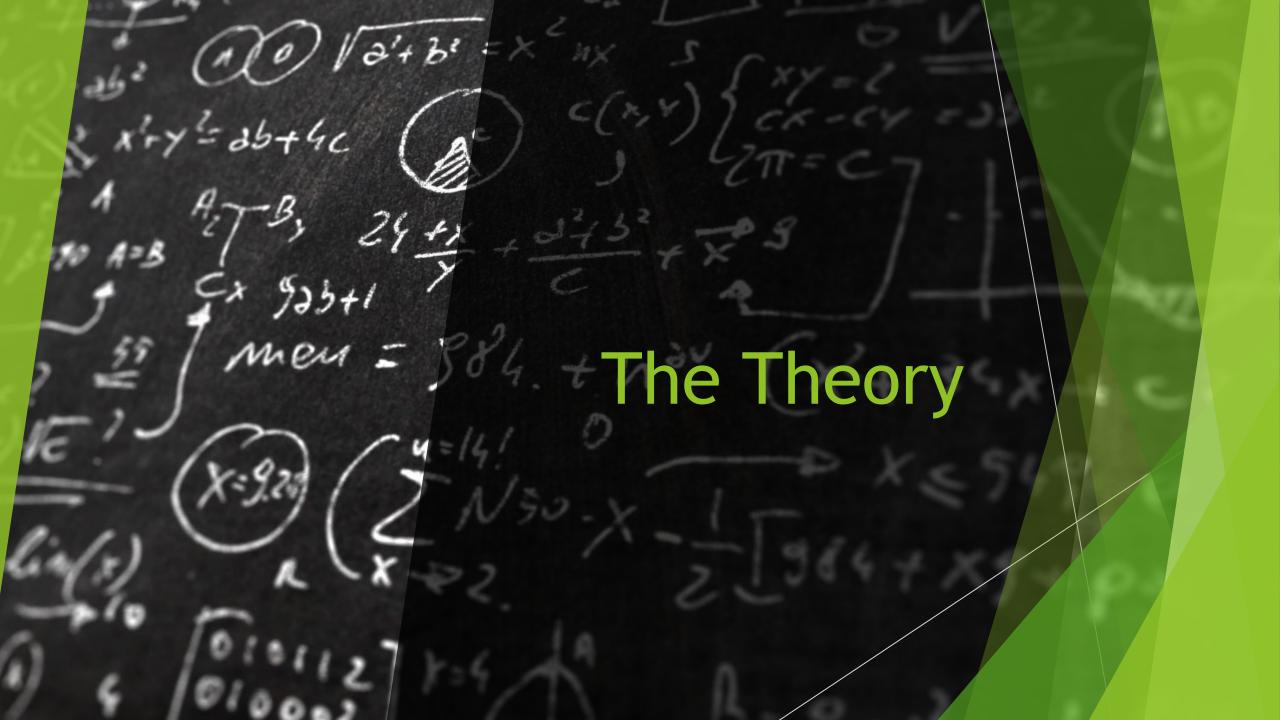
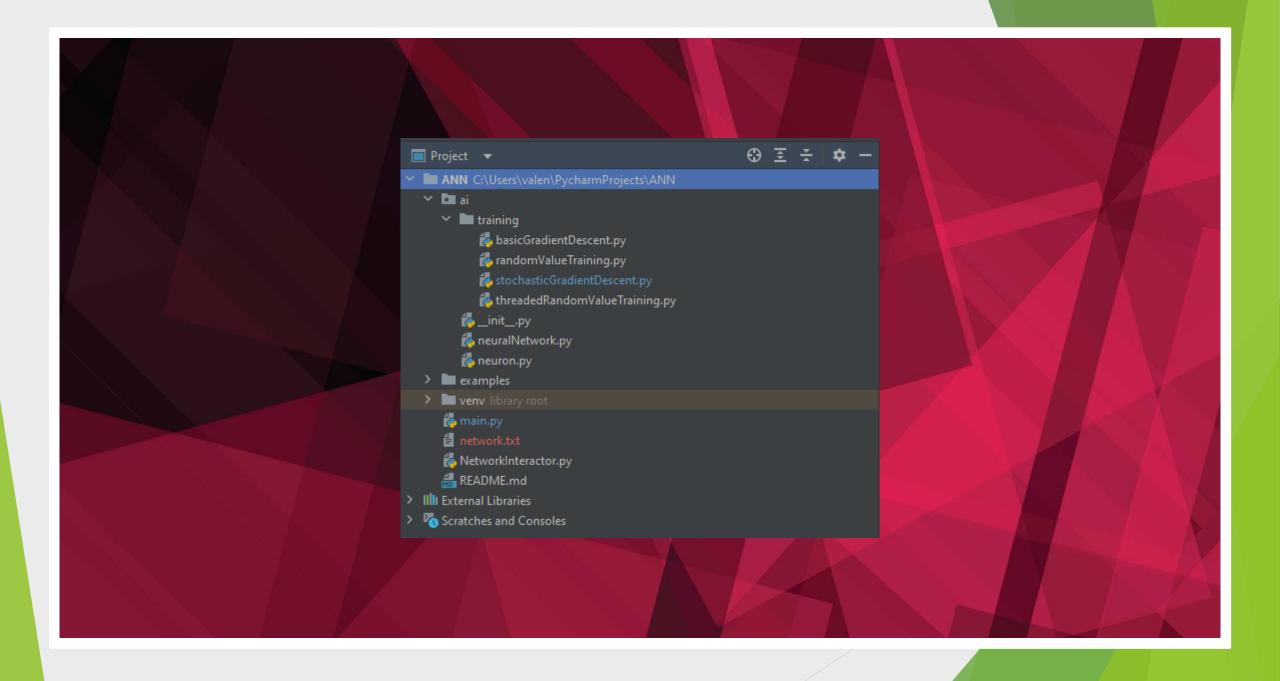
Artificial intelligence

