

How to Use PPTXT

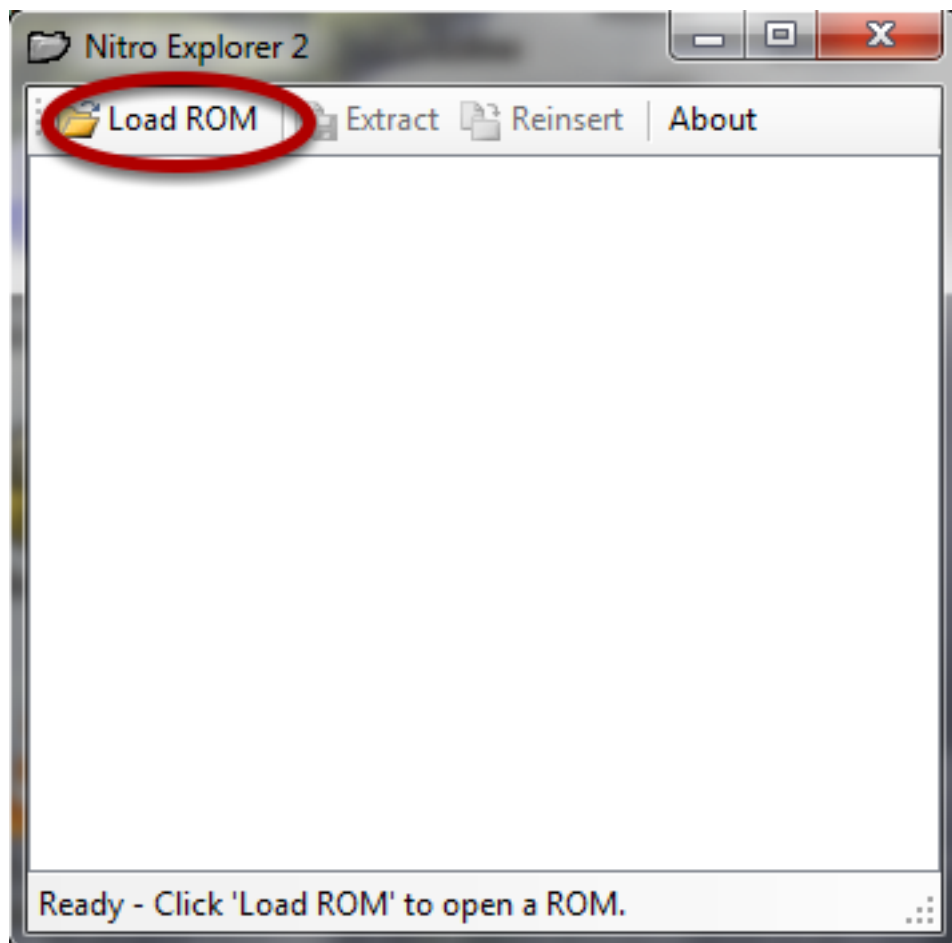
How to use PPTXT to edit the text in Pokémon Black and White.

