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| [VRCOLLAB-206] [Pripraviť používateľskú štúdiu](http://jira.fiit.stuba.sk/browse/VRCOLLAB-206) Created: 25/Apr/16  Updated: 17/May/16  Resolved: 17/May/16 | |
| **Status:** | Done |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Story | **Priority:** | Minor |
| **Reporter:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) | **Assignee:** | [Lenka Kutlikova](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xkutlikova) |
| **Resolution:** | Done | **Votes:** | 0 |
| **Labels:** | None | | |
| **Remaining Estimate:** | Not Specified | | |
| **Time Spent:** | Not Specified | | |
| **Original Estimate:** | Not Specified | | |

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| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| Cieľom príbehu je pripraviť vhodnú používateľskú štúdiu. Vo výsledku by sa štúdie malo zúčastniť minimálne 5 ľudí, ktorí nemajú žiadne (alebo majú len minimálne) skúsenosti s prácou vo virtuálnej realite.  Príbeh zahŕňa prípravu testovacích scenárov a prípravu vhodných otázok. |

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| **Comments** |  |

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| Comment by [Lenka Kutlikova](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xkutlikova) [ 17/May/16 ] |
| Experiment s prenostou navrhnuty aj vykonany. Vysledky budu v dokumentacii. |

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| [VRCOLLAB-203] [Spojiť sieťové prototypy s hlavnou aplikáciou](http://jira.fiit.stuba.sk/browse/VRCOLLAB-203) Created: 25/Apr/16  Updated: 12/May/16  Resolved: 12/May/16 | |
| **Status:** | Done |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Task | **Priority:** | Major |
| **Reporter:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) | **Assignee:** | [Lukas Doubravsky](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xdoubravsky) |
| **Resolution:** | Done | **Votes:** | 0 |
| **Labels:** | None | | |
| **Remaining Estimate:** | Not Specified | | |
| **Time Spent:** | Not Specified | | |
| **Original Estimate:** | Not Specified | | |

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| **Epic Link:** | [Konektivita a kolaborácia](http://jira.fiit.stuba.sk/browse/VRCOLLAB-120) |
| **Sprint:** | Sprint 12 |

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| **Comments** |  |

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| Comment by [Michal Dobai](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xdobaim) [ 12/May/16 ] |
| Sieťové prototypy boli úspesne spojené.  Jedná sa o projekty VX\_Network\_Oculus a VX\_Network\_Kinect.  V rámci tasku bolo nutne spojit logiku z oboch komunikujucich stran do jednej aplikacie. V ramci tasku bolo opravene uchopenie objektov v scene. Vytvorene riesenie je mozne vidiet v: <https://github.com/vexta/App/commit/9923a80df6c47e8a9dc7485729fc0131735028b4> |

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| [VRCOLLAB-198] [Hanojské veže](http://jira.fiit.stuba.sk/browse/VRCOLLAB-198) Created: 25/Apr/16  Updated: 29/Apr/16  Resolved: 29/Apr/16 | |
| **Status:** | Done |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Story | **Priority:** | Major |
| **Reporter:** | [Ondrej Vlcek](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xvlceko) | **Assignee:** | [Erik Bujna](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xbujnae) |
| **Resolution:** | Done | **Votes:** | 0 |
| **Labels:** | None | | |
| **Remaining Estimate:** | Not Specified | | |
| **Time Spent:** | Not Specified | | |
| **Original Estimate:** | Not Specified | | |

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| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| Vytvorenie a implementácia hry hanojské veže, ktoré sa budú hrať prostredníctom kinectu a oculusu. |

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| **Comments** |  |

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| Comment by [Ondrej Vlcek](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xvlceko) [ 29/Apr/16 ] |
| Spravili sme hru hanojske veze, ktore sa ovladaju pomocou ruk. Kinect sleduje ich pohyb a su zobrazene v Oculuse. |

