

PIERRE ROUSSEL

Graduated in Graphic Design and Motion Design at Gobelins, then in Web Development, I am interested in both printed media and digital media, with the creation of websites and an approach to graphic design in close dialogue with the digital world.

I also have a great interest in web culture, free software, and new tools and supports [IA, generative design, ...].

www — vertpierre.com
inst. — [@vert.pierre](https://www.instagram.com/vert.pierre)
git. — [vertpierre](https://github.com/vertPierre)

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EXPERIENCES

- 2024** *Site Web portfolio — Personnel*
[html, (react)ts, css] Design and development of a frontend portfolio showcasing frontend projects (react) and backend projects (express)
→ [view website](#)
- 2023** *Site Web portfolio — Le Grand Garçon*
[php, html, js, css] Design and development of both frontend and backend for a designer portfolio
→ [view website](#)
- 2023** *Application Web — BVH Type*
Design of a web application for presenting DINA, a new typography for Chaumont city
→ [view website](#)
- 2023** *Design Graphique — BVH*
Summer internship in the graphic design studio baldinger•vu-huu
- 2022** *Médiation — MAD de Paris*
Design of visitor books, with an event/presentation to the public at the Museum of Decorative Arts
- 2022** *Site Web — Encyclopédie du Danger*
[php, html, js, css] Design, development, and frontend creation with Josselin Romé
→ [view website](#)
- 2021** *Motion Design — Gorille*
Summer internship at a motion design, graphic design, and communications agency
- 2021** *Site Web — Jacques Prévert*
Design and development of the website for the Open House Days of the DNMADE
→ [view website](#)
- 2020** *Animation Web — Thibéry Maillard*
[js, css, svg] Web Animation Workshop using Web Technologies

SKILLS

- Lang.** Français — Native
Anglais — Conversational
- Dev.** Languages — HTML, CSS, SQL, PHP, JavaScript/Typescript, Python
Outils — React, Express, MongoDB, PostgreSQL, P5.js, Anime.js, D3.js
- Design** Adobe — Photoshop, Illustrator, InDesign, AfterEffects, Premiere Pro
Affinity — Photo, Designer, Publisher
- Other** Blender, OBS, TouchDesigner, Glyphs, Figma, Penpot
- Manag.** Practices — Agile, Scrum
Tools — Notion, Git, Office Suite (libre, microsoft, google)

STUDY PATH

- 2024** *Web Development*
Programming for both Back and Front at OpenClassrooms, Toulouse
- 2022** *POST Diploma*
Motion design at Gobelins, Paris
- 2019** *Bachelor's degree — DNMADE*
Graphic Design and Digital Arts at Jacques Prévert, Boulogne
- 2018** *Adv. acad. program — MANAA*
Design of Space-oriented program at Saint Joseph, Bressuire
- 2017** *High School degree — Scientific*
Spe. Digital and Computer Science at Bertran de Born, Périgueux
- 2009** *Arts Education*
Various art classes for over 7 years