Download the tools

Download **NitroExplorer2b**: <http://treeki.shacknet.nu/>

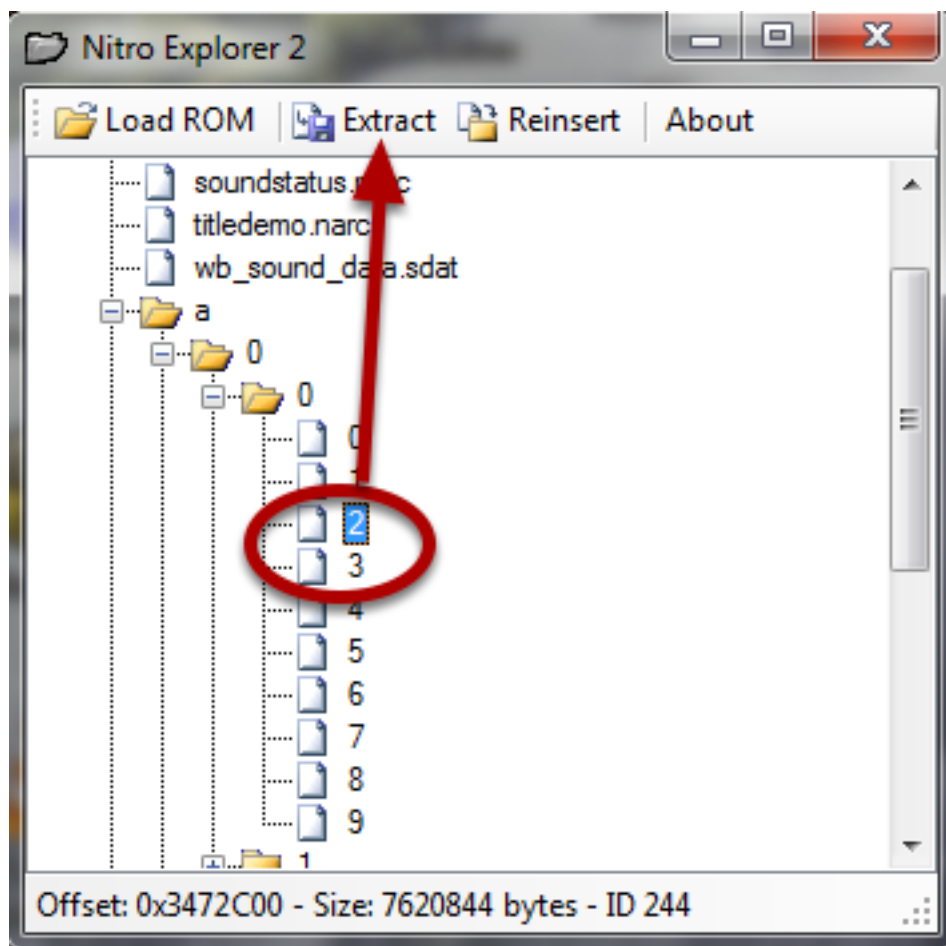
PPTXT from: <http://projectpokemon.org/forums/showthread.php?11582-PPTXT-Text-editing-tool>

Getting the NARCs



Open a clean dump of either game with NitroExplorer2b

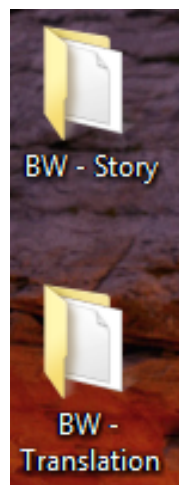
Getting the NARCs Pt.2



Once loaded choose which NARC to extract (We want **a/0/0/2 - Main** / **a/0/0/3 - Story**) and then hit Extract and save the file wherever you want.

When it asks you for where to extract/save it to, make sure to add a .narc to the end of the file.