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| [VRCOLLAB-208] [Oprava chýb farieb kociek a zmeny veľkostí objektov.](http://jira.fiit.stuba.sk/browse/VRCOLLAB-208) Created: 16/May/16  Updated: 16/May/16  Resolved: 16/May/16 | |
| **Status:** | Done |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Bug | **Priority:** | Major |
| **Reporter:** | [Michal Dobai](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xdobaim) | **Assignee:** | [Michal Dobai](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xdobaim) |
| **Resolution:** | Done | **Votes:** | 0 |
| **Labels:** | None | | |
| **Remaining Estimate:** | Not Specified | | |
| **Time Spent:** | Not Specified | | |
| **Original Estimate:** | Not Specified | | |

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| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| Je nutné upraviť počiatočné farby kociek, nakoľko kocky sú na strane Oculus aplikácie farebné až do momentu, kým kinect nerozpozná používateľa (kým nie je zahájené trackovanie osoby pred Kinectom).  Ďalej je nutné vyriešiť podobný problém so zmenou veľkostí objektov implementovanou v jednom z predchádzajúcich commitov. Zmena veľkosti objektov sa prejaví až po rozpoznaní používateľa Kinectom.  Úloha bude považovaná za ukončenú, keď budú obe spomenuté chyby vyriešené a riešenie otestované. |

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| **Comments** |  |

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| Comment by [Michal Dobai](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xdobaim) [ 16/May/16 ] |
| Problémy s farebnostou a zmenou velkosti kociek boli vyriesene.  V ramci ulohy boli tiez doimplementovana moznost prepinania konkretnych velkosti kociek (klavesy 1 - 6) a to najma pre potreby testovania aplikacie.  Bolo tiez doimplementovane ovladanie minihry "Hanojske veze" oboma rukami a boli opravene dalsie mensie chyby a nedostatky, ktore boli odhalene pri testovani funkcnosti implementacie v ramci tohto tasku.  <https://github.com/vexta/App/commit/34adcbd9f047ce1e8ad1c2618e55d9156208a570> |
| Comment by [Michal Dobai](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xdobaim) [ 16/May/16 ] |
| Nizsie je uvedeny podrobny zoznam oprav a implementovanej funkcionality v ramci tejto ulohy:   * Implementovana softverova vypomoc pri presunuti objektu. Objekt sa pri zatvoreni ruky na ruku "prilepi" a až pri zaznamenani otvorenia dlane zostane na aktualnom mieste v scene. Bez takejto vypomoci system v kazdej iteracii kontroluje, ci sa objekt nachadza v oblasi ruky. (urcene na testovanie limitov kinectu). Bolo tiez doimplemenovane zapnutie/vypnutie tejto vypomoci za behu aplikacie. * Veze v minihre "Hanojske veze" boli posunute blizsie k sebe a to z toho dovodu, ze krajne veze boli na hranici snimacieho priestoru Kinectu. * Oprava zmeny velkosti kociek (popisana v poli "Description" ulohy) * Oprava farieb kociek (popisana v poli "Description" ulohy) * Oprava "akcneho radiusu". Na uchopenie malych kociek nebolo potrebne presnejsie "mierenie", nakolko zachytavaci radius okolo ruky (v ktorom sa musel nachadzat stred kocky) sa s velkostou kociek nemenil. * Vypis klavesovych skratiek a ich popisu na konzou. * Prepinanie minihier za behu aplikacie (bez potreby restartu) * Implementacia ovladania Hanojskych vezi oboma rukami * Oprava vypisu "Pokus o pripajanie sa" v kniznici VX\_Network Lib |

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| [VRCOLLAB-204] [Zdokumentovať zámer aplikácie](http://jira.fiit.stuba.sk/browse/VRCOLLAB-204) Created: 25/Apr/16  Updated: 13/May/16 | |
| **Status:** | In Progress |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Task | **Priority:** | Major |
| **Reporter:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) | **Assignee:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) |
| **Resolution:** | Unresolved | **Votes:** | 0 |
| **Labels:** | None | | |
| **Remaining Estimate:** | Not Specified | | |
| **Time Spent:** | Not Specified | | |
| **Original Estimate:** | Not Specified | | |

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| **Epic Link:** | [Dokumentácia](http://jira.fiit.stuba.sk/browse/VRCOLLAB-88) |
| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| Cieľom úlohy je zdokumentovať, aký účel má vytvorená aplikácia, a opísať merateľné ukazovatele. |

