DD2424 Deep Learning in Data Science

Assignment 1 - Lab report, Valdemar Gezelius (vgez@kth.se)

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About the lab

The lab focused on to what extent we can train a one layered network to be able to classify pictures. The data-set came in batches of 10000 data-points with 3072 features each, divided into 10 unique classes. A *softmax* classification using a mini-batch gradient descent model meant that for each data-point, the model makes a prediction stored in a *probability vector* and *argmax* of said vector is predicted to be the class of the data-point. For each mini-batch, the weights and biases is updated.

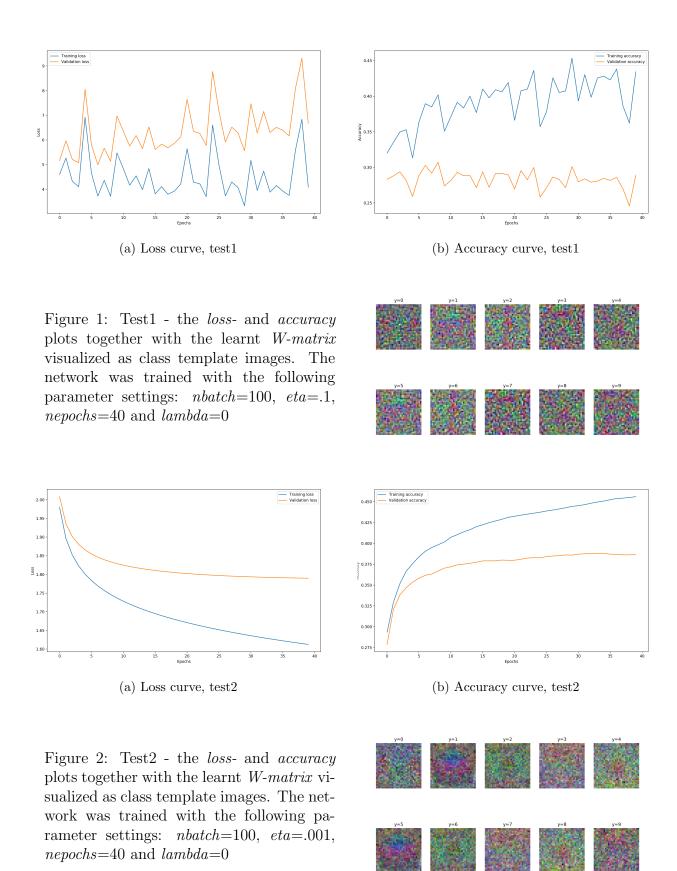
Gradient examinations

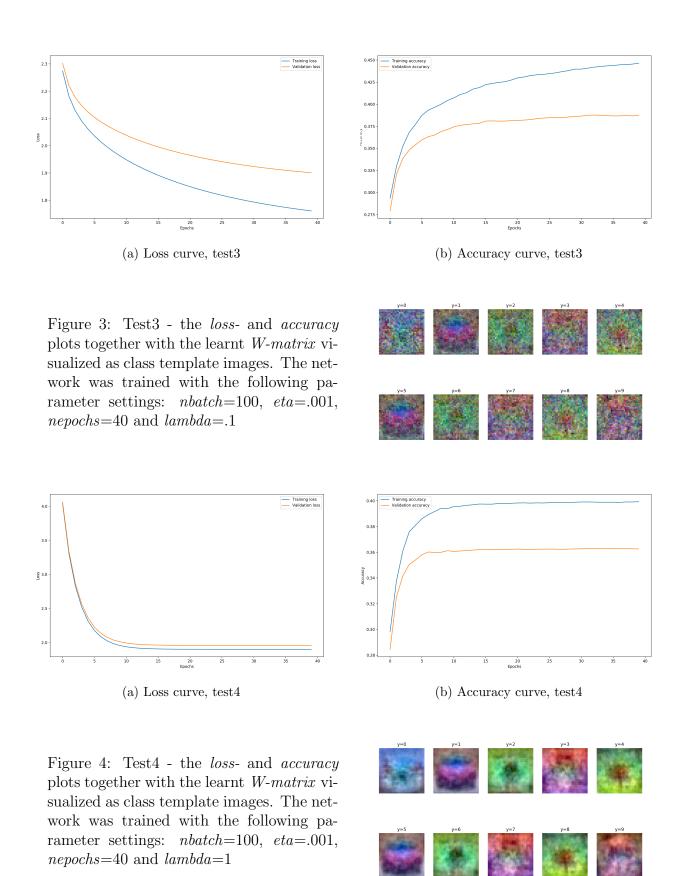
I have provided a pdf containing the code where I've (after some trail and error) successfully implemented the functions needed to compute the gradient analytically. I then used *Pythons* built-in *Unittest* to compare my results against the numerically computed gradient. First comparing the two gradients directly using the built-in function $assertAlmostEqual(g_a, g_n)$, where we measure that the analytically computed gradient and the numerical does not differ down to a threshold $<10^{-6}$. Secondly by implementing Eq.1, where the relative error between the numerical gradient g_n and the analytical gradient g_a , is computed (here eps a very small positive number)

$$\frac{|g_a - g_n|}{\max(eps, |g_a| + |g_n|)} \tag{1}$$

The function I then used was the built-in assertLessEqual(g, num), that return True iff g is less than or equal to num (where num is a small number, for testing I set this to 10^{-6}).

A reflection I made during the testing was that though I got a result that I wanted, the testing was a bit unstable and worked better when presented with the full dimension of the input, and even better when calculated over several data-points. Since that was the way it would be used in the lab, and my results (shown later in the report) seemed to be accurate, I came to the conclusion that (to the extend of my knowledge) the gradient calculations worked the way they where supposed to.





Test	lambda	eta	accuracy	loss
1	0	0.1	0.3029	6.4767
2	0	0.001	0.3975	1.7548
3	0.1	0.001	0.3969	1.8668
4	1	0.001	0.3791	1.9292

Table 1: Table compiling the accuracy and loss of the network for the test set. nbatch=100 and nepochs=40 for all four tests.

Results

I conducted four test cases of my code with different parameter value combinations. The resulting plots and visualizations can be seen in *Figure 1-4* above. The results from the each tests test-data are compiled in *Table 1*.

Regarding the learning rate parameter eta one can see that when eta is "big" (as in test1) the resulting graphs for loss and accuracy is really chaotic. That could be explained by the fact that the updates to the weight matrix W and the bias vector b are not as small as they need to be and there is a chance that local minimums are missed and therefor, for the next epoch, this is compensated for, resulting in a jagged graph. When eta decreases (for test2-4) the corresponding graphs become more smooth.

Regarding the regularization parameter lambda one can see that when lambda is "big" (as in test4), the resulting loss curve has a steeper slope, both the training- and validation loss takes fewer epochs to decrease and after about 15 epochs the network has found its minimum. The visualization of W becomes smoother when lambda increases as the updates start including a regularization term.

To conclude, from the tests I ran I got the best results on the test data for test2 when there was no regularization at all. I find this a bit strange since regularization is suppose to counteract that the network overfits to the training data. But this is of course only a small test in a network with one hidden layer and the accuracy is still low so I would imagine regularization has a bigger impact in networks with many hidden layers.