default None.
     When called programatically. This function interceptor is called before leaving backward
     a Menu.
add(self, child)
calcPages(self, screen max lines, do skip line)
clear(self)
delChild(self, index)
delete(self)
doConfirmExit(self)
doDelete(self)
enter(self, config)
```

```
getChild(self, index)
getChildNumber(self)
getChilds(self)
getContents(self)
getCurrentPage(self)
getCurrentPageIndex(self)
getFct_exit_command(self)
getHelp(self)
getIndex(self)
getLinesCount(self)
getName(self)
getPageNumber(self)
getPages(self)
getPipeIndex(self)
getSubTitle(self)
getTitle(self)
isDeletable(self)
isDeleted(self)
isFed(self)
leave_backward(self, config)
leave_forward(self, config)
pageDown(self)
pageUp(self)
pageZero(self)
```

	. 1	
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| setNotFed(self)

## 8.3 CLASS MENU(BASEMENU)

```
Methods defined here:
  init (...)
  title: This is the menu title
  sub title: This is the menu title
  fct exit command: Default None.
     When called programatically. This function interceptor is called before exiting a Menu.
  confirm exit: Default False.
     Does this Menu require an acceptance to Exit.
  fct enter: Default None.
     When called programatically. This function interceptor is called before entering a Menu.
  fct leave forward: Default None.
     When called programatically. This function interceptor is called before leaving forward a
     Menu.
  fct leave backward: Default None.
     When called programatically. This function interceptor is called before leaving backward a
     Menu.
Methods inherited from BaseMenu:
add(self, child)
calcPages(self, screen max lines, do skip line)
clear(self)
delChild(self, index)
delete(self)
doConfirmExit(self)
doDelete(self)
enter(self, config)
getChild(self, index)
```

```
getChildNumber(self)
getChilds(self)
getContents(self)
getCurrentPage(self)
getCurrentPageIndex(self)
getFct_exit_command(self)
getHelp(self)
getIndex(self)
getLinesCount(self)
getName(self)
getPageNumber(self)
getPages(self)
getPipeIndex(self)
getSubTitle(self)
getTitle(self)
isDeletable(self)
isDeleted(self)
isFed(self)
leave_backward(self, config)
leave_forward(self, config)
pageDown(self)
pageUp(self)
pageZero(self)
setNotFed(self)
```



## 8.4 CLASS IMENU(BASEMENU)

## Methods defined here:

init (...)

title: This is the menu title

sub title: This is the menu title

## fct exit command: Default None.

When called programatically. This function interceptor is called before exiting a Menu.

## do check all: Default True.

For IMenu (Input Menu) only.

Will invite the user to check all the Input field and run the validation sequence.

#### **confirm**: Default False

Does the command associated with this IMenu needs Acceptance before to run the Validation sequence.

#### command: Default None

This command is called running the Validation sequence.

All variables within the command string are replaced with the corresponding Input field value.

e.g.: if command is : ls \$field1 \$field2

And the values for these 2 IOptions are field1 = 'myfile1' and field = 'myfile2'.

The command turns to: ls myfile1 myfile2.

## fct command: Default None.

When called programatically. This function interceptor is called at the Validation sequence.

## >> Rules for command and fct command:

.....

if fct command only is given: this fonction is called at the Validation sequence.

if command only is given: This system command is called on check\_all (default:s) key.

if fct\_command and command are given: The fonction fct\_command is called, with the command parameter at the Validation sequence.

## confirm exit: Default False.

Does this Menu require an acceptance to Exit.

#### fct enter: Default None.

When called programatically. This function interceptor is called before entering a Menu.

## fct leave forward: Default None.

When called programatically. This function interceptor is called before leaving forward a

Menu.

```
fct leave backward: Default None.
     When called programatically. This function interceptor is called before leaving backward a
     Menu.
checkCommand(self)
doCheckAll(self)
doConfirm(self)
getCommand(self)
getFct command(self)
getVerbose exec command(self)
Methods inherited from BaseMenu:
add(self, child)
calcPages(self, screen_max_lines, do_skip_line)
clear(self)
delChild(self, index)
delete(self)
doConfirmExit(self)
doDelete(self)
enter(self, config)
getChild(self, index)
getChildNumber(self)
getChilds(self)
getContents(self)
getCurrentPage(self)
getCurrentPageIndex(self)
```

```
getFct_exit_command(self)
getHelp(self)
getIndex(self)
getLinesCount(self)
getName(self)
getPageNumber(self)
getPages(self)
getPipeIndex(self)
getSubTitle(self)
getTitle(self)
isDeletable(self)
isDeleted(self)
isFed(self)
leave_backward(self, config)
leave_forward(self, config)
pageDown(self)
pageUp(self)
pageZero(self)
setNotFed(self)
```

#### 8.5 CLASS OPTION