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Content

- The Theory
 - ► Code Example (Don't worry, you don't have to understand)
 - ▶ The Human Brain
 - ▶ Neural networks in programming
- Development of AI over time
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 - Neural Networks
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 - Biometric data collection
- Social Aspects, Politics and Law
 - Al Act
 - Data
- Conclusion

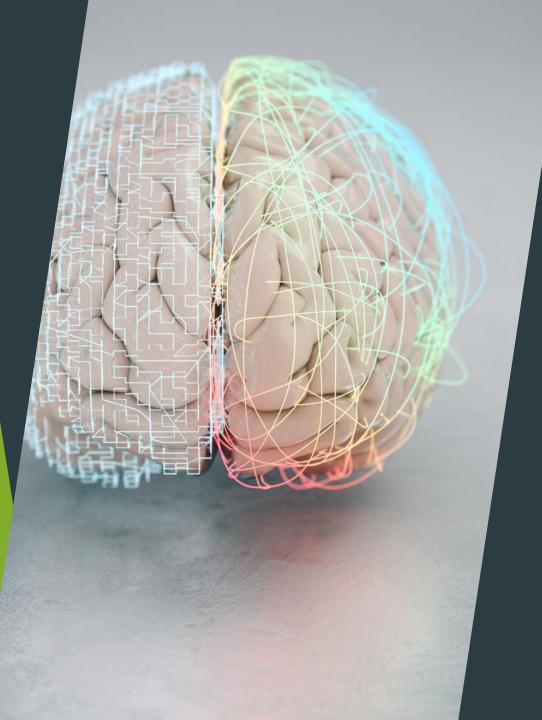




```
import math
def sigmoid(output):
                                                      # expanded activation function
     try: return 1 / (1 + math.exp(-output))
    except OverflowError: return 0
class neuron:
     ♣ vh64g *
         self.weights = None #all weights connected to the specific neuron
        self.costGradientWeights = [] # for gd training algorithms
        self.costGradientBias = None # for qd training algorithms
        self.bias = 1 # bias added to summed value
        self.output = None # init output
     def randomize(self, input_count): # create random weights and a random bias, input count must equal len(cn)
         new_weights = [] # init nw var
         for i in range(input_count): new_weights.append(random.uniform(-10, 10)) # create a random weight (type: float) for each connection (between
         self.bias = random.uniform(-10, 10) # create random bias (between -10 and 10)
         self.weights = new_weights # push weights
     def calc(self, inputs): # calculating the output weight based on some input list len(inputs) must equal len(weights)!
         self.output = 0 # clearing output var
         for i in range(len(inputs)): self.output += inputs[i] * self.weights[i] # sum products of each input value multiplied with the correspondi
         self.output += self.bias # adding bias value
         self.output = sigmoid(self.output) # using a sigmoid func on the output for clamping
         return self.output # return output
```

