

**KAUNO TECHNOLOGIJOS UNIVERSITETAS**  
**INFORMATIKOS FAKULTETAS**

**Programavimo kalbų teorija (P175B124)**  
***Laboratorinių darbų ataskaita***

Atliko:

IFF-6/14 gr. studentas

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Priėmė:

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# TURINYS

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# 1. Python arba Ruby (L1)

## 1.1. Darbo užduotis

947 - Master Mind Helper

[https://uva.onlinejudge.org/index.php?option=com\\_onlinejudge&Itemid=8&category=11&page=show\\_problem&problem=888](https://uva.onlinejudge.org/index.php?option=com_onlinejudge&Itemid=8&category=11&page=show_problem&problem=888)

### Input

The first line of input will contain a single integer  $N$ , indicating the number of test cases that follow ( $1 \leq N \leq 30$ ).

Then follow exactly  $N$  lines, each containing one test case consisting of three parts separated by single spaces. Each case starts with a valid guess, in a form of a string of digits (remember that the colors are coded with digits 1 to 9). This string can have from 2 to 5 digits. Then follows the feedback received in the form of two integer numbers: the first one represents the number of correct colors on correct places, and the second one represents the number of correct colors on wrong places.

### Output

For each test case you must output a line containing a single integer representing the number of possible secret codes that would give that feedback for that particular guess. Remember that there are always 9 different colors and that the size of the secret code must be equal to the size of the guess.

## 1.2. Programos tekstas

```
# L1 Python uzduotis Valdas Germanauskas IFF-6/14
#
https://uva.onlinejudge.org/index.php?option=com\_onlinejudge&Itemid=8&category=11&page=show\_p
roblem&problem=888

import math
fileName = "data.txt"

class Guess:
    # test condition object
    def __init__(self, guess, black, white):
        self.guess = guess
        self.black = black
        self.white = white

class Code:
    def __init__(self, guessLength):
        self.combinations = []
        self.guessLength = guessLength

    # generates all possible combinations
    def generateCombinations(self):
        start = 0
        for power in range(self.guessLength):
            start += math.pow(10, power)
        end = math.pow(10, self.guessLength)

        for x in range(int(start), int(end)):
            flag = True
            s = list(str(x))
            for symbol in s:
                if(symbol == "0"):
                    flag = False
            if(flag == False):
                continue
            self.combinations.append(s)

        return self.combinations

    # prints number of possible secret codes
    def evaluate(self, guessCode):
        possibleCodes = 0
        # check every combination againsts tested one
        # get number of black and white pegs for each combination
        for i in range(self.countCombinations()):
            black = self.checkBlack(guessCode, self.combinations[i])
            white = self.checkWhite(guessCode, self.combinations[i]) - black
            # if number of black and white pegs overlap with test condition
            # possible secret code count increases
```

```

        if(black == int(guessCode.black) and white == int(guessCode.white)):
            possibleCodes += 1
    #print(guessCode.guess, guessCode.black, guessCode.white, possibleCodes)
    print(possibleCodes)

# returns number of black pegs (correct color and correct position)
def checkBlack(self, guessCode, correctCode):
    black = 0
    for x in range(self.guessLength):
        if(guessCode.guess[x] == correctCode[x]):
            black += 1
    return black

# returns number of white pegs (correct color wrong position)
def checkWhite(self, guessCode, correctCode):
    white = 0
    tempCorrect = guessCode.guess.copy()

    for i in range(self.guessLength):
        for j in range(self.guessLength):
            if(tempCorrect[j] == correctCode[i]):
                white += 1
                tempCorrect[j] = 0
                j = self.guessLength+1
                break
    return white

# returns number of all combinations
def countCombinations(self):
    defaultString = "0"*self.guessLength
    count = 0
    for x in self.combinations:
        if(x != defaultString):
            count += 1

    return count

class Executor:
    def __init__(self):
        self.count = 0 # number of test cases
        self.guessList = [] # test cases list
        self.readData() # read test data from file

    # for each test case conduct tests
    for i in range(self.count):
        self.code = Code(len(self.guessList[i].guess))
        self.code.generateCombinations()
        self.code.evaluate(self.guessList[i])

# construct object from line string
def parseLine(self, line):
    self.guess = line.split()

```

```

        return Guess(list(self.guess[0]), self.guess[1], self.guess[2])

# read test data
def readData(self):
    file = open(fileName, "r")
    self.count = int(file.readline())
    for x in range(self.count):
        line = file.readline()
        self.guessList.append(self.parseLine(line))

# execute program
execute = Executor()

```

### 1.3. Pradiniai duomenys ir rezultatai

#### Sample Input

```

5
1234 2 2
111 1 0
567 0 1
91543 5 0
91543 0 5

```

#### Sample Output

```

6
192
234
1
44

```