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| [VRCOLLAB-202] [Vytvoriť zápisnicu po stretnutí 25. 4. 2016](http://jira.fiit.stuba.sk/browse/VRCOLLAB-202) Created: 25/Apr/16  Updated: 25/Apr/16 | |
| **Status:** | To Do |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Task | **Priority:** | Minor |
| **Reporter:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) | **Assignee:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) |
| **Resolution:** | Unresolved | **Votes:** | 0 |
| **Labels:** | None | | |
| **Remaining Estimate:** | Not Specified | | |
| **Time Spent:** | Not Specified | | |
| **Original Estimate:** | Not Specified | | |

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| **Epic Link:** | [Dokumentácia](http://jira.fiit.stuba.sk/browse/VRCOLLAB-88) |
| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| Cieľom úlohy je zdokumentovať stretnutie 25. 4. 2016. |

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| [**Experiment s presnosťou**](http://jira.fiit.stuba.sk/browse/VRCOLLAB-205) ([VRCOLLAB-205](http://jira.fiit.stuba.sk/browse/VRCOLLAB-205)) [VRCOLLAB-207] [Nastaviteľná veľkosť rúk a objektov](http://jira.fiit.stuba.sk/browse/VRCOLLAB-207) Created: 12/May/16  Updated: 12/May/16  Resolved: 12/May/16 | |
| **Status:** | Done |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Sub-task | **Priority:** | Major |
| **Reporter:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) | **Assignee:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) |
| **Resolution:** | Done | **Votes:** | 0 |
| **Labels:** | None | | |
| **Remaining Estimate:** | Not Specified | | |
| **Time Spent:** | Not Specified | | |
| **Original Estimate:** | Not Specified | | |

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| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| Cieľom je implementovať zväčšovanie a zmenšovanie rúk (vyjadrených ako gule) a kociek v scéne. |

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| **Comments** |  |

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| Comment by [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) [ 12/May/16 ] |
| Pomocou šípok hore a dole je možné meniť veľkosti objektov. Commit <https://github.com/vexta/App/commit/b655e8385f72f52b97d687cbbe877295ae1498a8>. |

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| [VRCOLLAB-205] [Experiment s presnosťou](http://jira.fiit.stuba.sk/browse/VRCOLLAB-205) Created: 25/Apr/16  Updated: 17/May/16  Resolved: 17/May/16 | |
| **Status:** | Done |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Story | **Priority:** | Major |
| **Reporter:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) | **Assignee:** | [Lenka Kutlikova](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xkutlikova) |
| **Resolution:** | Done | **Votes:** | 0 |
| **Labels:** | None | | |
| **Σ Remaining Estimate:** | Not Specified | **Remaining Estimate:** | Not Specified |
| **Σ Time Spent:** | Not Specified | **Time Spent:** | Not Specified |
| **Σ Original Estimate:** | Not Specified | **Original Estimate:** | Not Specified |

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| **Sub-Tasks:** | |  |  |  |  |  | | --- | --- | --- | --- | --- | | **Key** | **Summary** | **Type** | **Status** | **Assignee** | | [VRCOLLAB-207](http://jira.fiit.stuba.sk/browse/VRCOLLAB-207) | [Nastaviteľná veľkosť rúk a objektov](http://jira.fiit.stuba.sk/browse/VRCOLLAB-207) | Sub-task | Done | Mario Csaplar | |
| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| Cieľom príbehu je pripraviť aplikáciu tak, aby sa dalo experimentovať s hodnotami jednotlivých kvalitatívnych faktorov. Príkladom je zmenšovanie rúk a kociek, zmena kvality meshu a meranie rýchlosti a rôzne iné. + Mário Csaplár, Michal Dobai |

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| [**Zafarbiť mesh**](http://jira.fiit.stuba.sk/browse/VRCOLLAB-199) ([VRCOLLAB-199](http://jira.fiit.stuba.sk/browse/VRCOLLAB-199)) [VRCOLLAB-200] [Získať údaje o farbe](http://jira.fiit.stuba.sk/browse/VRCOLLAB-200) Created: 25/Apr/16  Updated: 13/May/16  Resolved: 13/May/16 | |
| **Status:** | Done |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Sub-task | **Priority:** | Major |
| **Reporter:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) | **Assignee:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) |
| **Resolution:** | Done | **Votes:** | 0 |
| **Labels:** | None | | |
| **Remaining Estimate:** | Not Specified | | |
| **Time Spent:** | Not Specified | | |
| **Original Estimate:** | Not Specified | | |

