

init
doInit()

start
doSetUp()

STOPPED

shutdown
doDestroyMe()

server-down and not Restart

start
Restart=True

DOWN

server-down and Restart
doSetUp()

shutdown
doDestroyMe()

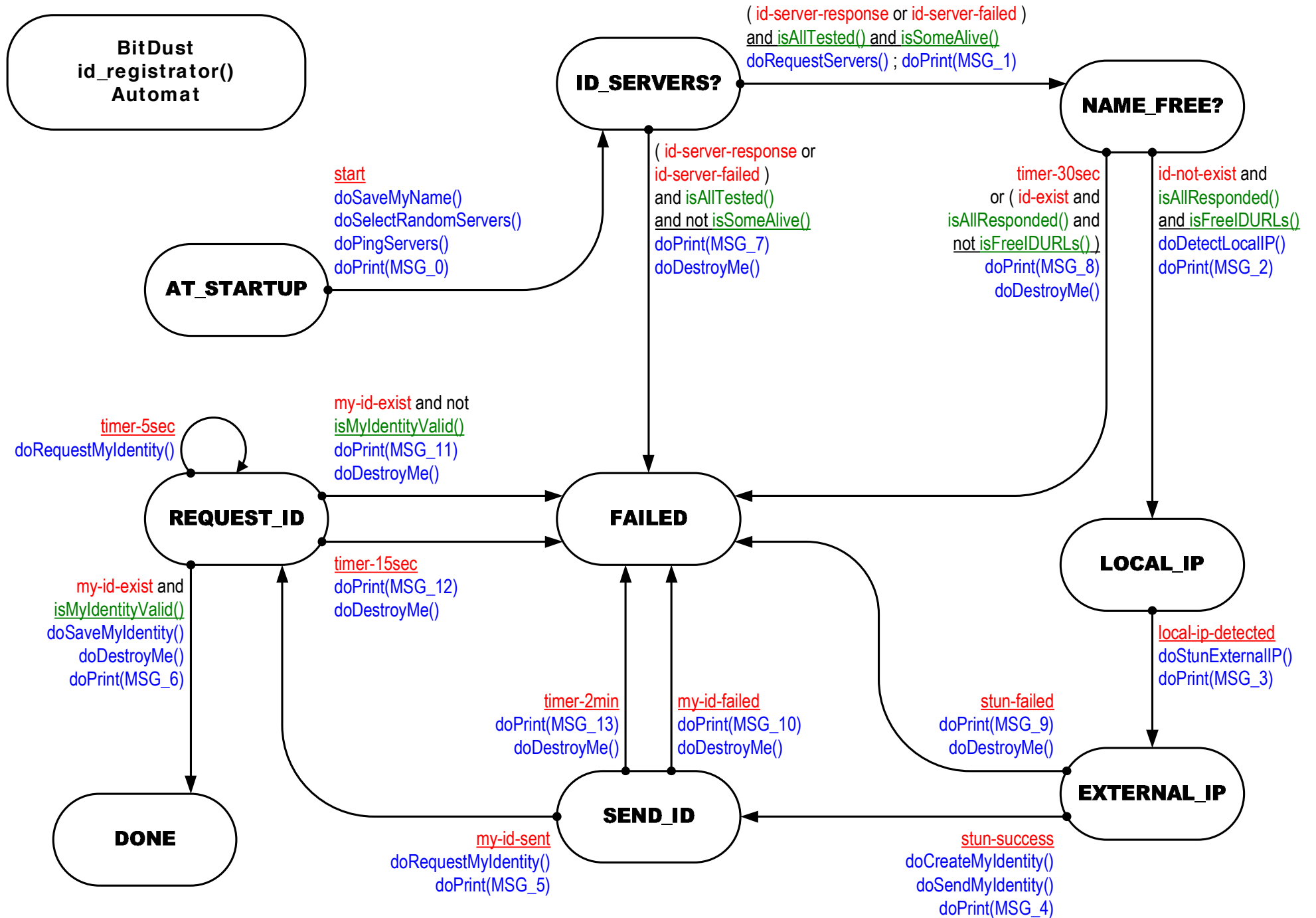
CLOSED

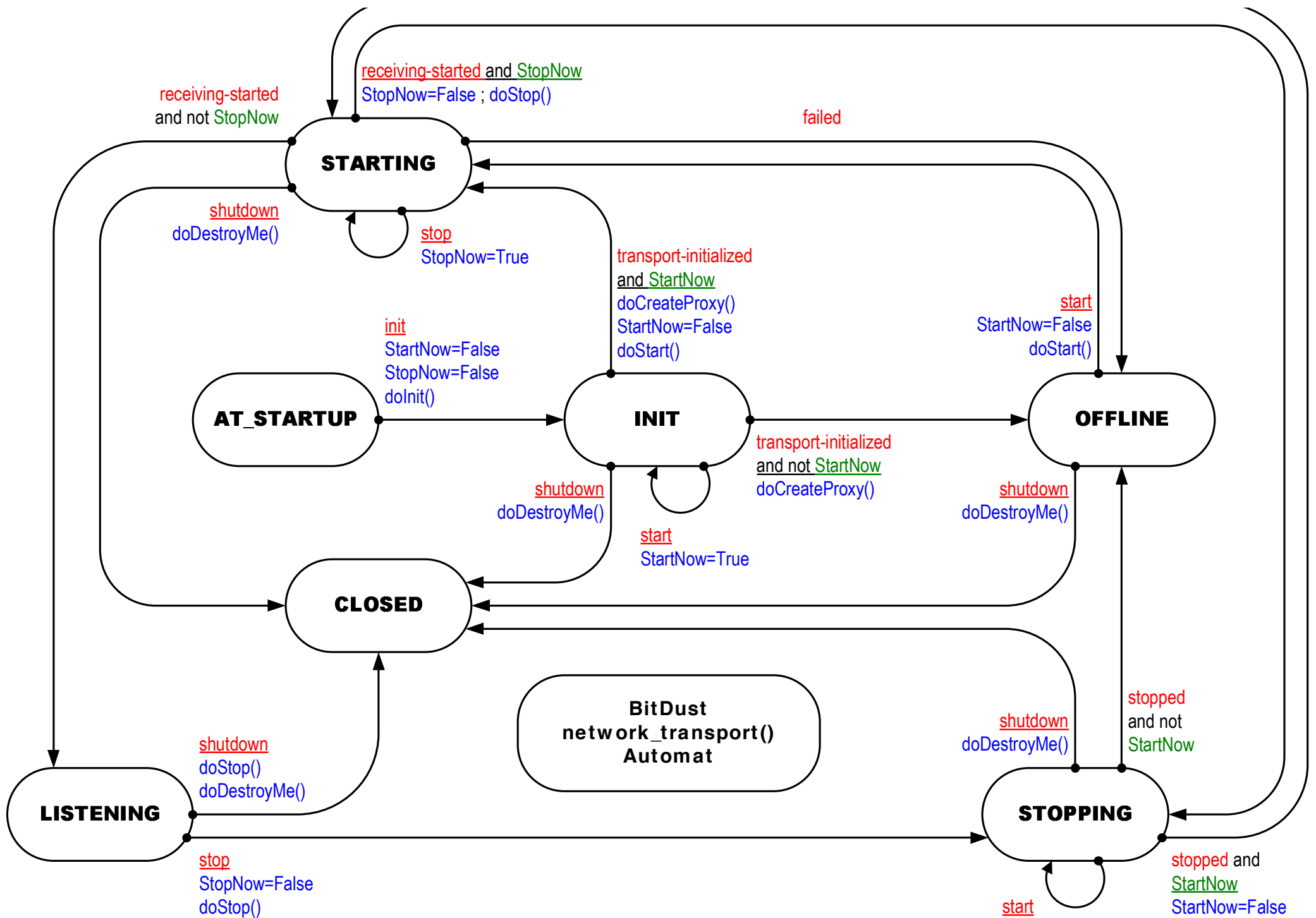
incoming-identity-file
doCheckAndSaveIdentity()

LISTEN

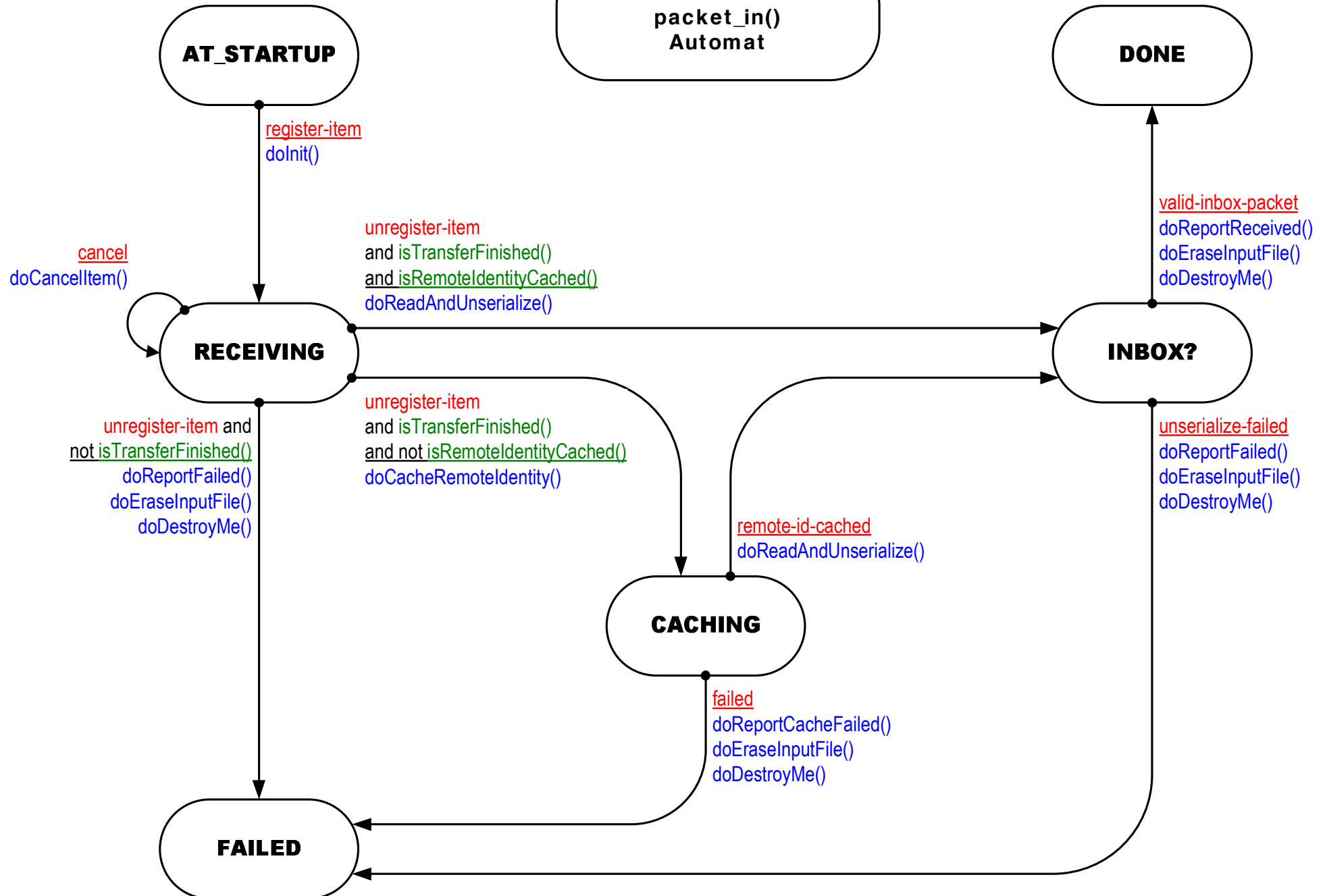
shutdown
doSetDown()
doDestroyMe()

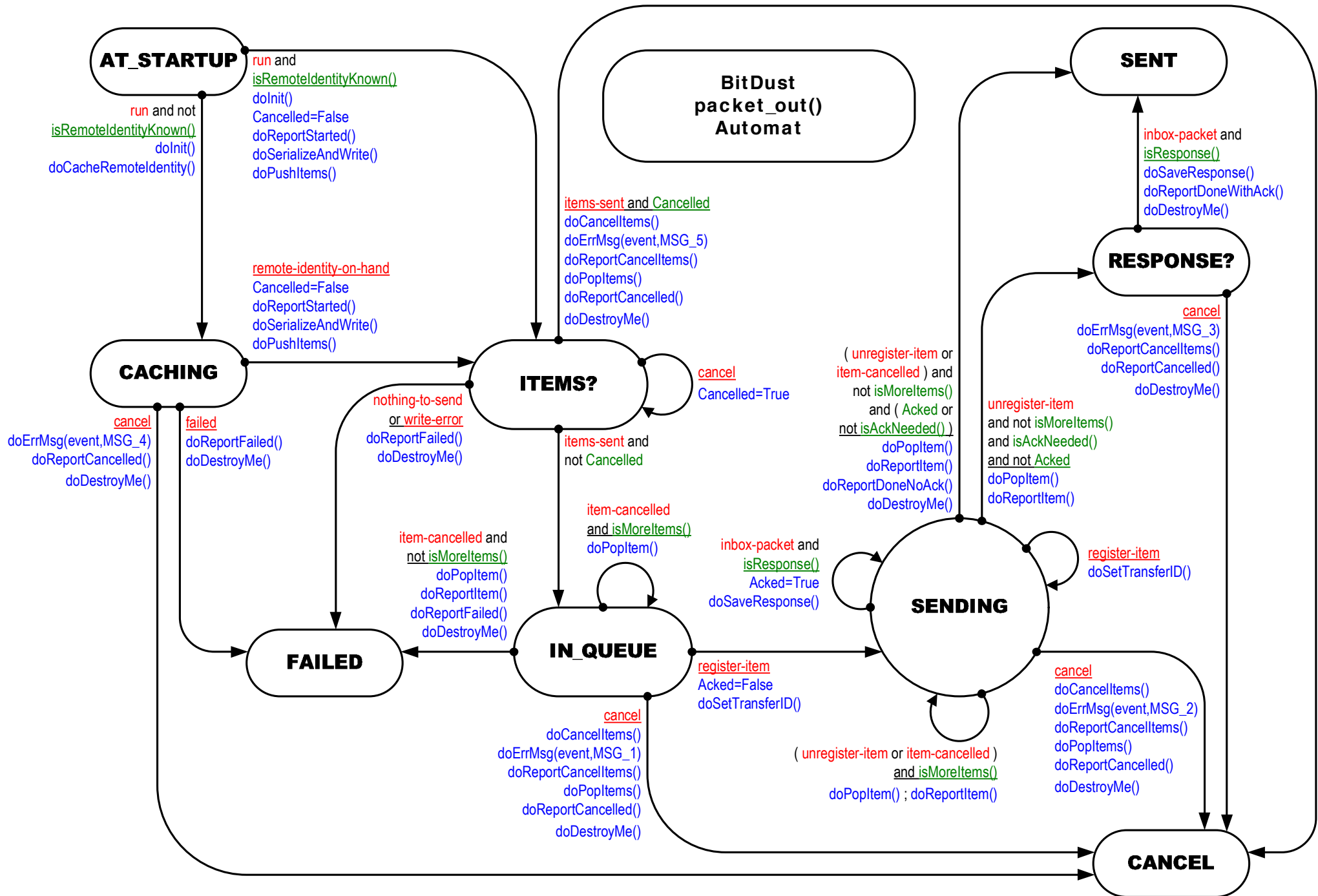
stop
Restart=False
doSetDown()

