Memory Analysis of Password Managers

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Abstract

This paper highlights the observations made from the memory analysis of Lastpass Password Manager(PM). Here, we test the PMs on Windows and Linux platforms. We have provided detailed analysis of Lastpass PMs working on both the platforms. We describe the major differences in the way the processes are spawned for each PM and how does it reduce or increase the attack surface. We also describe the future scope of this work.

Introduction

At the highest level, attacks on password managers can be classified into two types: 1.

Attacks generated from outside the system, 2. Attacks generated from inside the system.

PMs use various strategies to perform an autofill on a webpage. Autofill can be automatic, manual or hybrid. The choice of which kind of autofill should be used on a particular webpage is made after evaluating various parameters. For instance, an automatic autofill can only be performed on HTTPS webpages. The autofill functionality can be exploited by an attacker who is in control of the users network by injecting invisible iframes into the requested web page by a user. We have mentioned this example just to highlight the first category of attacks. But, we majorly focus on the second category where the attacks are generated from an infected system. Narrowly speaking, we will focus on analysing systems memory for any unsafe practices.

Jeffery Goldberg, 1Password's Chief Defender Against the Dark Arts, said, an attacker who is in a position to exploit the information in memory is already in a very powerful position.

No password manager (or anything else) can promise to run securely on a compromised computer. We agree with the statement, but, our only motive is to reduce the attack surface of the currently available system.

Tools Used

Linux : strace, gdb, process structure using (/proc/\$pid/maps)

Windows: Interactive Disassembler (IDA), WinDbg, Volatility, Task Manager

Linux

Lastpass

Observation 1: Lastpass's linux process sets up multiple buffers in memory for different purposes. Everytime it has to achieve the same purpose, it rewrites the data in the buffer instead of clearing it out and then writing into it.

1. Debugging setup:

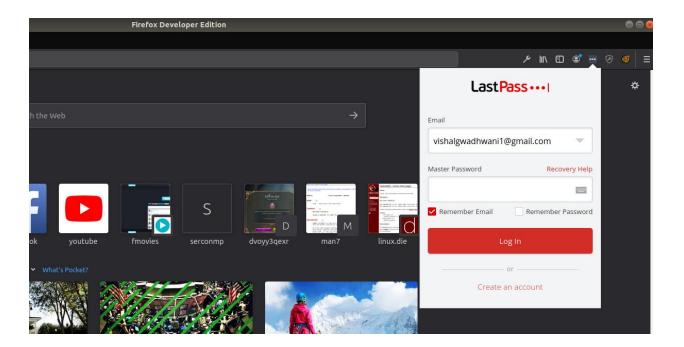
- a. Trace for system call with raw memory details
- b. Gdb attached to the process for checking memory
- c. Trace for system call with runtime memory details

```
vishal@vishal-G7-7588:-

File Edit View Search Terminal Help
root@vishal-G7-7588:/

File Edit View Search Terminal Help
```

- 2. Start by checking the initial commands provided to the process by fd=0. (This can be done by starting the browser and a new lastpass out of extension process spawns. Don't login at this moment.)
 - a. Browser opened and lastpass isn't logged in.



b. New out of extension process is spawned.

```
00:01:29 Web Content
 8162 tty2
 9758 pts/6
               00:00:00 sudo
 9759 pts/6
               00:00:00 su
 9760 pts/6
               00:00:00 bash
 9833 tty2
               00:00:12 update-manager
               00:00:00 debconf-communi <defunct>
12742 tty2
26974 pts/1
               00:00:00 sudo
26975 pts/1
               00:00:01 qdb
               00:20:28 Web Content
27007 tty2
27091 tty2
               00:04:49 RDD Process
30742 pts/5
               00:00:00 nplastpass64
31328 pts/5
               00:00:00 firefoxdev
31329 pts/5
               00:00:07 firefox-bin
               00:00:05 Web Content
31385 pts/5
               00:00:23 WebExtensions
31442 pts/5
```

c. Initiating the debugging setup with the latest pid i.e. in our case 31510.