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| **Issue Links:** | |  |  |  |  | | --- | --- | --- | --- | | **Blocks** | | | | | blocks | [VRCOLLAB-201](http://jira.fiit.stuba.sk/browse/VRCOLLAB-201) | Upraviť shader | In Progress | |
| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| Momentálne je v aplikácii použitá štruktúra INuiFusionMesh, ktorá ukladá vrcholy a normály. Na základe analýzy boli zistené, že aktuálnu štruktúru INuiFusionMesh je potrebné zameniť za INuiFusionColorMesh. V reťazi volaní Kinect Fusion API je potrebné pridať integráciu zmenšenej farebnej mapy. Keďže farebná a hĺbková mapa majú rôzne rozlíšenie a rôzny pomer strán (FullHD oproti 512x424), bude potrebné vykonať mapovanie.  Výsledkom bude dodatočná 32-bitová farebná informácia o každom vrchole. |

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| [**Zafarbiť mesh**](http://jira.fiit.stuba.sk/browse/VRCOLLAB-199) ([VRCOLLAB-199](http://jira.fiit.stuba.sk/browse/VRCOLLAB-199)) [VRCOLLAB-201] [Upraviť shader](http://jira.fiit.stuba.sk/browse/VRCOLLAB-201) Created: 25/Apr/16  Updated: 13/May/16 | |
| **Status:** | In Progress |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Sub-task | **Priority:** | Major |
| **Reporter:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) | **Assignee:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) |
| **Resolution:** | Unresolved | **Votes:** | 0 |
| **Labels:** | None | | |
| **Remaining Estimate:** | Not Specified | | |
| **Time Spent:** | Not Specified | | |
| **Original Estimate:** | Not Specified | | |

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| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Issue Links:** | |  |  |  |  | | --- | --- | --- | --- | | **Blocks** | | | | | is blocked by | [~~VRCOLLAB-200~~](http://jira.fiit.stuba.sk/browse/VRCOLLAB-200) | Získať údaje o farbe | Done | |
| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| S pripravenými farebnými údajmi treba upraviť shader tak, aby bral tieto informácie do úvahy. |

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| [VRCOLLAB-199] [Zafarbiť mesh](http://jira.fiit.stuba.sk/browse/VRCOLLAB-199) Created: 25/Apr/16  Updated: 25/Apr/16 | |
| **Status:** | To Do |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Story | **Priority:** | Major |
| **Reporter:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) | **Assignee:** | [Mario Csaplar](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xcsaplarm) |
| **Resolution:** | Unresolved | **Votes:** | 0 |
| **Labels:** | None | | |
| **Σ Remaining Estimate:** | Not Specified | **Remaining Estimate:** | Not Specified |
| **Σ Time Spent:** | Not Specified | **Time Spent:** | Not Specified |
| **Σ Original Estimate:** | Not Specified | **Original Estimate:** | Not Specified |

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| **Sub-Tasks:** | |  |  |  |  |  | | --- | --- | --- | --- | --- | | **Key** | **Summary** | **Type** | **Status** | **Assignee** | | [VRCOLLAB-200](http://jira.fiit.stuba.sk/browse/VRCOLLAB-200) | [Získať údaje o farbe](http://jira.fiit.stuba.sk/browse/VRCOLLAB-200) | Sub-task | Done | Mario Csaplar | | [VRCOLLAB-201](http://jira.fiit.stuba.sk/browse/VRCOLLAB-201) | [Upraviť shader](http://jira.fiit.stuba.sk/browse/VRCOLLAB-201) | Sub-task | In Progress | Mario Csaplar | |
| **Epic Link:** | [Práca s Kinectom](http://jira.fiit.stuba.sk/browse/VRCOLLAB-86) |
| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| Cieľom príbehu je zafarbiť mesh, teda získať farebné údaje a použiť ich pri vykresľovaní meshu. |

