

George Chen

Junior Software Developer

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github.com/verybamboo

Determined and qualified individual armed with a broad-based background and an assortment of skills. Tech savvy and computer fluent. Personable and friendly full-stack developer that has great hopes for the future of tech. Equipped not only with the skills necessary for software development but also the passion for overcoming challenges with problem-solving.

EXPERIENCE

GA Software Engineer Immersive (02/2022 - 05/2022)

Software Engineer Immersive boot camp where I learned Front-End and Back-End development. This helped me with becoming a well-rounded Full-Stack developer. I learned coding languages such as JavaScript, CSS, HTML, React, and Python. I learned how to use MongoDB and Heroku to deploy Back-End APIs. I would later learn Django, PostgreSQL and MySQL to deploy databases and data-structures. Using what I learned, I was able to develop some very interesting and fun programs. I learned to work both as a solo developer and in groups. This has been an eye opening experience and I hope to take this with me into the professional world.

WORK EXPERIENCE

Animal Research Technician

Memorial Sloan Kettering Cancer Center Research Animal Resource Center - MSKCC

03/2019 - 03/2020

MSKCC is a cancer treatment and research institution in the borough of Manhattan, founded in 1884 as the New York Cancer Hospital.

- Achievements/Tasks
- ANIMAL CARE: Provided routine care of research animals
 - Administered medications (pills, injections) as instructed
 - Maintained records in an organized and up-to-date manner
 - REGULATORY COMPLIANCE: Assisted in ensuring compliance with regulatory requirements related to care of laboratory animals
 - Communicated data to all NYULMC staff on the appropriate level

SKILLS

JavaScript React CSS HTML Python

PowerPoint Adobe Photoshop NodeJS Django

Express Mongo MySQL PostgreSQL Heroku

Flask Multitasking Proficient Typist Problem Solving

Teamwork Oriented Effective Communicator

Attention to detail

PERSONAL PROJECTS

War Card Game (03/2022)

- Simple card game of war made with JavaScript for the terminal
- <https://github.com/verybamboo/warcardgame>

Whack-A-Diglett (03/2022)

- Front-End game made with JavaScript, HTML and CSS. My own spin on Whack-A-Mole
- <https://github.com/verybamboo/whackadiglett>
- Deployed: <https://verybamboo.github.io/whackadiglett/>

Front-End React Build (04/2022)

- A full overhaul of the UI-Pattern Project but using React and React components
- <https://github.com/verybamboo/React-rebuild>
- Deployed: <https://kaleidoscopic-mousse-1212c1.netlify.app/>

Backrub.wiki (04/2022)

- A group project that I worked on where we created a website that was an API of tech articles from the NYT for the last 20 years. This was made with React for the Front-End and MongoDB for the Back-End. This was deployed through Heroku with full CRUD capabilities.
- <https://github.com/verybamboo/google-archive-api>
- Deployed: <https://backrub.wiki/>

EDUCATION

Bachelor of Arts

CUNY Hunter College

09/2013 - 06/2016

NYC

- B.A
- Psychology

Software Engineer Immersive

General Assembly

02/2022 - 05/2022

NYC