Observation 2: The Basic process communication happens with the following command structure.

"{\"cmd\":\"<mark>SendNamedPipeMessageToAll</mark>\",\"argcount\":1,\"arg0\":\"<logincheck/>\",\"id\" :\"1575404234996_82\"}_29\"}"

(Highlighted command gives us the idea that the process is performing a login check. Now since we have not entered the password, this is the first message that we could extract from the memory buffer whose offset was obtained from the processes system call trace.)

- 3. Now, we log in with the legitimate password and logout and analyse the system calls trace and buffer memory after that.
 - a. Raw Trace
 - b. Trace with data in the buffer at runtime.

```
File Edit View Search Terminal Help

Vishalputshat-G-72882-S sudo strace -t -e raw-openat, read, write -p 3353

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Figures (a) and (b) are similar traces. The only difference is the raw trace contains the physical addresses of the buffers whereas the normal trace contains the data in buffer at runtime.

c. As per observation 1, Laspass overwrites buffers. Proof of that is shown below.

Buffer values during runtime

Buffer values currently in memory

Observation 3 : Username is passed in plain text.

d. Scanning through the trace.

```
[00007fe07270a0b4] read(0, "{\"cmd\":\"read_file\",\"argcount\":1,\"arg0\":\"singlefactortype\",\"id\":\"157
5406898232_0\"}", 4096) = 81
[00007fe072709d19] openat(AT_FDCWD, "/home/vishal/.lastpass/singlefactortype", 0_RDONLY) = -1 ENOENT (No suc
 h file or directory)
[00007fe07270a187] write(1, "$\0\0\0{\"id\":\"1575406898232_0\",\"retval\":\"\"}", 40) = 40
[00007fe07270a0b4] read(0, "Q\0\0\0", 4096) = 4
[00007fe07270a0b4] read(0, "{\"cmd\":\"read_file\",\"argcount\":1,\"arg0\":\"singlefactortype\",\"id\":\"157
5406898233_9\"}", 4096) = 81
[00007fe072709d19] openat(AT_FDCWD, "/home/vishal/.lastpass/singlefactortype", 0_RDONLY) = -1 ENOENT (No suc
h file or directory)
n file of directory)
[00007fe07270a187] write(1, "$\0\0\0{\"id\":\"1575406898233_9\",\"retval\":\"\"}", 40) = 40
[00007fe07270a0b4] read(0, "R\0\0\0", 4096) = 4
[00007fe07270a0b4] read(0, "{\"cmd\":\"read_file\",\"argcount\":1,\"arg0\":\"singlefactortype\",\"id\":\"157
5406899075_92\"}", 4096) = 82
[00007fe072709d19] openat(AT_FDCWD, "/home/vishal/.lastpass/singlefactortype", 0_RDONLY) = -1 ENOENT (No suc
 h file or directory)
[00007fe07270a187] write(1, "%\0\0\{\"id\":\"1575406899075_92\",\"retval\":\"\"}", 41) = 41
[00007fe07270a0b4] read(0, "\36\1\0\0", 4096) = 4
[00007fe07270a0b4] read(0, "{\"cmd\":\"write_file\",\"argcount\":2,\"arg0\":\"6b5494ee4d600814d1a4e0eaa3a4e3
326aae2079a3fe8e60c2076c50c4d1de7f_lpall.slps\",\"arg1\":\"u/kRDavfyv81VSlSK2gxLOWpRvzZIem3rl4zMDw7b/MFCqrn0
M2O3o+Q068M0piec8LUCCTYrg17H2h5D00Lo8h+OLdNnCOmvDz1IREG/ZA=\\nSERc+RfHsFZDnHMainYjVw==\",\"id\":\"1575406899
 078_80\"}", 4096) = 286
[00007fe072709d19] openat(AT_FDCWD, "/home/vishal/.lastpass/6b5494ee4d600814d1a4e0eaa3a4e3326aae2079a3fe8e60
[00007fe07Z709d19] openat(A1_FDCWD, "/home/vtshat/.tastpass/obj44ee4d000014d1a4e0caa3d4c35Z0d0cZ073d3fe0cad