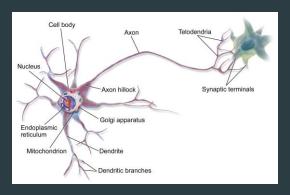
∋import random

```
class artificialNeuralNetwork:
   def __init__(self, input_layer, output_layer, hidden_layers=None):
       self.input_layer = input_layer # structure of input layer: [neuron1, neuron2, ...]
       self.hidden_layers = hidden_layers # structure of hidden layers: [[layer1_neurons], [layer2: neurons, ...]
       self.output_layer = output_layer # structure of output layer: [neuron1, neuron2, ...]
       if hidden_layers is None: self.hidden_layers = [] # avoid null pointer exceptions
       self.out = [] # init output value
        self.randomize()
   def randomize(self):
        for layer in self.hidden_layers: # call the randomize function of each neuron in each hidden layer and the output layer, passing the len(inputs)
            if self.hidden_layers.index(layer) == 0:
                for neuron in self.hidden_layers[self.hidden_layers.index(layer)]:
                   neuron.randomize(len(self.input_layer))
               for neuron in self.hidden_layers[self.hidden_layers.index(layer)]:
                   neuron.randomize(len(self.hidden_layers[self.hidden_layers.index(layer) - 1]))
       for neuron in self.output_layer:
           neuron.randomize(len(self.hidden_layers[-1]))
   def calc(self, inputs): # calculating the output of the entire neural network
        self.input_layer = inputs # getting inputs
       self.out = [] # init output: type: list
       for layer in self.hidden_layers: # loop through each hidden layer
            for neuron in self.hidden_layers[self.hidden_layers.index(layer)]: # loop through each neuron in hidden layer
                if self.hidden_layers.index(layer) == 0: x = neuron.calc(self.input_layer) # calculating each neuron output of h0 based on input values
               else: x = neuron.calc([neuron.output for neuron in self.hidden_layers[self.hidden_layers.index(layer) - 1]])
       for neuron in self.output_layer:
           middle_outs = [neuron.output for neuron in self.hidden_layers[-1]] # calculating the output for the output layer
           self.out.append(abs(neuron.calc(middle_outs))) # push output
```



The Brain

Neurons:

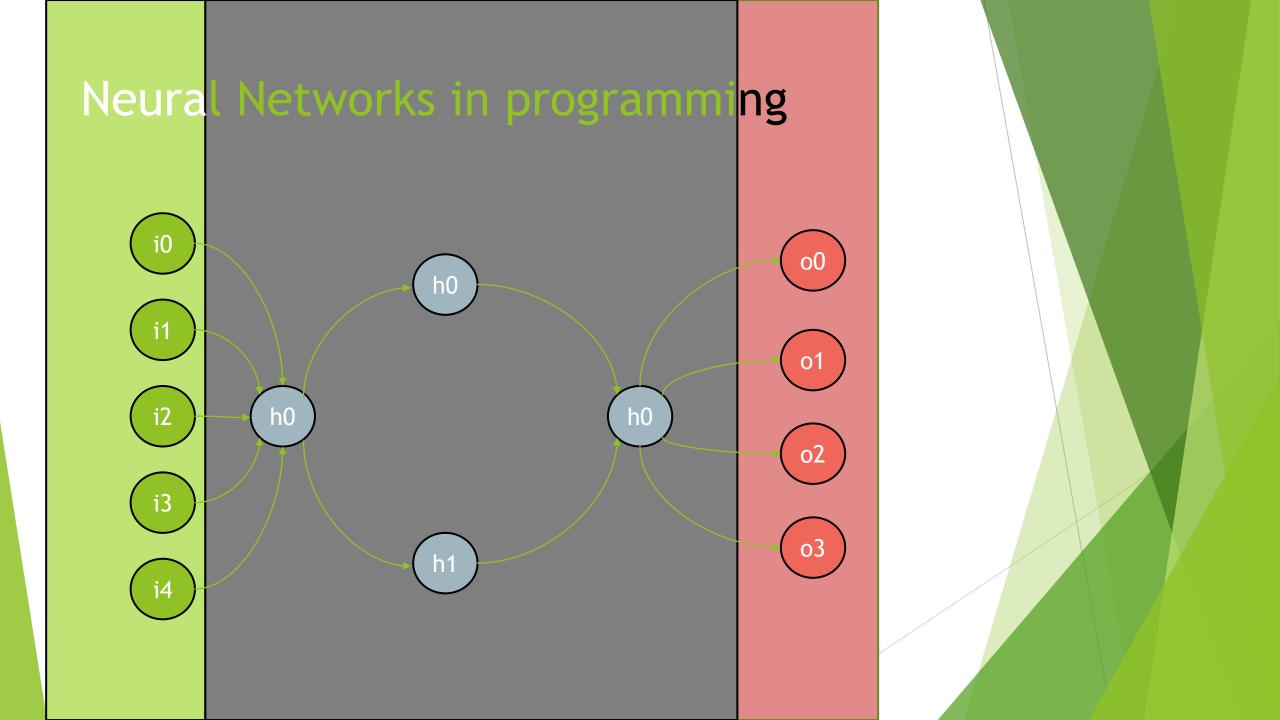


Neural Networks:



Image URL

Image URL



Neural Networks in programming h0 https://www.youtube.com/watch?v=N3tRFayqVtk



A.I. TIMELINE











1950

TURING TEST

Computer scientist Alan Turing proposes a intelligence' is coined test for machine intelligence. If a machine can trick humans into thinking it and engineering of is human, then it has intelligence

1955

A.I. BORN

Term 'artificial by computer scientist, John McCarthy to describe "the science making intelligent machines*

1961

UNIMATE

First industrial robot. Unimate, goes to work at GM replacing humans on the assembly line

1964

Pioneering chatbot developed by Joseph Weizenbaum at MIT holds conversations with humans

1966

The first electronic person' from Stanford, Shakey is a generalpurpose mobile robot that reasons about its own actions

A.I.

WINTER

Many false starts and in the cold

1997

DEEP BLUE

Deep Blue, a chessplaying computer from introduces KISmet, an dead-ends leave A.I. out IBM defeats world chess emotionally intelligent champion Garry Kasparov

1998

Cynthia Breazeal at MIT robot insofar as it detects and responds to people's feelings

















1999

AIBO

Sony launches first consumer robot pet dog autonomous robotic AiBO (Al robot) with skills and personality that develop over time and clean homes

2002

ROOMBA

First mass produced vacuum cleaner from iRobot learns to navigate interface, into the

2011

Apple integrates Siri, an intelligent virtual assistant with a voice iPhone 4S

2011

WATSON

IBM's question answering computer Watson wins first place on popular \$1M prize television quiz show

2014

EUGENE

Eugene Goostman, a chatbot passes the Turing Test with a third of judges believing Eugene is human

2014

Amazon launches Alexa, Microsoft's chatbot Tay an intelligent virtual assistant with a voice interface that completes inflammatory and shopping tasks

