1. Specifying Subprogram Parameter Modes

You use parameter modes to define the behavior of formal parameters. The three parameter modes are IN (the default), OUT, and IN OUT.

Any parameter mode can be used with any subprogram. Avoid using the OUT and IN OUT modes with functions.

Using the IN Mode

An IN parameter lets you pass values to the subprogram being called. Inside the subprogram, an IN parameter acts like a constant. It cannot be assigned a value.

You can pass a constant, literal, initialized variable, or expression as an IN parameter.

IN parameters can be initialized to default values, which are used if those parameters are omitted from the subprogram call.

Using the OUT Mode

An OUT parameter returns a value to the caller of a subprogram. Inside the subprogram, an OUT parameter acts like a variable. You can change its value, and reference the value after assigning it:

```
DECLARE
                NUMBER (6) := 120;
  emp num
                NUMBER(6) := 50;
 bonus
 emp last name VARCHAR2(25);
  PROCEDURE raise salary (emp id IN NUMBER, amount IN NUMBER,
                          emp name OUT VARCHAR2) IS
    BEGIN
      UPDATE employees SET salary = salary + amount WHERE employee id = emp id;
      SELECT last name INTO emp name FROM employees WHERE employee id = emp id;
 END raise salary;
BEGIN
  raise salary (emp num, bonus, emp last name);
  DBMS OUTPUT.PUT LINE('Salary has been updated for: ' || emp last name);
END;
```

Using the IN OUT Mode

An IN OUT parameter passes initial values to a subprogram and returns updated values to the caller. It can be assigned a value and its value can be read. Typically, an IN OUT parameter is a string buffer or numeric accumulator, that is read inside the subprogram and then updated.

The actual parameter that corresponds to an IN OUT formal parameter must be a variable; it cannot be a constant or an expression.

If you exit a subprogram successfully, PL/SQL assigns values to the actual parameters. If you exit with an unhandled exception, PL/SQL does not assign values to the actual parameters.

IN	OUT	IN OUT
The default	Must be specified	Must be specified
Passes values to a subprogram	Returns values to the caller	Passes initial values to a subprogram and returns updated values to the caller
Formal parameter acts like a constant	Formal parameter acts like an uninitialized variable	Formal parameter acts like an initialized variable
Formal parameter cannot be assigned a value	Formal parameter must be assigned a value	Formal parameter should be assigned a value
Actual parameter can be a constant, initialized variable, literal, or expression		Actual parameter must be a variable
Actual parameter is passed by reference (a pointer to the value is passed in)	value (a copy of the value is	

2. Using Default Values for Subprogram Parameters

```
END;
```

3. Package

Package is a schema object that groups logically related PL/SQL types, variables, constants, subprograms, cursors, and exceptions. A package is compiled and stored in the database, where many applications can share its contents.

A package always has a specification, which declares the public items that can be referenced from outside the package.

If the public items include cursors or subprograms, then the package must also have a **body**. The body must define queries for public cursors and code for public subprograms. The body can also declare and define **private items** that cannot be referenced from outside the package, but are necessary for the internal workings of the package.

```
CREATE PACKAGE emp_actions AS

/* Declare externally visible types, cursor, exception. */

TYPE EmpRecTyp IS RECORD (emp_id INT, salary REAL);

invalid_salary EXCEPTION;

/* Declare externally callable subprograms. */

PROCEDURE raise_salary (emp_id INT, grade INT);

END emp_actions;
```

```
CREATE PACKAGE BODY emp_actions AS

number_hired INT; -- visible only in this package

PROCEDURE raise_salary (emp_id INT, grade INT) IS

.......

END raise_salary;

BEGIN -- initialization part starts here

........

END emp_actions;
```

4. Cursor FOR LOOP

The cursor FOR LOOP statement implicitly declares its loop index as a record variable of the row type that a specified cursor returns, and then opens a cursor.

- SQL Cursor FOR LOOP
- Explicit Cursor FOR LOOP

a. SQL Cursor FOR LOOP

b. Explicit Cursor FOR LOOP

PL/SQL cursor with parameters

```
DECLARE
```

```
CURSOR c1 (job VARCHAR2, max_wage NUMBER) IS

SELECT * FROM employees WHERE job_id = job AND salary > max_wage;

BEGIN

FOR person IN c1('CLERK', 3000)

LOOP

-- process data record

DBMS_OUTPUT.PUT_LINE('Name = ' || person.last_name || ', salary = ' || person.salary || ', Job Id = ' || person.job_id );

END LOOP;

END;
```

5. Introduction to REF CURSORs

Using REF CURSORS is one of the most powerful, flexible, and scalable ways to return query results from an Oracle Database to a client application.

A REF CURSOR is a PL/SQL data type whose value is the memory address of a query work area on the database. In essence, a REF CURSOR is a pointer or a handle to a result set on the database. REF CURSORS are represented through the OracleRefCursor ODP.NET class.