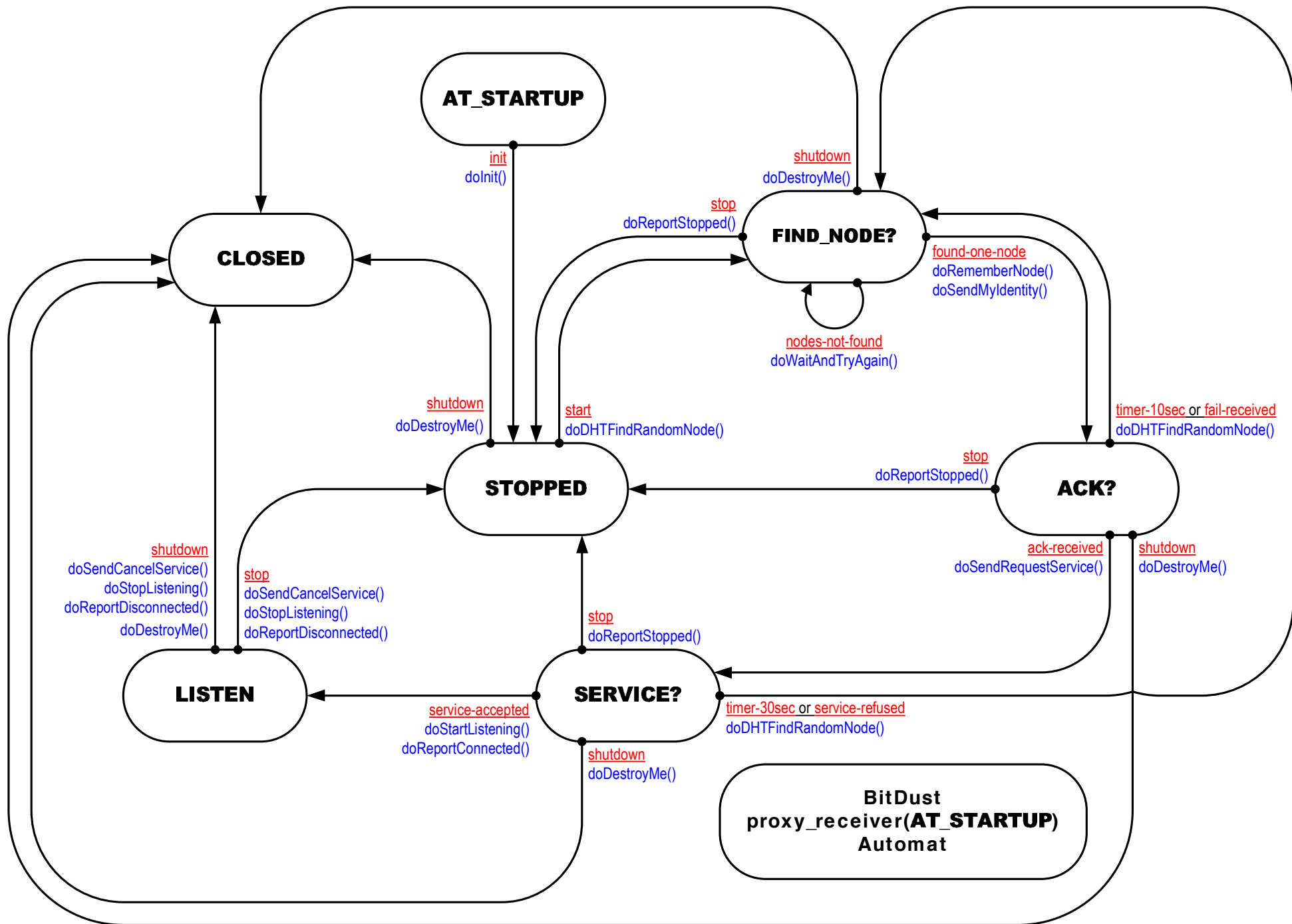


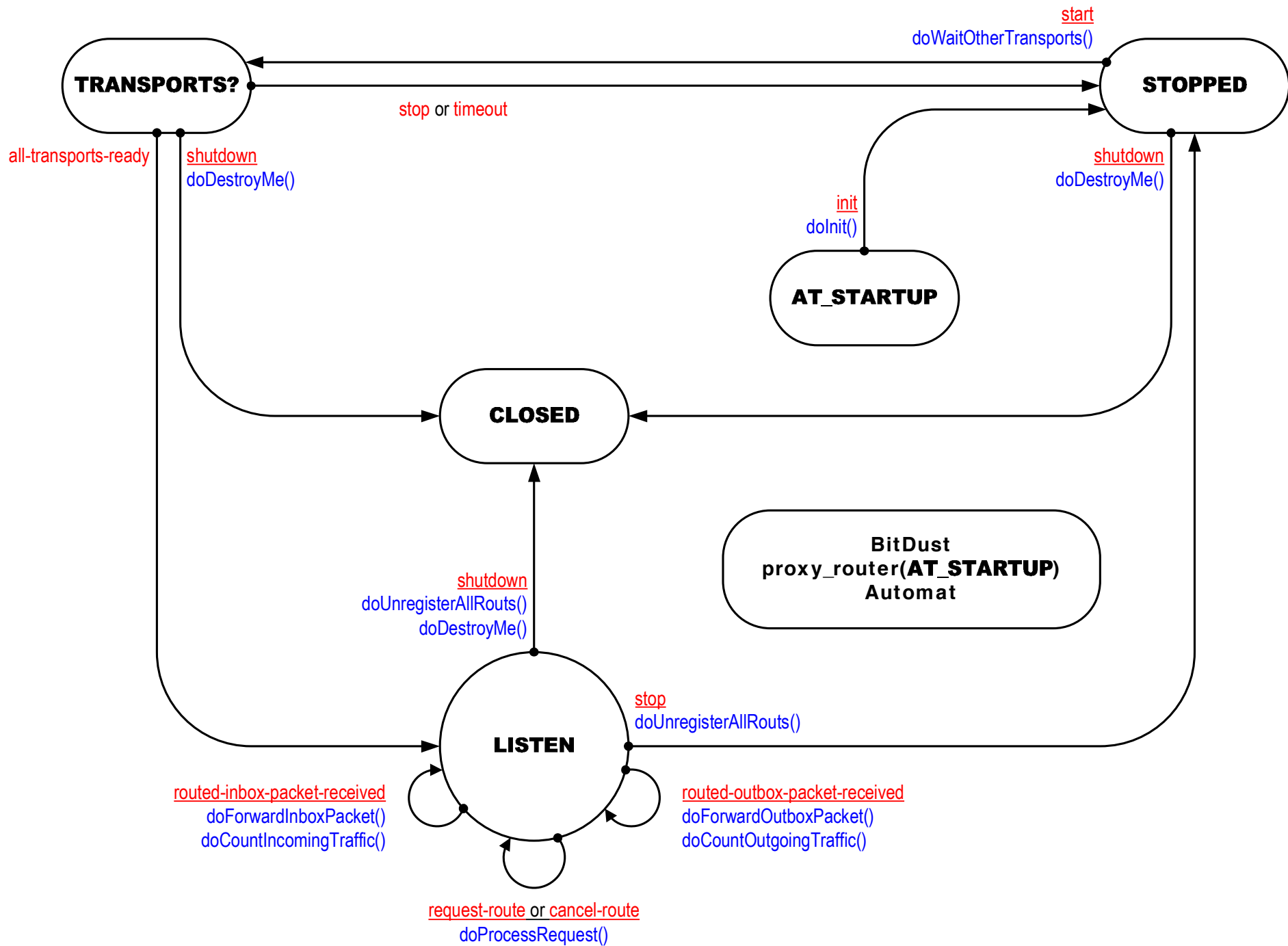


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packet_in()
Automat**

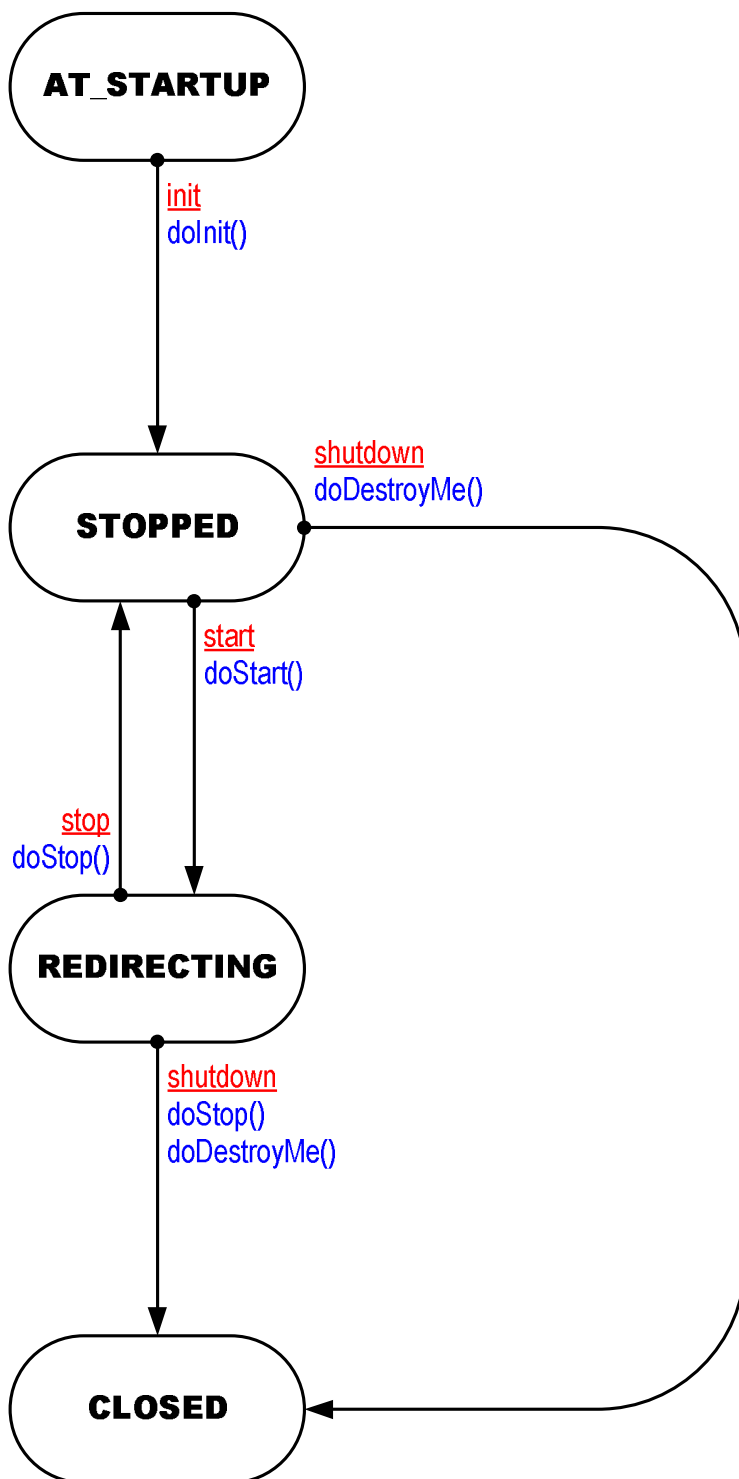


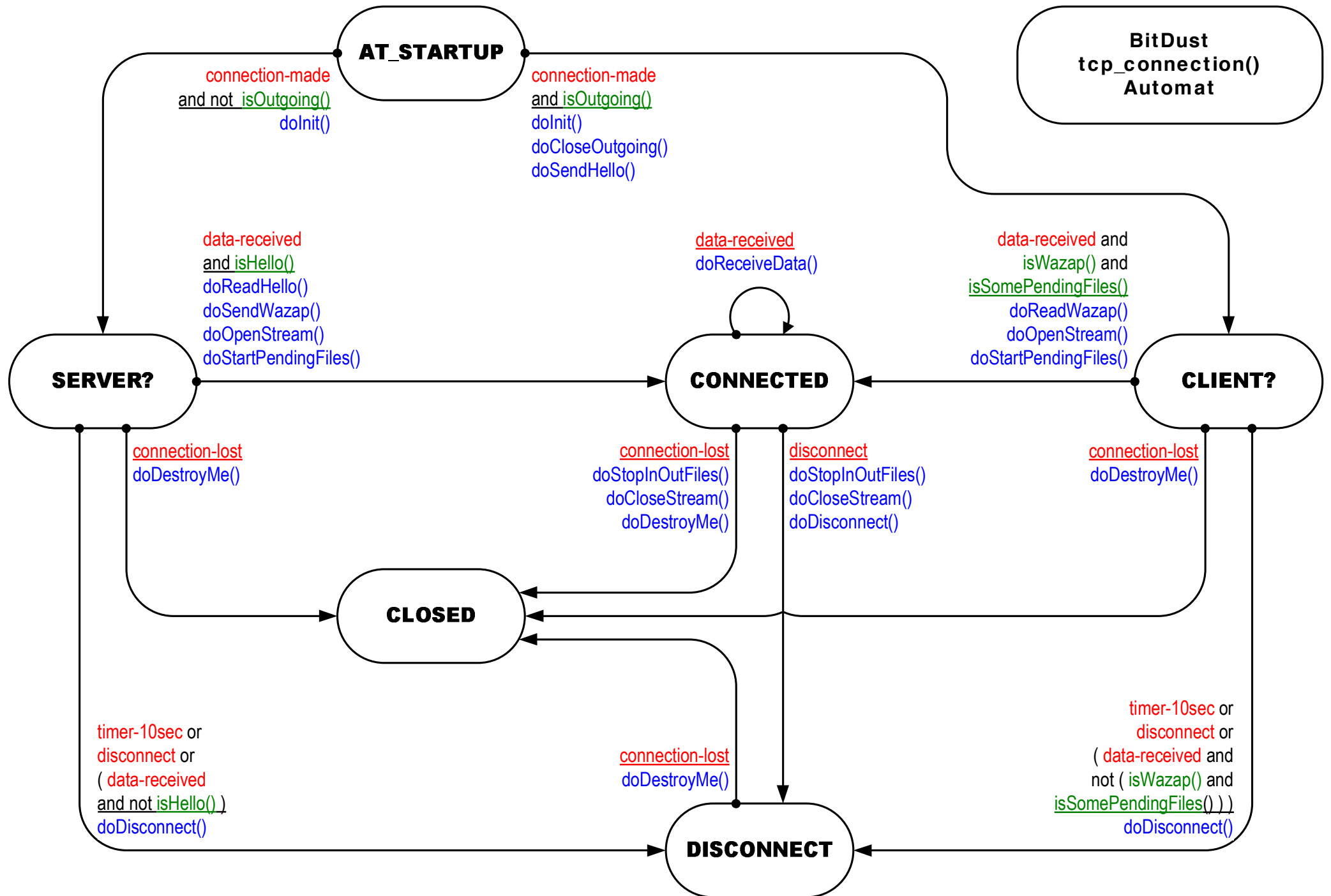


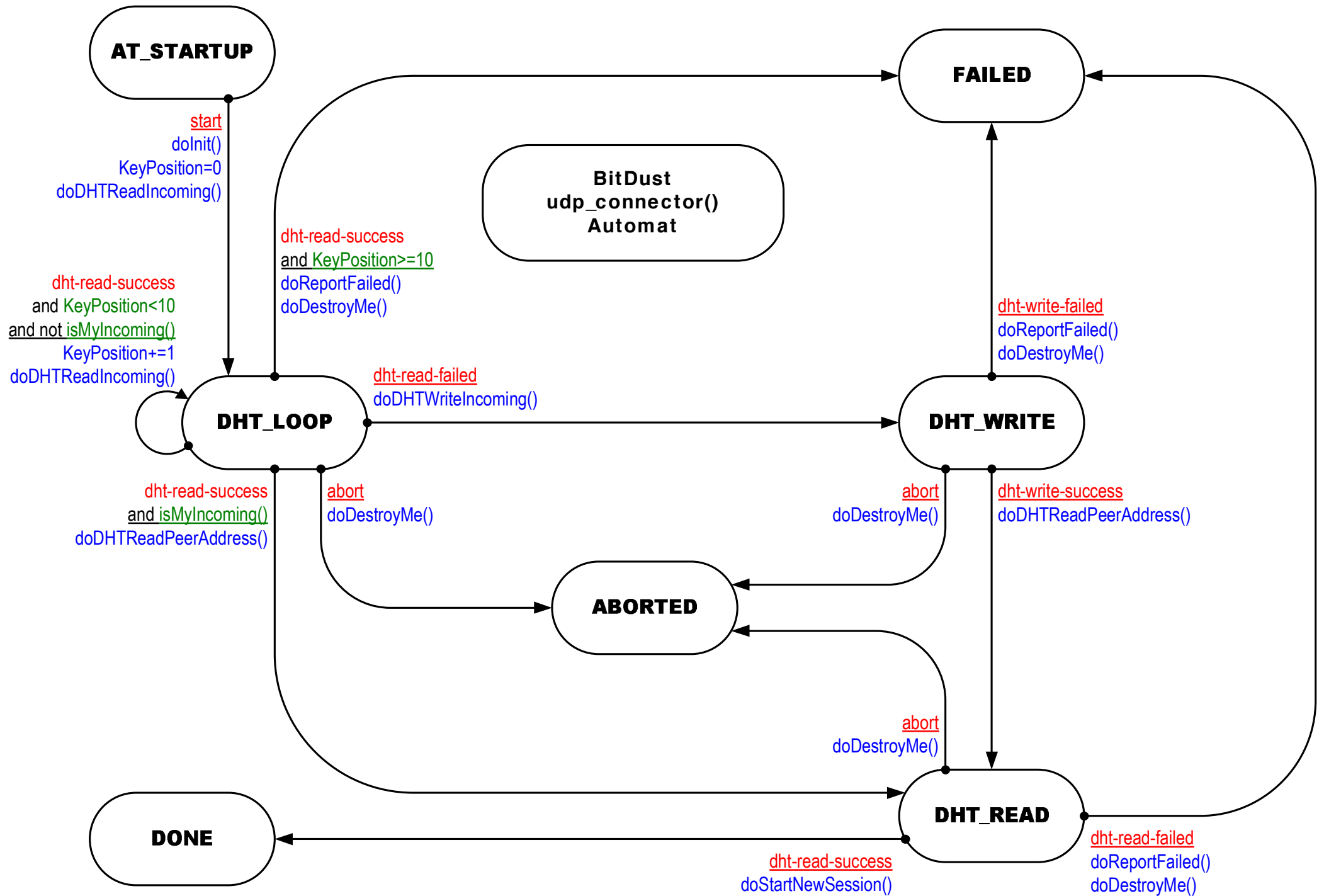


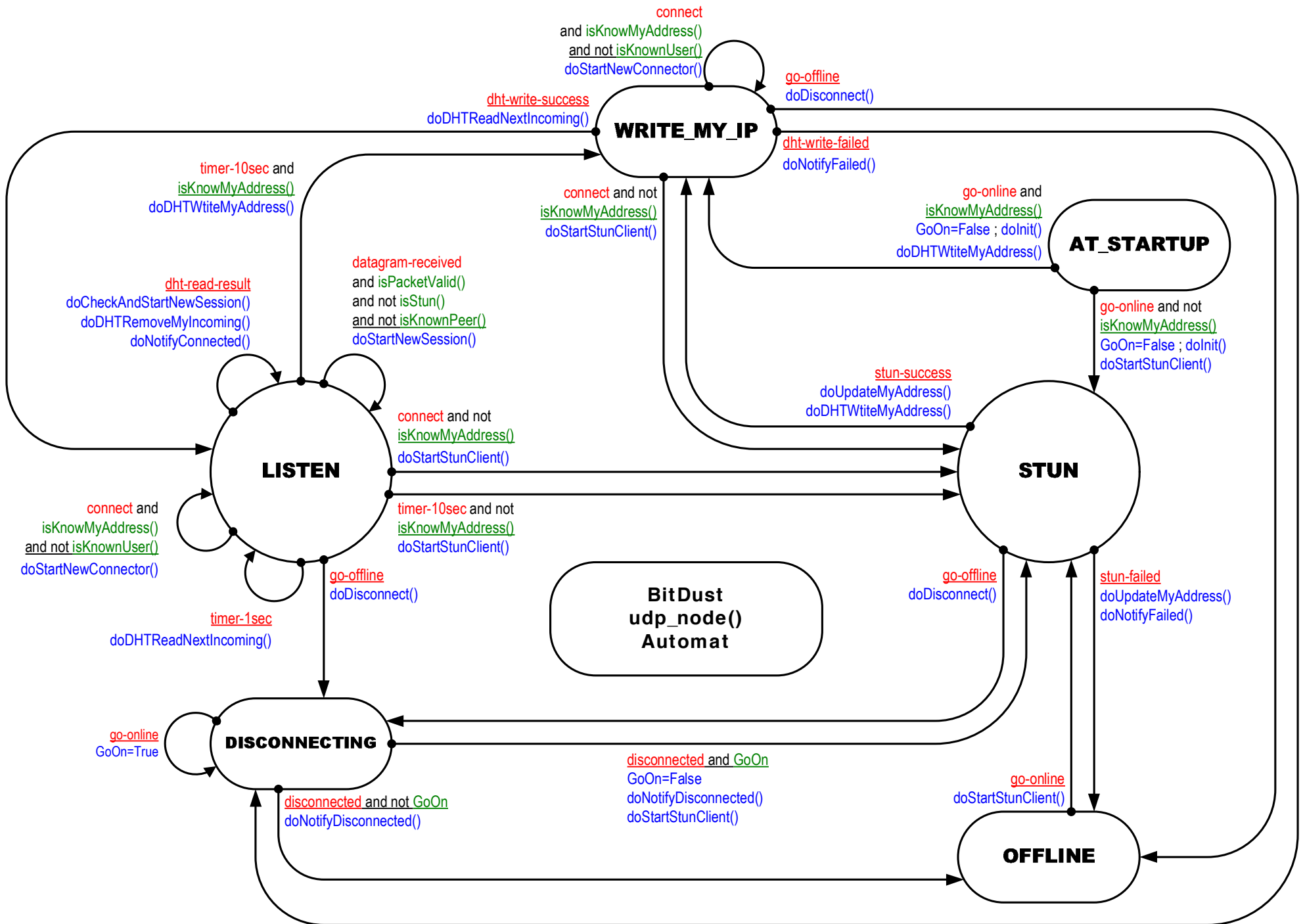


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proxy_sender(AT_STARTUP)
Automat







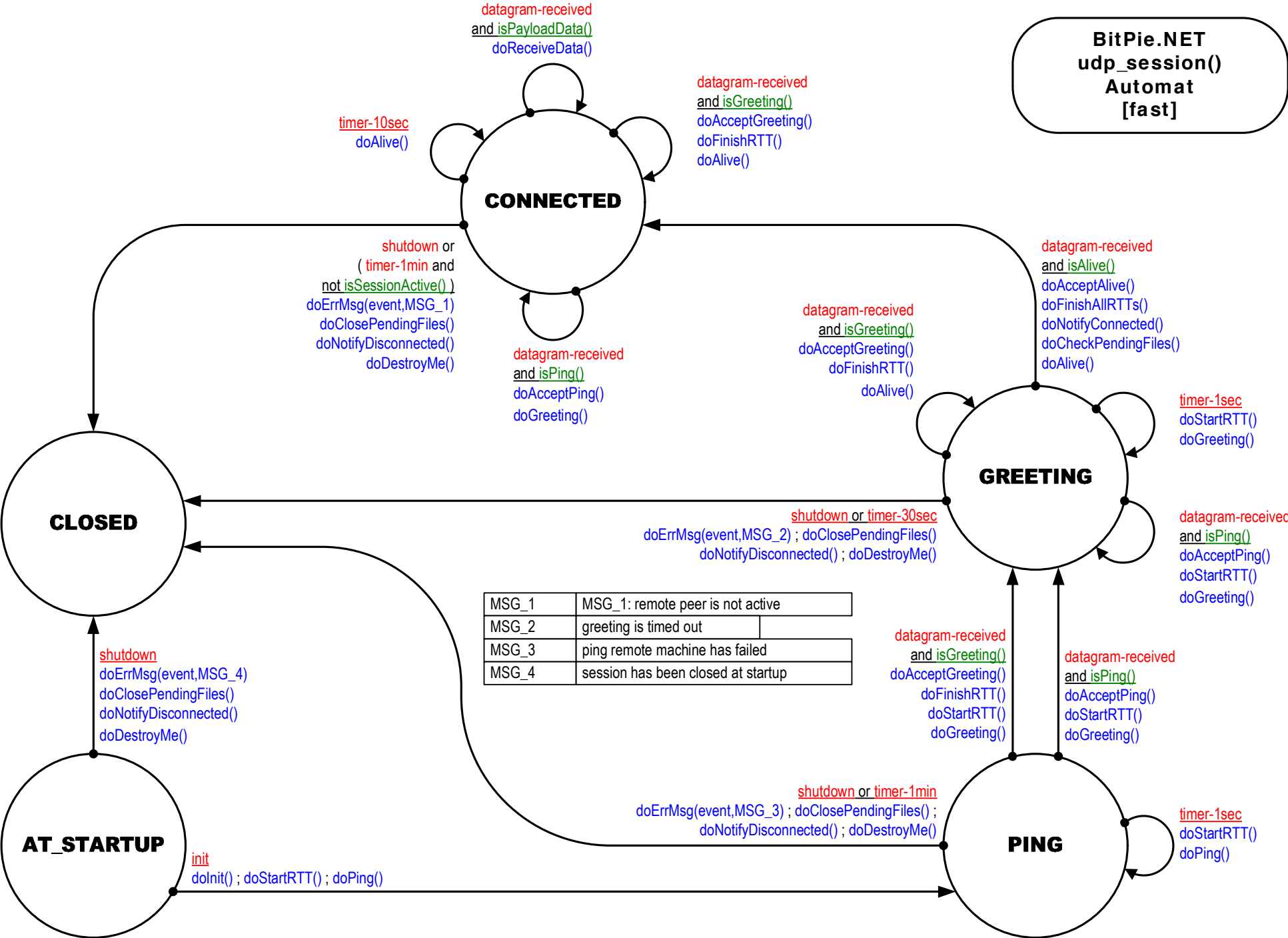


BitPie.NET

udp_session()

Automat

[fast]

