

# ECE750T-28: Computer-aided Reasoning for Software Engineering

## Lecture 13: Decision Procedure for the Theory of Rationals

Vijay Ganesh  
(Original notes from Isil Dillig)

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- ▶ Axioms interpret (i.e., give meaning) to all object, function, and relation constants
- ▶ **Today:** Talk about how to decide satisfiability of the quantifier-free fragment of  $T_{\mathbb{Q}}$

## Distinction between Theory of Rationals and Presburger Arithmetic

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- ▶ Example:  $\exists x. (1 + 1)x = 1 + 1 + 1$  Is this formula valid in  $T_{\mathbb{Q}}$ ? Yes
- ▶ Is it valid in  $T_{\mathbb{Z}}$ ? No
- ▶ In general, every formula valid in  $T_{\mathbb{Z}}$  is valid in  $T_{\mathbb{Q}}$ , but not vice versa

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- ▶ Conjunctive quantifier-free fragment efficiently decidable (polynomial time)

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- ▶ Most common technique for deciding satisfiability in  $T_Q$  is **Simplex algorithm**
- ▶ Simplex algorithm developed by Dantzig in 1949 for solving **linear programming** problems
- ▶ Since deciding satisfiability of qff conjunctive formulas is a special case of linear programming, we can use Simplex

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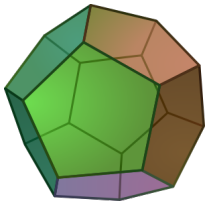
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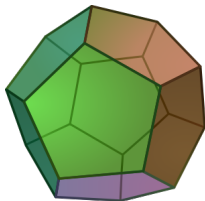
- ▶ Very important problem; applications in airline scheduling, transportation, telecommunications, finance, production management, marketing, networking, compilers . . .

## Geometric Formulation



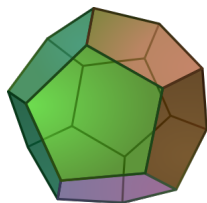
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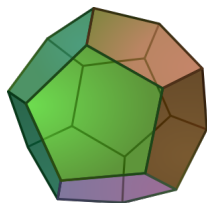
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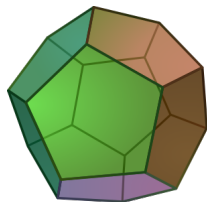
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- ▶ **Goal of linear programming:** Find a point that (i) lies inside the polytope, and (ii) maximizes the value of  $\vec{c}^T \vec{x}$

## Linear Programming Lingo

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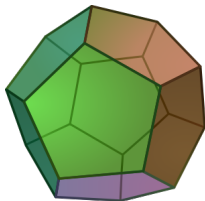
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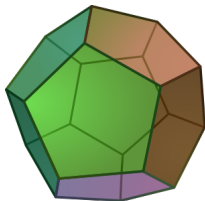
- ▶ A feasible solution whose objective value is maximum over all feasible solutions called **optimal solution**
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- ▶ If optimal solution is  $\infty$ , then problem is called **unbounded**

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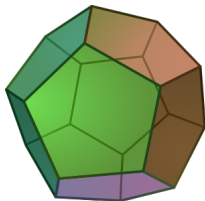
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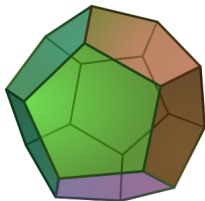
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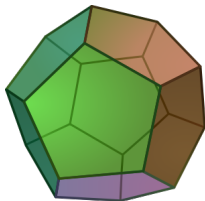
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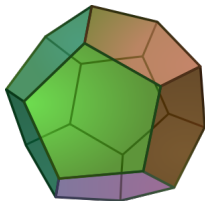
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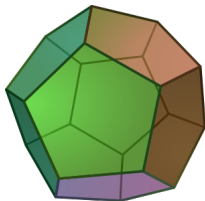


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- ▶ Since the polytope defined by  $A\vec{x} \leq \vec{b}$  is **convex**, the optimal solution for bounded LP problem must lie on **exterior boundary** of polytope

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## Deciding $T_{\mathbb{Q}}$ as Linear Program

- ▶ How do we determine  $T_{\mathbb{Q}}$  satisfiability using LP?
- ▶ First, convert  $T_{\mathbb{Q}}$  formula to NNF.
- ▶ In this form, every atomic formula is of the form:

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- ▶ **Why?** If maximum value of  $y$  positive, we know  $y > 0$  can be satisfied. If maximum value is  $\leq 0$ ,  $y > 0$  cannot be satisfied.

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- ▶ Despite this, Simplex remains most popular and performs better for most problems of interest

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- ▶ Equisat. means original problem has optimal objective value  $c$  iff problem in standard form has optimal objective value  $c$

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- ▶ Thus, transformation yields equisatisfiable linear program and is in standard form

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- Consider the following linear program:

$$\begin{array}{ll}\text{Maximize} & 2x_1 - 3x_2 \\ \text{Subject to:} & \begin{array}{l} x_1 + x_2 \leq 7 \\ -x_1 - x_2 \leq -7 \\ x_1 - 2x_2 \leq 4 \\ x_1 \geq 0 \end{array}\end{array}$$

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- Equisatisfiable system in standard form:

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- Consider LP problem from previous example:

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- ▶ Initially, all basic variables are slack variables, but this will change as algorithm proceeds

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## Basic Solution

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- ▶ Basic solution called **feasible basic solution** if it doesn't violate non-negativity constraints

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- ▶ Thus, we'll talk about Phase II first

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- ▶ What if there are no positive  $c_j$ 's?
- ▶ Then, we know we can't increase value of  $z$ , thus we are done!