A ref cursor being a pointer to an open cursor used to send an open cursor as an out argument to the client app to loop through the record. If you want to loop through then,

```
declare
    ref_cur sys_refcursor;
    v_name all_tables.table_name%TYPE;

BEGIN

    OPEN ref_cur FOR SELECT table_name FROM all_tables WHERE ROWNUM < 5;

LOOP
        FETCH ref_cur INTO v_name;
        exit when ref_cur%notfound;
        dbms_output.put_line(v_name);

END LOOP;

CLOSE ref_cur;

END;</pre>
```

You can not use for loop just as you do against an implicit/explicit cursors

```
declare
    ref_cur sys_refcursor;

BEGIN

    OPEN ref_cur FOR SELECT table_name FROM all tables WHERE ROWNUM < 5;
    for i in ref_cur loop
        dbms_output.put_line(i.table_name);
    end loop;

END;
//</pre>
```

Return refcursor from a function:

```
create or replace function emp list return sys refcursor is
       rc sys refcursor;
 begin
       open rc for select * from emp;
       return rc;
  end;
create or replace procedure list emps is
       e sys refcursor;
       r emp%rowtype;
 begin
       e := emp list;
       loop
            fetch e into r;
            exit when e%notfound;
            dbms output.put line(r.empno||','||r.hiredate);
       end loop;
       close e;
    end;
```

6. Database Triggers

A **trigger** is a PL/SQL unit that is stored in the database and (if it is in the enabled state) automatically executes ("fires") in response to a specified event.

A trigger has this structure:

```
TRIGGER trigger_name

triggering_event
```

```
[ trigger_restriction ]

BEGIN
    triggered_action;
END;
```

The <code>trigger_name</code> must be unique for triggers in the schema. A trigger can have the same name as another kind of object in the schema (for example, a table); however, Oracle recommends using a naming convention that avoids confusion.

If the trigger is in the **enabled** state, the <code>triggering_event</code> causes the database to execute the <code>triggered_action</code> if the <code>trigger_restriction</code> is either <code>TRUE</code> or omitted. The <code>triggering_event</code> is associated with either a table, a view, a schema, or the database, and it is one of these:

- DML statement (described in "About Data Manipulation Language (DML) Statements")
- DDL statement (described in "About Data Definition Language (DDL) Statements")
- Database operation (SERVERERROR, LOGON, LOGOFF, STARTUP, or SHUTDOWN)

If the trigger is in the **disabled** state, the <code>triggering_event</code> does not cause the database to execute the <code>triggered</code> action, even if the <code>trigger</code> restriction is <code>TRUE</code> or omitted.

By default, a trigger is created in the enabled state. You can disable an enabled trigger, and enable a disabled trigger.

Unlike a subprogram, a trigger cannot be invoked directly. A trigger is invoked only by its triggering event, which can be caused by any user or application. You might be unaware that a trigger is executing unless it causes an error that is not handled properly.

A simple trigger can fire at exactly one of these timing points:

- Before the triggering event executes (statement-level BEFORE trigger)
- After the triggering event executes (statement-level AFTER trigger)
- Before each row that the event affects (row-level BEFORE trigger)
- After each row that the event affects (row-level AFTER trigger)

A **compound trigger** can fire at multiple timing points.

The Execution Model for Triggers and Integrity Constraint Checking

Oracle uses the following execution model to maintain the proper firing sequence of multiple triggers and constraint checking:

- 1. Run all BEFORE statement triggers that apply to the statement.
- 2. Loop for each row affected by the SQL statement.
 - a. Run all BEFORE row triggers that apply to the statement.

- b. Lock and change row, and perform integrity constraint checking. (The lock is not released until the transaction is committed.)
- c. Run all AFTER row triggers that apply to the statement.
- 3. Complete deferred integrity constraint checking.
- 4. Run all AFTER *statement* triggers that apply to the statement.

Creating Triggers

To create triggers, use either the SQL Developer tool Create Trigger or the DDL statement CREATE TRIGGER. This section shows how to use both of these ways to create triggers.

About OLD and NEW Pseudorecords

When a row-level trigger fires, the PL/SQL runtime system creates and populates the two pseudorecords <code>OLD</code> and <code>NEW</code>.

For the row that the trigger is processing:

- For an INSERT trigger, OLD contains no values, and NEW contains the new values.
- For an UPDATE trigger, OLD contains the old values, and NEW contains the new values.
- For a DELETE trigger, OLD contains the old values, and NEW contains no values.

To reference a pseudorecord, put a colon before its name—:OLD or :NEW

Conditional Predicates

Conditional Predicate	TRUE if and only if:
INSERTING	An INSERT statement fired the trigger.
UPDATING	An UPDATE statement fired the trigger.
UPDATING ('column')	An UPDATE statement that affected the specified column fired the trigger.
DELETING	A DELETE statement fired the trigger.

This example creates a DML trigger that uses conditional predicates to determine which of its four possible triggering statements fired it.

CREATE OR REPLACE TRIGGER t
BEFORE

```
INSERT OR
    UPDATE OF salary, department id OR
    DELETE
  ON employees
BEGIN
  CASE
    WHEN INSERTING THEN
      DBMS OUTPUT.PUT LINE('Inserting');
    WHEN UPDATING ('salary') THEN
      DBMS OUTPUT.PUT LINE('Updating salary');
    WHEN UPDATING ('department id') THEN
      DBMS OUTPUT.PUT LINE('Updating department ID');
    WHEN DELETING THEN
      DBMS OUTPUT.PUT LINE('Deleting');
  END CASE;
END;
```

Example: Creating a Trigger that Generates a Primary Key for a Row Before It Is Inserted

```
CREATE OR REPLACE

TRIGGER NEW_EVALUATION_TRIGGER

BEFORE INSERT ON EVALUATIONS

FOR EACH ROW
```

```
BEGIN

:NEW.evaluation_id := evaluations_sequence.NEXTVAL

END;
```

Dropping Triggers

DROP TRIGGER EVAL_CHANGE_TRIGGER;