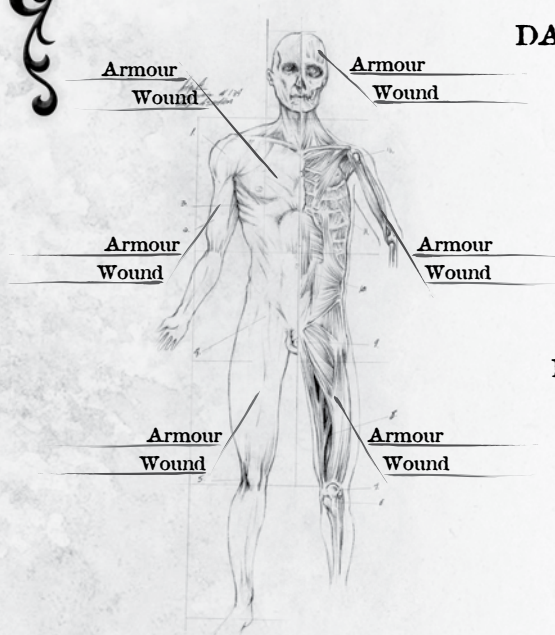
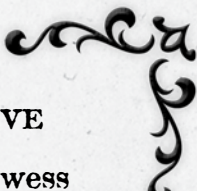


[illegible]



DAMAGE ROLL:

11 or less:
Flesh Wound

**12-16:
Serious
Wound**

**17-20:
Incapacitating
Wound**

21+ Fatal Wound

TASKS & DIFFICULTY RATING

Tasks:	Difficulty Rating
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Simple	No Roll
Moderate	11
Complex	14
Hard	16
Virtual Impossible	20
Impossible	No Roll

INITIATIVE

2d10 + Prowess

ATTACK MODIFIERS

Location	Attack	Damage
Arm	-3	0
Hand/Foot	-3	-3
Head/Vital Location	-3	+5
Leg	0	0
Torso	0	0

ATTACK RANGE MODIFIERS

Attacker Aiming:	+5
Off Hand Penalty:	-3
Attacker Moving:	-2
Poor Visibility:	-1 to -3
Long Range:	-2
Extreme Range:	-4
Target Partially Obscured by Cover	-2
Target Partially Obscured by Cover	-4

WOUNDS: _____

ARMOUR: _____

WEAPONS

[illegible]

POSSESSIONS

NOTES

[illegible]