Qspice - Bode Frequency Response Analysis (.bode)

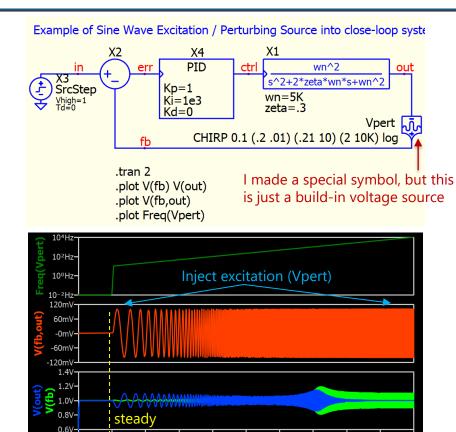
KSKelvin Kelvin Leung

Created on : 12-28-2023 Latest Update : 12-8-2024

Concept of Frequency Response Analysis (FRA)

Qspice: Bode - Sine Wave Excitation.qsch

- Frequency Response Analysis (FRA)
 - This is an example of frequency response analysis (FRA) in close-loop system with perturbing source inject into feedback path
 - Perturbing source signal is injected after the system has settled to a steady state
 - This perturbing source can be a sine wave or square wave (step response) in Qspice
 - This excitation can assist in calculating the transfer function between any two nodes affected by this excitation
 - User need to determine system test parameters like Tsettle, start and stop frequencies, perturbing type and amplitude etc., to simulate a time domain waveform for calculating transfer function of between bode output and input nodes



Qspice - Bode Frequency Response Analysis (.bode)

- Frequency Response Analysis (.bode)
 - Help in Qspice : HELP > Simulator > Command Reference > Frequency Response Analysis (.bode)
 - A perturbing voltage source can be inserted in the input (open loop) or feedback path (close loop)
 - Both terminals of this perturbing voltage source must not be grounded
 - Syntax:

.bode <SOURCE> <TSETTLE> [<FSTART> [<FSTOP> [<AMP>]]] [SQUARE=<value>] [DEBUG]

- .bode is time domain analysis with perturbing voltage source <SOURCE> generates signal from frequency <FSTART>
 to <FSTOP> with fixed or variable [.options Bodeampfreq / BodeLoPow / BodeHiPow] amplitude <AMP>. It only
 collect time domain data after circuit settle to steady state <TSETTLE>
- Simulator performs frequency/phase analysis/deconvolution between output node [.options BODEOUT] and input node [.options BODEIN], and store results into *OpenLoopGain* or *TransferFunction*

Syntax

| Syntax | | | | |
|----------------------|--|---------------------------------------|--|--|
| Name | Description | Default | | |
| SOURCE ² | Name of the perturbing voltage source inserted in the loop | No default but a value is required | | |
| TSETTLE ³ | Time required for the circuit to settle to steady state | No default but a value is required | | |
| FSTART ⁴ | Lowest frequency to analyze | 1kHz | | |
| FSTOP | Highest frequency to analyze | 1000 × FSTART | | |
| AMP ⁵ | Minimum amplitude of perturbing source | 2mV ⁶ | | |
| SQUARE ⁷ | Number of square wave periods to average | 0 | | |
| DEBUG | Keep the time domain waveform data | not set | | |

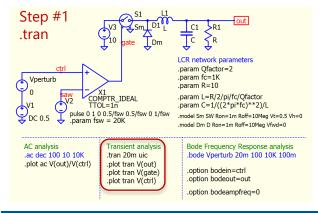
.option

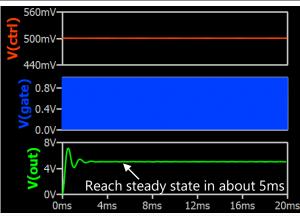
| Name | Description | |
|-------------------------|--|------------------------------|
| BODEAMPFREQ | DEAMPFREQ Frequency with the minimum perturbation amplitude. Set to 0. for constant amplitude. | |
| BODEHIPOW | Controls perturbation amplitude for above BODEAMPFREQ by pow (freq/BODEAMPFREQ, BODEHIPOW) | 1. |
| BODEINPUT ¹ | Override input node for transfer function computation(AKA BODEIN) | auto |
| BODELOPOW | Controls perturbation amplitude for below BODEAMPFREQ by pow (freq/BODEAMPFREQ, BODELOPOW) | 1. |
| BODEPERIODS | Maximum number of periods to include in deconvolution | 20 |
| BODEREF | Reference node to use for Frequency Response Analysis | Node 0 (global ground) |
| BODEOUTPUT ¹ | Override output node for transfer function computation(AKA BODEOUT) | auto |
| BODETOL | A Frequency Response Analysis relative tolerance | 10. |