c2076c50c4d1de7f_lpall.slps", 0_WRONLY|0_CREAT|0_APPEND, 0666) = 5

[00007fe07270a217] lseek(5, 0, SEEK_END) = 133

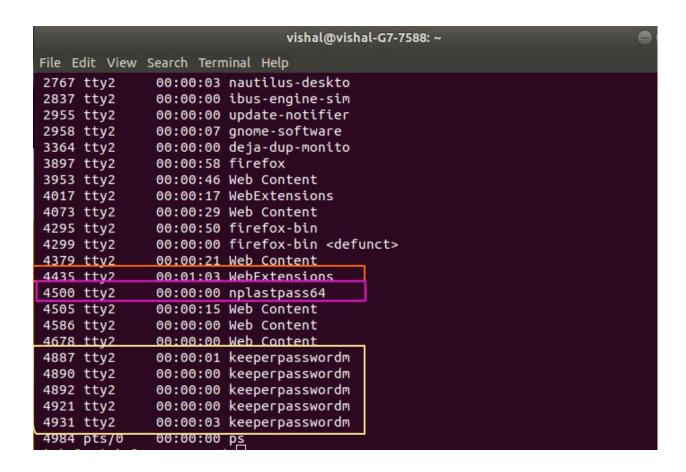
[00007fe07270a777] flock(5, LOCK_EX) = 0