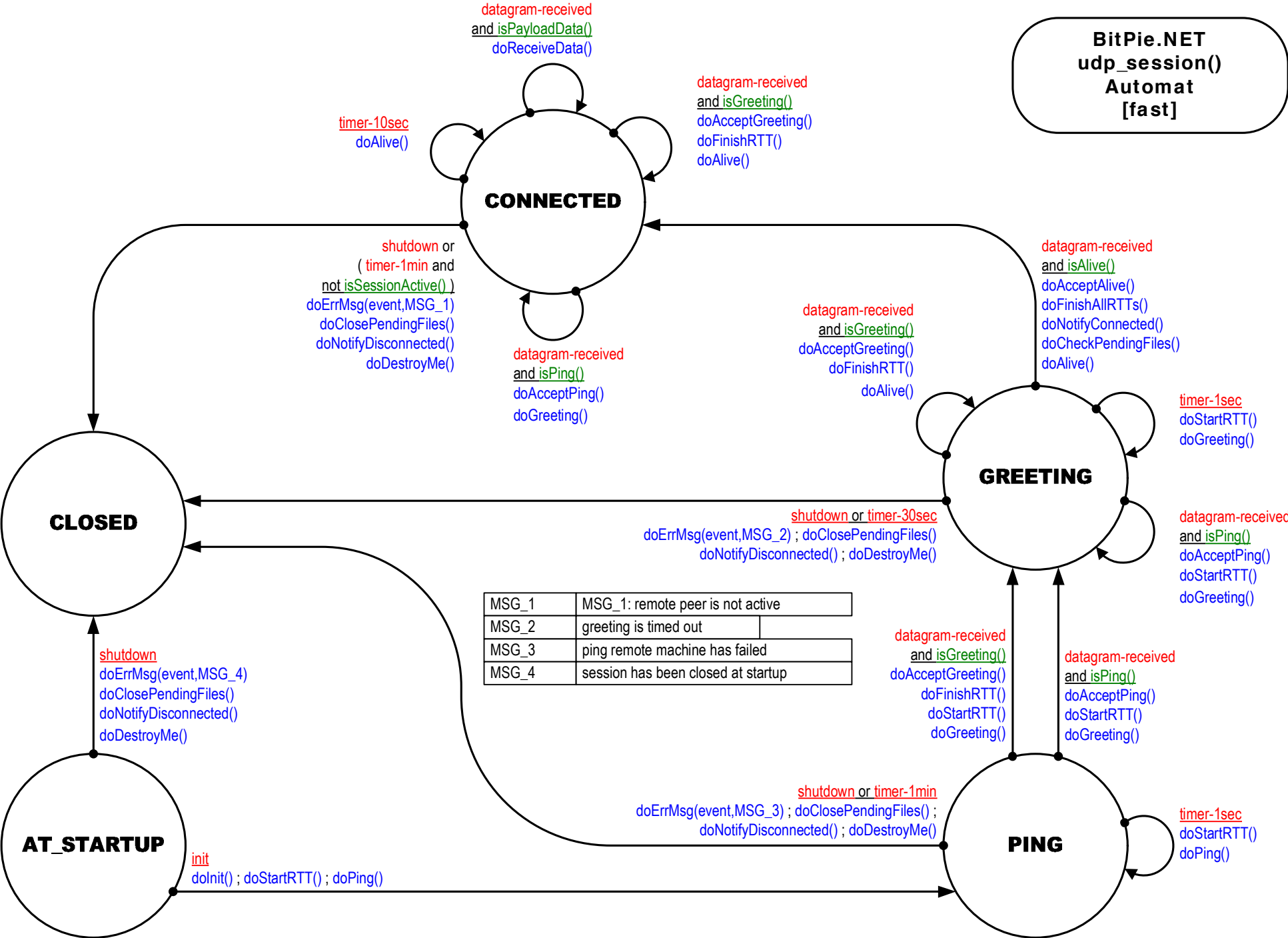


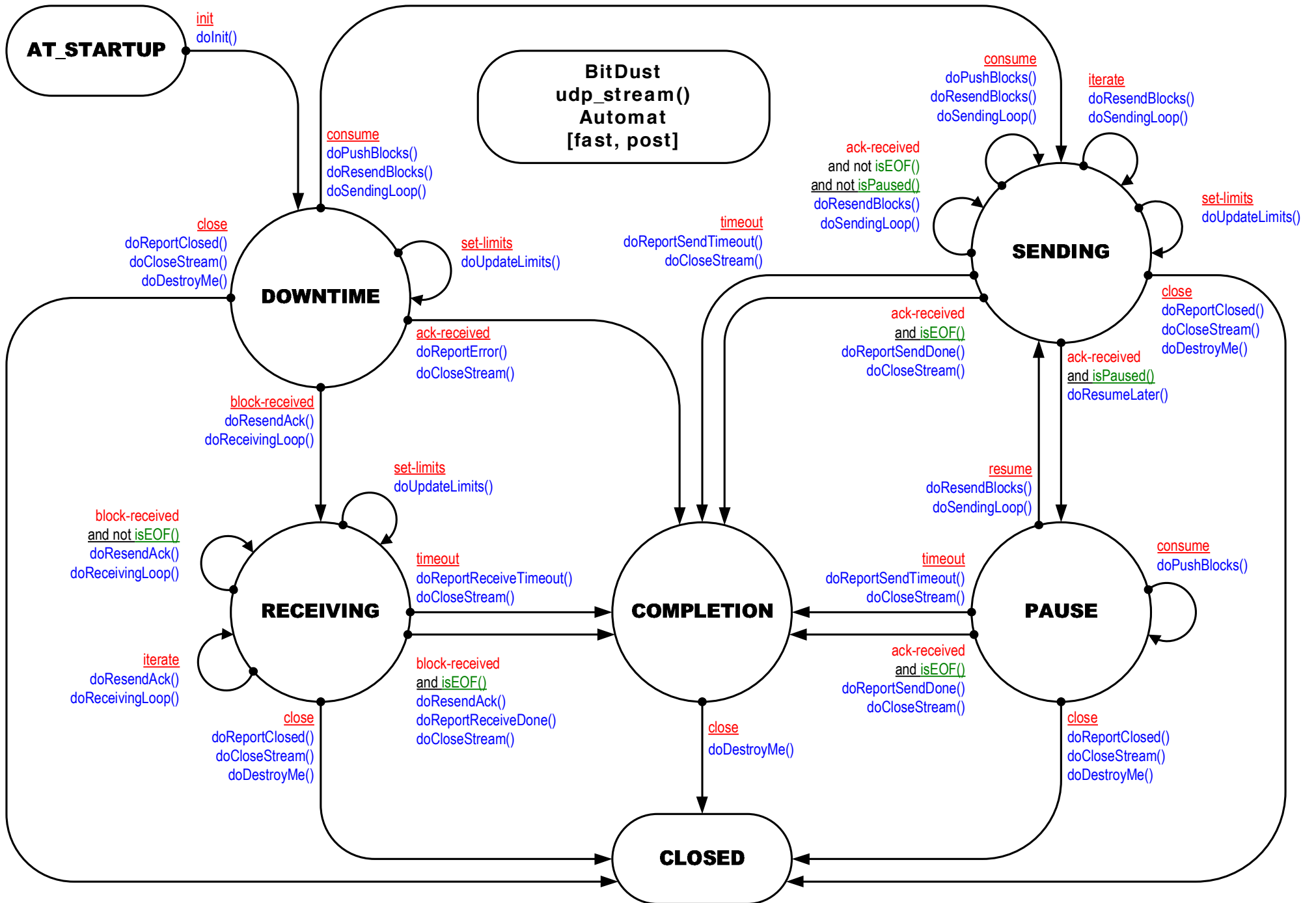
BitPie.NET

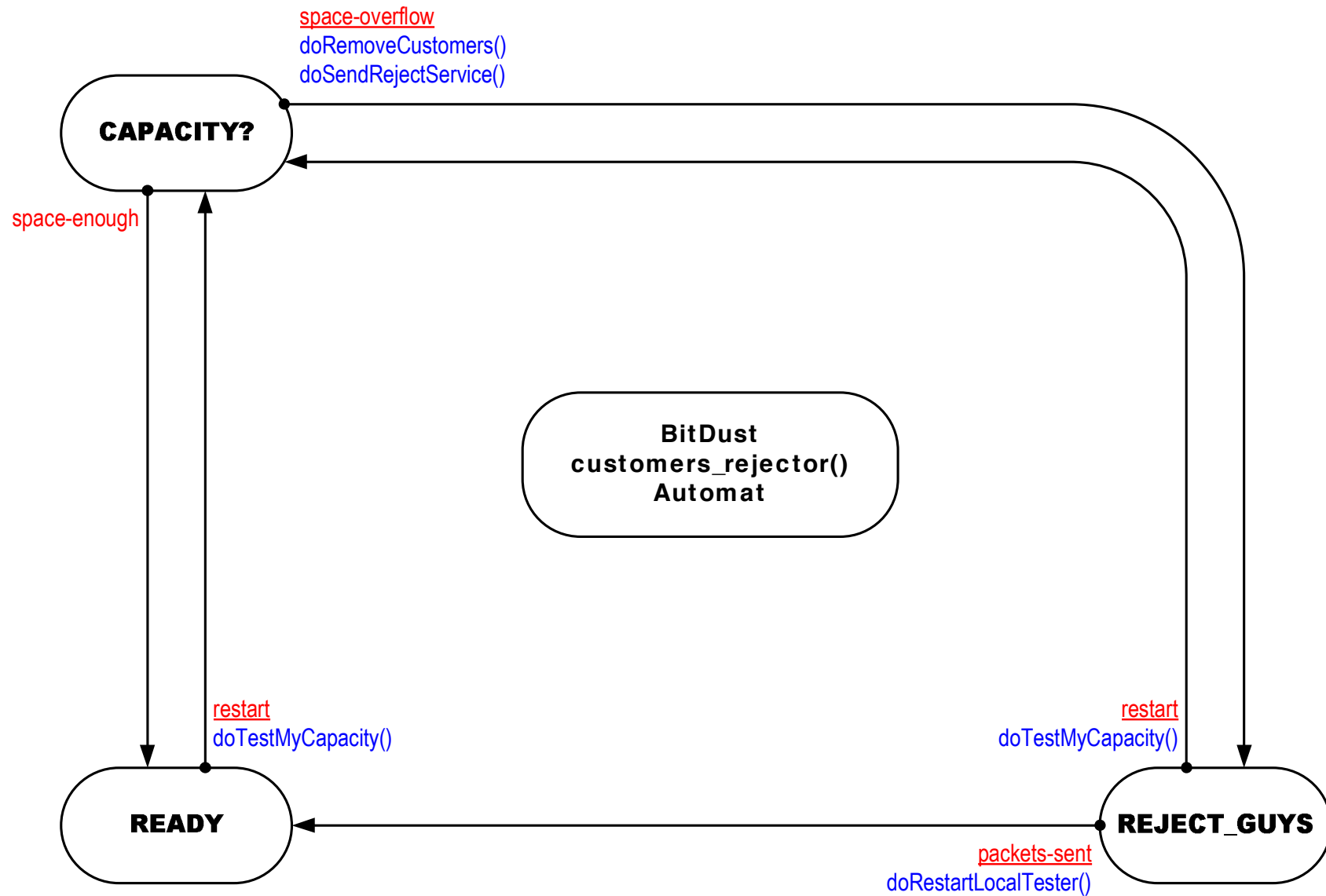
udp_session()