Setting up work directory

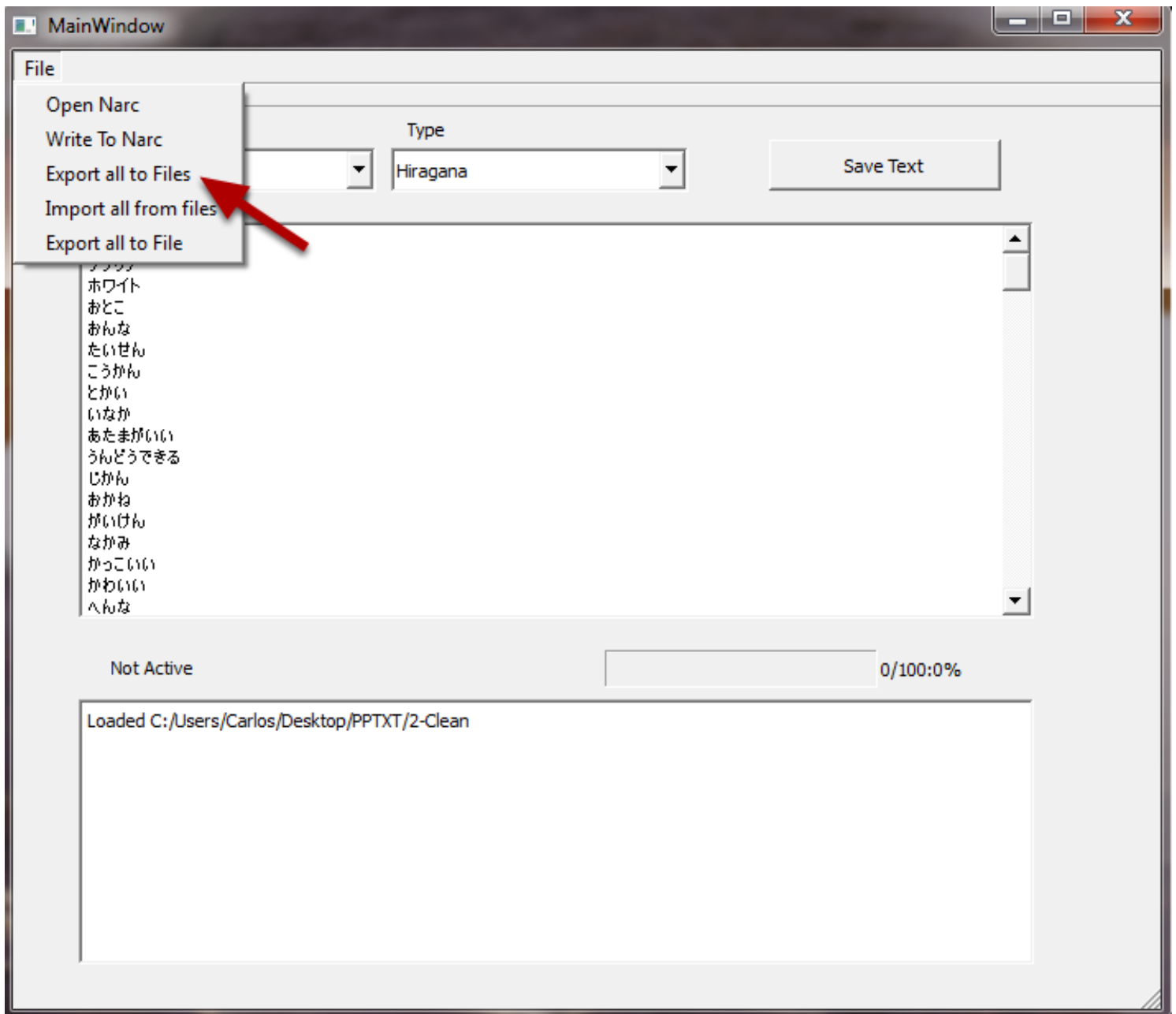


Now make sure you have a folder dedicated to each NARC you extract (Main / Story)

Using PPTXT

Now open PPTXT and go to File > Open and look for the NARC you extracted earlier and load it.

Using PPTXT Pt.2

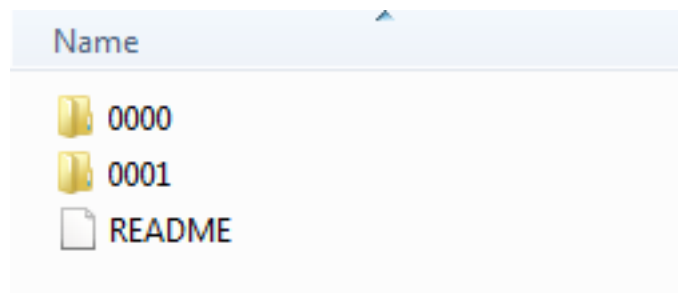


Once the NARC has been loaded you'll see that you're able to edit whatever you want inside of PPTXT already. (Remember to use Save Text between 'files' and 'Write to NARC' often!)

