

# String Matching

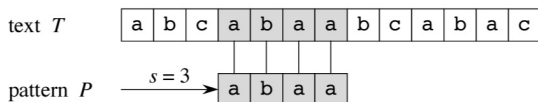
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# Problem Description

**Input:** A pattern  $P[1..m]$  and text  $T[1..n]$  over the same alphabet  $\Sigma$ .

**Output:** All **shifts**  $s$  such that  $P[i] = T[s + i]$ , where  $i = 1, 2, \dots, m$ .



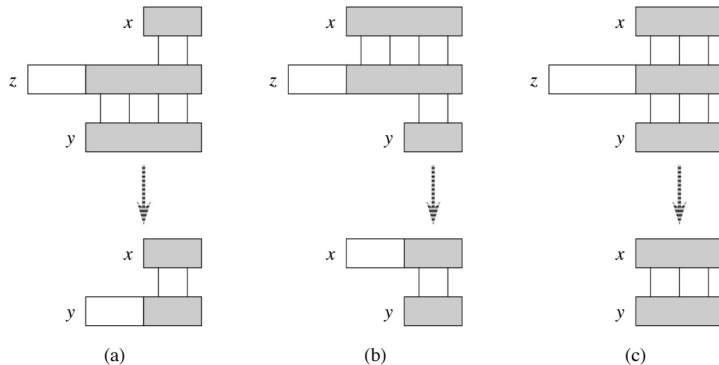
# Four Algorithms

Algorithm	Preprocessing time	Matching time
Naive	0	$O((n - m + 1)m)$
Rabin-Karp	$\Theta(m)$	$O((n - m + 1)m)$
Finite automaton	$O(m  \Sigma )$	$\Theta(n)$
Knuth-Morris-Pratt	$\Theta(m)$	$\Theta(n)$

# Overlapping-Suffix Lemma

**Lemma 32.1** Suppose that  $x$  and  $y$  are both suffixes of  $z$ . If  $|x| \leq |y|$ , then  $x$  is a suffix of  $y$ . Otherwise,  $y$  is a suffix of  $x$ . Moreover,  $x = y$  iff  $|x| = |y|$ .

**Proof.**



# The Naive Algorithm

- Brute force

NAIVE-STRING-MATCHER( $T, P$ )

1  $n = T.length$

2  $m = P.length$

3 **for**  $s = 0$  **to**  $n - m$

4     **if**  $P[1..m] == T[s + 1..s + m]$

5         print “Pattern occurs with shift”  $s$

- Runtime:  $\Theta((n - m + 1)m)$ .

# The Rabin-Karp Algorithm

- Perform well in practice, but the worst-case complexity is still  $O((n - m + 1)m)$ .
- The average-case complexity is better.
- Idea: Let  $d = |\Sigma|$ . Represent each symbol as a digit in the radix- $d$  notation with the set of digits  $\{0, 1, \dots, d - 1\}$ .
- Each string can be represented as a number. Let  $p$  denote the number representing  $P[1..m] = P[1]P[2] \cdots P[m]$ , where

$$p = P[1]d^{m-1} + P[2]d^{m-2} + \cdots + P[m-1]d + P[m],$$

and  $t_s$  the number representing  $T[s + 1..s + m]$ .

- Check for  $s = 1, 2, \dots, n - m$  if  $t_s = p$ .

# Runtime of Rabin-Karp

Computing  $p$  can be done in  $\Theta(m)$  time using the Horner's rule:

$$p = P[m] + d(P[m-1] + d(P[m-2] + \cdots + d(P[2] + dP[1]) \cdots)).$$

Computing all  $t_s$  can be done in  $\Theta(n - m + 1)$  time, for we can compute  $t_{s+1}$  from  $t_s$  in  $\Theta(1)$  time as follows:

$$\begin{aligned} t_s &= d^{m-1} T[s+1] + d^{m-2} T[s+2] + \cdots + dT[m+s-1] + T[m+s], \\ t_{s+1} &= d^{m-1} T[s+2] + d^{m-2} T[s+3] + \cdots + dT[m+s] + T[m+s+1] \\ &= d(d^{m-2} T[s+2] + \cdots + dT[m+s-1] + T[m+s]) + T[m+s+1] \\ &= d(d^{m-1} T[s+1] + d^{m-2} T[s+2] + \cdots + dT[m+s-1] + T[m+s] \\ &\quad - d^{m-1} T[s+1]) + T[m+s+1] \\ &= d(t_s - d^{m-1} T[s+1]) + T[m+s+1]. \end{aligned}$$