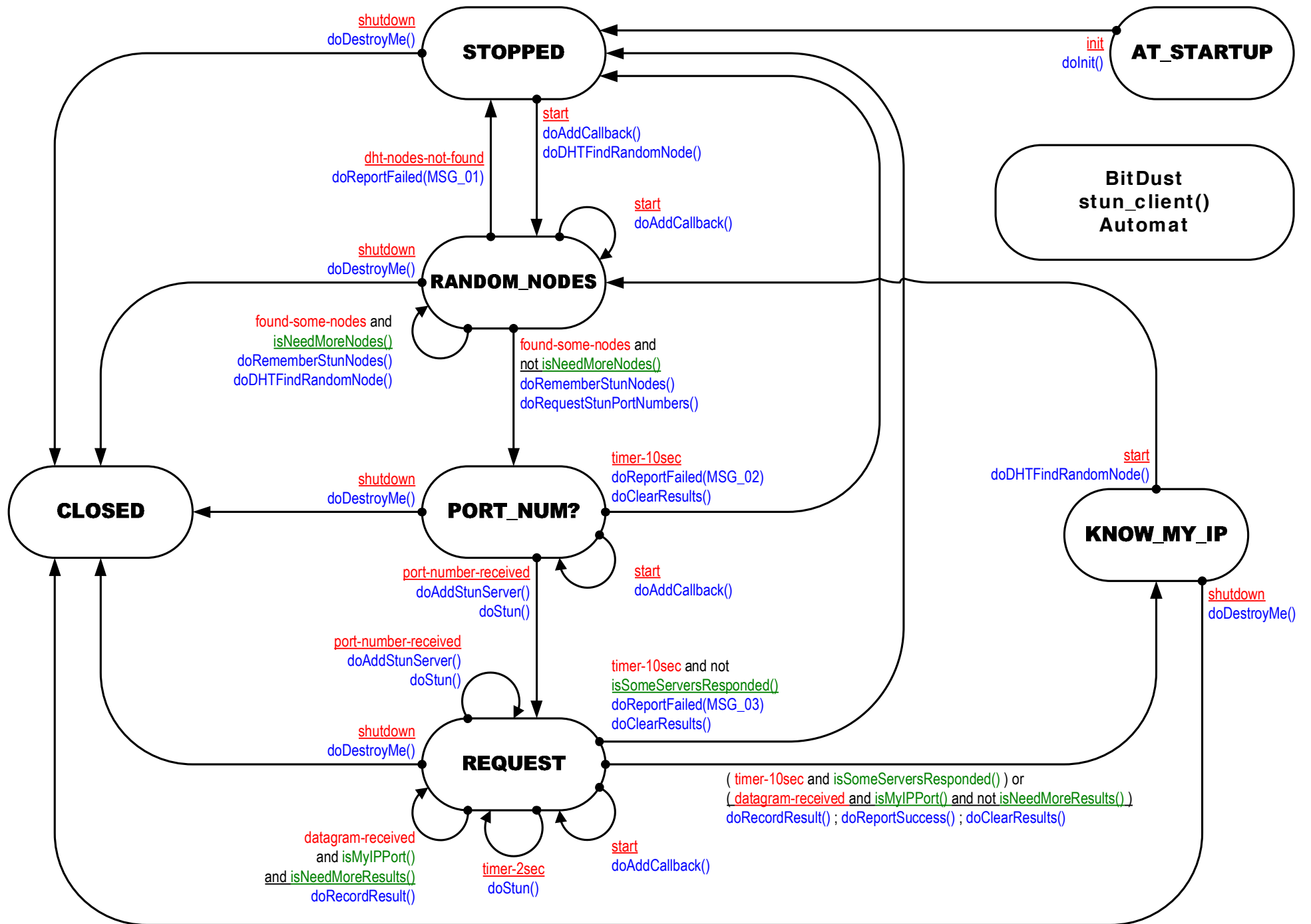
Automat

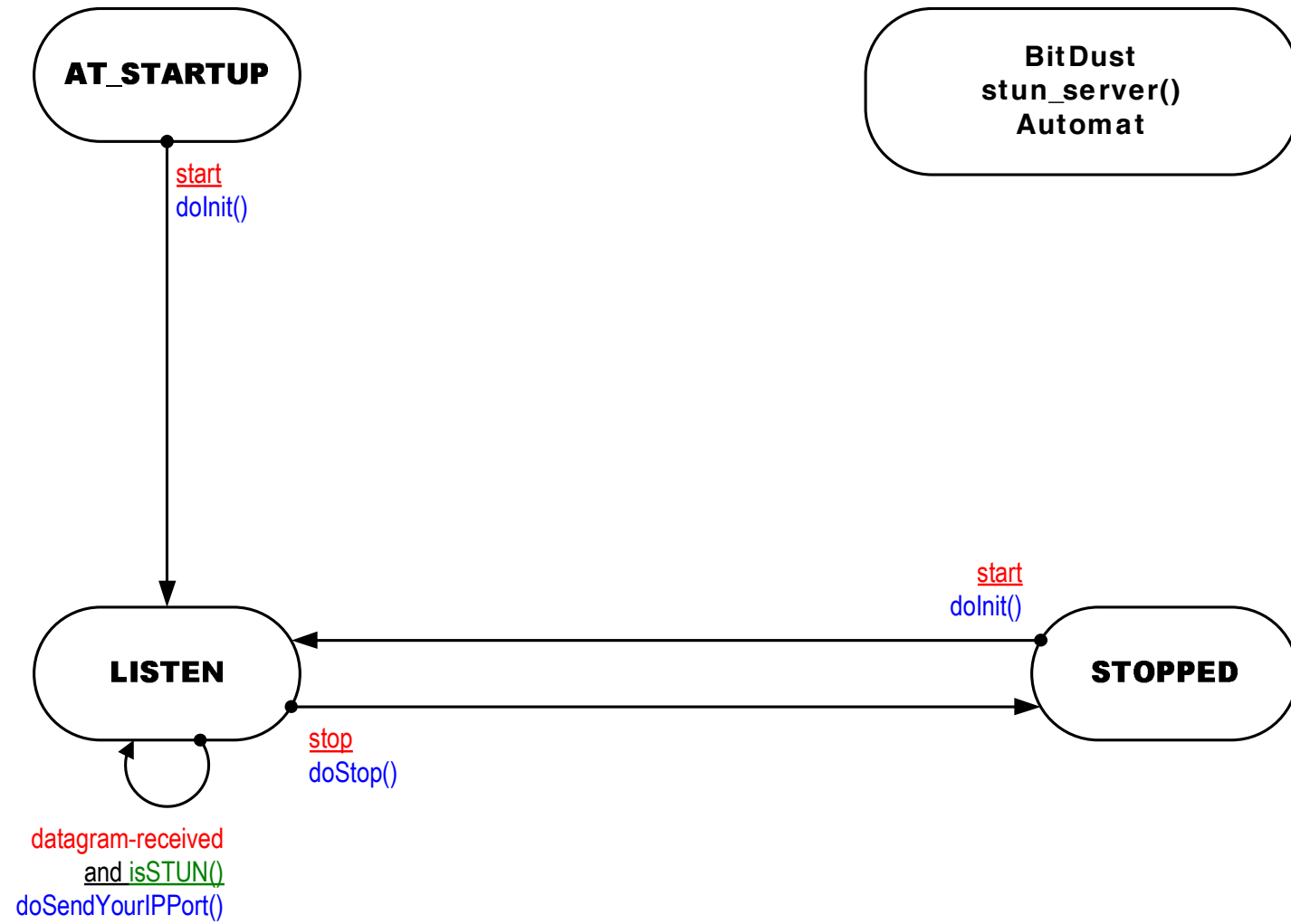
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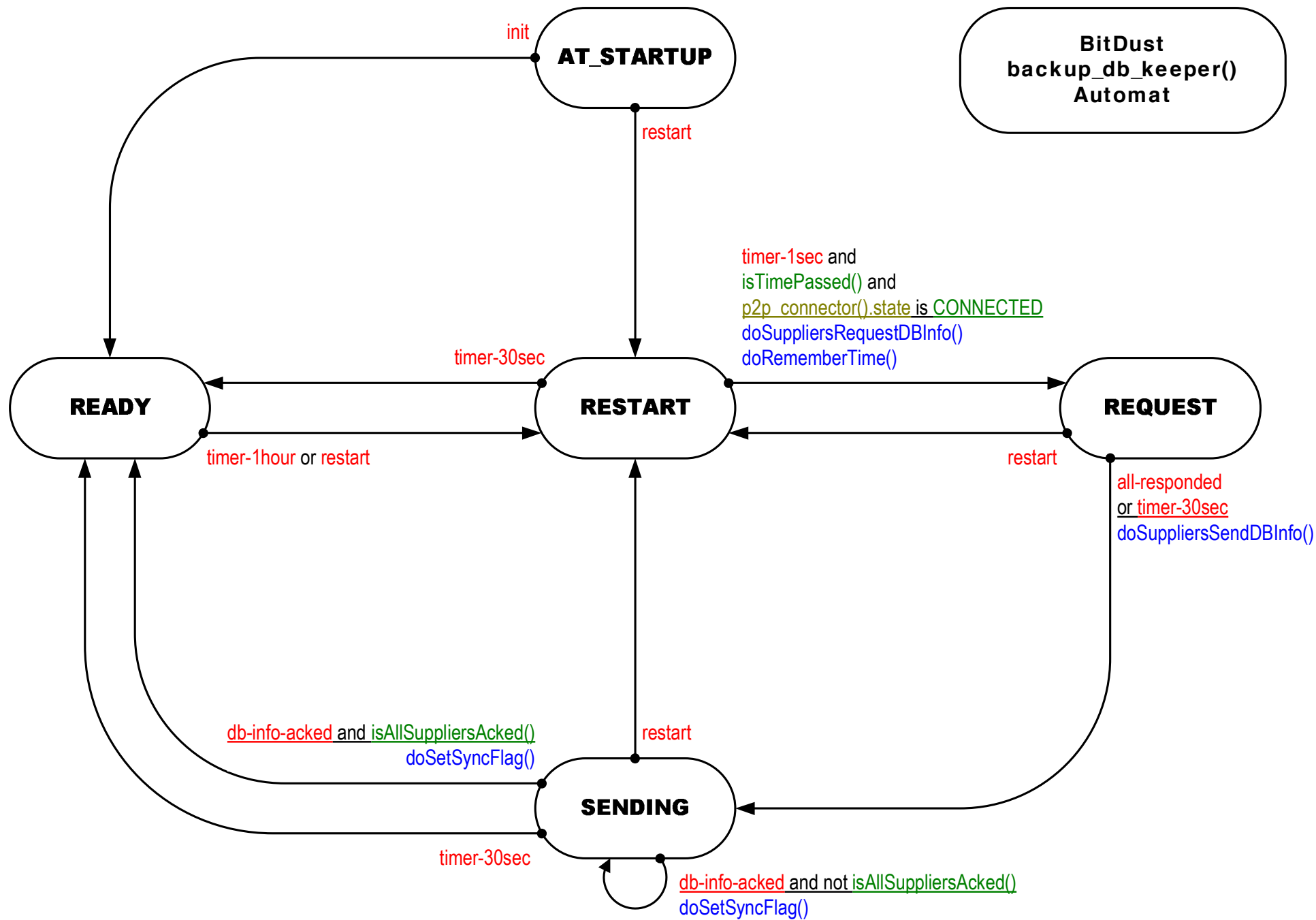