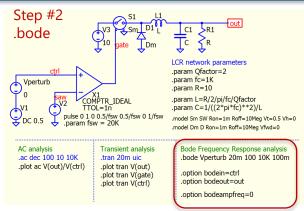
Basic Workflow of using .bode

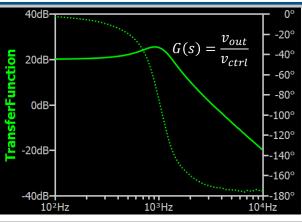
Qspice: Bode - Buck - transfer function (sine).qsch

- Identify <Tsettle> with .tran
 - [1] Use .tran to identify settling time for system to reach steady state
- Setup .bode with
 - [2] Add perturbing source to a suitable position
 - both terminals must not be grounded
 - [3] Set <Tsettle> larger than steady state time found in [1]
 - [4] User determine <Fstart> and <Fstop>
 - Within 3 decade and prevent <Fstart> from very low frequency to have reasonable simulation time
 - [5] Determine Transfer Function by specifying in and out node
 - .option bodein=<input node>
 - option bodeout=<output node>
 - TransferFunction = $\frac{bodeout}{bodein}$
 - [6] Determine perturbing amplitude
 - <amp> set to a proper value
 - .option bodeampfreq=0 can force a constant perturbing amplitude (recommend to use this as initial run)







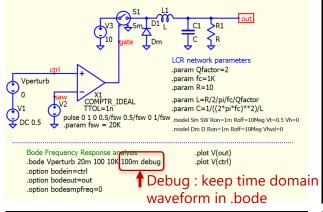


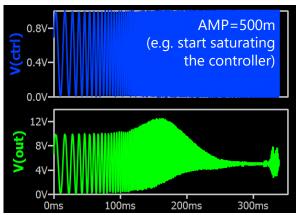
Basic Workflow of using .bode - Determine AMP with Debug

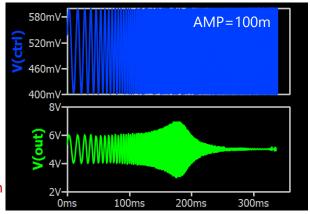
Qspice: Bode - Buck - transfer function (sine-debug).qsch

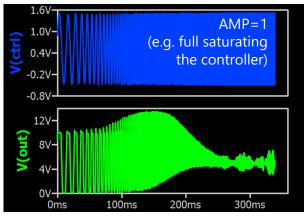
AMP and Debug

- It is necessary to determine amplitude profile that does not saturate the controller but can excite to a useful level for gain/phase calculation
 DEBUG in .bode directive
- DEBUG in .bode directive keep time domain waveform for users to observe how to adjust the amplitude (AMP)
- Users may need to adjust Bodeampfreq / BodeLoPow / BodeHiPow in .option to optimize amplitude at different frequencies to achieve the best signal resolution









Basic Workflow of using .bode (Sine Wave Excitation)

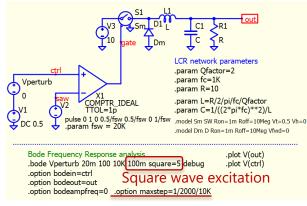
- .bode simulation process with sine wave excitation
 - .tran simulation with CHIRP as perturbing source
 - Time to achieve steady state : <TSETTLE>
 - Perturbing source name : <SOURCE>
 - Perturbing source frequency range : <FSTART> and <FEND>
 - Perturbing source amplitude
 - .option BODEAMPFREQ: to determine <AMP> min amplitude frequency (!=0) or constant amplitude (=0)
 - .option BodeLoPow and .option BodeHiPow: to determine amplitude vs frequency profile
 - Relative tolerance : .option BODETOL
 - A lower value results in a longer perturbing source .tran duration, providing higher resolution across frequencies (beneficial for high Q response)
 - Deconvoluting time domain data with 9 threads
 - INPUT and OUTPUT nodes: .option BODEIN and .option BODEOUT
 - $TransferFunction = \frac{bodeout}{bodein}$
 - OUTPUT nodes reference : .option BODEREF (default = Node 0 = GND)
 - Maximum deconvolution periods : .option BODEPERIODS
 - Applying aperture diffraction corrections

