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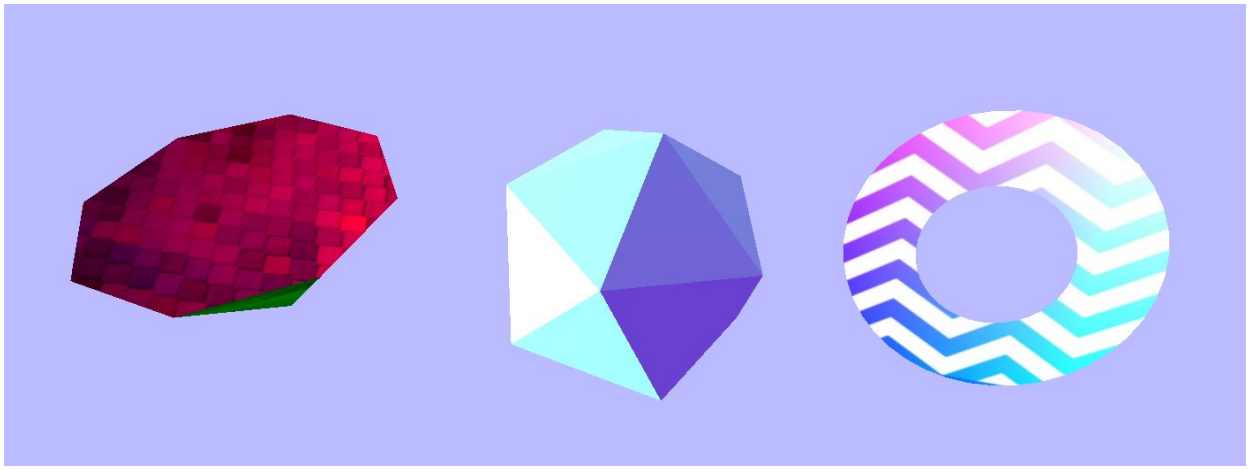
CMPM163
Homework 1

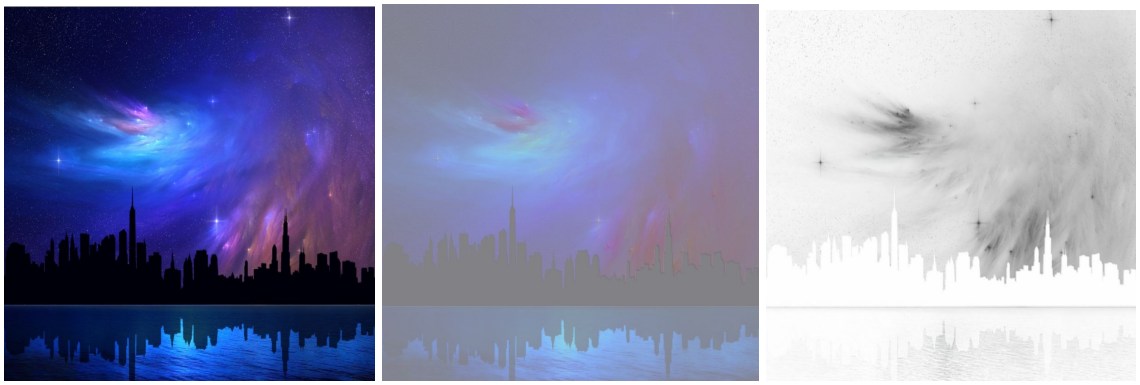
A

We had to make a scene with three objects and three lights. I chose to make a cone, icosahedron, and a ring. My three moving lights were different colors to make them distinguishable.



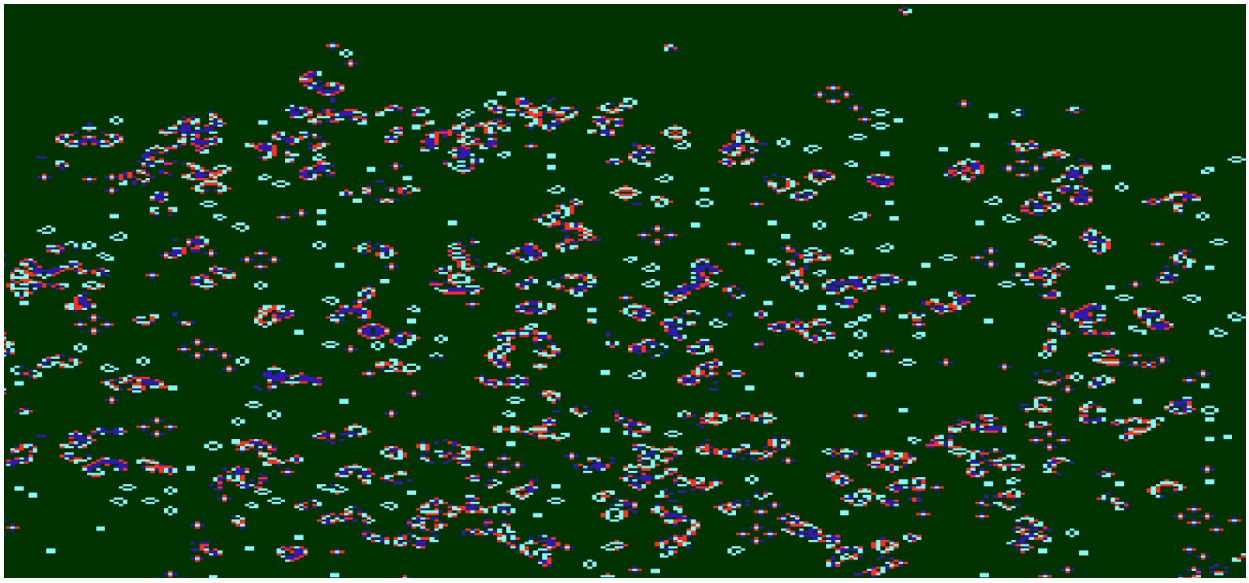
B

For this part we had to apply an imaging processing algorithm to an image. I chose to use an effect that gives the image a washed out feel. By moving the mouse, you can either add or take away from the effect.



C

We had to use the game of life code and add color to it. In mine, I played around with the some numbers in order to achieve the below.



D

We had to describe a visual effect we enjoyed from a game. I chose a scene from the game Ori and the Blind Forest, where I particularly enjoyed the mist effect they had.