

# PIERRE ROUSSEL

Graduated in Graphic Design and Motion Design at Gobelins, then in Web Development, I am interested in both printed media and digital media, with the creation of websites and an approach to graphic design in close dialogue with the digital world.

I also have a great interest in web culture, free software, and new tools and supports [IA, generative design, ...].

www — [vertpierre.com](http://vertpierre.com)  
inst. — [@vert.pierre](https://www.instagram.com/vert.pierre)  
git. — [vertPierre](https://github.com/vertPierre)

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31500 Toulouse

## EXPERIENCES

- 2024 Site Web portfolio — Personnel*  
[html, (react)ts, css] Design and development of a frontend portfolio showcasing frontend projects (react) and backend projects (express)  
→ [view website](#)
- 2023 Site Web portfolio — Le Grand Garçon*  
[php, html, js, css] Design and development of both frontend and backend for a designer portfolio  
→ [view website](#)
- 2023 Application Web — BVH Type*  
Design of a web application for presenting DINA, a new typography for Chaumont city  
→ [view website](#)
- 2023 Design Graphique — BVH*  
Summer internship in the graphic design studio baldinger•vu-huu
- 2022 Médiation — MAD de Paris*  
Design of visitor books, with an event/presentation to the public at the Museum of Decorative Arts
- 2022 Site Web — Encyclopédie du Danger*  
[php, html, js, css] Design, development, and frontend creation with Josselin Romé  
→ [view website](#)
- 2021 Motion Design — Gorille*  
Summer internship at a motion design, graphic design, and communications agency
- 2021 Site Web — Jacques Prévert*  
Design and development of the website for the Open House Days of the DNMADE  
→ [view website](#)
- 2020 Animation Web — Thibéry Maillard*  
[js, css, svg] Web Animation Workshop using Web Technologies

## SKILLS

- Lang.* Français — Native  
Anglais — Conversational
- Dev.* Languages — HTML, CSS, SQL, PHP, JavaScript/Typescript, Python  
Outils — React, Express, MongoDB, PostgreSQL, P5.js, Anime.js, D3.js
- Design* Adobe — Photoshop, Illustrator, InDesign, AfterEffects, Premiere Pro  
Affinity — Photo, Designer, Publisher
- Other* Blender, OBS, TouchDesigner, Glyphs, Figma, Penpot
- Manag.* Practices — Agile, Scrum  
Tools — Notion, Git, Office Suite (libre, microsoft, google)

## STUDY PATH

- 2024 Web Development*  
Programming for both Back and Front at OpenClassrooms, Toulouse
- 2022 POST Diploma*  
Motion design at Gobelins, Paris
- 2019 Bachelor's degree — DNMADE*  
Graphic Design and Digital Arts at Jacques Prévert, Boulogne
- 2018 Adv. acad. program — MANAA*  
Design of Space-oriented program at Saint Joseph, Bressuire
- 2017 High School degree — Scientific*  
Spe. Digital and Computer Science at Bertran de Born, Périgueux
- 2009 Arts Education*  
Various art classes for over 7 years