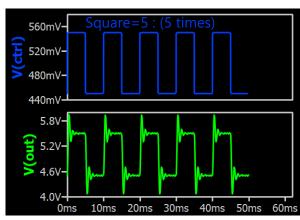
Excitation: Square Wave Excitation

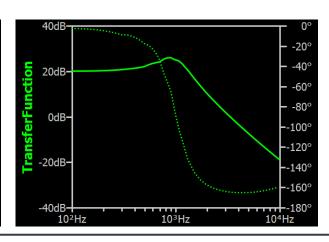
Qspice: Bode - Buck - transfer function (square-debug).qsch

Square

- Square = < Number of square wave periods to average >
- If Square is set to a positive number, a method based on square wave excitation is used
- A pulse source is used for excitation with peakto-peak = AMP
- .option maxstep can be used to increase time step resolution, and therefore, to increase transfer function resolution







Basic Workflow of using .bode (Square Wave Excitation)

- .bode simulation process with square wave excitation
 - .tran simulation with PULSE as perturbing source
 - Time to achieve steady state : <TSETTLE>
 - Perturbing source name : <SOURCE>
 - Perturbing source frequency range : <FSTART> and <FEND>
 - Perturbing source amplitude (pulse peak-to-peak) : <AMP>
 - System identification from time domain data
 - INPUT and OUTPUT nodes : .option BODEIN and .option BODEOUT
 - $TransferFunction = \frac{bodeout}{bodein}$
 - OUTPUT nodes reference : .option BODEREF (default = Node 0 = GND)
 - Improve resolution of system transfer function calculation
 - Limit and reduce maxstep : .option maxstep
 - Higher timestep resolution in time domain waveform can improve resolution of system transfer function
 - .option NOT USED in square wave excitation
 - BodeAmpFreq, BodeLoPow, BodeHiPow, BodeTol, BodePeriods

Study of syntax and option parameters in

.bode

.bode Syntax and .Option

syntax

| Name | Description | Default |
|----------------------|---|---------------------------------------|
| SOURCE ² | Name of the perturbing voltage source inserted in the loop | No default but a value is required |
| TSETTLE ³ | Time required for the circuit to settle to steady state | No default but a value is required |
| FSTART ⁴ | Lowest frequency to analyze | 1kHz |
| FSTOP | Highest frequency to analyze | 1000 × FSTART |
| AMP ⁵ | Minimum amplitude of perturbing source | 2mV ⁶ |
| SQUARE ⁷ | Number of square wave periods to average | 0 |
| DEBUG | Keep the time domain waveform data | not set |

.option

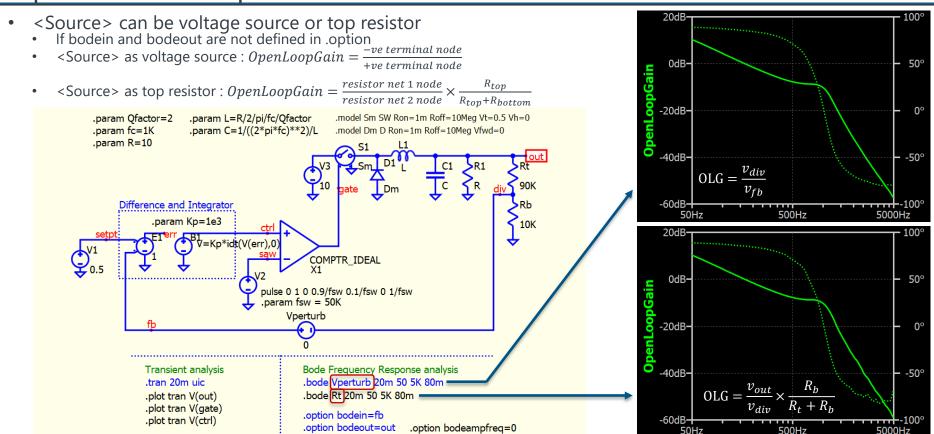
| Name | Description | Default |
|------------------------|---|------------------------------|
| BODEAMPFREQ | Frequency with the minimum perturbation amplitude. Set to 0. for constant amplitude. | (not set) |
| BODEHIPOW | Controls perturbation amplitude for above BODEAMPFREQ by pow (freq/BODEAMPFREQ, BODEHIPOW) | 1. |
| BODEINPUT ¹ | Override input node for transfer function computation(AKA BODEIN) | auto |
| BODELOPOW | Controls perturbation amplitude for below BODEAMPFREQ by pow (freq/BODEAMPFREQ, BODELOPOW) | 1. |
| BODEPERIODS | Maximum number of periods to include in deconvolution | 20 |
| BODEREF | Reference node to use for Frequency Response Analysis | Node 0 (global ground) |
| BODEOUTPUT1 | Override output node for transfer function computation(AKA BODEOUT) | auto |
| BODETOL | A Frequency Response Analysis relative tolerance | 10. |