## Problem: Values too Large

- Unfortunately, the values of  $p$  and  $t_s$  may be too large to work with conveniently.
- Solution: Compute  $p$  and  $t_s$  modulo a suitable modulus  $q$ .
- Choose  $q$  such that  $dq$  just fits within one computer word.
- Then

$$t_{s+1} = (d(t_s - T[s+1]h) + T[s+m+1]) \bmod q,$$

where  $h \equiv d^{m-1} \pmod{q}$ .

- However,  $t_s \equiv p \pmod{q}$  does not imply  $t_s = p$ . But  $t_s \not\equiv p \pmod{q}$  implies  $t_s \neq p$ .
- Use the test  $t_s \equiv p \pmod{q}$  to rule out invalid shifts  $s$ , then check further if  $t_s = p$ .
- Worst-case runtime:  $\Theta((n - m + 1)m)$ .



# Expected Runtime

- Assume that there are  $v$  valid shifts.
- The probability that  $p \bmod q = t_s \bmod q$  but  $s$  is invalid is  $1/q$ .  
(This result is nontrivial)
- Expected runtime:  $O(n) + O(m(v + n/q))$ .
- Become linear when  $v = O(1)$  and  $q \geq m$ .

# Pseudocode

RABIN-KARP-MATCHER( $T, P, d, q$ )

```
1   $n = T.length$ 
2   $m = P.length$ 
3   $h = d^{m-1} \bmod q$ 
4   $p = 0$ 
5   $t_0 = 0$ 
6  for  $i = 1$  to  $m$            // preprocessing
7       $p = (dp + P[i]) \bmod q$ 
8       $t_0 = (dt_0 + T[i]) \bmod q$ 
9  for  $s = 0$  to  $n - m$        // matching
10     if  $p == t_s$ 
11         if  $P[1..m] == T[s + 1..s + m]$ 
12             print "Pattern occurs with shift"  $s$ 
13     if  $s < n - m$ 
14          $t_{s+1} = (d(t_s - T[s + 1])h + T[s + m + 1]) \bmod q$ 
```

# String-Matching Automata

- Let  $\sigma(x) = \max\{k \mid P[1..k] \text{ is a suffix of } x\}$ .
  - $\sigma(x)$  is the length of the longest prefix of  $P$  that is a suffix of  $x$ .
  - If  $x$  is a suffix of  $y$ , then  $\sigma(x) \leq \sigma(y)$ .
- Given a pattern  $P[1..m]$ , construct a string-matching automaton as follows:
  - Finite set of states:  $Q = \{0, 1, \dots, m-1\}$ , where 0 is the initial state  $q_0$  and  $m$  the final state.
  - The transition function  $\delta$  is defined by

$$\delta(q, a) = \sigma(P[1..q]a),$$

where  $P[1..0]$  is the empty string  $\epsilon$ .

# Finite-State Function $\Phi$

$\Phi$  is a function from a string to a state:

$$\begin{aligned}\Phi(\epsilon) &= q_0, \\ \Phi(wa) &= \delta(\Phi(w), a) \text{ for } w \in \Sigma^*, a \in \Sigma.\end{aligned}$$

- Maintain the following invariant in the automaton while reading the text  $T$ :

$$\Phi(T[1..i]) = \sigma(T[1..i]).$$

That is, maintain the state number to be the length of the longest prefix of  $P$  that is also a suffix of  $T[1..i]$ .

# Suffix-function Recursion Lemma

**Lemma 32.3** If  $q = \sigma(T[1..i])$ , then  $\sigma(T[1..i]a) = \sigma(P[1..q]a)$ .

**Proof.**

- We cannot have  $\sigma(T[1..i]a) > q + 1$ , for this would imply that  $\sigma(T[1..i]) > q$ , contradicting to the assumption.
- If  $P[1..q+1]$  is a suffix of  $T[1..i]a$ , then  $\sigma(T[1..i]a) = q + 1$ .
- Since  $q = \sigma(T[1..i])$ ,  $P[1..q]$  is a prefix of  $T[1..i]$ . Since  $\sigma(T[1..i]a) \leq q + 1$ , we have  $\sigma(T[1..i]a) = \sigma(P[1..q]a)$ .

