

直交基底、直交行列、Gram-Schmidtの直行化法

正規直交

ベクトル $q_1 \cdots q_n$ は

$$q_i^T q_j = \begin{cases} 0 & i \neq j \text{ (直交ベクトル)} \\ 1 & i = j \text{ (単位ベクトル : } \|q_i\| = 1) \end{cases}$$

射影と最小2乗：正規直交の場合

もし A の列が正規直交ならば

$$A^T A = \begin{bmatrix} \cdots & a_1^T & \cdots \\ \cdots & a_2^T & \cdots \\ \cdots & \vdots & \cdots \\ \cdots & a_n^T & \cdots \end{bmatrix} \begin{bmatrix} \vdots & \vdots & \vdots & \vdots \\ a_1 & a_2 & \cdots & a_n \\ \vdots & \vdots & \vdots & \vdots \end{bmatrix} = \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix} = I$$

これにより、射影行列は

$$P = AA^T, \quad \bar{x} = A^T b$$

となる

3.3.1

```
A = [1, -2; 1, -1; 1, 1; 1, 2]
```

A =

```
1      -2
1      -1
1       1
1       2
```

```
b = [-4; -3; -1; 0]
```

b =

```
-4
-3
-1
0
```

```
dot(A(:,1), A(:,2))
```

ans =

```
0
```

$$C = \frac{1}{2} c$$

$$c = 2C$$

$$D = \frac{1}{\sqrt{10}} d$$

$$d = \sqrt{10} D$$

```
A2 = [A(:,1)*(1/4),A(:,2)*(1/10)]
```

```
A2 =
    1/4    -1/5
    1/4   -1/10
    1/4    1/10
    1/4    1/5
```

```
x=A2'*b
```

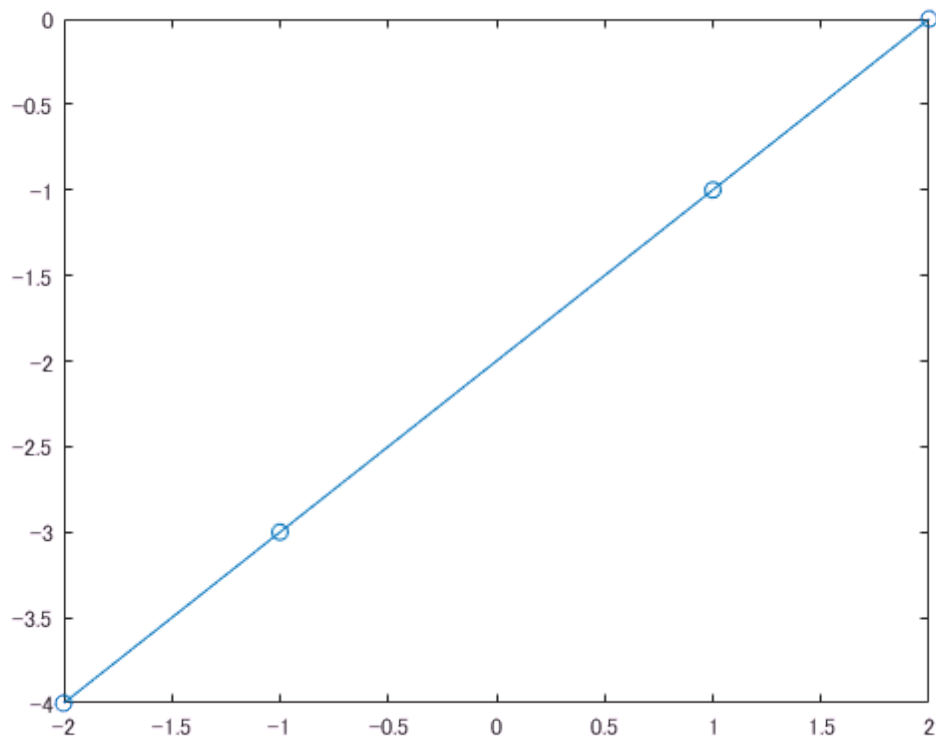
```
x =
   -2
    1
```

$$y = -2 + t$$

```
t = [-2,-1,1,2]
```

```
t =
   -2    -1     1     2
```

```
plot(t,-2+t,'-o')
```



```
A * x
```

```
ans =
```

```
-4
-3
-1
0
```

```
norm(A*x-b)
```

```
ans =
```

```
0
```