Hint

- Normally not need to change Bodetol (except for high Q frequency response) and Bodeperiods
- First run set BodeAmpFreq=0 for constant amplitude perturbation
- Fstart and Fstop within 3 decade, and Fstart doesn't set at very low frequency
- To improve overall profile, may require varying perturbation amplitude, which requires use of Bodeampfreq / Bodehipow / Bodelipow for amplitude user defined amplitude profile.

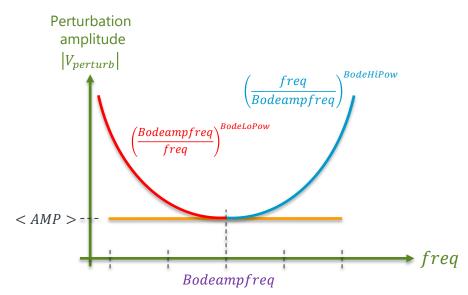
Syntax <SOURCE>

Qspice: bode - Source.qsch



Syntax < AMP > and .option Bodeampfreq / BodeLoPow / BodeHiPow

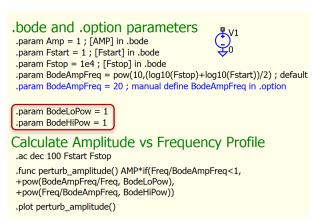
- Perturbing Source Signal Amplitude
 - In close-loop perturbing, it requires flexibility to change its amplitude across test frequency to boost signal in high attenuation region or prevent controller saturation
- .option Bodeampfreq
 - If .option Bodeampfreq=0
 - $|V_{nerturb}|$ for all frequency is unchanged = <AMP>
 - If .option Bodeampfreq is not defined
 - Default BodeAmpFreq = 10
 - If .option Bodeampfreq=<value>
 - BodeAmpFreq = < f_{bodeampfreq} >

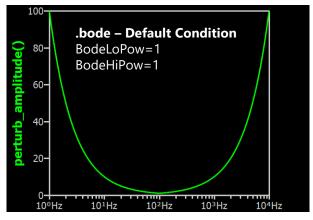


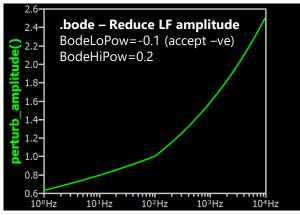
- .option BodeLoPow and BodeHiPow (Default as 1)
 - Assume freq is between <Fstart> and <Fstop>
 - If $freq < Bodeampfreq : |V_{perturb}| = < AMP > \left(\frac{Bodeampfreq}{freq}\right)^{BodeLoPow}$
 - If $freq \ge Bodeampfreq : |V_{perturb}| = \langle AMP \rangle \begin{pmatrix} freq \\ freq \end{pmatrix}^{BodeHiPow}$

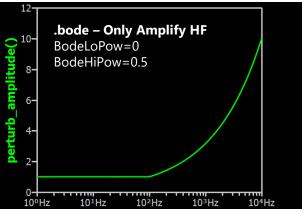
Syntax <AMP> and .option Bodeampfreq / BodeLoPow / BodeHiPow Qspice : bode - bodehipow bodelopow formula.qsch

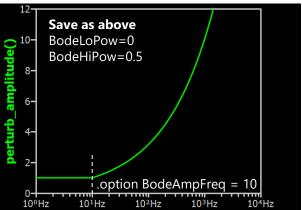
- BodeLoPow / BodeHiPow
 - Formula is implemented in this schematic to demonstrate amplitude profile by changing BodeLoPow and BodeHiPow
 - ** In default, BodeLoPow=BodeHiPow=1
 - .option Bodeampfreq=0 force to constant amplitude







