Dohm, Nathan Michael

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Education

MICHIGAN STATE UNIVERSITY   **MAY 2020**

B.A. Media and Information w/ concentration on 3D modeling and animation.

· Related coursework: CSE 231 (Programming in Python), CSE 232 (Programming in C++), CAS 116 (Photoshop and Illustrator), MI 247 (3D Graphics and Design), MI 491 (Zbrush), JRN 413 (Autodesk Maya).

Work and Community Experience

CTI | UNITED STATES NAVY   **AUGUST 2020 - AUGUST 2021**

· Was in training to become a Cryptologic Technician Interpretive translator in Chinese.
· Discharged with an honorable discharge under separation code MDB (Hardship Discharge).

INTERN | ONCORE AV   **MAY 2019 - AUGUST 2019**

· Graphics director for the 2D graphics used in livestream of the local baseball team.
· Was in charge of the software used for displaying the scoreboard, player information, league scores, etc.

INTERN | ELK RAPIDS ENGINEERING   **MAY 2018 - AUGUST 2018**

· Created, initiated, and implemented version control for PLC and XPI files used on CNC machinery.
· Documented the procedures used in implementing version control.
· Designed, along with a coworker, the local website used on the new line of CNC machines (NXT series) used as a directory for documentation on the machine.

VOLUNTEER| GLADHANDER   **OCTOBER 2012 – OCTOBER 2016**

· Sold auction items during the school sponsored event that went towards supporting the school and the local community.

Skills & Abilities

PROGRAMMING LANGUAGES

· Python
· C/C++
· HTML/CSS/Javascript

MEDIA AND INFORMATION

· Zbrush
· Autodesk Maya

Collegiate Experience

· Associated Students of Michigan State University (2019) - Member of the policy committee
· Meditation Club (2017-2018) - We meditate and hangout outside.