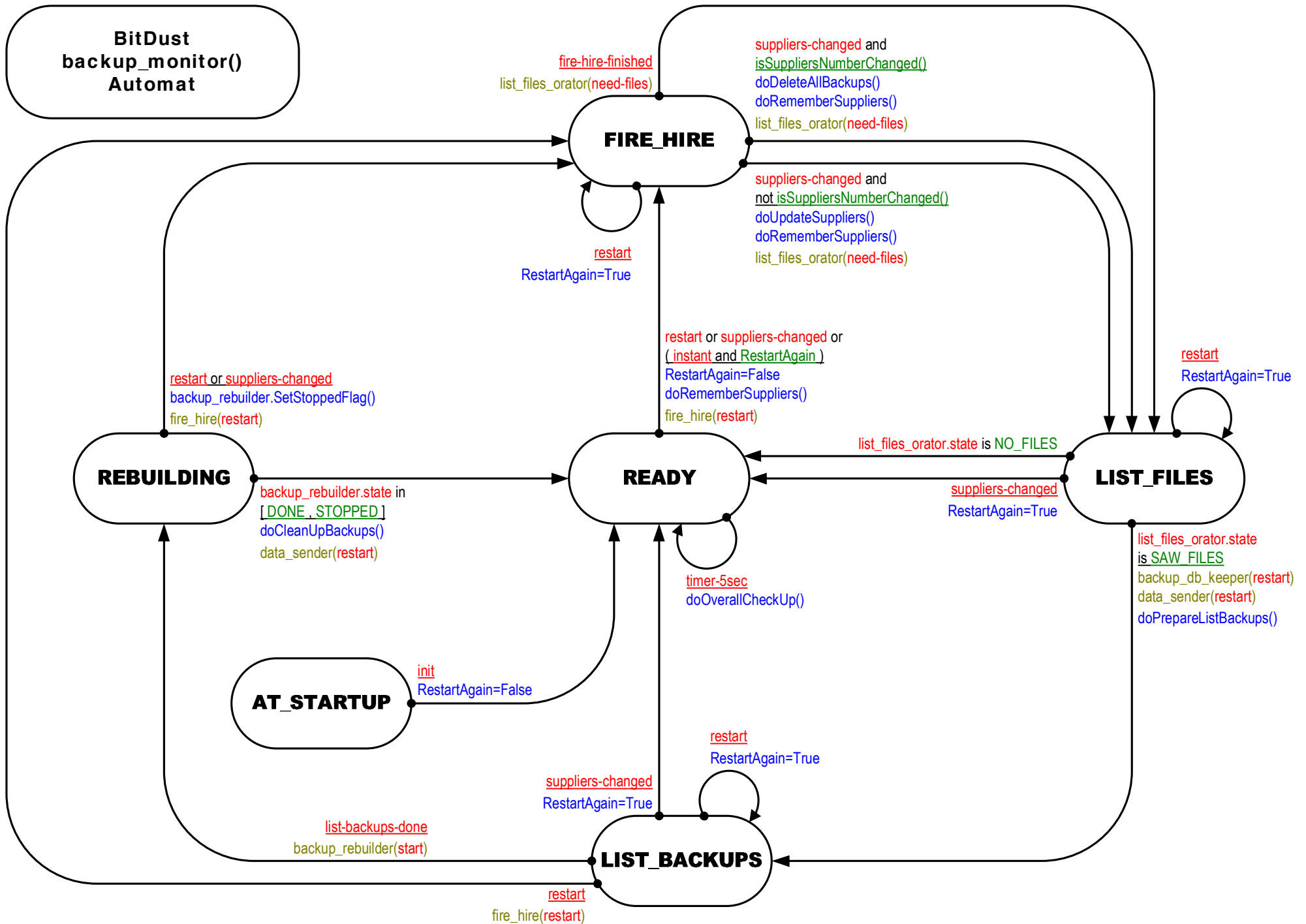


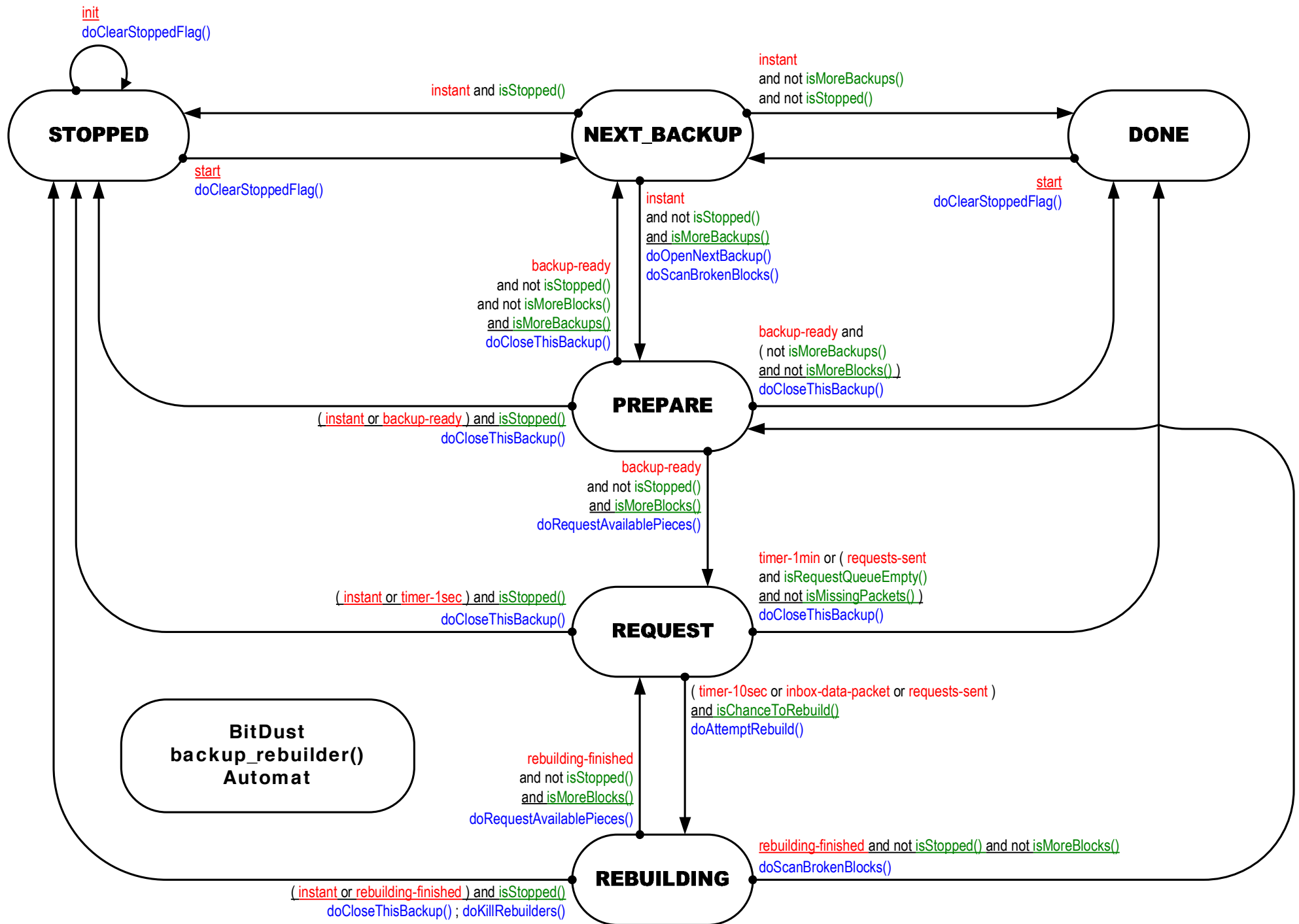


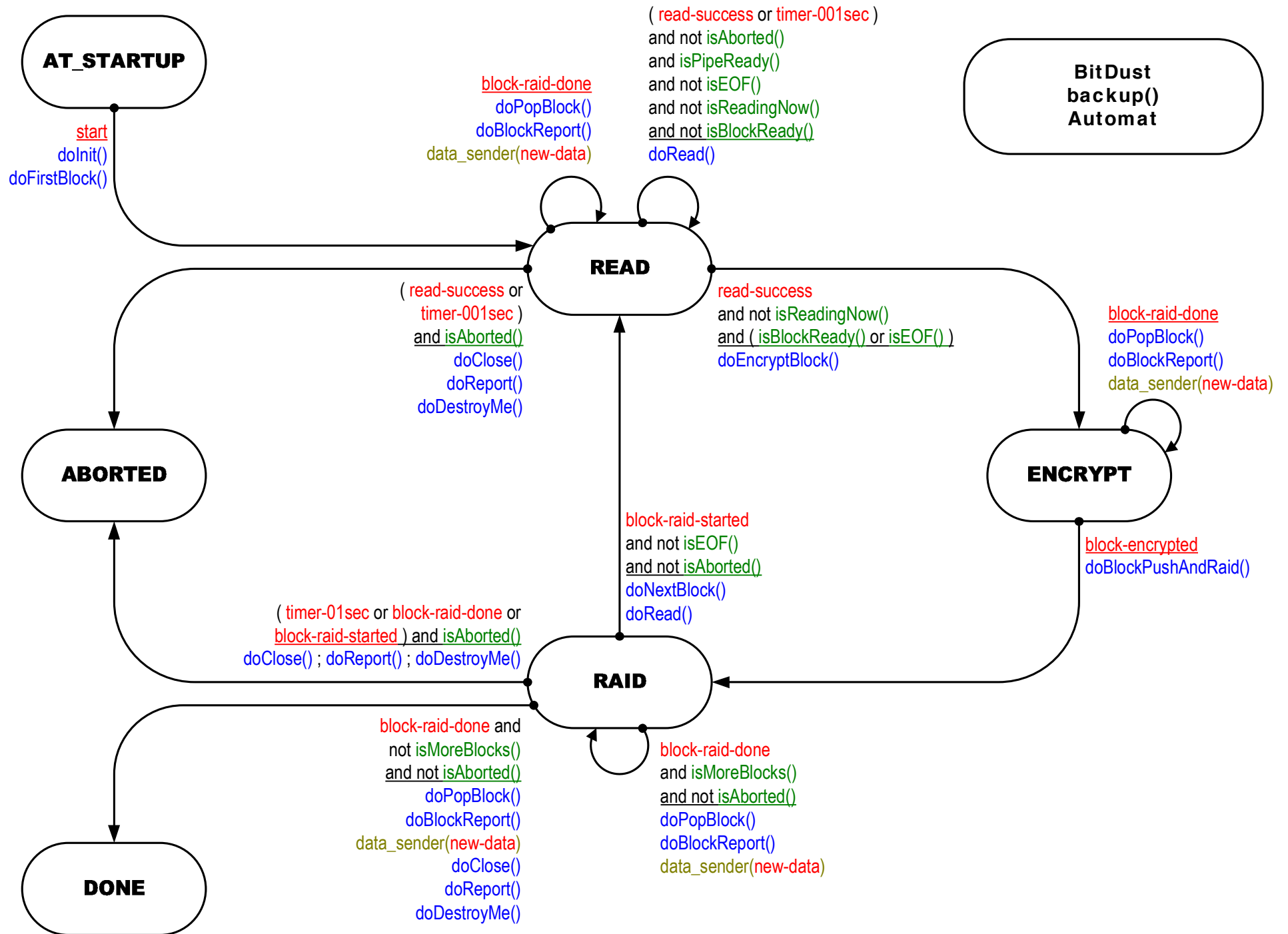


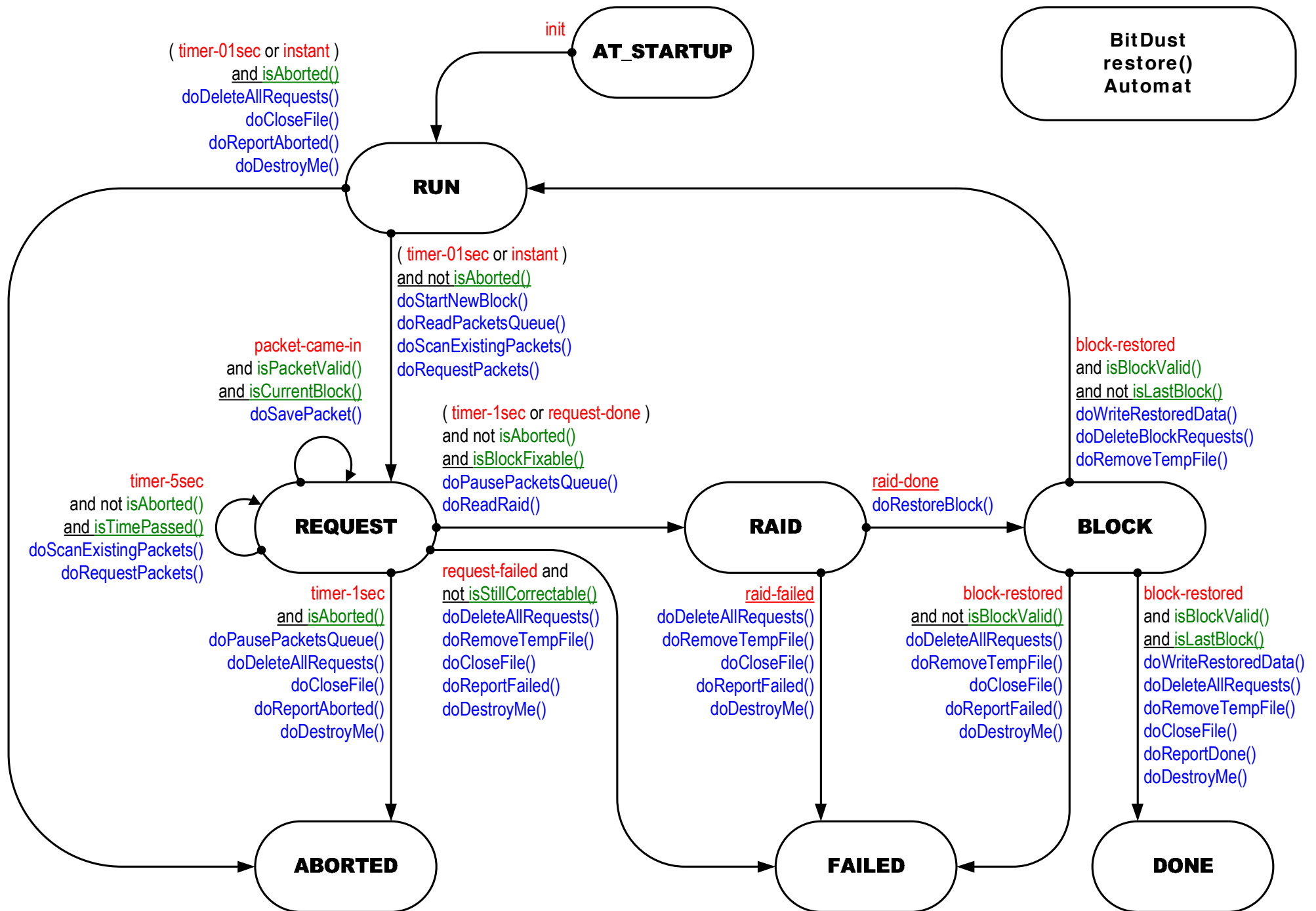