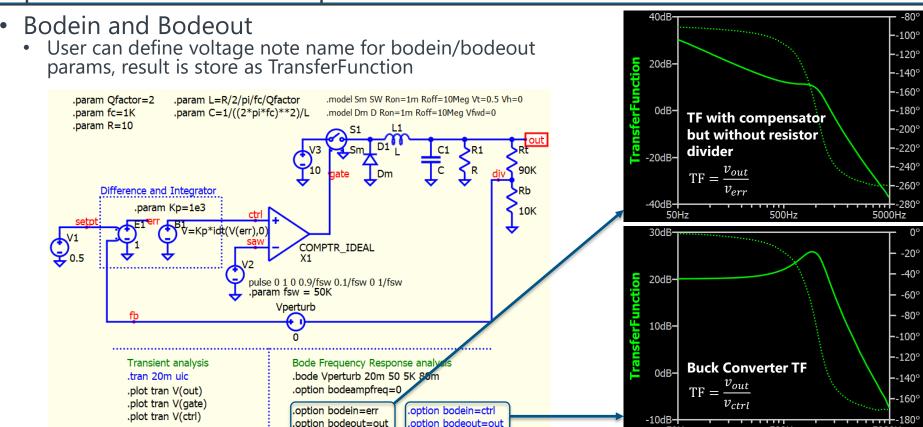




.option Bodein and Bodeout

Qspice: bode - bodein bodeout.qsch

TransferFunction = $\frac{\text{bodeout}}{\text{bodein}}$



kskelvin.net 14

50Hz

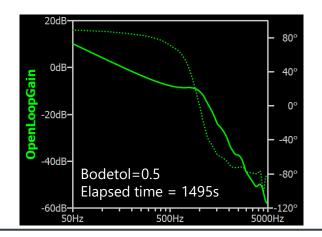
500Hz

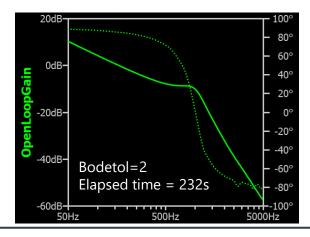
5000Hz

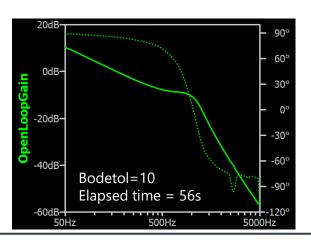
.option Bodetol

Qspice: bode - bodetol.qsch

- Bodetol: A frequency response analysis relative tolerance
 - Default Bodetol=10
 - Acceptable value from 0.1 to 15
 - Bodetol affects duration of time domain simulation during .bode
 - lower value = longer .tran duration = increase of simulation time
 - Reduce this value to to sharpen the gain profile for a high Q transfer function
 - Reduce Bodetol may improve simulation results, but this is not guarantee if decrease too much!

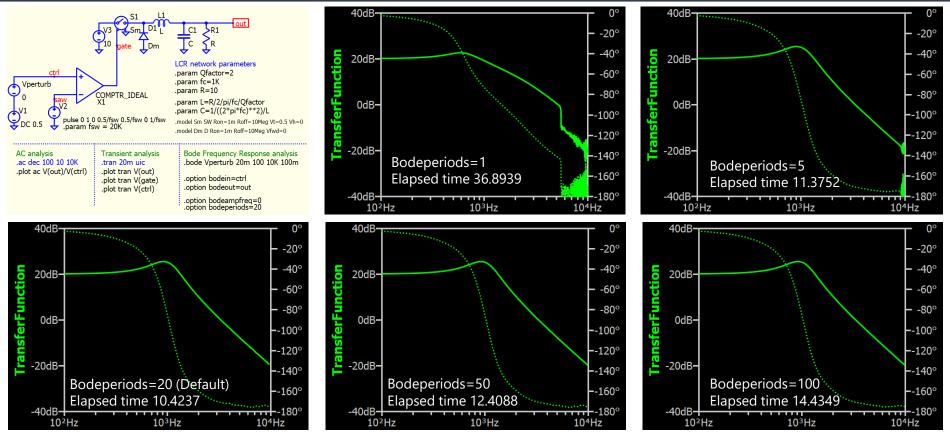






.option Bodeperiods

Qspice: bode - Buck - open loop - bodeperiods.qsch



^{**} I cannot identify it exact function, but setting in default can give a reasonable result

Explain .ac and .bode

relationship

Basic of Frequency Response Analysis

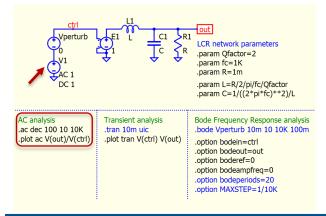
Qspice: Bode - LCR - open loop.qsch

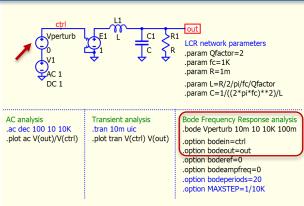
- Basic Theory
 - Frequency response analysis is to insert a perturbing source into system, and measuring gain/phase between two voltage nodes
 - .ac and .bode can achieve same result for linear circuit
 - In .ac example, V1 has AC 1 as perturbation source, and

