MFPTP 传输协议接口说明

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初始接口

close()

关闭当前 MFPTP 的服务器连接

```
MFPTP(String mfptpName,boolean openLog)
        实例化对象 MFPTP
        参数:
             mfptpName - the user define name
             openLog - MFPTP log switch
        返回值:空
基础接口
    getMfptpVerNo()
        获取当前 MFPTP 的协议版本信息
        返回值: byte
网络接口
    getMfptpSocketStatus()
        获取当前 MFPTP 协议的网络状态
        返回值:整形
             0: MFPTP_SOCKET_NOT_CONNECT
             1: MFPTP_SOCKET_DISCONNECT
             2: MFPTP_SOCKET_CONNECTING
             3: MFPTP_SOCKET_CONNECT_FAILED
             4: MFPTP_SOCKET_CLOSE
             5: MFPTP_SOCKET_WRITE_ERR
             6: MFPTP_SOCKET_READ_ERR
             7: MFPTP_SOCKET_CONNECTED
             8: MFPTP_SOCKET_WRITE
             9: MFPTP_SOCKET_READ
    connect(String url, int port, boolean false)
        网络连接接口
        参数:
             url - the url of server.
             port - the port of server port.
             true - need resume transfer
        返回值:空
```

```
返回值: boolean
```

send()

发送当前数据包

默认无压缩、无加密、push 操作

返回值: boolean

send(byte compression, byte encryption, byte socketType)

发送当前数据包

参数:

compression - the compression of send data. 0 : no compression 1 : zip 2 : gzip 3 : lz4
encryption - the encryption of send data. 0 : no encryption 1 : rsa 2 : dsa 3 : aes
socketType - the socketType of send data. 0 : pair 1 : pub 2 : sub 3 : req 4 : rep 5 : dealer 6 :
router 7 : pull 8 : push

返回值: boolean

数据接口

setSendFrame(boolean newDataBody, byte[] sendFrame)

设置发送帧数据

参数:

newDataBody - is current dataBody over. sendFrame - current frame data.

返回值: boolean

cleanReceiveData()

清除所有接收数据

返回值:空

同调接口

setProtocolEventHandler(MFPTPInterface callBack, int eventType)

设置协议事件回调函数

参数:

callBack - protocol user call back function.

 $eventType-protocol\ type.\ MFPTP_SOCKET_EVENT_NOTIFY_IND: 1$

权限设置

<uses-permission android:name="android.permission.INTERNET" />

例子

```
private MFPTP mfptpSend = new MFPTP("send",true);
     private MFPTP mfptpRecieve = new MFPTP("receive",true);
public class MfptpCallback1 implements MFPTPInterface {
          @Override
          public void socketNotify(final String mfptpName, final int socketStatus,
                    final MFPTPData mfptpData) {
               int i;
               String test = "wsy test ";
               byte[] sendBuffer = null;
               switch (socketStatus) {
               case MFPTP.MFPTP_SOCKET_NOT_CONNECT:
                    break;
               case MFPTP.MFPTP_SOCKET_DISCONNECT:
                    break;
               case MFPTP.MFPTP_SOCKET_CONNECTING:
                    break:
               case MFPTP.MFPTP_SOCKET_CONNECT_FAILED:
                    break;
               case MFPTP.MFPTP_SOCKET_CLOSE:
                    break;
               case MFPTP.MFPTP SOCKET WRITE ERR:
                    break;
               case MFPTP.MFPTP SOCKET READ ERR:
                    break;
               case MFPTP.MFPTP_SOCKET_CONNECTED:
                    for (i = 0; i < 10; i++) {
                          test = "wsy send txt and picture : " + i + "\r\n";
                          sendBuffer = test.getBytes();
                          mfptpSend.setSendFrame(true, sendBuffer);
                          InputStream inputStream1 = getResources()
                                    .openRawResource(R.raw.image_longlong);
                          InputStream inputStream2 = getResources()
                                    .openRawResource(R.raw.poweroff_confirm);
                          byte[] bbyte1 = null;
```

```
try {
                           bbyte1 = input2byte(inputStream1);
                           bbyte2 = input2byte(inputStream2);
                     } catch (IOException e1) {
                           // TODO Auto-generated catch block
                           e1.printStackTrace();
                     }
                     mfptpSend.setSendFrame(true, bbyte1);
                     mfptpSend.setSendFrame(false, bbyte2);
                     test = "wsy receive txt and picture : " + i + "\r\n";
                     sendBuffer = test.getBytes();
                     mfptpRecieve.setSendFrame(false, sendBuffer);
                     try {
                           Thread.sleep(1000);
                     } catch (InterruptedException e) {
                           // TODO Auto-generated catch block
                           e.printStackTrace();
                     }
                     if (mfptpName.equals("send")) {
                           mfptpSend.send();
                     }
                     if (mfptpName.equals("receive")) {
                           mfptpRecieve.send((byte) 0, (byte) 0, (byte) 7);
                     }
                     MFPTPLogUtil.i("2015.01.27 wsy createMFPTPSend test = "
                                + test);
                break;
           case MFPTP.MFPTP_SOCKET_WRITE:
                break;
           case MFPTP.MFPTP_SOCKET_READ:
                MFPTPLogUtil.i("2015.01.27 wsy socketNotify MFPTP_SOCKET_READ");
                break;
           default:
                break;
     }
}
main()
{
```

byte[] bbyte2 = null;

```
mfptpSend.connect("192.168.11.249", 7777, true);
mfptpRecieve.connect("192.168.11.249", 8888, false);
MfptpCallback1 callBack = new MfptpCallback1();
mfptpSend.setProtocolEventHandler(callBack, 1);
}
```