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- ▶ Thus, the amount by which we can increase  $x_j$  is limited by the smallest  $\frac{b_i}{a_{ij}}$  among all  $i$ 's
- ▶ If there is no positive coefficient  $a_{ij}$ , we can increase  $x_j$  (and thus  $z$ ) without limit  $\Rightarrow$  optimal solution  $= \infty$

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  2. has smallest value of  $\frac{b_i}{a_{ij}}$  (most severely restricting)



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- ▶ Thus, after performing pivot we still have feasible solution but objective value is now greater

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  1. **All** coefficients in objective function are **negative**  $\Rightarrow$  **optimal solution found**
  2. There exists a non-basic variable  $x_j$  with positive coefficient  $c_j$  in objective function, but all coefficients  $a_{ij}$  are negative  $\Rightarrow$  **optimal solution**  $= \infty$

## Example

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$$x_1 = 9 - \frac{1}{4}x_2 - \frac{1}{2}x_3 - \frac{1}{4}x_6$$

## Example, cont

- Plug this in for  $x_1$  in all other equations (i.e., pivot):

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$$x_3 = \frac{3}{2} - \frac{3}{8}x_2 - \frac{1}{4}x_5 + \frac{1}{8}x_6$$



## Example, cont

- New slack form after making  $x_3$  basic,  $x_5$  non-basic:

$$\begin{array}{rclclclcl} z & = & \frac{111}{4} & + & \frac{x_2}{16} & - & \frac{x_5}{8} & - & \frac{11x_6}{16} \\ x_1 & = & \frac{33}{4} & - & \frac{x_2}{16} & + & \frac{x_5}{8} & - & \frac{5x_6}{16} \\ x_3 & = & \frac{3}{2} & - & \frac{3x_2}{8} & - & \frac{x_5}{4} & + & \frac{x_6}{8} \\ x_4 & = & \frac{69}{4} & + & \frac{3x_2}{16} & + & \frac{5x_5}{8} & - & \frac{x_6}{16} \end{array}$$

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- ▶ Let  $c_n$  be the objective value at  $n$ 'th iteration of Simplex, and let  $c_{n+1}$  be the objective value at  $n + 1$ 'th iteration.

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- ▶ Thus, Simplex never decreases value of the objective function!

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- ▶ These kinds of problems where objective value can stay the same after pivoting are called **degenerate problems**

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- ▶ One such strategy is **Bland's rule**: If there are multiple variables with positive coefficients in objective function, always choose the variable with smallest index
- ▶ **Example:** If  $z = 2x_1 + 5x_2 - 4x_3$ , Bland's rule chooses  $x_1$  as new basic variable since it has smallest index

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- ▶ However, the initial basic solution might not be feasible even if the linear program is feasible

## Example of Infeasible Initial Basic Solution

- Consider the following linear program:

$$\begin{aligned}z &= 2x_1 - x_2 \\x_3 &= 2 - 2x_1 + x_2 \\x_4 &= -4 - x_1 + 5x_2\end{aligned}$$

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- ▶ Goal of Phase I of Simplex is to determine if a feasible basic solution exists, and if so, what it is

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- ▶ If optimal value of  $L_{aux}$  is 0, we can extract basic feasible solution of original problem from optimal solution to  $L_{aux}$



# Constructing the Auxiliary Linear Program

- Consider the original LP problem:

$$\text{Maximize } \sum_{j=1}^n c_j x_j$$

Subject to:

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- This problem is feasible iff the following LP problem  $L_{aux}$  has optimal value 0:

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$\Leftarrow (b)$  Due to the non-negativity constraint,  $-x_0$  can be at most 0; thus, this solution is optimal for  $L_{aux}$ .

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- ▶ But we still need to figure out how to find feasible basic solution to  $L_{aux}$ .
- ▶ **Next:** We'll see how we can find feasible basic solution for  $L_{aux}$  after one pivot operation.

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- ▶ **Claim:** After this one pivot operation, all  $b_i$ 's are non-negative; thus basic solution is feasible

## Why is This True?

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- ▶ Hence, we find a feasible basic solution after at most one pivot step

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- Consider the following linear program from earlier:

$$z = 2x_1 - x_2$$

$$x_3 = 2 - 2x_1 + x_2$$

$$x_4 = -4 - x_1 + 5x_2$$

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- ▶ Thus, Phase I returns the following slack form to Phase II:

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- ▶ In first phase, we construct slack form such that it has a basic feasible solution
- ▶ In second phase, we start with basic feasible solution and rewrite one slack form into equivalent one until objective value can't increase
- ▶ Although Simplex is a worst-case exponential, it is more popular than polynomial-time algorithms for LP