3.3.2

```
b = [0;3;0]
```

```
b =
```

```
0
3
0
```

```
a1 = [2/3;2/3;-1/3]
```

```
a1 =
```

```
2/3
2/3
-1/3
```

$a2 = [-1/3; 2/3; 2/3]$

$a2 =$
$$\begin{bmatrix} -1/3 \\ 2/3 \\ 2/3 \end{bmatrix}$$

$a1 * a1' * b$

$ans =$
$$\begin{bmatrix} 4/3 \\ 4/3 \\ -2/3 \end{bmatrix}$$

$a2 * a2' * b$

$ans =$
$$\begin{bmatrix} -2/3 \\ 4/3 \\ 4/3 \end{bmatrix}$$

$A = [a1, a2]$

$A =$
$$\begin{bmatrix} 2/3 & -1/3 \\ 2/3 & 2/3 \\ -1/3 & 2/3 \end{bmatrix}$$

$A * A' * b$

$ans =$
$$\begin{bmatrix} 2/3 \\ 8/3 \\ 2/3 \end{bmatrix}$$

3.3.3

$a3 = [2/3; -1/3; 2/3]$

$a3 =$
$$\begin{bmatrix} 2/3 \\ -1/3 \\ 2/3 \end{bmatrix}$$

$a3 * a3' * b$

$ans =$
$$\begin{bmatrix} -2/3 \\ 1/3 \\ -2/3 \end{bmatrix}$$

$A = [a1, a2, a3]$

$A =$
$$\begin{bmatrix} 2/3 & -1/3 & 2/3 \\ 2/3 & 2/3 & -1/3 \\ -1/3 & 2/3 & 2/3 \end{bmatrix}$$

$$\begin{array}{ccc} 2/3 & 2/3 & -1/3 \\ -1/3 & 2/3 & 2/3 \end{array}$$

$$a_1 * a_1' * b + a_2 * a_2' * b + a_3 * a_3' * b$$

ans =

$$\begin{bmatrix} 0 \\ 3 \\ 0 \end{bmatrix}$$

直交行列

正規直交の列を持つ正方行列

$$Q^T Q = I$$

$$Q Q^T = I$$

$$Q^T = Q^{-1}$$

例1

$$Q = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$$

$$Q^T = Q^{-1} = \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix}$$

例2

交換行列 P は直交行列

$$P = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$P^{-1} = P^T = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$P = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$

$$P^{-1} = P^T = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

直行行列の最も重要な性質

直行行列による積は長さを保存する

$$\|Qx\| = \|x\|$$

また、内積も保存される

$$(Qx)^T(Qy) = x^T y$$

3.3.4

$$(Q_1 Q_2)^T Q_1 Q_2 = Q_2^T Q_1^T Q_1 Q_2 = Q_2^T I Q_2 = Q_2^T Q_2 = I$$

$$Q_1 Q_2 (Q_1 Q_2)^T = Q_1 Q_2 Q_2^T Q_1^T = Q_1 Q^T = I$$

$$(Q_1 Q_2)^T = Q_2^T Q_1^T = Q_2^{-1} Q_1^{-1} = (Q_1 Q_2)^{-1}$$

3.3.5

$$Q^T = (I - 2uu^T)^T = I - 2(uu^T)^T = I - 2uu^T$$

$$QQ^T = (I - 2uu^T)(I - 2uu^T) = I - 4uu^T + 4uu^T uu^T = I$$

```
clear
u = [1/sqrt(3);1/sqrt(3);1/sqrt(3)]
```

```
u =
    780/1351
    780/1351
    780/1351
```

```
Q = eye(3)-2*u*u'
```

```
Q =
    1/3    -2/3    -2/3
   -2/3     1/3    -2/3
   -2/3    -2/3     1/3
```

3.3.6

```
clear
A = [1/sqrt(3),1/sqrt(3),1/sqrt(3);1/sqrt(2),0,-1/sqrt(2)]
```

```
A =
    780/1351    780/1351    780/1351
    985/1393         0   -985/1393
```

```
E21 = eye(2);
E21(2,1) = -sqrt(3)/sqrt(2)
```

```
E21 =
     1         0
   -1079/881     1
```

```
U = E21 * A
```

$$U = \begin{bmatrix} 780/1351 & 780/1351 & 780/1351 \\ * & -985/1393 & -1393/985 \end{bmatrix}$$

$$E12 = \text{eye}(2)$$

$$E12 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$E12(1,2) = \text{sqrt}(2)/\text{sqrt}(3)$$

$$E12 = \begin{bmatrix} 1 & 881/1079 \\ 0 & 1 \end{bmatrix}$$

$$U = E12 * U$$

$$U = \begin{bmatrix} 780/1351 & 0 & -780/1351 \\ * & -985/1393 & -1393/985 \end{bmatrix}$$

$$x = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

$$\frac{1}{\sqrt{3}}a = \frac{1}{\sqrt{3}}c$$

$$a = c$$

$$-\frac{1}{\sqrt{2}}b = \sqrt{2}c$$

$$b = -2c$$

$$x = \begin{bmatrix} a \\ -2a \\ a \end{bmatrix} = \pm \frac{1}{\sqrt{6}} \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}$$