But in case you want to with TXT files from the Github go back to File and this time go down to 'Export all to files' and it'll ask you to choose a folder to export the files.

Choose one of the folders you created earlier (In this case BW - Translations since i'm working with the '2' narc)

Using PPTXT Pt.3

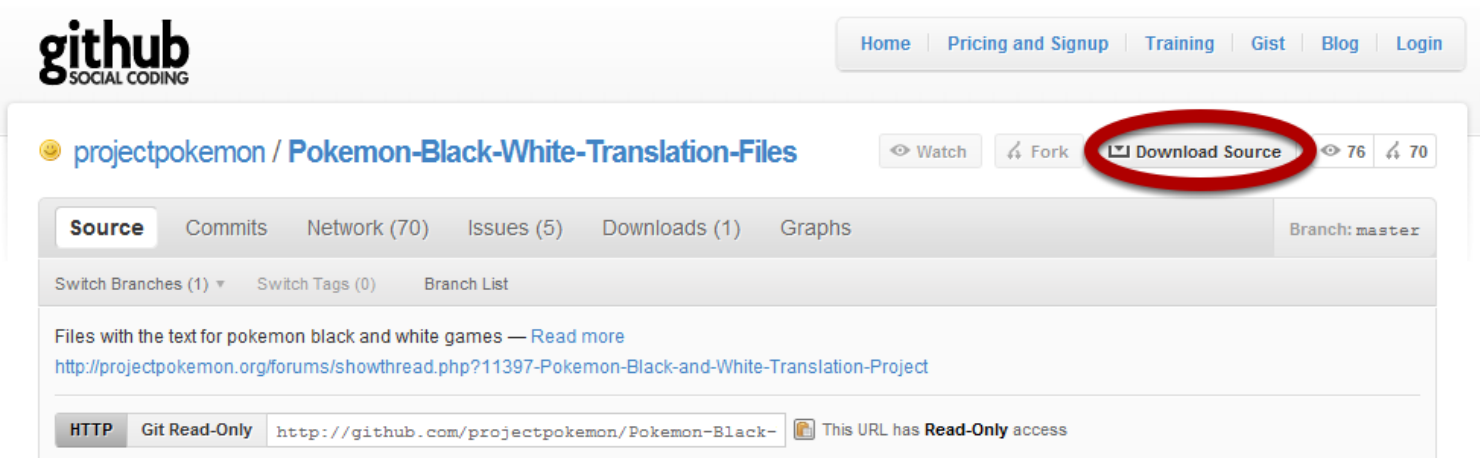


After the program tells you that all files have been exported check the folder and make sure that it looks similar to this (Minus the README file)

You should now have two new folders inside of the folder you created, 0000 is the folder that has all of the Hiragana text and 0001 is the folder that has all of the Kanji text.

Congrats! You can now use those files as you wish!

Using PPTXT Pt.4



What? You don't want to start from scratch? No worries! ProjectPokemon.org and myself are always a step ahead!

Remember all that silly Github stuff I kept talking about in the forum thread? Well that's where we are going next!

Open your browser and go to the Github you need:

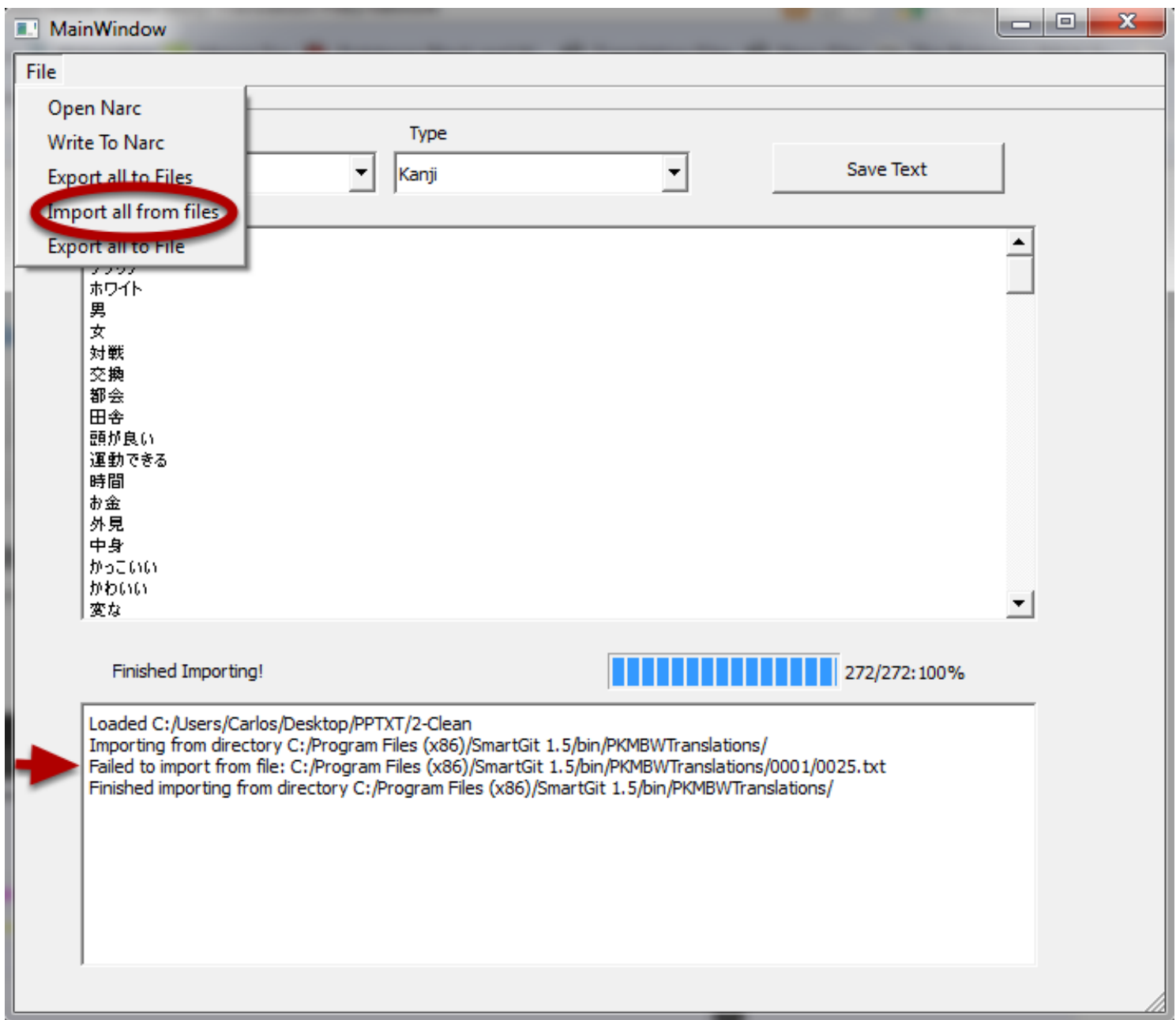
(Main: <http://github.com/projectpokemon/Pokemon-Black-White-Translation-Files> and Story: <http://github.com/projectpokemon/Pokemon-Black-White-Story-Translation-Files>)

Now that we are here click the 'Download Source' and choose which file type you want to download (ZIP for most of you)

So now that you've downloaded the source package open it, notice something? (For those of you that by whatever reason don't, they contain the folders 0000 and 0001)

See where I'm going with this yet? Well if you're still reading this probably not. Anyways extract these folders to the same place where you exported the original ones from the NARC earlier in the guide and Overwrite all of them)

