

VIVIAN CHEN 2026

graphic design @ Rhode Island School of Design
applied mathematics @ Brown University

a formal feeling poster design

projects for the RISD Museum event identity + advertising

first, have some tea performance + game design

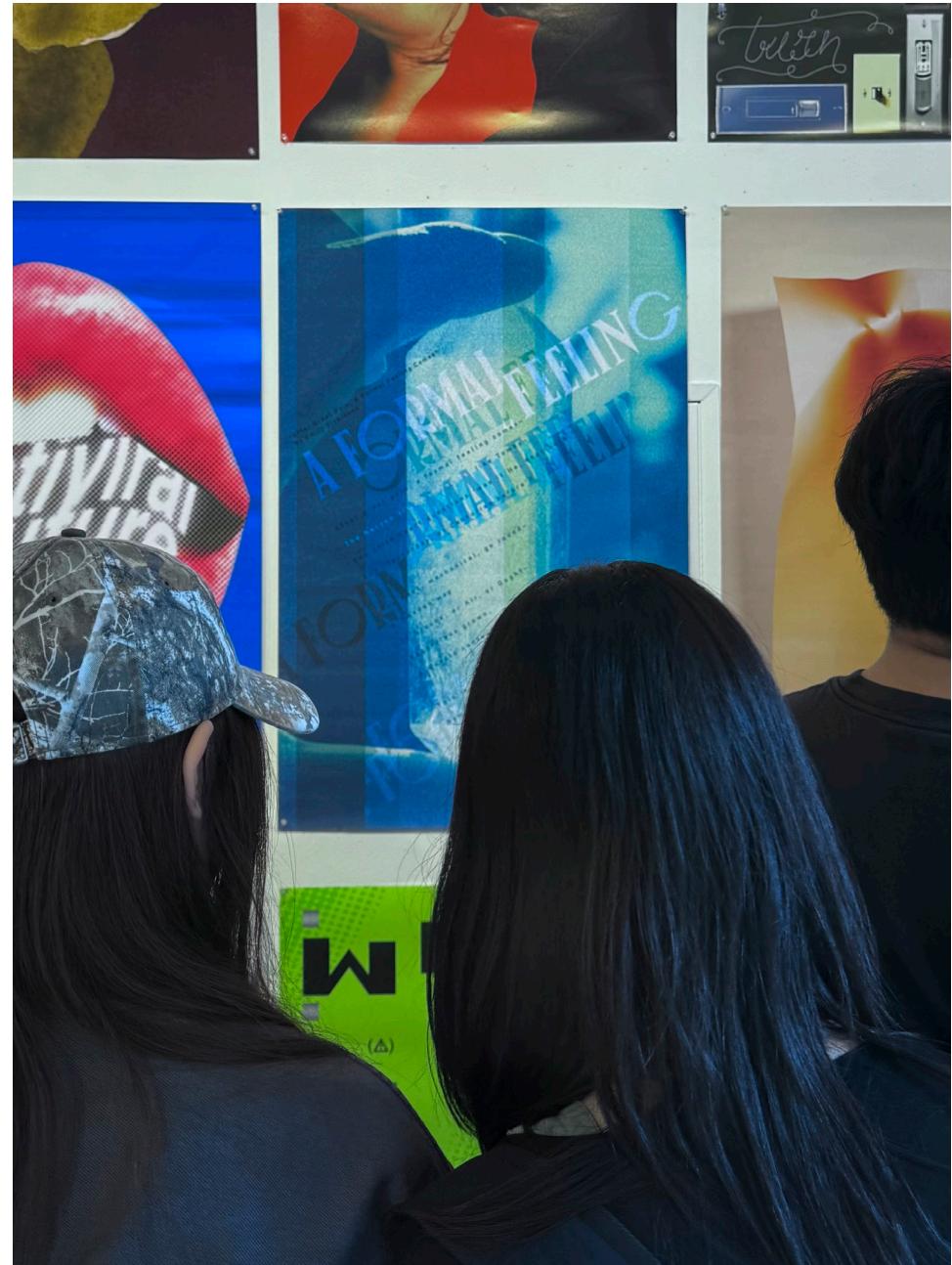
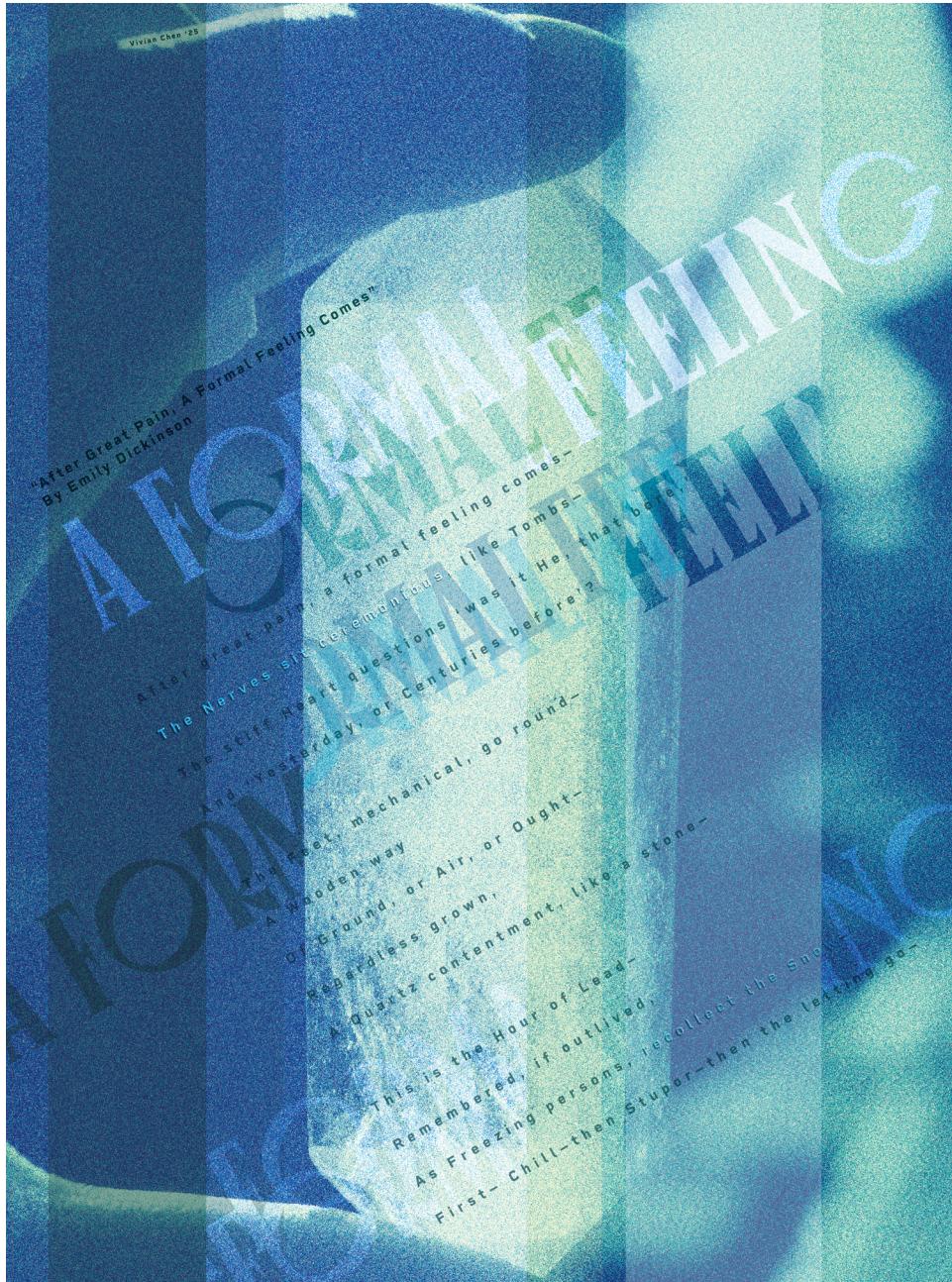
for example book

/elevator computer graphics + sound design

a formal feeling

poster design
24 x 36 in.