3.3.7

ベクトルが正規直行の場合

$$q_i^T q_j = \begin{cases} 0 & i \neq j (\text{直交ベクトル}) \\ 1 & i = j (\text{単位ベクトル : } \|q_i\| = 1) \end{cases}$$

より、

$$\begin{aligned}
 vv^T &= (q_1x_1 + \cdots + q_nx_n)(q_1x_1 + \cdots + q_nx_n)^T \\
 &= x_1^2 + \cdots + x_n^2
 \end{aligned}$$

3.3.8

```
clear
Q = [1/2,1/2,1/2,1/2;
     1/2,1/2,-1/2,-1/2;
     1/2,-1/2,-1/2,1/2;
     1/2,-1/2,1/2,-1/2;]
```

```
Q =
    1/2    1/2    1/2    1/2
    1/2    1/2   -1/2   -1/2
    1/2   -1/2   -1/2    1/2
    1/2   -1/2    1/2   -1/2
```

Q*Q'

```
ans =
     1     0     0     0
     0     1     0     0
     0     0     1     0
     0     0     0     1
```

Q'*Q

```
ans =
     1     0     0     0
     0     1     0     0
     0     0     1     0
     0     0     0     1
```

Q'

```
ans =
    1/2    1/2    1/2    1/2
    1/2    1/2   -1/2   -1/2
    1/2   -1/2   -1/2    1/2
    1/2   -1/2    1/2   -1/2
```

Q^-1

```
ans =
    1/2    1/2    1/2    1/2
    1/2    1/2   -1/2   -1/2
    1/2   -1/2   -1/2    1/2
    1/2   -1/2    1/2   -1/2
```

直交行列

Gram-Schmidtの直交化法

列を正規直交にする方法

任意の線形独立なベクトルの集合 a_1, \dots, a_n をGram-Schmidtの過程によって直交ベクトルの集合へ変換

$$v_1 = a_1$$

$$v_i = a_i - \frac{v_1^T a_i}{v_1^T v_1} v_1 - \dots - \frac{v_{i-1}^T a_i}{v_{i-1}^T v_{i-1}} v_{i-1}$$

$$q_i = \frac{v_i}{\|v_i\|} \text{ は正規直交}$$

例

$$a_1 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, a_2 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, a_3 = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

$$v_1 = a_1$$

$$v_2 = a_2 - \frac{1}{2} v_1$$

$$v_3 = a_3 - \frac{1}{2} v_1 - \frac{1}{3} v_2$$

$$q_1 = \frac{v_1}{\|v_1\|} = \sqrt{\frac{1}{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

$$q_2 = \frac{v_2}{\|v_2\|} = \sqrt{\frac{2}{3}} \begin{bmatrix} \frac{1}{2} \\ -\frac{1}{2} \\ 1 \end{bmatrix}$$

$$q_3 = \frac{v_3}{\|v_3\|} = \sqrt{\frac{3}{4}} \begin{bmatrix} -\frac{2}{3} \\ \frac{2}{3} \\ \frac{2}{3} \end{bmatrix}$$

$$a_1 = v_1$$

$$a_2 = \frac{1}{2} v_1 + v_2$$

$$a_3 = \frac{1}{3} v_1 + \frac{1}{2} v_2 + v_3$$

若しくは

$$a_1 = \sqrt{2} q_1$$

$$a_2 = \sqrt{\frac{1}{2}} q_1 + \sqrt{\frac{3}{2}} q_2$$

$$a_3 = \sqrt{\frac{1}{2}} q_1 + \sqrt{\frac{1}{6}} q_2 + \sqrt{\frac{4}{3}} q_3$$