Using PPTXT Pt.5

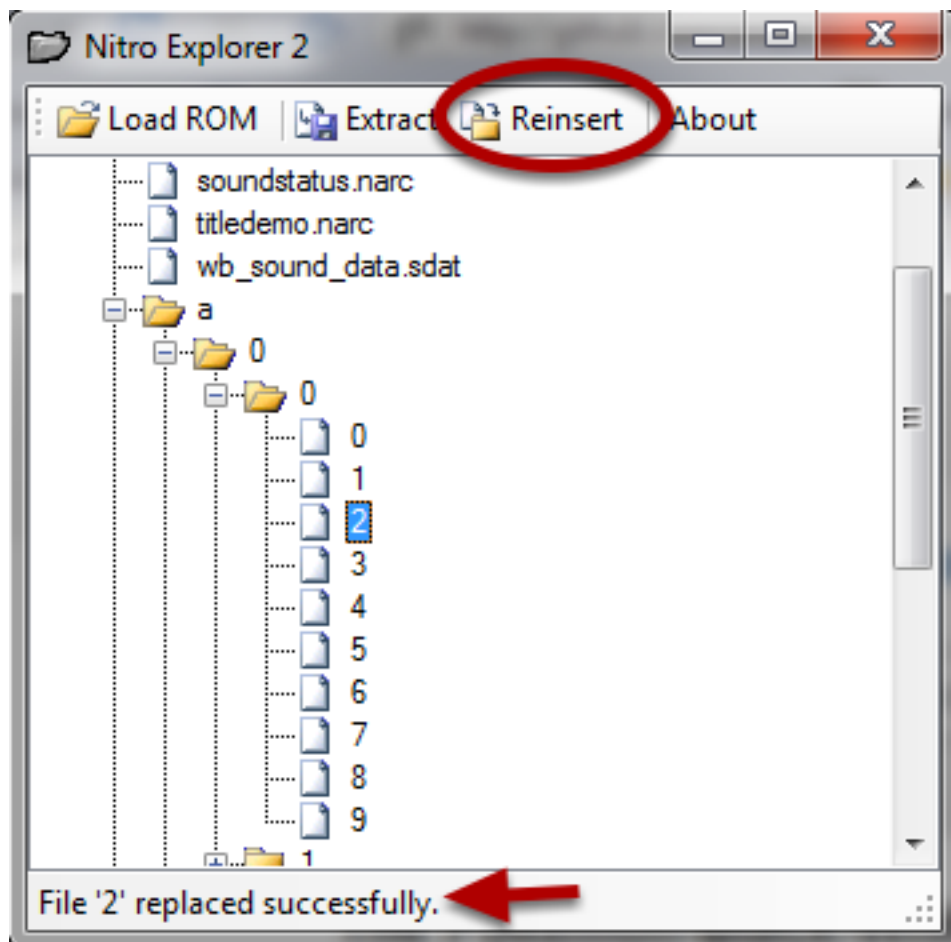


Now that you are up-to-date with the Gits you can either make some more changes of your own or repack the files when there are no more changes to be made.

Back in PPTXT go back to File and this time choose Import all from files and wait for it to be done (If there are any errors importing a file PPTXT will skip it and note it in the log)

THIS IS IMPORTANT: Once the files have been imported go back to File and select **WRITE TO NARC** otherwise nothing you've changed/imported will save!

Getting the NARC back into the ROM



Now that you've saved the NARC with all the changes you wanted it's time to start up NitroExplorer2b again (In case you closed it)

Navigate down to the file you want to reinsert (Main: a/0/0/2 - Story: a/0/0/3) select it and go up to 'Reinsert' and select the now repacked NARC and replace it.

NitroExplorer may hang for a second or two but when it's done you will see the message at the bottom "File 'X' replaced successfully" close the program now.

You did it! All that's left now is to test out your changes by playing the game! Enjoy!