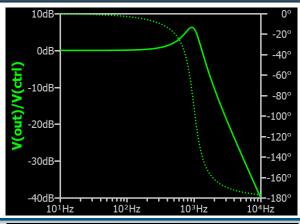
$$G(s) = \frac{v_{out}}{v_{ctrl}}$$

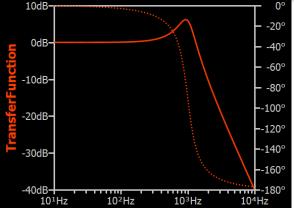
 In .bode example, Vperturb is inserted with a setting that voltage equals 100mV from 10Hz to 10kHz

$$G(s) = \frac{\text{bodeout}}{\text{bodein}} = \frac{v_{out}}{v_{ctrl}}$$







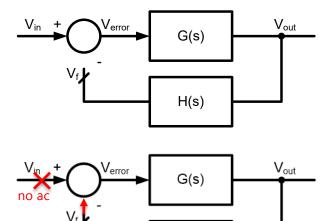


Open Loop Transfer Function in Close Loop System: Theory

- For close-loop system, perturbing source is added in feedback path to measure its open loop transfer function without breaking the close-loop operation
- Definition of Open Loop Transfer Function
 - It is defined as cutting the feedback path as
 - $GH(s) = G(s)H(s) = G_c(s)G_{plant}(s)H(s)$
- When V_f is break from the loop and AC test signal is from V_{in}

•
$$GH(s) = \frac{output\ of\ H(s)}{input\ of\ G(s)} = \frac{\tilde{v}_f}{\tilde{v}_{in}} = \frac{\tilde{v}_f}{\tilde{v}_{error}}$$

- If V_{in} is DC only and inject an AC to feedback path as test signal
 - $\tilde{v}_{error} = -\tilde{v}_f$
 - $GH(s) = \frac{output\ of\ H(s)}{input\ of\ G(s)} = \frac{\tilde{v}_{out'}}{\tilde{v}_{error}} = -\frac{\tilde{v}_{out'}}{\tilde{v}_f}$
 - If H(s) = 1, $V_{out} = V_{out}'$
 - $GH(s) = G_c(s)G_{plant}(s) = \frac{\tilde{v}_{out}}{\tilde{v}_{error}} = -\frac{\tilde{v}_{out}}{\tilde{v}_f}$

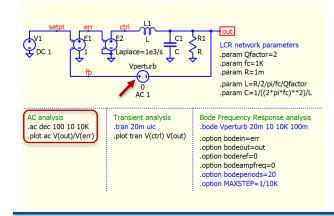


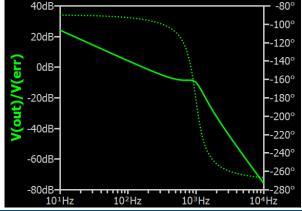
H(s)

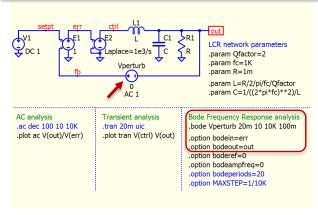
Open Loop Transfer Function in Close Loop System

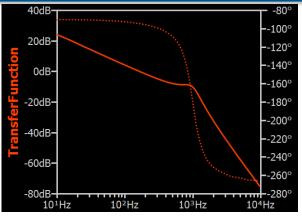
Qspice: Bode - LCR - open loop.qsch

- Open Loop Transfer Function in Close Loop System
 - Perturbing source is inserted into feedback path
 - Open Loop Transfer Function $GH(s) = -\frac{v_{out}}{v_f} = \frac{v_{out}}{v_{err}}$
 - This is a linear system example, with E1 as difference and E2 as compensator (integrator), both .ac and .bode can be used in analyzing linear system
- Different of .ac and .bode
 - .ac only computes frequency response for non-switching circuit which can linearized
 - .bode extract frequency domain response from time domain analysis (.tran), to computes frequency response from switching circuit