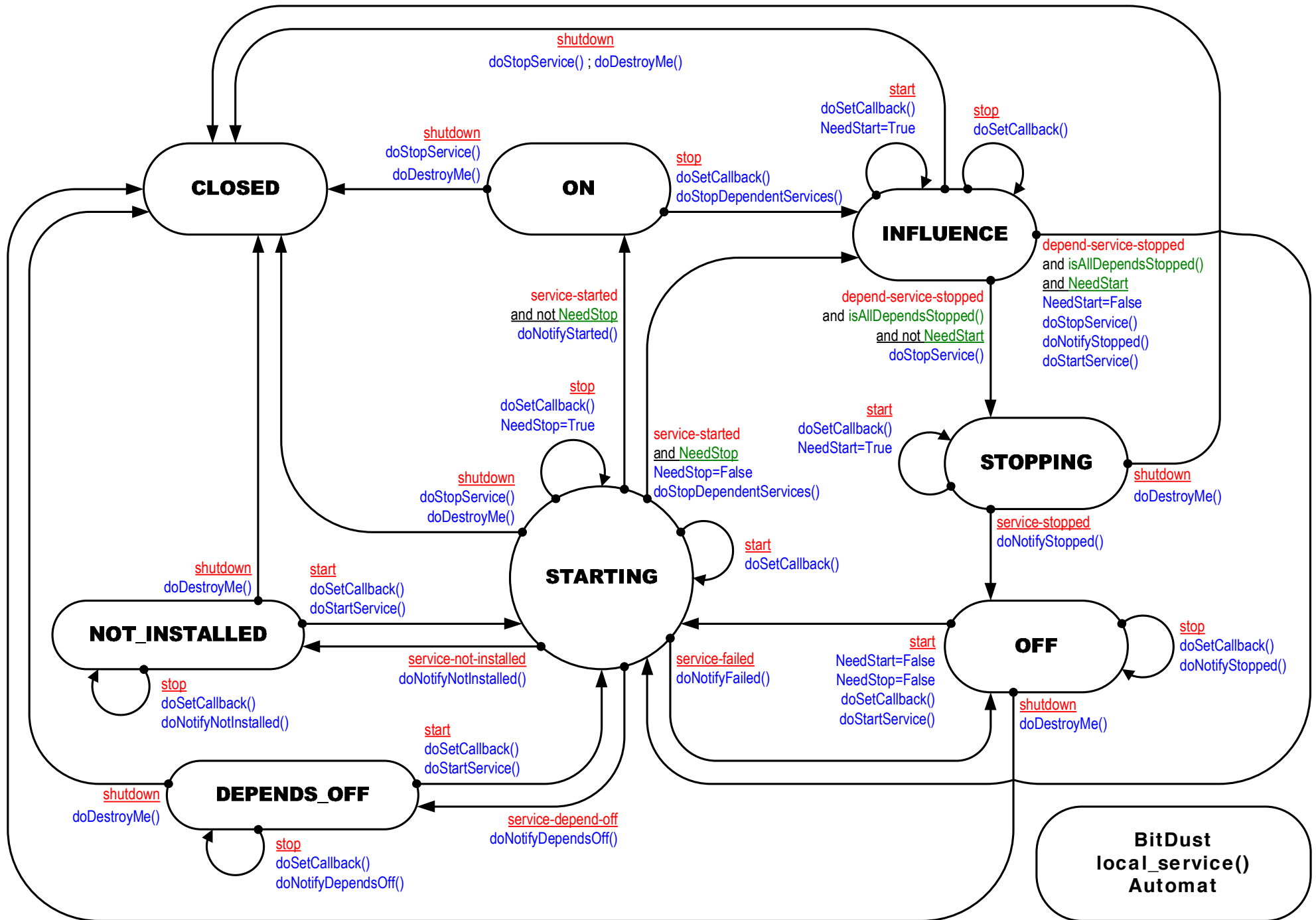


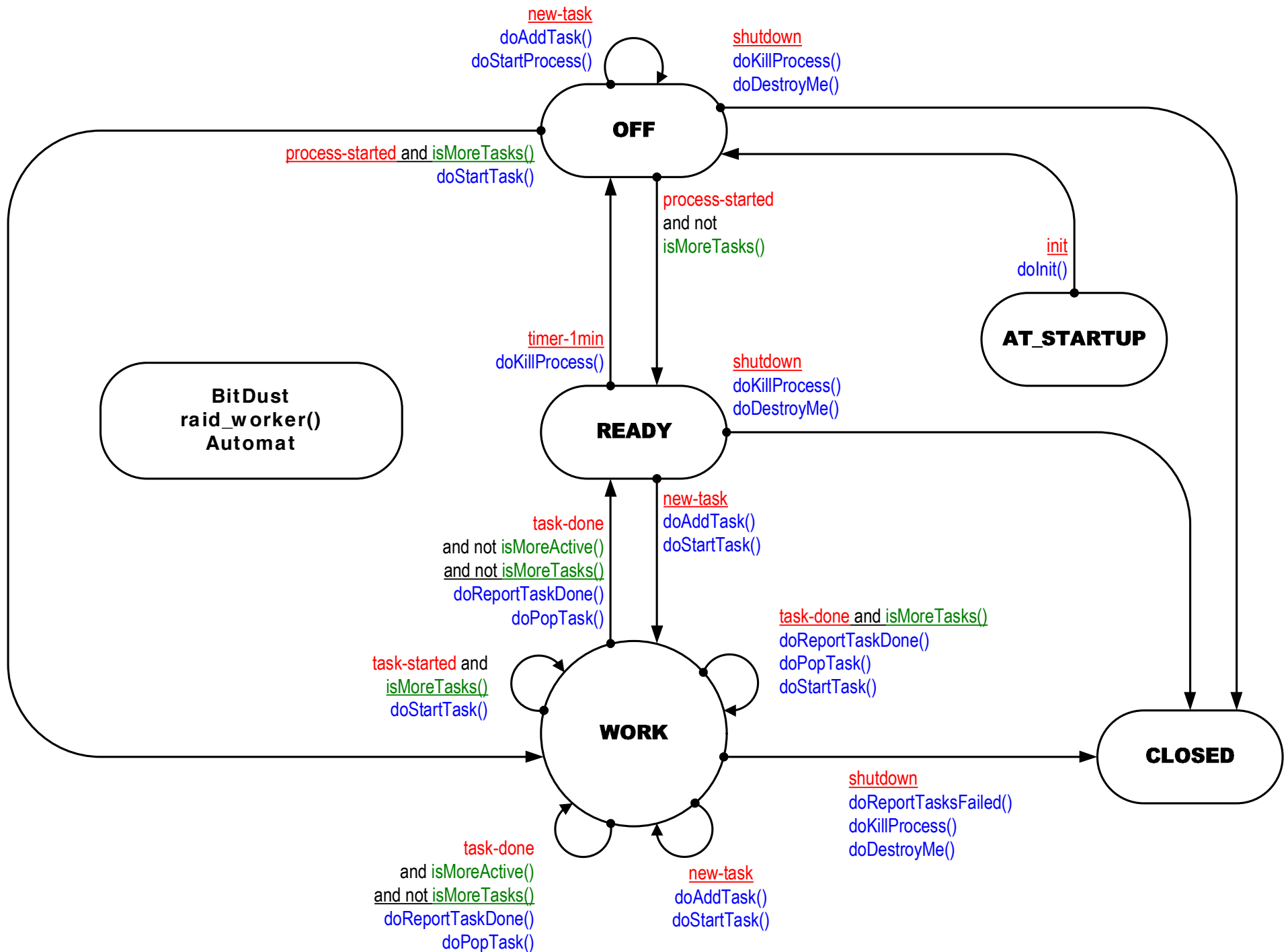




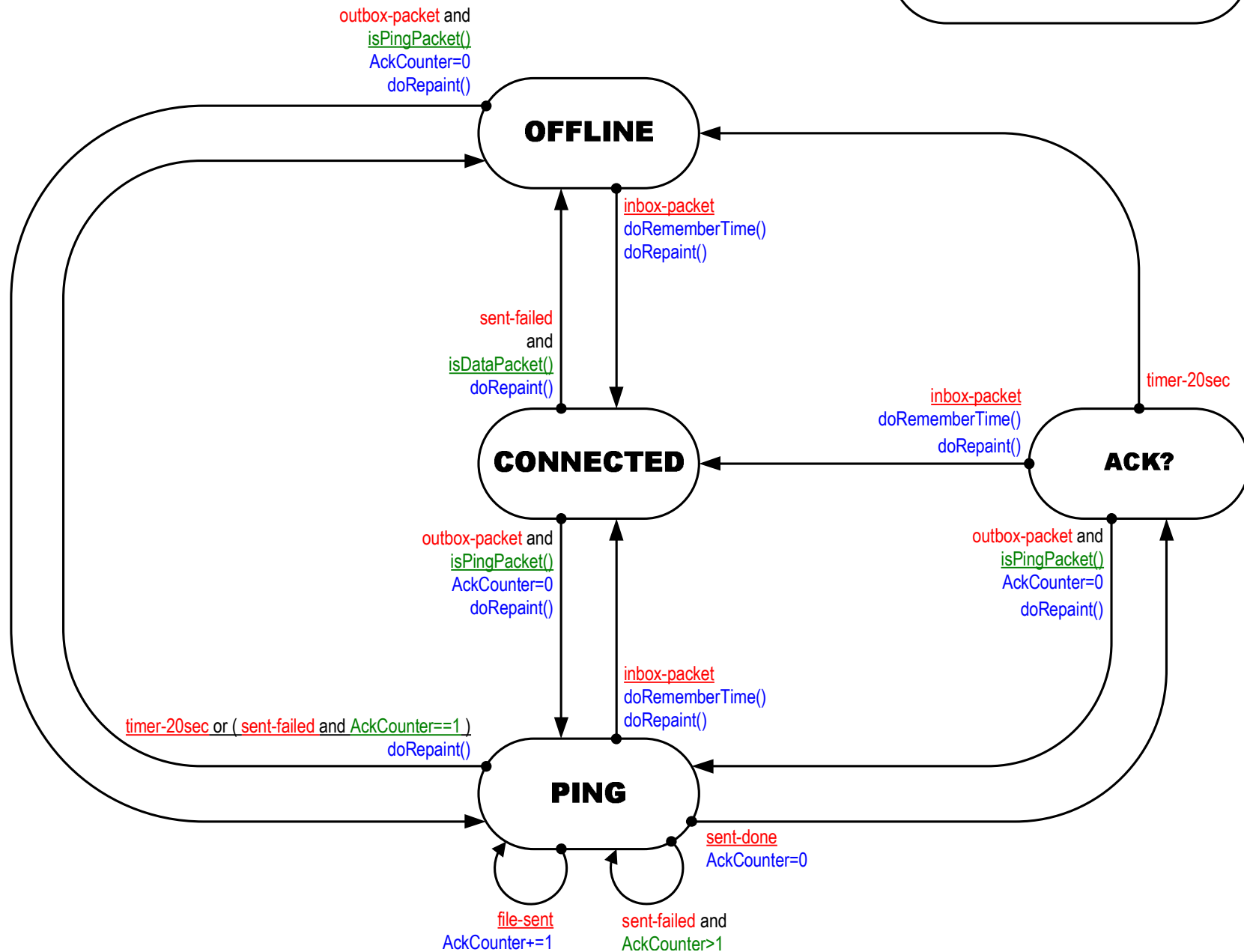


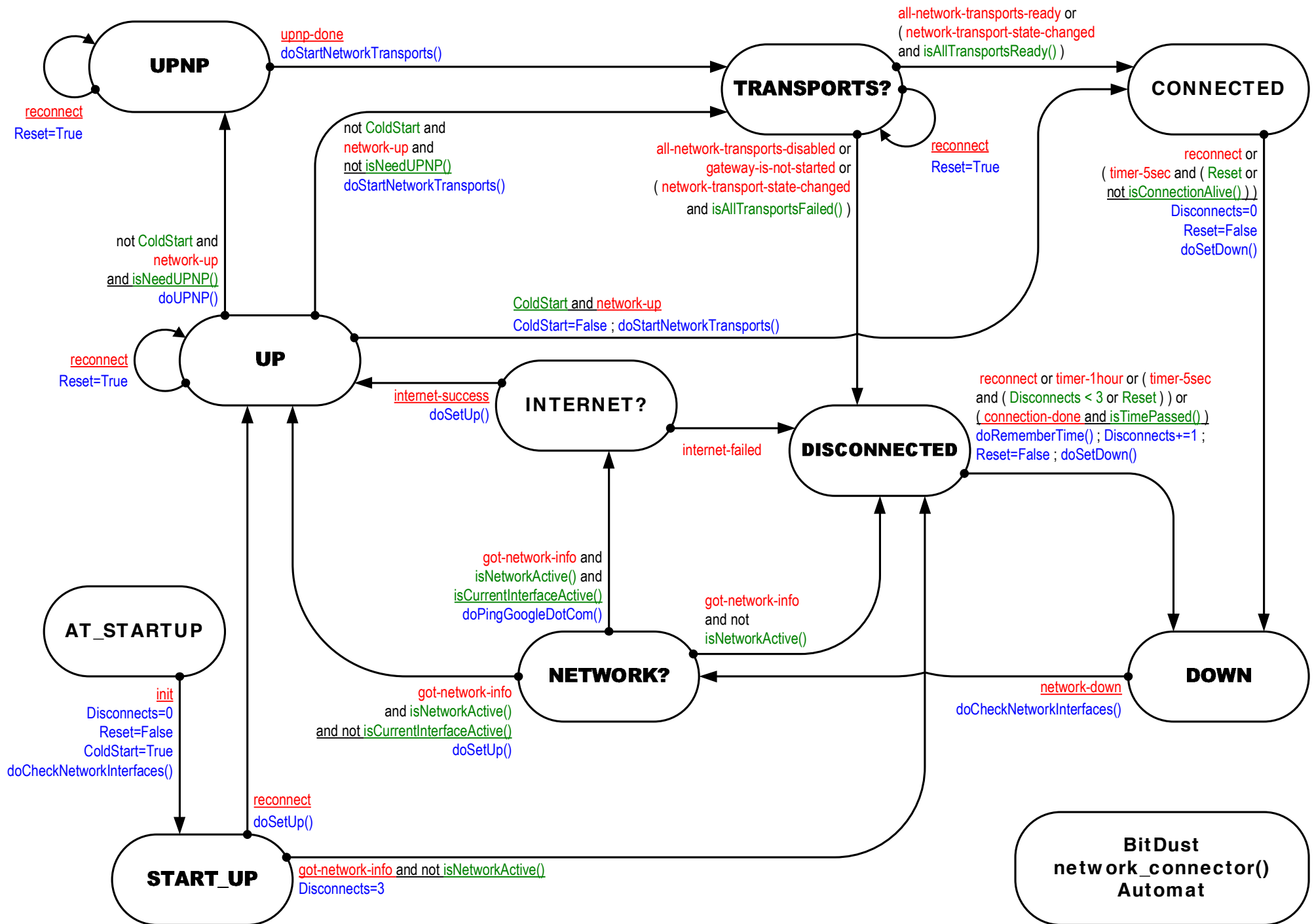


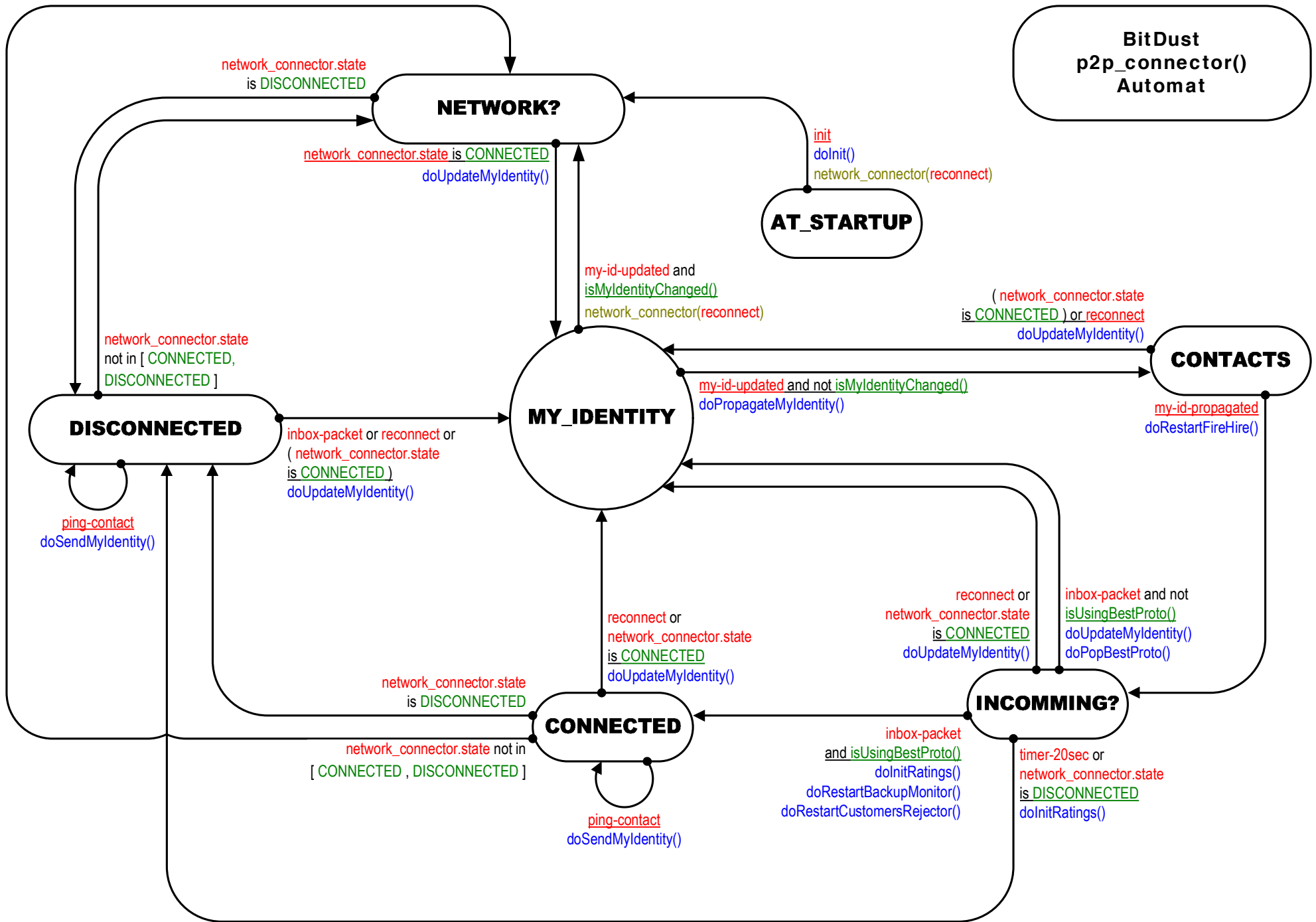