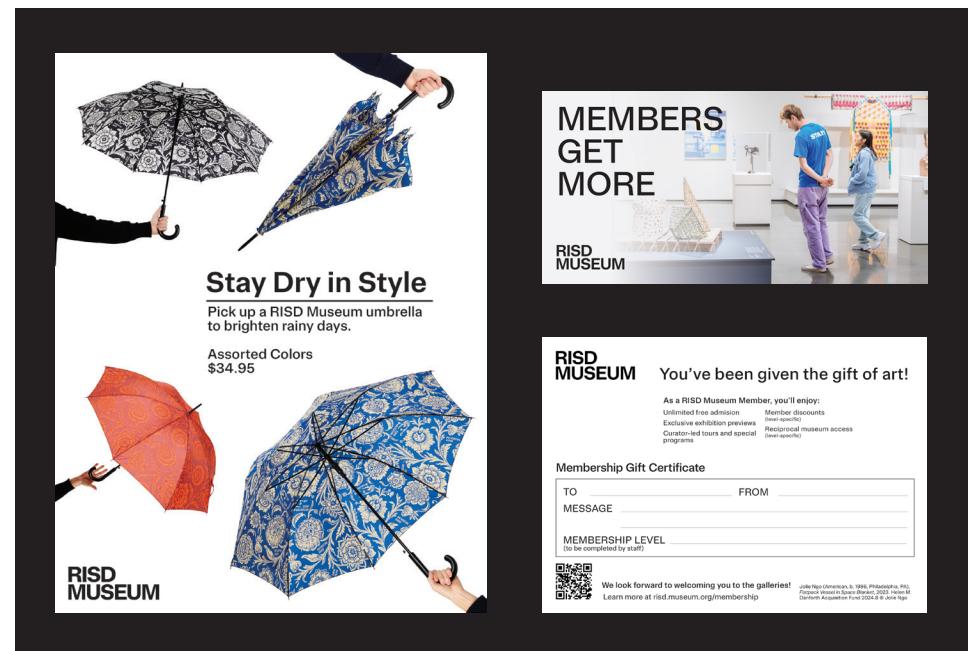
poster inspired by the poem, "After a great pain, a formal feeling comes" by Emily Dickinson.



projects for the RISD Museum

event identity,
advertising

as a student designer at the museum, learned to work within the branding guidelines. collaborated with the design and copywriting teams to revise projects.