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| [VRCOLLAB-209] [Pisanie dokumentacie](http://jira.fiit.stuba.sk/browse/VRCOLLAB-209) Created: 18/May/16  Updated: 18/May/16 | |
| **Status:** | To Do |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Task | **Priority:** | Major |
| **Reporter:** | [Martin Petras](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xpetrasm2) | **Assignee:** | [Martin Petras](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xpetrasm2) |
| **Resolution:** | Unresolved | **Votes:** | 0 |
| **Labels:** | None | | |
| **Σ Remaining Estimate:** | Not Specified | **Remaining Estimate:** | Not Specified |
| **Σ Time Spent:** | Not Specified | **Time Spent:** | Not Specified |
| **Σ Original Estimate:** | Not Specified | **Original Estimate:** | Not Specified |

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| **Sub-Tasks:** | |  |  |  |  |  | | --- | --- | --- | --- | --- | | **Key** | **Summary** | **Type** | **Status** | **Assignee** | | [VRCOLLAB-210](http://jira.fiit.stuba.sk/browse/VRCOLLAB-210) | [Dokumentacia modulu pre Okna](http://jira.fiit.stuba.sk/browse/VRCOLLAB-210) | Sub-task | To Do | Martin Petras | | [VRCOLLAB-211](http://jira.fiit.stuba.sk/browse/VRCOLLAB-211) | [Dokumentacia modulu pre Oculus](http://jira.fiit.stuba.sk/browse/VRCOLLAB-211) | Sub-task | To Do | Martin Petras | |
| **Epic Link:** | [Dokumentácia](http://jira.fiit.stuba.sk/browse/VRCOLLAB-88) |
| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| Vsetci Cieľom úlohy je zdokumentovať produkt a riadenie v time z 2. semestra. Budeme rozsirovat dokumentaciu zo zimneho semestra. |

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| [**Pisanie dokumentacie**](http://jira.fiit.stuba.sk/browse/VRCOLLAB-209) ([VRCOLLAB-209](http://jira.fiit.stuba.sk/browse/VRCOLLAB-209)) [VRCOLLAB-211] [Dokumentacia modulu pre Oculus](http://jira.fiit.stuba.sk/browse/VRCOLLAB-211) Created: 18/May/16  Updated: 18/May/16 | |
| **Status:** | To Do |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Sub-task | **Priority:** | Major |
| **Reporter:** | [Martin Petras](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xpetrasm2) | **Assignee:** | [Martin Petras](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xpetrasm2) |
| **Resolution:** | Unresolved | **Votes:** | 0 |
| **Labels:** | None | | |
| **Remaining Estimate:** | Not Specified | | |
| **Time Spent:** | Not Specified | | |
| **Original Estimate:** | Not Specified | | |

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| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| Cielom ulohy je vytvorit dokumentaciu modulu pre zariadenie Oculus |

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| [**Pisanie dokumentacie**](http://jira.fiit.stuba.sk/browse/VRCOLLAB-209) ([VRCOLLAB-209](http://jira.fiit.stuba.sk/browse/VRCOLLAB-209)) [VRCOLLAB-210] [Dokumentacia modulu pre Okna](http://jira.fiit.stuba.sk/browse/VRCOLLAB-210) Created: 18/May/16  Updated: 18/May/16 | |
| **Status:** | To Do |
| **Project:** | [Interakcia a kolaborácia vo virtuálnej realite](http://jira.fiit.stuba.sk/secure/BrowseProject.jspa?id=10904) |
| **Component/s:** | None |
| **Affects Version/s:** | None |
| **Fix Version/s:** | None |

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| **Type:** | Sub-task | **Priority:** | Major |
| **Reporter:** | [Martin Petras](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xpetrasm2) | **Assignee:** | [Martin Petras](http://jira.fiit.stuba.sk/secure/ViewProfile.jspa?name=xpetrasm2) |
| **Resolution:** | Unresolved | **Votes:** | 0 |
| **Labels:** | None | | |
| **Remaining Estimate:** | Not Specified | | |
| **Time Spent:** | Not Specified | | |
| **Original Estimate:** | Not Specified | | |

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| **Sprint:** | Sprint 12 |

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| **Description** |  |

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| Cielom ulohy je zdokumentovat modul pre okna. |

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