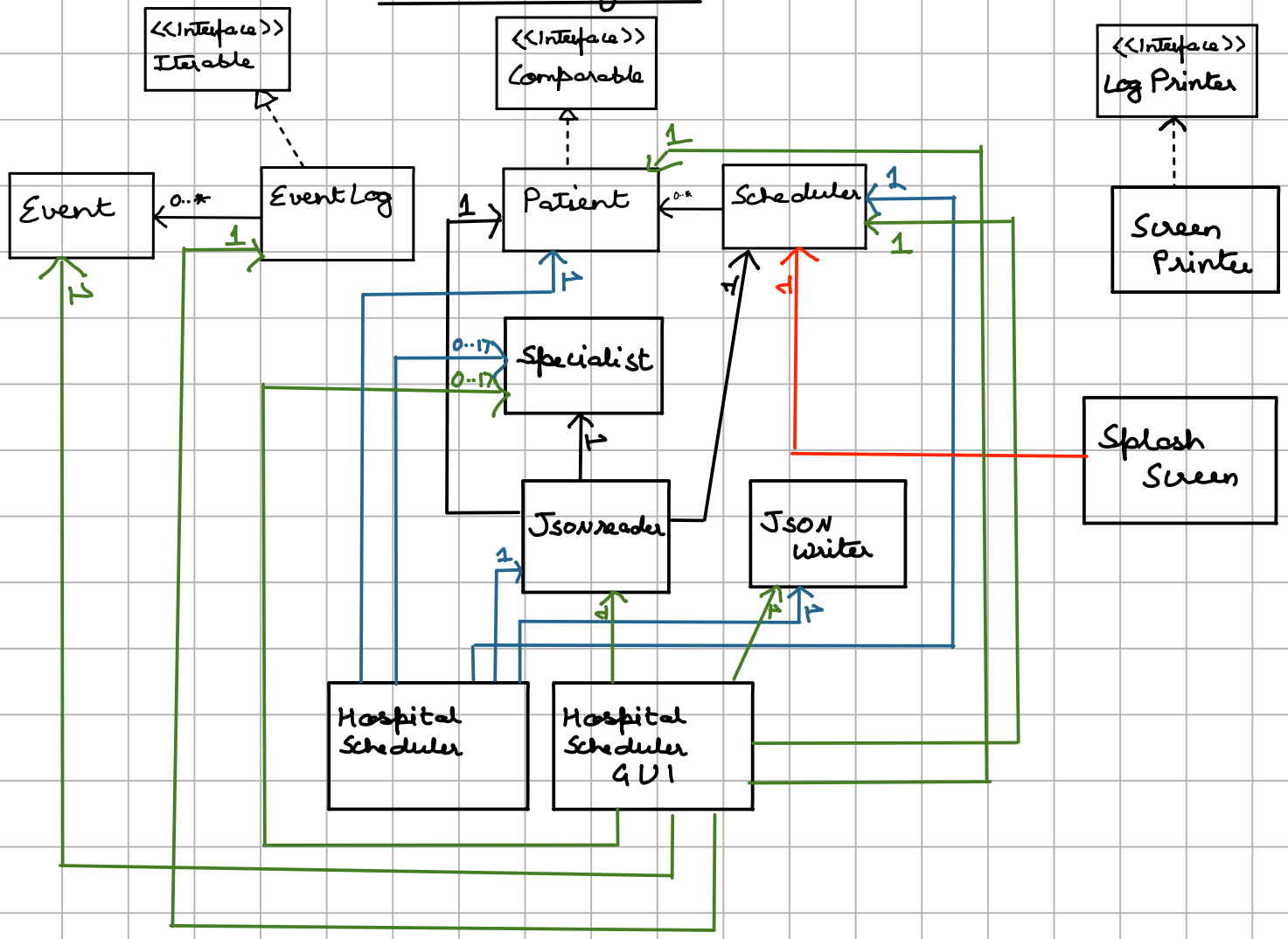
UML Diagram


<<Interface>>
Iterable
<<Interface>>
Comparable
<<Interface>>
Log Printer
Event
0..*
Event Log
1
1
Patient
0..*
Scheduler
1
1
1
Screen Printer
0..17
0..17
Specialist
Splash Screen
Jsonreader
JSON writer
Hospital Scheduler
Hospital Scheduler GUI