以上より

$$\begin{bmatrix} a_1 & a_2 & a_3 \end{bmatrix} = \begin{bmatrix} q_1 & q_2 & q_3 \end{bmatrix} \begin{bmatrix} \sqrt{2} & \sqrt{\frac{1}{2}} & \sqrt{\frac{1}{2}} \\ 0 & \sqrt{\frac{3}{2}} & \sqrt{\frac{1}{6}} \\ 0 & 0 & \sqrt{\frac{4}{3}} \end{bmatrix}$$

$$A = QR$$

3.3.9

```
a1 = [0;0;1]
```

```
a1 =  
    0  
    0  
    1
```

```
a2 = [0;1;1]
```

```
a2 =  
    0  
    1  
    1
```

```
a3 = [1;1;1]
```

```
a3 =  
    1  
    1  
    1
```

```
v1 = a1
```

```
v1 =  
    0  
    0  
    1
```

```
v2 = a2 - (a2' * v1)/(v1' * v1)*v1
```

v2 =

0
1
0

$$v3 = a3 - (a3' * v1) / (v1' * v1) * v1 - (a3' * v2) / (v2' * v2) * v2$$

v3 =

1
0
0

$$q1 = v1 / \text{norm}(v1)$$

q1 =

0
0
1

$$q2 = v2 / \text{norm}(v2)$$

q2 =

0
1
0

$$q3 = v3 / \text{norm}(v3)$$

q3 =

1
0
0

$$A = [a1, a2, a3]$$

A =

0	0	1
0	1	1
1	1	1

$$Q = [q1, q2, q3]$$

Q =

0	0	1
0	1	0
1	0	0

$$R = [1, 1, 1; 0, 1, 1; 0, 0, 1]$$

R =

1	1	1
0	1	1
0	0	1

$$Q * R$$

```
ans =
    0    0    1
    0    1    1
    1    1    1
```

3.3.10

```
clear
A = [3,0;4,5]
```

```
A =
    3    0
    4    5
```

```
a1 = [3;4]
```

```
a1 =
    3
    4
```

```
a2 = [0;5]
```

```
a2 =
    0
    5
```

```
v1 = a1
```

```
v1 =
    3
    4
```

```
v2 = a2 - (a2' * v1)/(v1' * v1)*v1
```

```
v2 =
   -12/5
    9/5
```

```
q1 = v1 / norm(v1)
```

```
q1 =
    3/5
    4/5
```

```
q2 = v2 / norm(v2)
```

```
q2 =
   -4/5
    3/5
```

```
Q = [q1,q2]
```

```
Q =
    3/5   -4/5
    4/5    3/5
```

4/5

3/5

```
R = [5,4;0,3]
```

```
R =
```

```
    5    4
    0    3
```

```
Q * R
```

```
ans =
```

```
    3    *
    4    5
```

3.3.11

```
clear
a1 = [1;2;2]
```

```
a1 =
```

```
    1
    2
    2
```

```
a2 = [1;3;1]
```

```
a2 =
```

```
    1
    3
    1
```

```
v1 = a1
```

```
v1 =
```

```
    1
    2
    2
```

```
v2 = a2 - (a2' * v1)/(v1' * v1)*v1
```

```
v2 =
```

```
    0
    1
   -1
```

```
q1 = v1 / norm(v1)
```

```
q1 =
```

```
    1/3
    2/3
    2/3
```

```
q2 = v2 / norm(v2)
```

```
q2 =
```

```
0
985/1393
-985/1393
```

```
Q = [q1,q2]
```

```
Q =
    1/3      0
    2/3    985/1393
    2/3   -985/1393
```

```
R = [3,3;0,sqrt(2)]
```

```
R =
    3      3
    0   1393/985
```

```
Q * R
```

```
ans =
    1      1
    2      3
    2      1
```

$$A = m \times n$$

ならば

$$Q = m \times n$$

$$R = n \times n$$

3.3.12

```
clear
a1 = [1;2;2]
```

```
a1 =
    1
    2
    2
```

```
a2 = [1;3;1]
```

```
a2 =
    1
    3
    1
```

```
b = [1;1;1]
```

```
b =
    1
    1
    1
```