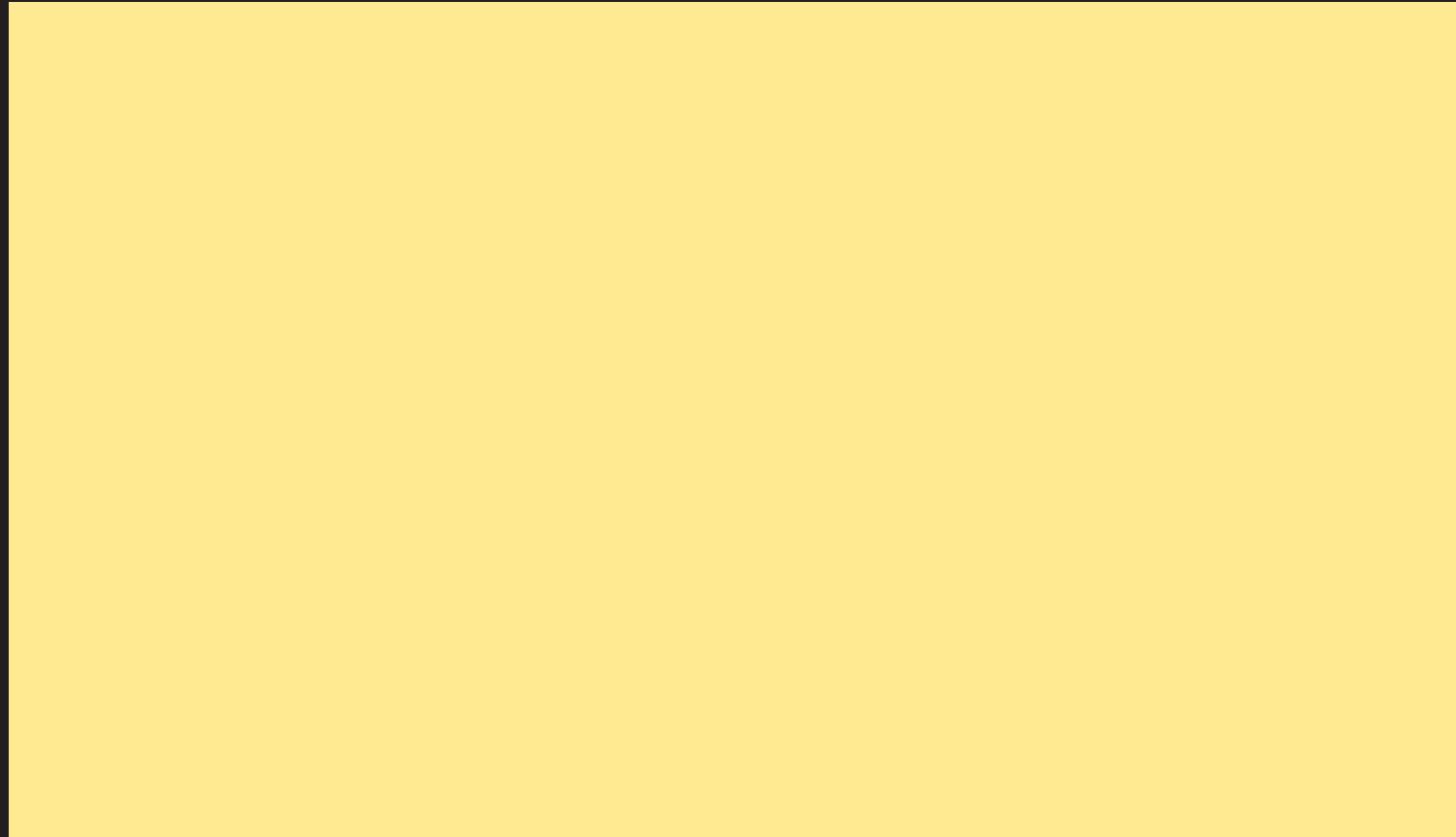
left: designed a visual identity for super art sunday at the RISD Museum and implemented a set of digital ad deliverables.

above: a collection of printed graphics to promote museum membership and to advertise the a new item in the store.

first, have some tea

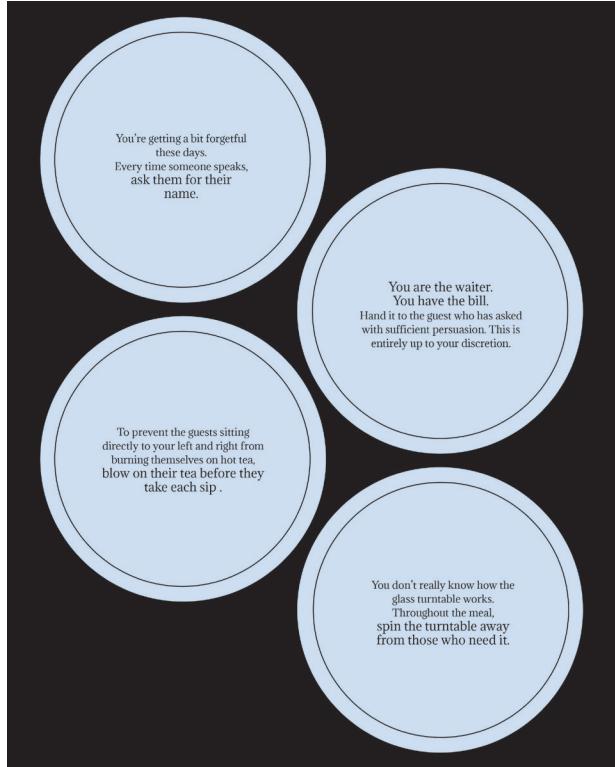
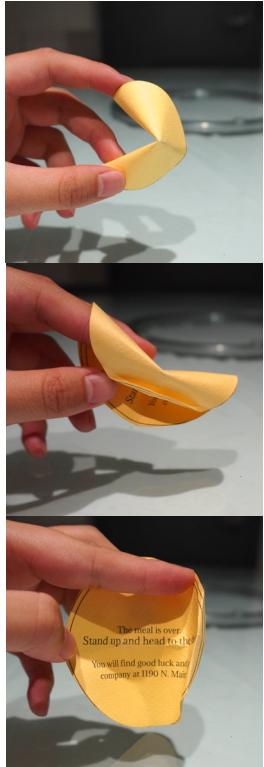
performance,
game design

an interactive piece set at a circular dinner table.
players are assigned roles inspired by chinese family
dinner table dynamics.



first, have some tea continued

game components, table settings, and menu available to players at the table.



