

Vezhdel Vasyl

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ENTRY-LEVEL COMPUTER PROGRAMMER

- ❖ **Honors student of Uzhhorod National University in IT program.** Academic credentials are reinforced by programming experience during 3 years of studying.
- ❖ **Consistently commended by professors** for programming abilities, grasp of multiple technologies and attention to detail.
- ❖ **Intermediate knowledge of game development** using Unity Engine & C# programming language.
- ❖ **Basic skills of web/mobile applications development** using Flutter SDK
- ❖ **Known as a self-starter**, team player and multitasker - strive to exceed expectations.

Education

UZHGOROD NATIONAL UNIVERSITY - Uzhhorod, UKRAINE 88000

3rd year student, Information Technology Faculty

- ❖ **Honors:** Certificates **Prometheus** (Programming Basics, Python Beginner Course, Basic Team Management & Projects in IT), **CS50** (Programming Basics), **Geekbrains** (Python Basics), **LinkedIn** (Python Quick Start, Learning Python, Python Object-Oriented Programming), **Codecademy** (Ruby Beginner Course), **Alison** (Java Programming for Complete Beginners).
- ❖ **Senior Project:** Earned "A" grade on course works of 2nd & 3rd grade "Creating 2d & 3d game using Unity Engine", gained excellent grades from Upwork customers (mainly worked on logos using Adobe Illustrator), worked on several Flutter projects (web/mobile applications).
- ❖ **Course Highlights:** Creating games using Unity Engine + C# language, creating web and mobile apps with Flutter SDK, Web Design, Database Programming.

Technology Summary

- ❖ **Programming/Languages:** C#, C++, Python, Dart, MySQL, Java, Ruby, Js, Html, Css.
- ❖ **Database Management:** SQL Server, MS Access.
- ❖ **Design & IDE Tools:** Unity, FlutLab, Visual Studio, Figma, Adobe Photoshop/Illustrator, Android Studio, GitHub, Node Js, React.
- ❖ **Systems:** Windows.