$$A = [a_1, a_2]$$

$$A =$$

$$\begin{bmatrix} 1 & 1 \\ 2 & 3 \\ 2 & 1 \end{bmatrix}$$

$$v_1 = a_1$$

$$v_1 =$$

$$\begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$$

$$v_2 = a_2 - (a_2' * v_1) / (v_1' * v_1) * v_1$$

$$v_2 =$$

$$\begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}$$

$$q_1 = v_1 / \text{norm}(v_1)$$

$$q_1 =$$

$$\begin{bmatrix} 1/3 \\ 2/3 \\ 2/3 \end{bmatrix}$$

$$q_2 = v_2 / \text{norm}(v_2)$$

$$q_2 =$$

$$\begin{bmatrix} 0 \\ 985/1393 \\ -985/1393 \end{bmatrix}$$

$$Q = [q_1, q_2]$$

$$Q =$$

$$\begin{bmatrix} 1/3 & 0 \\ 2/3 & 985/1393 \\ 2/3 & -985/1393 \end{bmatrix}$$

$$R = [3, 3; 0, \sqrt{2}]$$

$$R =$$

$$\begin{bmatrix} 3 & 3 \\ 0 & 1393/985 \end{bmatrix}$$

$$R^{-1} * Q' * b$$

$$\text{ans} =$$

$$\begin{bmatrix} 5/9 \\ 0 \end{bmatrix}$$

3.3.13

$$\begin{aligned}
 P &= QR(R^T Q^T QR)^{-1} R^T Q^T \\
 &= QRR^{-1}(R^T)^{-1} R^T Q^T \\
 &= QQ^T
 \end{aligned}$$

3.3.14

$$v_2^T \left(c - \frac{v_1^T c}{v_1^T v_1} v_1 \right) = v_2^T c - \frac{v_1^T c}{v_1^T v_1} v_2^T v_1 = v_2^T c$$

関数空間と **Furier**級数

Hilbert空間

ベクトル (v_1, v_2, \dots) はその長さ $\|v\|$ が有限であるとき、かつその時に限り、無限次元の「ヒルベルト空間」にある

関数の区間の長さ

例えば、区間 $0 \leq x \leq 2\pi$ の関数 $f(x)$ の長さを求める場合

$$\|f\|^2 = \int_0^{2\pi} (f(x))^2 dx$$

Furier級数

$$y(x) = a_0 + a_1 \cos(x) + b_1 \sin(x) + a_2 \cos(2x) + \dots$$

このとき、係数 b_1 を求めるには、両辺に $\sin(x)$ をかけて、0 から 2π まで積分する

$$\int_0^{2\pi} y(x) \sin(x) dx = a_0 \int_0^{2\pi} \sin(x) dx + a_1 \int_0^{2\pi} \cos(x) \sin(x) dx + b_1 \int_0^{2\pi} (\sin(x))^2 dx + \dots$$

\sin と \cos は互いに直交なので、 $\sin \cos$ は 0 そのほかにも b_1 の値以外はすべて積分すると 0 になるので

$$f(x) = \sin(x)$$

$$b_1 = \frac{\int_0^{2\pi} y(x) \sin(x) dx}{\int_0^{2\pi} (\sin(x))^2 dx} = \frac{y^T f}{f^T f}$$

もしくは

$$b_1 \sin(x) = \frac{y^T f}{f^T f} f$$

3.3.15

$$\|v\|^2 = \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \cdots = 1$$

$$\int_0^1 e^{2x} dx = \left[\frac{e^{2x}}{2} \right]_0^1 = \frac{1}{2} (e^2 - 1)$$

$$\int_0^1 e^x e^{-x} dx = 1$$

3.3.16

$$b_1 = \frac{\int_0^{2\pi} y(x) \sin(x) dx}{\int_0^{2\pi} (\sin(x))^2 dx}$$

3.3.17

$$a_0 = \int_0^{2\pi} y = \frac{1}{2}$$

$$a_1 = \frac{\int_0^{\pi} y \cos(x) dx + \int_{\pi}^{2\pi} y \cos(x) dx}{\int_0^{\pi} (\cos(x))^2 dx + \int_{\pi}^{2\pi} (\cos(x))^2 dx} = 0$$

$$b_1 = \frac{\int_0^{\pi} y \sin(x) dx + \int_{\pi}^{2\pi} y \sin(x) dx}{\int_0^{\pi} (\sin(x))^2 dx + \int_{\pi}^{2\pi} (\sin(x))^2 dx} = \frac{2}{\pi}$$

3.3.18

$$v_4 = x^3 - \frac{\int_{-1}^1 x^3 x dx = \frac{2}{5}}{\int_{-1}^1 x x dx = \frac{2}{3}} x = x^3 - \frac{3}{5} x$$

3.3.19

$$y = \frac{x^T 1}{1^T 1} + \frac{x^{2T} x}{x^T x} x = \frac{\begin{pmatrix} 2 \\ 3 \end{pmatrix}}{2} + 0 = \frac{1}{3}$$