

Maxim Gryaznov

UX/UI designer [Portfolio](#)

[LinkedIn](#) verymoko@gmail.com +48 539-450-321, Leipzig, Germany

An analytical, creative UX/UI designer with a background in mechanical engineering and book design. Experienced in creating user flows and executing of all visual designs from scratch. Familiar with web technologies to test and prototype own designs. Detail oriented, a critical thinker and problem-solver who is looking to join a team of designers.

Software programs: Figma, Blender; Adobe Photoshop, InDesign, Lightroom.

Experience

UX/UI Designer in Smart Campus. Jerusalem, Israel. Remote **05/2023—present**
School end educational management system.

- Brainstormed with the team and developed new interaction ideas.
- Designed user-oriented interaction flows and wireframes.
- Used, maintained, and developed design system assets.
- Created specifications and guidelines to developers.
- Drew layouts for the developers to create a mobile app.

UX/UI Designer in DF Systems. Jerusalem, Israel. Remote **05/2022—present**
Electronic documents startup that helps save time by automating routines.

- Researched and identified users' needs and business goals.
- Designed mobile and desktop screens and controls for graphic editor.
- Executed all visual design stages from concept to end process to engineering.
- Worked on two projects at the same time.

Web designer on Sravni.ru projects. Moscow, Russia. Remote [The selected project](#) **2021**
Sravni.ru is a financial marketplace that helps to choose banks, insurance companies, and more.

- Designed the landing page of the half-year report.
- Created the data visualization: chose and drew charts for desktop, tablet and mobile.
- Worked with project managers and developers
- ✓ Landing Page successfully attracted new customers.

Mechanical designer and engineer in GAZ. Nizhny Novgorod, Russia **01/2019—09/2021**
Designed suspension and exterior parts for race trucks.

Education

UX design, Sobaka Pavlova Certificates: [1](#), [2](#), [3](#) **2021—2022**
Learned how to make up features and guess hidden desires, estimate time of design, and work with user's property.

Frontend development, Masa **9—12/2021**
Updated knowledge in JavaScript and got first experience with React and Node.

Mechanical engineering specialist, specializing in automotive **2013—2018**
Nizhny Novgorod State Technical university n.a. R.E. Alekseev.

Languages

Russian native, English working proficiency, Hebrew A2.

Technologies

HTML, CSS, JS, d3.