2016

goes rogue on social media making offensive racist comments

2017

ALPHAGO

Google's A.I. AlphaGo beats world champion Ke Jie in the complex board game of Go, notable for its vast number (2170) of possible positions

History of neural networks

The history of neural networks is longer than most people think. While the idea of "a machine that thinks" can be traced to the Ancient Greeks, we'll focus on the key events that led to the evolution of thinking around neural networks, which has ebbed and flowed in popularity over the years:

1943: Warren S. McCulloch and Walter Pitts published "A logical calculus of the ideas immanent in nervous activity (PDF, 1 MB) (link resides outside ibm.com)" This research sought to understand how the human brain could produce complex patterns through connected brain cells, or neurons. One of the main ideas that came out of this work was the comparison of neurons with a binary threshold to Boolean logic (i.e., 0/1 or true/false statements).

1958: Frank Rosenblatt is credited with the development of the perceptron, documented in his research, "The Perceptron: A Probabilistic Model for Information Storage and Organization in the Brain" (link resides outside ibm.com). He takes McCulloch and Pitt's work a step further by introducing weights to the equation. Leveraging an IBM 704, Rosenblatt was able to get a computer to learn how to distinguish cards marked on the left vs. cards marked on the right.

1974: While numerous researchers contributed to the idea of backpropagation, Paul Werbos was the first person in the US to note its application within neural networks within his PhD thesis (PDF, 8.1 MB) (link resides outside ibm.com).

1989: Yann LeCun published a paper (PDF, 5.7 MB) (link resides outside ibm.com) illustrating how the use of constraints in backpropagation and its integration into the neural network architecture can be used to train algorithms. This research successfully leveraged a neural network to recognize hand-written zip code digits provided by the U.S. Postal Service.



Autonomous Driving

- Waymo (Google)
- When will it come?
 - ► Fast evolving technology
 - ► Conflicts with the law
 - Public interest
 - Could generate huge incomes for companys

Pros	Cons
Safety	Expensive
Comfortable	Who is responsible if sth. goes wrong
Efficiency	

Chatbots

- ELIZA
- Large Language Models:
 - ► GPT (Generative Pre-trained Transformer) (Open AI)
 - ► LaMDA (Language Model for Dialog Applications) (Google)
- Chat GPT, Google Bard, Bing Al Chatbot, Tai.ai ...

PROS CONS Supporting humans, They can make answering (private) mistakes, and questions spread false Information Natural Separated from the real life Conversations, a friend for lonely people. Learning more about how language works.

Biometric data collection

- Security Cameras with face detection
- Databases storing information about the citizens