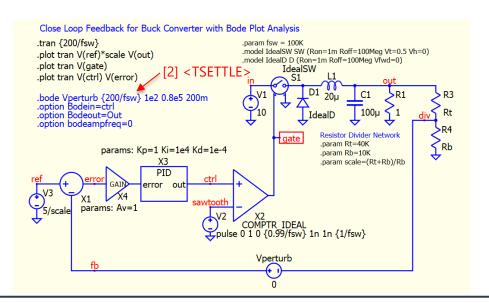
Appendix

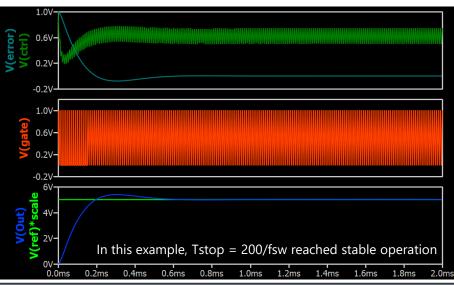
Step-by-Step Example
A Buck Converter

Part 1: Close Loop Bode Plot Example

Qspice: Buck CloseLoop with Vperturb (.tran).qsch

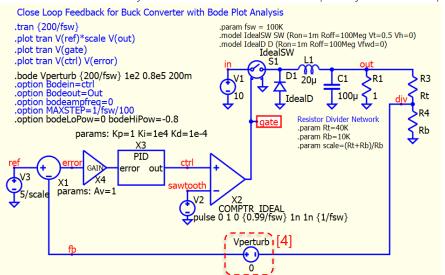
- Determine <Tsettle>
 - [1] Run .tran analysis to determine how long the circuit can settle to steady state
 - .bode can only perform for a stable system
 - [2] Time required to reach stable operation is **TSETTLE**> for .bode directive

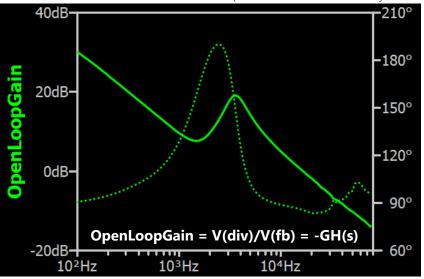




Part 1: Close Loop Bode Plot Example - <SOURCE> is voltage source **Qspice**: Buck CloseLoop with Vperturb (.bode).qsch

- .bode simulation with <SOURCE> is voltage source
 - [1] User determine <FSTART>, <FSTOP> and <AMP>, in this example, variable amplitude is used
 [2] Perturbing source is added in series to feedback loop
 If .option bodein and bodeout not specify
 Bodeout is -ve terminal: transfer function numerator voltage node (e.g. div)
 Bodein is +ve terminal: transfer function denominator voltage node (e.g. fb)
- [3] Run simulation to get bode plot
 If OpenLoopGain is not smooth, consider to adjust bodeLoPow and bodeHiPow for Amplitude <AMP> of perturbing source
 - If instability is observed at certain frequency, can use option MAXSTEP to limit maximum time step in time domain analysis

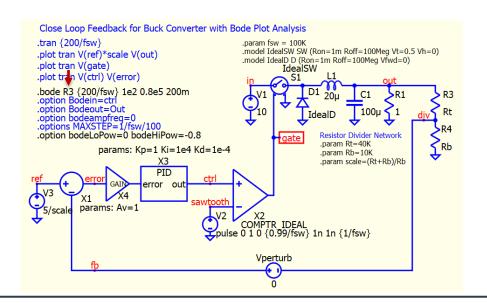


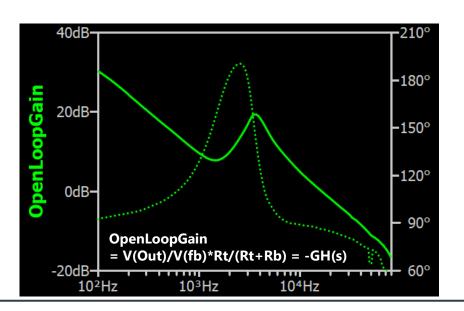


Part 1: Close Loop Bode Plot Example - <SOURCE> is Top Resistor

Qspice: Buck CloseLoop with R3 (.bode).qsch

- .bode simulation with <SOURCE> is Top Resistor
 - [1] Alternatively, top resistor can be used as the perturbing source <SOURCE>
 - Resistor Pin 1: transfer function numerator voltage node (e.g. out)
 - Resistor Pin 2: transfer function denominator voltage node (e.g. div=fb)
 - [2] Run simulation to get bode plot