[00007fe072712c97] ftruncate(5, 0) = 0

[00007fe0727097c3] fstat(5, {st_mode=S_IFREG|0664, st_size=0, ...}) = 0

[00007fe07270a187] write(5, "u/kRDavfyv81VSlSK2gxLOWpRvzZIem3rl4zMDw7b/MFCqrnOM2O3o+Q068M0piec8LUCCTYrg17H2h
 5D00Lo8h+OLdNnCOmvDz1IREG/ZA=\nSERc+RfHsFZDnHMainYjVw==", 133) = 133
 [00007fe07270a947] close(5)
                                                                                       = 0
[00007fe072703947] Ctose(3)
[00007fe072703187] write(1, "'\0\0\0{\"id\":\"1575406899078_80\",\"retval\":null}", 43) = 43
[00007fe07270a0b4] read(0, "R\0\0\0", 4096) = 4
[00007fe07270a0b4] read(0, "{\"cmd\":\"read_file\",\"argcount\":1,\"arg0\":\"singlefactortype\",\"id\":\"1575406899101_95\"}", 4096) = 82
[00007fe072709d19] openat(AT_FDCWD, "/home/vishal/.lastpass/singlefactortype", 0_RDONLY) = -1 ENOENT (No successions)
                                                                  '\0\0\0{\"id\":\"1575406899078_80\",\"retval\":null}", 43) = 43
 h file or directory)
 [00007fe07270a187] write(1, "%\0\0\{\"id\":\"1575406899101_95\",\"retval\":\"\"}", 41) = 41
[00007fe07270a0b4] read(0, "J\0\0\0", 4096) = 4
[00007fe07270a0b4] read(0, "{\"cmd\":\"read_file\",\"argcount\":1,\"arg0\":\"lp.suids\",\"id\":\"15754068991
13_74\"}", 4096) = 74
[00007fe072709d19] openat(AT_FDCWD, "/home/vishal/.lastpass/lp.suids", O_RDONLY) = -1 ENOENT (No such file o
```

Observation 4: The contents of this file are altered at every login.



<u>Dashlane</u>: Highlighted in orange, dashlane runs in the webextension process created by firefox.

<u>Lastpass</u>: HIghlighted in pink, lastpass extension has a separate process unlike dashlane.

<u>Out-of-process Extensions</u>: The actual extension code will run in a content process. The main process will load a process script into the extension process and the two processes will communicate using the process message manager (IPC mechanism).

<u>Keeper</u>: Since we installed a standalone software, Keeper is bound to have it's own process. What's interesting is it spawns 4 different processes when run. Similar to how out-of-process extensions communicate with the main process script in the WebExtension process, keeper also has two processes that handle communication and one process that performs actual task.

Future Scope

Based on the observations, the work can be extended to the analysis of web extensions where we can check if a malicious extension can somehow access the memory of another extension that runs in the WebExtension process. At a high level, we can check if there is a security disadvantage of running web extensions in one process.

Windows

We started with LastPass desktop application on Windows. We reviewed the LastPass security model and architecture. This served as a starting point of the analysis and also compare the findings with their security guarantees.

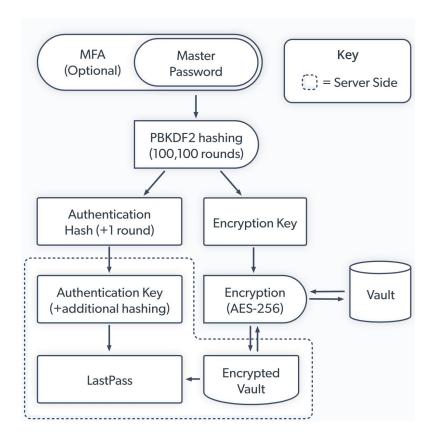


Image taken from https://www.lastpass.com/enterprise/security

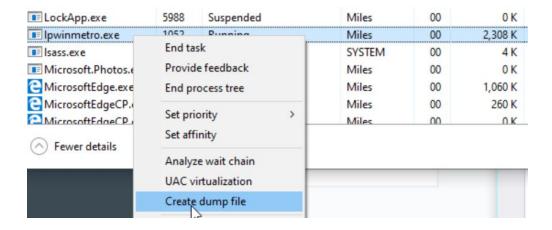
We see that the master password is used to generate an encryption key. They are using AES-256 to encrypt and decrypt the vault. This key along with Authentication Key is used to show passwords on the LastPass app.

First we looked at the processes created by LastPass when it starts up. There are 3 processes created as seen below in the Task Manager. We are interested in the first two in that list of 3 processes. LastPass for Windows Desktop is the process corresponding to the desktop application. There is a background process which does a lot of behind the scenes operations. These operations include creating guarded memory regions, this is used to avoid memory dumping. It allocates memory with PAGE_GUARD access rights. It reads the computer name, cryptographic machine GUID and query kernel debugger information.

~	LastPass for Windows Desktop (3)	0%	5.6 MB	0 MB/s
d	LastPass for Applications background (32	0%	1.0 MB	0 MB/s
	LastPass for Windows Desktop	0%	4.6 MB	0 MB/s
	Runtime Broker	0%	0 MB	0 MB/s