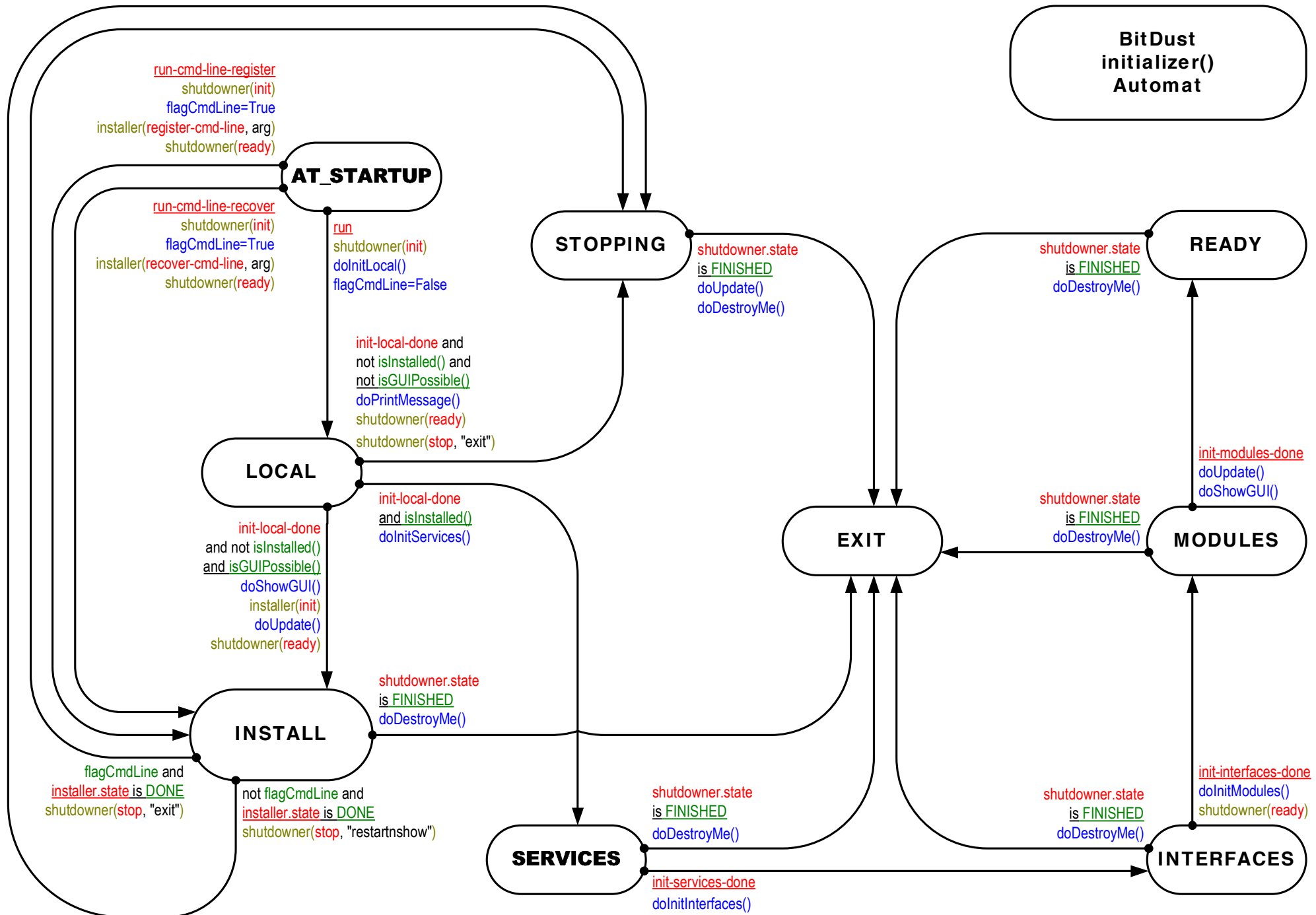
**BitDust
contact_status()
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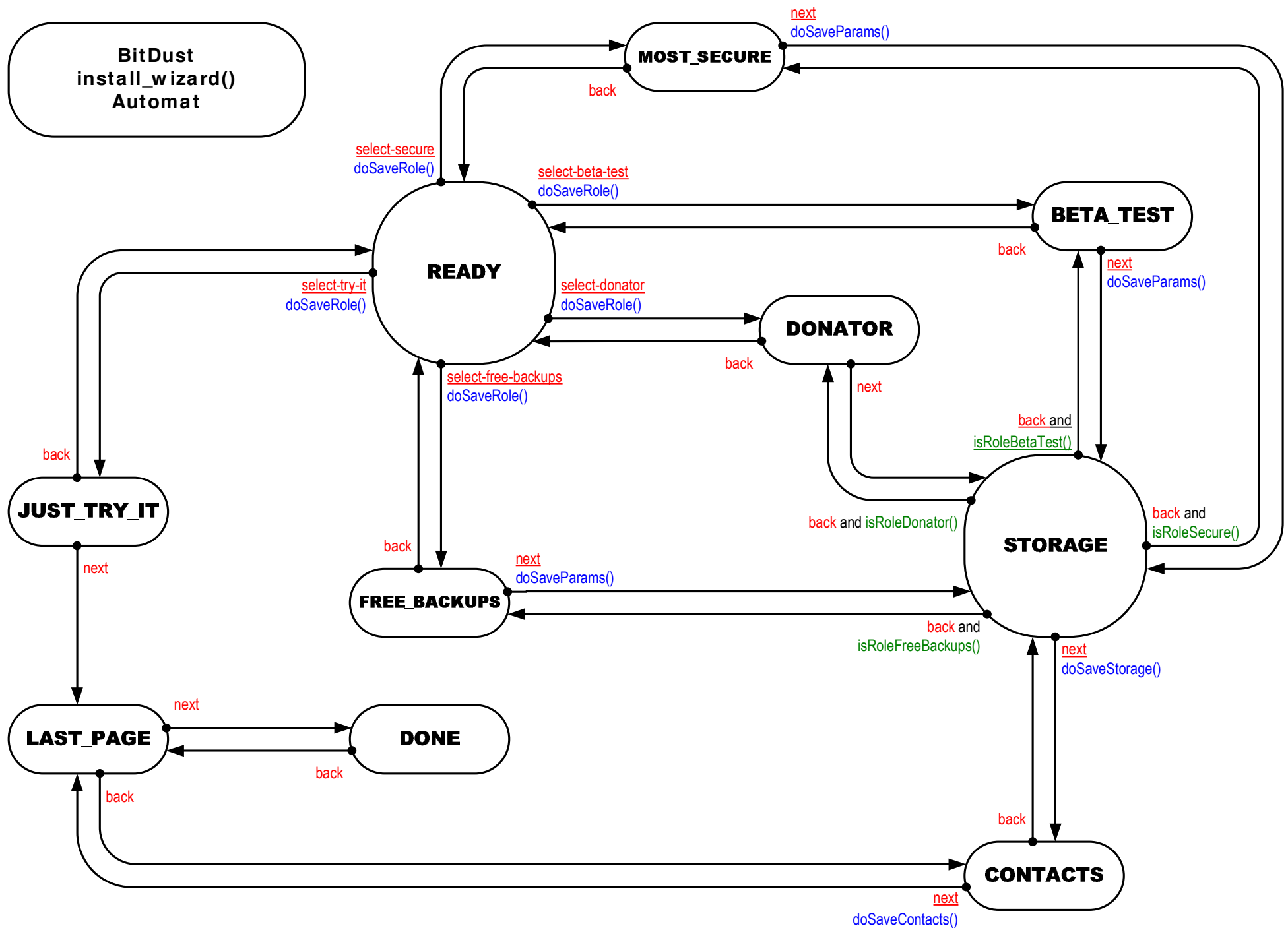


