

## AN EFFICIENT ALGORITHM FOR DETERMINING THE CONVEX HULL OF A FINITE PLANAR SET

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convex hull

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Given a finite set  $S = \{s_1, \dots, s_n\}$  in the plane, it is frequently of interest to find the convex hull  $CH(S)$  of  $S$ . In this note we describe an algorithm which determines  $CH(S)$  in no more than  $(n \log n)/(\log 2) + cn$  "operations" where  $c$  is a small positive constant which depends upon what is meant by an "operation".

The algorithm we give determines which points of  $S$  are the extreme points of  $CH(S)$ . These, of course, define  $CH(S)$ . The algorithm proceeds in five steps.

**Step 1:** Find a point  $P$  in the plane which is in the interior of  $CH(S)$ . At worst, this can be done in  $c_1 n$  steps by testing 3 element subsets of  $S$  for collinearity, discarding middle points of collinear sets and stopping when the first noncollinear set (if there is one). Say  $x, y$  and  $z$ , is found.  $P$  can be chosen to be the centroid of the triangle formed by  $x, y$  and  $z$ .

**Step 2:** Express each  $s_i \in S$  in polar coordinates with origin  $P$  and  $\theta = 0$  in the direction of an arbitrary fixed half-line  $L$  from  $P$ . This conversion can be done in  $c_2 n$  operations for some fixed constant  $c_2$ .

**Step 3:** Order the elements  $\rho_k \exp(i\theta_k)$  of  $S$  in terms of increasing  $\theta_k$ . This is well known to be possible in essentially  $(n \log n)/\log 2$  comparisons (cf. [1]). We now have  $S$  in the form  $S = \{r_1 \exp(i\varphi_1), \dots, r_n \exp(i\varphi_n)\}$  with  $0 \leq \varphi_1 \leq \dots \leq \varphi_n < 2\pi$  and  $r_i \geq 0$  (cf. fig. 1). Note that by the choice of  $P$ ,  $\varphi_{k-1} - \varphi_k < \pi$  where the index addition is modulo  $n$ .

**Step 4:** If  $\varphi_i = \varphi_{i+1}$  then we may delete the point with the smaller amplitude since it clearly cannot be an extreme point of  $CH(S)$ . Also any point with  $r_i = 0$  can be deleted. We can eliminate all these points in less than  $n$  comparisons, and by relabelling the remaining points, we can set

$S' = \{r_1 \exp(i\varphi_1), \dots, r_{n'} \exp(i\varphi_{n'})\}$  where  $n' \leq n$ .

**Step 5:** Start with three consecutive points in  $S'$ , say,  $r_k \exp(i\varphi_k), r_{k+1} \exp(i\varphi_{k+1}), r_{k+2} \exp(i\varphi_{k+2})$  with  $\varphi_k < \varphi_{k+1} < \varphi_{k+2}$  (cf. fig. 2). There are two possibilities:

(i)  $\alpha + \beta \geq \pi$ . Then we delete the point  $r_{k+1} \exp(i\varphi_{k+1})$  from  $S'$  since it cannot be an extreme point of  $CH(S)$ , and return to the beginning of step 5 with the points  $r_k \exp(i\varphi_k), r_{k+1} \exp(i\varphi_{k+1}), r_{k+2} \exp(i\varphi_{k+2})$  replaced by  $r_{k-1} \exp(i\varphi_{k-1}), r_k \exp(i\varphi_k), r_{k+2} \exp(i\varphi_{k+2})$  (where indices are reduced modulo  $n'$ ).

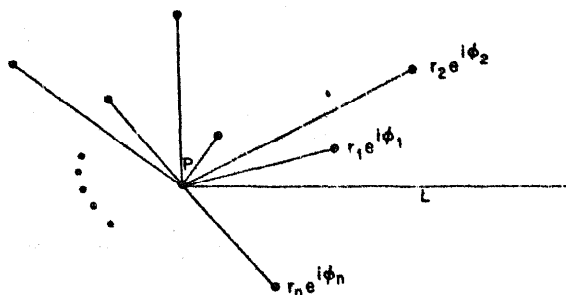


Fig. 1.

(ii)  $\alpha + \beta < \pi$ . Return to the beginning of step 5 with the points  $r_k \exp(i\varphi_k)$ ,  $r_{k+1} \exp(i\varphi_{k+1})$ ,  $r_{k+2} \exp(i\varphi_{k+2})$  replaced by  $r_{k+1} \exp(i\varphi_{k+1})$ ,  $r_{k+2} \exp(i\varphi_{k+2})$ ,  $r_{k+3} \exp(i\varphi_{k+3})$ .

By noting, that each application of step 5 *either* reduces the number of possible points of  $\text{CH}(S)$  by one *or* increases the current total number of points of  $S'$  considered by one, an easy induction argument shows that with less than  $2n'$  iterations of step 5, we must be left with exactly the subset of  $S$  of all extreme points of  $\text{CH}(S)$ . This completes the algorithm.

The reader may find it instructive to consider a small example of ten points or so. Computer implementation of this algorithm makes it quite feasible to consider examples with  $n = 50\,000$ .

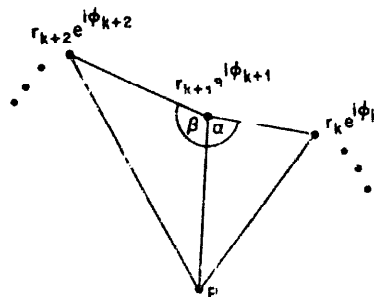


Fig. 2.

## Reference

- [1] L.R. Ford and S.M. Johnson, A tournament problem, *Amer. Math. Monthly* 66, 5 (1959) 387.