The Menu		
About You		Who's Most Likely
1	Introduce yourself.	14 ... to speak at commencement?
2	Tell us about a project a project you're working on.	15 to join a monastery?
3	What is your favorite compliment to receive?	16 to get married next?
4	What's your comfort meal?	17 to have a baby next?
5	What is something you're learning to unlock?	18 to win a trivia contest?
6	Tell us about your favorite person.	19 to be a cult leader?
7	How is your relationship with your parents?	20 to be a cult follower?
Brag About		21 What's something we all have in common?
8	...your favorite family member.	22 Who woke up the earliest this morning?
9 a special skill.	23 If you could choose only one if the rest of your life, rice or noodles?
10 the person sitting to your right.	24 Who is the youngest? They are now responsible for pouring tea for everyone for the remainder of the meal.
11 the coolest thing you own.	25 with the person whose hometown is closest to yours.
12 the best dish you cook.	
13 the moment you peaked in life (so far).	

above: paper fortune cookies that "release" players from the game and coasters that assign roles for each player

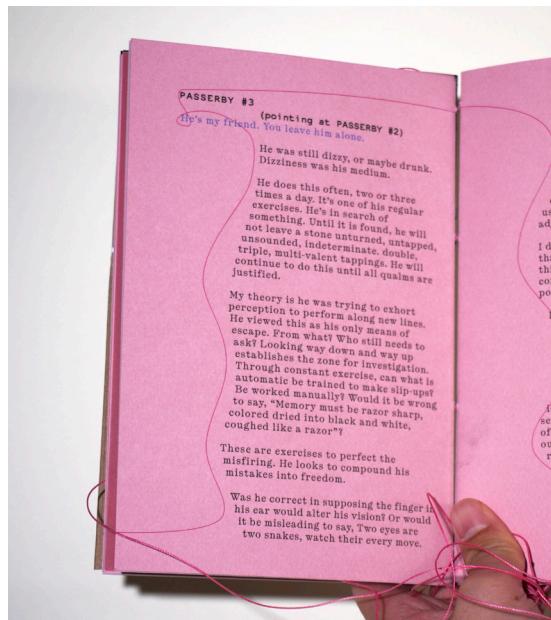
right: a menu to "order" conversation starters, and the table setting for the game.



for example

book,
5 x 7.5 in.

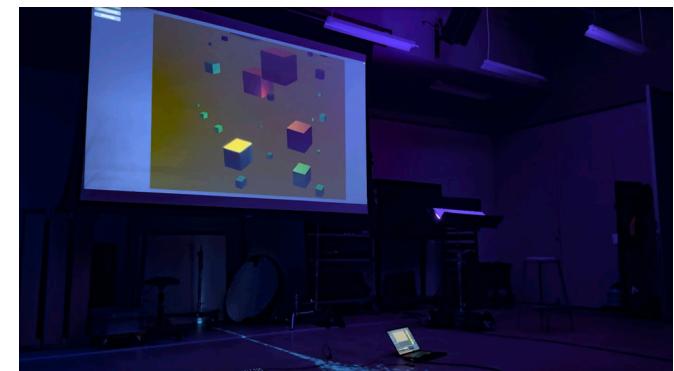
hand-bound book based on the film, "For Example, A Critique of Never" by Arakawa and Gins (1971).



/elevator

computer
graphics,
sound design

a playable sound and visual piece that responds to key controls. realtime graphics and primitive shapes coded in C++. my contributions were coding texture mapping and color grading within the graphics scene



in collaboration with ethan lin,
marissa schaffer, yohta kitagawa