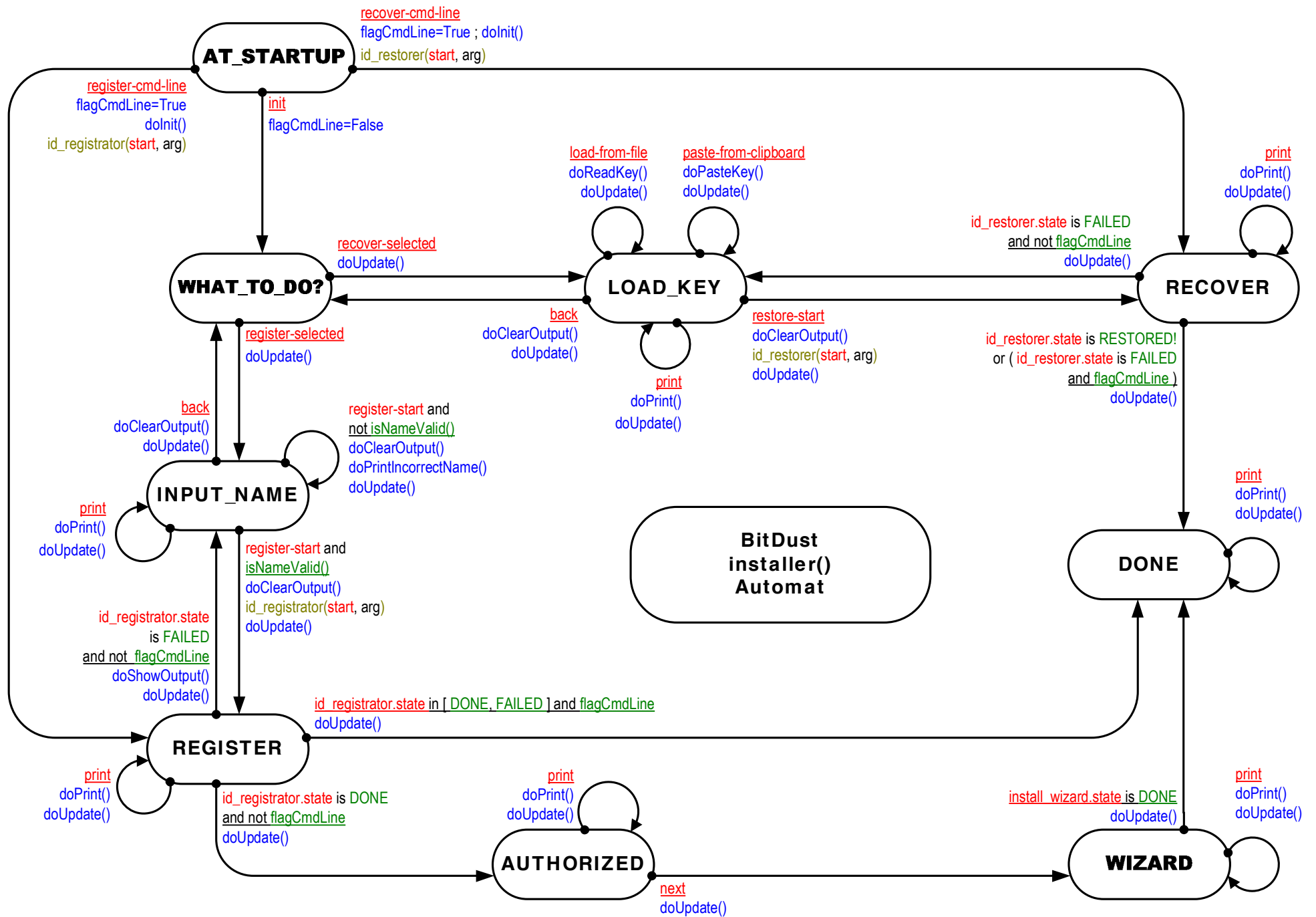


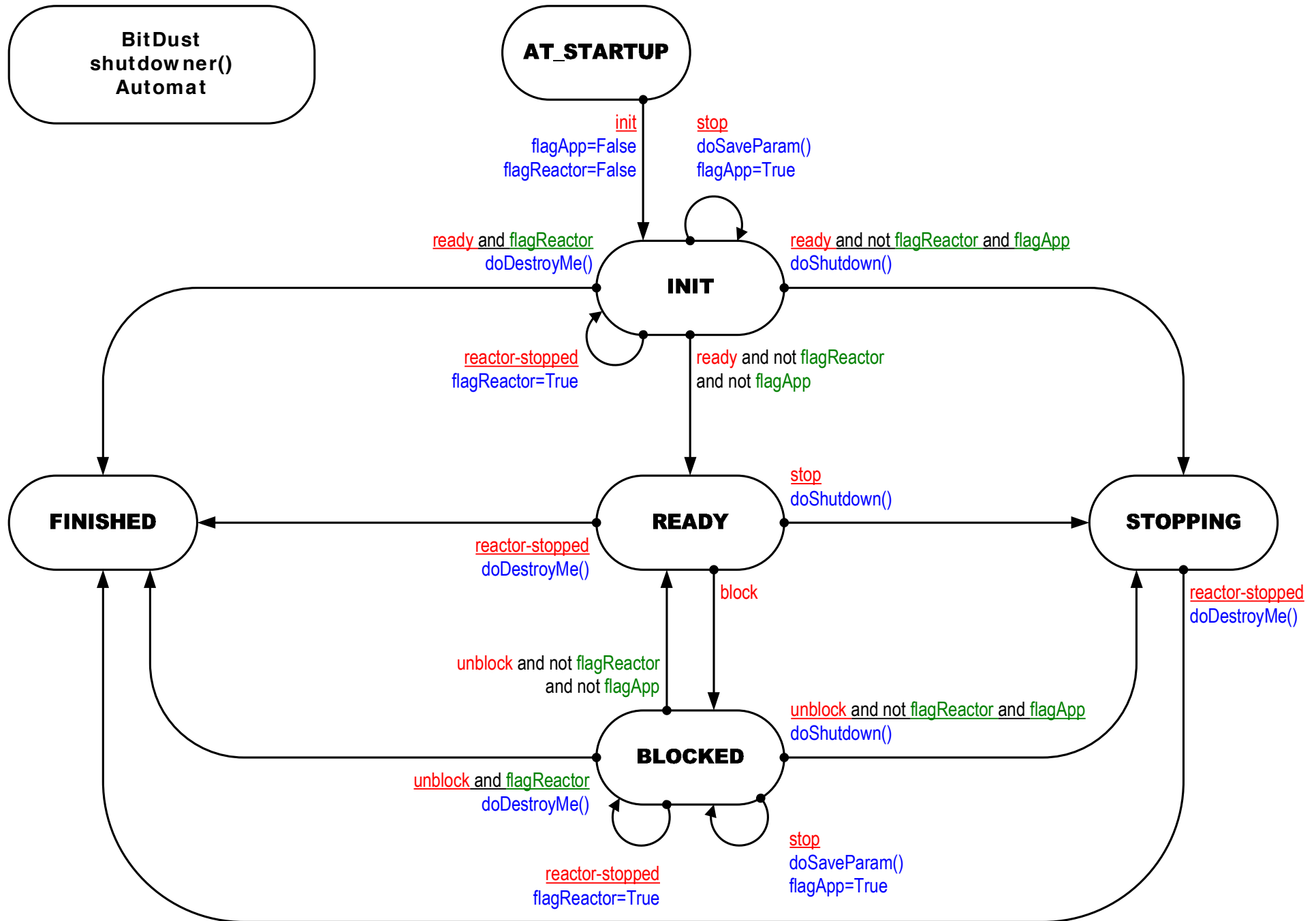


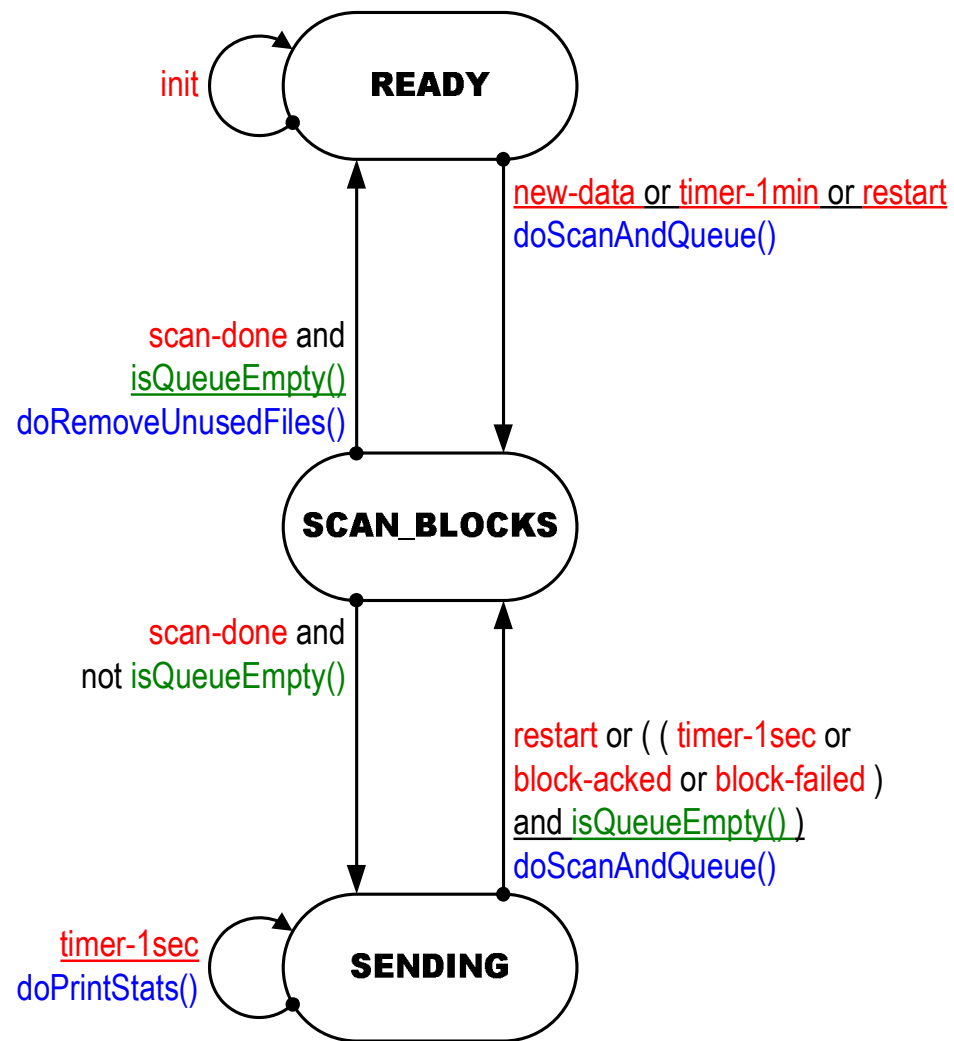
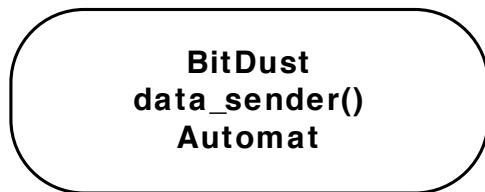
BitDust initializer() Automat

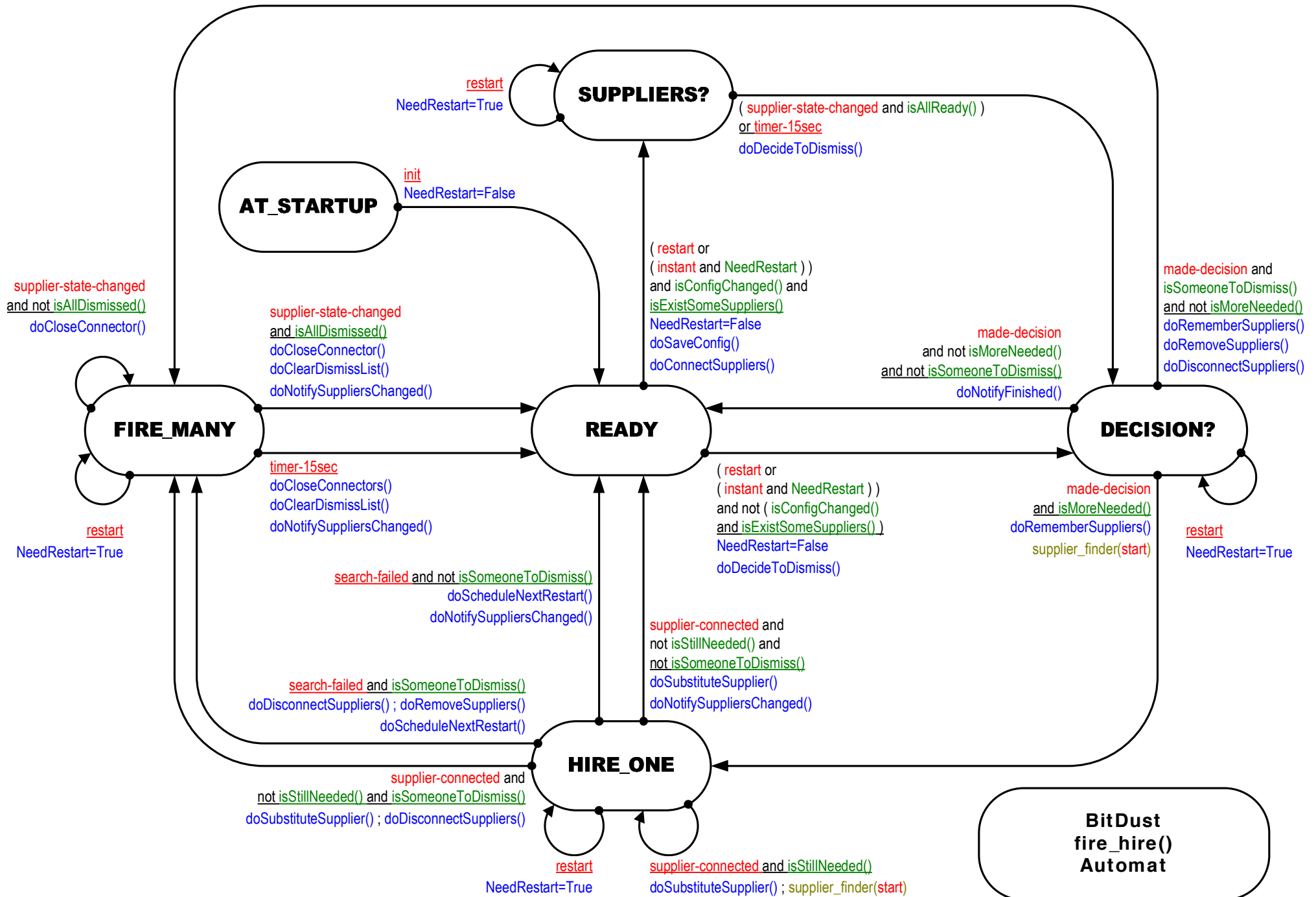












**BitDust
list_files_orator()
Automat**