We used WinDbg which is a windows debugging tool by Microsoft. The aim was to use the tool to understand the program flow when we did certain operations on the application. Unfortunately, WinDbg attached to LastPass didn't give much useful information. For every operation that we executed on the application, like adding a new password, copying passwords, editing passwords, etc., LastPass made calls from statemanger.cpp and stateatom.cpp which used kernelbase.dll to execute the requested operations. Moreover, the memory contents were obfuscated.

Then we decided that we are going to analyze memory dump files after executing operations. Even though the background process is supposed to have these memory regions protected, getting the dump file for the process was very easy.



We analyzed this dump file using Interactive Disassembler (IDA) as a binary file. We weren't concerned about the memory headers and windows specific dump file structure. We wanted to read the memory contents and reading it as a binary file was appropriate. We made a list of operations and what we want to look for after execution. We looked at dump files in these following scenarios:

- 1. After startup. We haven't logged in yet
- After logging in. We dump the process immediately after logging in with the master password.
- 3. After saving a new password for an account.
- 4. After copying the username only.
- 5. After copying the password only.
- 6. After logging out of LastPass.
- 7. Can we get some cryptographic information from the memory.

Observations

Observation 1:

After starting up LastPass Windows App (not logged in yet), we only see the DLLs load in memory with their paths and other logistics like time zone, language etc. We don't expect to find anywhere here. But, we find a key named **pwdeckey**. This can't be related to the password vault key because we haven't entered the master password yet. As we saw before, LastPass uses the master password to generate the symmetric key for encryption and decryption. So, this key seems to be something else. Regardless, a key is kept in memory in plaintext.

Observation 2:

Next, we logged in with the master password and immediately dumped the process. The aim was to locate the master password in memory. If we did find it, we try to see if it is in obfuscated form or in plain text. As seen in the screenshots below, we saw the master password in plaintext. Additionally, we found the password in memory in plaintext 10 times.

We looked for the above **pwdeckey** after logging in. The keys were still present. We were not able to get to the root of the use of they key.

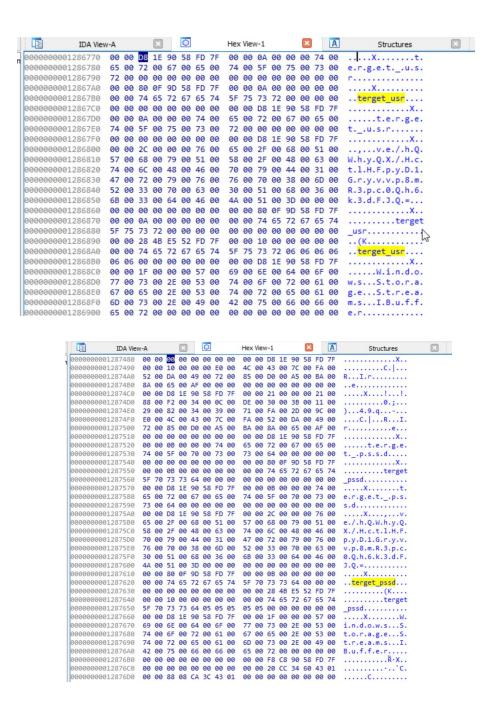


000000000059D1F0: seg000:00...
00 00 00 00 00 00 4E 6B 4A 36 40 32 59 66 65 5CNkJ6@2Yfe\q+], `V..
00000000005FF8A0: seg000:00...
4A 36 40 32 59 66 65 5C 71 2B 5D 2C 60 56 00 00 J6@2Yfe\q+], `V..
0000000003B56C40: seg000:00...
4A 36 40 32 59 66 65 5C 71 2B 5D 2C 60 56 00 00 J6@2Yfe\q+], `V..
0000000003B56CF0: seg000:00...
4A 36 40 32 59 66 65 5C 71 2B 5D 2C 60 56 F0 75 J6@2Yfe\q+], `V..
0000000003EA26F0: seg000:00...
4A 36 40 32 59 66 65 5C 71 2B 5D 2C 60 56 F8 24 J6@2Yfe\q+], `V..
0000000003EA28A0: seg000:00...
4A 36 40 32 59 66 65 5C 71 2B 5D 2C 60 56 B8 00 J6@2Yfe\q+], `V..
0000000003EA2EA0: seg000:00...
4A 36 40 32 59 66 65 5C 71 2B 5D 2C 60 56 01 00 J6@2Yfe\q+], `V..
0000000003EA2EF0: seg000:00...
4A 36 40 32 59 66 65 5C 71 2B 5D 2C 60 56 01 00 J6@2Yfe\q+], `V..
0000000003EA2EF0: seg000:00...
4A 36 40 32 59 66 65 5C 71 2B 5D 2C 60 56 01 00 J6@2Yfe\q+], `V..

Observation 3:

Saving new passwords for an account can be seen on the memory dump as well in clear text. Furthermore, the username was also present. Interestingly, the URL was not found in memory in plaintext. After repeatedly doing this for many passwords and analyzing the memory dump, we noticed that all account credentials, usernames and passwords, were located within an estimable bound of memory. LastPass is using a memory region for decrypting account credentials repeatedly. This made our search narrower and thus faster.