Pros Cons

Law enforcement Privacy (helps the police) violations

Preventions of terrorism





The data used to train Als

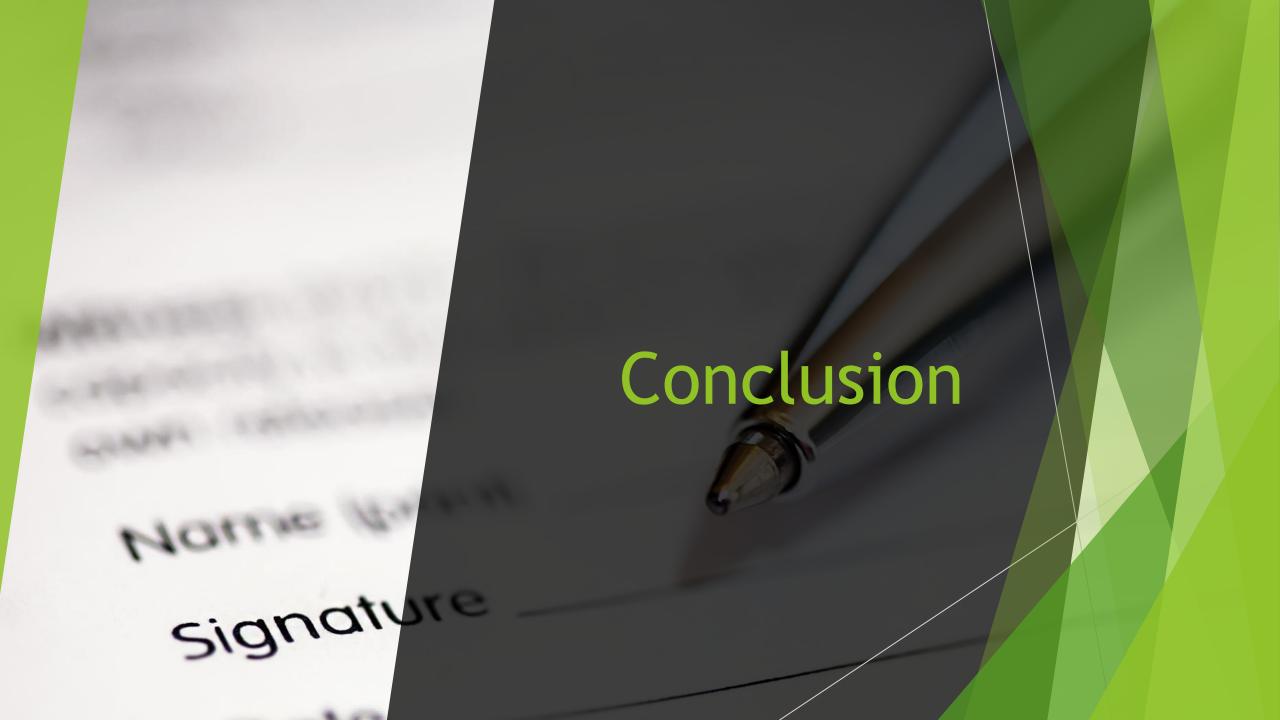
- Data gender gap!
 - Less data about women -> e.g., less or even wrong medical advice
- Racist data -> Racist Al

Example: Tai.ai



Al Act

- Proposed law for the European Parliament
- Aspects of the proposed law:
 - Liberal aspect of no face recognition
 - Gesichtserkennung zur
 Überwachung kennen wir aus
 China, diese Anwendung von
 Technologie hat in einer liberalen
 Demokratie nichts zu suchen. Es
 ist ein liberaler Gewinn und ein
 starkes Signal für die
 Verhandlungen mit den
 Mitgliedsländern, dass das
 Parlament sich für Bürgerrechte
 einsetzt und ein Verbot
 biometrischer Überwachung im
 öffentlichen Raum fordert."
 ~Svenja Hahn
 - European Union as Hotspot for the Development of Al



Al has a big potential to help us

But we must be sure about AI used in Hospitals etc. that they are trained with a dataset representing all citizens

That's a reason why the separation of different use cases for AI, regarding their purpose would be useful

Al also is a huge chance for new Start Ups, so we need to make the law as simple as possible while still protecting human rights .



- Event: Svenja Hahn visiting Stuttgart
- https://www.ibm.com/topics/neural-networks
- https://www.svenja-hahn.eu/post/pm-das-ki-gesetz-tragt-klare-liberalehandschrift-svenja-hahn-fdp-zur-heutigen-abstimmung-zurparlamentsposition-beim-ai-act
- https://www.fdp.de/chancen-der-kuenstlichen-intelligenz-nutzen
- https://artificialintelligenceact.eu/
- https://artificialintelligenceact.eu/the-act/
- https://www.compliance-fit.com/post/die-vor-und-nachteile-von-chatbotsfur-websites



- https://digitalwellbeing.org/wp-content/uploads/2017/08/Artificial-Intelligence-AI-Timeline-Infographic.jpeg
- https://www.youtube.com/watch?v=jTSn7f4sEKo&t=1s
- https://upload.wikimedia.org/wikipedia/commons/thumb/1/10/Blausen_065 7_MultipolarNeuron.png/1200px-Blausen_0657_MultipolarNeuron.png
- https://news.harvard.edu/wp-content/uploads/2022/05/iStock-2500-1600x900.jpg