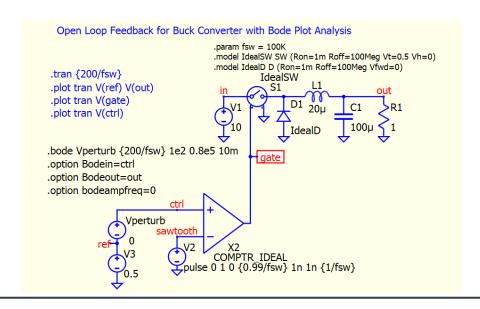


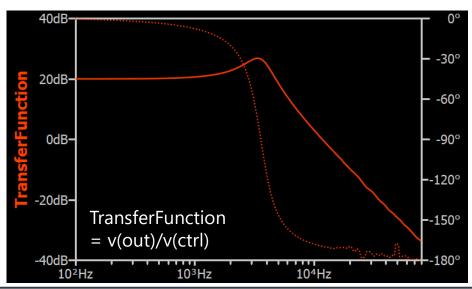
Part 2 : Open Loop Bode Plot Example

Qspice: Buck OpenLoop with Vperturb (.bode).qsch

- .bode for Open Loop

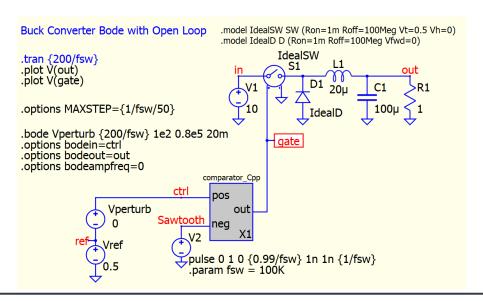
 - As numerator and denominator voltage node can be defined by in .option bodein / bodeout [1] Arrange circuit into open loop operation, add perturbing source in series of reference/setpoint to input node (e.g. ctrl in this example)
 - [2] use .option to set input node with .option Bodein and output node with .option Bodeout [3] Run simulation to get bode plot

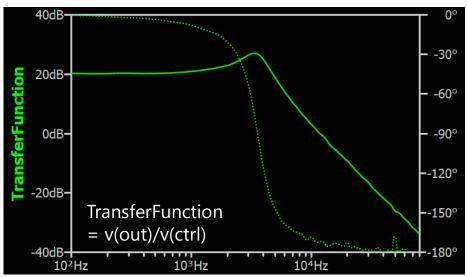




Part 2 : Open Loop Bode Plot Example – C++ Comparator Block Qspice : Buck ConverterBodePlot - OpenLoop with Cpp.qsch

- .bode for Open Loop with a C++ Comparator Block
 - This is to demonstrate .bode can work with digital blockset





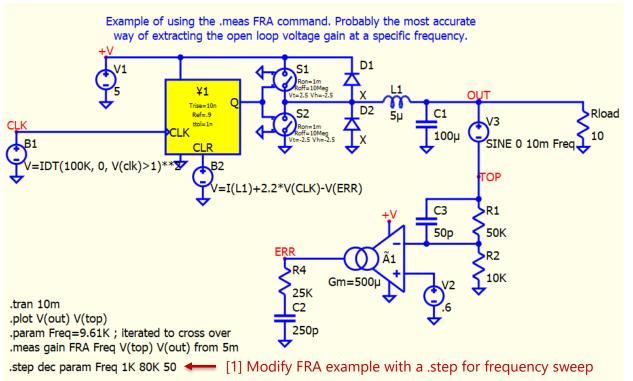
Appendix B Qspice Demo : FRA_SMPS

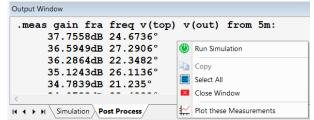
Compare FRA and .bode

Use Qspice Demo Circuit FRA_SMPS.qsch to compare FRA and .bode

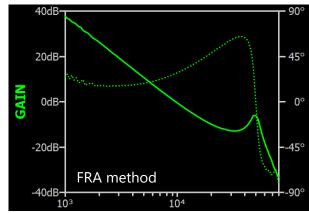
Qspice: FRA_SMPS (fra).qsch

Total elapsed time: 43.0839 seconds





[2] In Post Process
Right Click > Plot these Measurements
This will generate below Bode Plot



Use Qspice Demo Circuit FRA_SMPS.qsch to compare FRA and .bode

Qspice: FRA_SMPS (.bode).qsch