Name	
New Girl	
Folder	
	~
URL	
http://target.com/login/	
Username	
terget_usr	
Password	
terget_pssd	6



Observation 4:

Here, we just copy the username and check memory. We made an interesting observation here. Once we copied the username for an account, we could find the usernames for all accounts in memory in plaintext.

Observation 5:

Here, we copy the password for an account and check the dump. After the previous results, we expected the password to be there in plaintext. Our expectation was correct, the password in plaintext in memory. Furthermore, the corresponding username was also found and interestingly all usernames were found like we observed previously.

Note: We restarted the system and did the operation again to make sure the memory was completely flushed.

All usernames were present in memory in plaintext. This could imply that the entire vault is in memory and only the passwords are encrypted and as we copy the passwords they get decrypted in memory.

In the image below, we can see the account password for a test account in clear text.

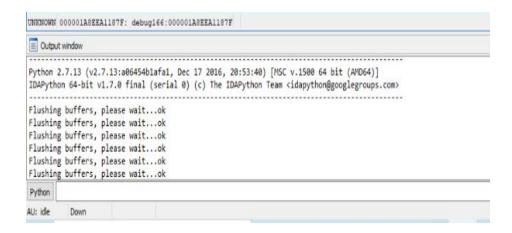
```
D 7F 00 00 80 59 4C 88 71 02 00 .......(K....
0 00 00 00 28 48 F1 DD FD 7F 00 ......(K....
0 00 00 00 4C 4F 4C 41 4C 4F 4C .....LOLALOL
4 04 04 04 00 00 00 00 00 00 00 ALOLA.....
D 7F 00 00 0C 00 00 00 00 00 00 .(K.......
C 4F 4C 41 4C 4F 4C 41 00 00 00 .LOLALOLALOLA...
0 00 00 00 D8 1E F6 E4 FD 7F 00 .......
C 00 4F 00 4C 00 41 00 00 00 00 .LOLALOLA...
C 00 4F 00 4C 00 41 00 00 00 .LOLALOLA...
0 00 04 00 4C 00 41 00 00 00 .LOLALOLA...
```

Observation 6:

We log out of the password manager and analyze the memory dump. First we immediately dumped the process memory after logging out. All the usernames and passwords from our previous operations were present. It is noteworthy that the master password was in the memory in plaintext at all times.

Next, we kept the LastPass Desktop App in logged out state but running for 40 minutes and analyzed the memory dump again. We found all the usernames and passwords from our previous operations present just like we found above. This is odd because when LastPass process

was attached to WinDbg, the console showed that LastPass is constantly flushing buffers but it doesn't seem like it.



Observation 7:

We got few but significant cryptographic information. We know LastPass is using AES 256 encryption but we found that it has been using the Cipher Block Chaining encryption method (CBC) and they are hashing using SHA 256.

Concluding Remarks

Looking at the working of Lastpass purely from a systems perspective, the web extension follows fairly secure practices whereas the standalone software fails obfuscate memory contents successfully. If LastPass software is in a locked state, then in a given time frame unless the memory location is overwritten with the latest contents, we can extract the master password and any other password copied for usage from the processes memory dump. Keeper's software on the other hand spawns four separate processes unlike the LastPass's single process. Separating the tasks in the form of processes reduces the attack surface. With this project, we had a first hand look at how Firefox handles web extensions and this work can be extended to understanding the attack surface of Firefox web extensions.

References

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- BackgroundProcess.exe Analysis Report
 https://hybrid-analysis.com/sample/a27d19086d0ca3de93906f61b0f5b746f51600485f7d4
 3de00e688c82feba884?environmentId=120

Viewing and Editing Memory in WinDbg - Windows drivers. (2017) https://docs.microsoft.com/en-us/windows-hardware/drivers/debugger/memory-windo

Security | *LastPass*, https://www.lastpass.com/enterprise/security

Even the Lastpass will be gone, deal with it!

https://www.blackhat.com/docs/eu-15/materials/eu-15-Vigo-Even-The-Lastpass-Will-Be-Stolen-deal-with-it.pdf