```
Methods defined here:
      init (...)
      title: This is the Option title
       help: Default None
         Short Help string for this Menu Option.
       contents: Long text information for this Menu Option.
       command: Default None
         This command is called when this Option is chosen.
       fct command: Default None.
         When called programatically. When this Option is chosen, this function interceptor is called.
       confirm: Default False
         Does this Option requires Acceptance before to execute.
      verbose exec command: Default False.
         If True the called command is explicitally shown on the command output display.
    doConfirm(self)
    getCommand(self)
    getContents(self)
    getFct command(self)
    getHelp(self)
    getIndex(self)
    getLinesCount(self)
    getName(self)
    getVerbose_exec_command(self)
FUNCTIONS
  default_fct_menu(config, menu)
  digest(menu file, verbose=0)
```

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feedIMenuChild(menu, menu\_node)

 $feedMenuChild(menu, menu\_node)$ 

#### 8.6 CLASS IOPTION

```
Methods defined here:
  init (...)
  name: This is the Field Name
  help: A short Help for this IMenu IOption.
  lhelp: A short Help for this IMenu IOption.
  value: Default None
    A default value for this IMenu IOption.
  wkvalue: A default value for this IMenu IOption.
  contents: Long text information for this IMenu IOption.
  wkcontents: a wk expression to check the user Input value.
     This wk expression will be run on the Validation sequence of the parent IMenu.
     For more information about wk expression see the wk project at sourceforge.net
     or the wk book into the <APIMENU_INSTALL_DIR>/doc diretory.
  lock: Default False
    If True this IOption wont be allowed for Input.
  command: Default None
    This command is called when this Option is chosen.
  fct command: Default None.
     When called programatically. When this Option is chosen, this function interceptor is called.
  list separator car: When the Input value can be a list, this is the line break separator
     character.
checkIOValue(self, value, error prefix=None)
getCommand(self)
getContents(self)
getFct command(self)
getHelp(self)
getIODescs(self)
```

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```
getIODftValue(self)

getIOValue(self)

getIndex(self)

getLHelp(self)

getLabel(self)

getLinesCount(self)

getList_separator_car(self)

getName(self)

getValue(self)

isLocked(self)

isValue(self)

setIOValue(self, value, error_prefix=None)
```

#### 8.7 DATA

```
APIMENU HOME = r'E:\Projets\DEPLOYMENT\kikonf-5.2\core\kikonf
CHECK ALL CAR = 'c'
CHECK ALL MESSAGE = '%lang/menu.en/check all message'
CHOICE INDENT = 12
CHOICE MESSAGE = '%lang/menu.en/choice message'
COMMAND LABEL = '%lang/menu.en/command label'
CONFIRM EXIT MESSAGE = '%lang/menu.en/confirm exit message'
CONFIRM MESSAGE = '%lang/menu.en/confirm message'
DOWN CAR = '-'
DOWN MESSAGE = '%lang/menu.en/down message'
EXIT CAR = '0'
EXIT MESSAGE = '%lang/menu.en/exit message'
INDENT = 10
INPUT FIELD CHECKIN MESSAGE = '%lang/menu.en/input field checkin messa...
INPUT FIELD DEFAULT MESSAGE = '%lang/menu.en/input field default messa...
INPUT FIELD MESSAGE1 = '%lang/menu.en/input field message1'
INPUT FIELD MESSAGE2 = '%lang/menu.en/input field message2'
LANG DIR = '$install dir/conf'
LINE LENGTH = 40
MULTILANG = lib.multilangue.MultiLang instance at 0x00C36A80>
OPTION CHECK MESSAGE1 = '%lang/menu.en/option check message1'
OPTION CHECK MESSAGE2 = '%lang/menu.en/option check message2'
OPTION HELP INDENT = 20
OPTION INDENT = 2
OPTION UPPER = True
OPTION VALUE INDENT = 20
SCREEN MAX LINES = 25
SELF MODULE = 'apimenup'
SHOW HOST = True
SKIP LINE = False
UP CAR = '+'
UP MESSAGE = '%lang/menu.en/up message'
WAIT MESSAGE = '%lang/menu.en/wait message'
```

>>>

## 9 ANNEXE: THE APIMENU LANG DICTIONARY

This is an exemple excerpt from the file :<APIMENU\_INSTALL\_PATH>/lang/menu.en. Please checks this file for more acurate information.

```
up_message = Up
down_message = Down
exit_message = Exit
check_all_message = Check All
choice_message = Choice
confirm_message = Are you sure you want to: $1, please confirm
confirm_exit_message = Are you sure you want to exit, please confirm
wait_message = Press enter to return to menu.
option_check_message1 = Value must be a digit or one of: $1.
option_check_message2 = Choice must be a valid option menu!
input_field_message1 = Enter the value for field
input_field_message2 = Many entries are allowed using the separator
input_field_default_message = default
input_field_checkin_message = Choose one of
command_label = Running command: $1
```