**Theorem 32.4**  $\Phi(T[1..i]) = \sigma(T[1..i])$ , for  $i = 0, 1, \dots, n$ .

**Proof.** Induction on  $i$ .

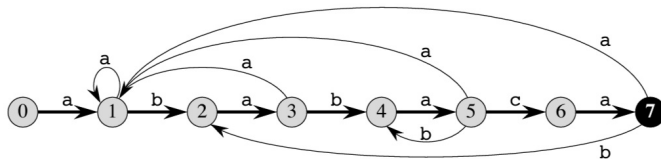
- Basis: Since  $T[1..0] = \epsilon$ ,  $\Phi(T[1..0]) = 0 = \sigma(T[1..0])$ .
- Inductive hypothesis: Assume that  $\Phi(T[1..i]) = \sigma(T[1..i])$ .
- Induction step: Show that  $\Phi(T[1..i+1]) = \sigma(T[1..i+1])$ .

Let  $\Phi(T[1..i]) = q$ . By induction hypothesis,  $\sigma(T[1..i]) = q$ , and hence  $\sigma(T[1..i]a) = \sigma(P[1..q]a)$  for any  $a \in \Sigma$ .

Let  $a = T[i+1]$ . We have

$$\begin{aligned}\Phi(T[1..i+1]) &= \Phi(T[1..i]a) && \text{(by the definition of } a\text{)} \\ &= \delta(\Phi(T[1..i]), a) && \text{(by definition of } \Phi\text{)} \\ &= \delta(q, a) && \text{(by the definition of } q\text{)} \\ &= \sigma(P[1..q]a) && \text{(by the definition of } \delta\text{)} \\ &= \sigma(T[1..i]a) \\ &= \sigma(T[1..i+1]) && \text{(by the definition of } T[1..i+1]\text{)}\end{aligned}$$

# Example: $P = ababaca$



(a)

state	input			$P$
	a	b	c	
0	1	0	0	a
1	1	2	0	b
2	3	0	0	a
3	1	4	0	b
4	5	0	0	a
5	1	4	6	c
6	7	0	0	a
7	1	2	0	

$i$	—	1	2	3	4	5	6	7	8	9	10	11
$T[i]$	—	a	b	a	b	a	b	a	c	a	b	a
state $\phi(T_i)$	0	1	2	3	4	5	4	5	6	<b>7</b>	2	3

FINITE-AUTOMATON-MATCHER( $T, \delta, m$ )

```
1   $n = T.length$ 
2   $q = 0$ 
3  for  $i = 1$  to  $n$ 
4       $q = \delta(q, T[i])$ 
5      if  $q == m$ 
6          print “Pattern occurs with shift”  $i - m$ 
```

- Preprocessing time (constructing a string-matching automaton):  $\Theta(m\Sigma)$ .
- Runtime:  $\Theta(n)$ .

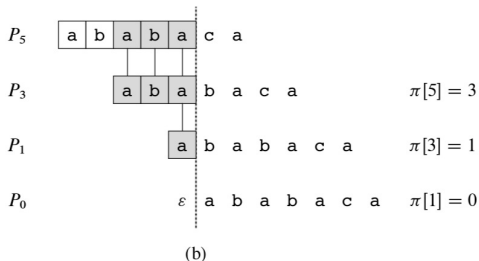


# The Knuth-Morris-Pratt Algorithm

- An efficient implementation of string-matching automata.
- Let  $\pi(q) = \max\{k \mid k < q \text{ and } P[1..k] \text{ is a suffix of } P[1..q]\}$ .
- $P[1..k]$  is a suffix of  $P[1..q]$  if  $P[1..k] = P[q - k + 1..q]$ . (In another word,  $\pi(q)$  is the longest prefix of  $P$  that is a proper suffix of  $P[1..q]$ .)

$i$	1	2	3	4	5	6	7
$P[i]$	a	b	a	b	a	c	a
$\pi[i]$	0	0	1	2	3	0	1

(a)



# KMP Matcher

KMP-MATCHER( $T, P$ )

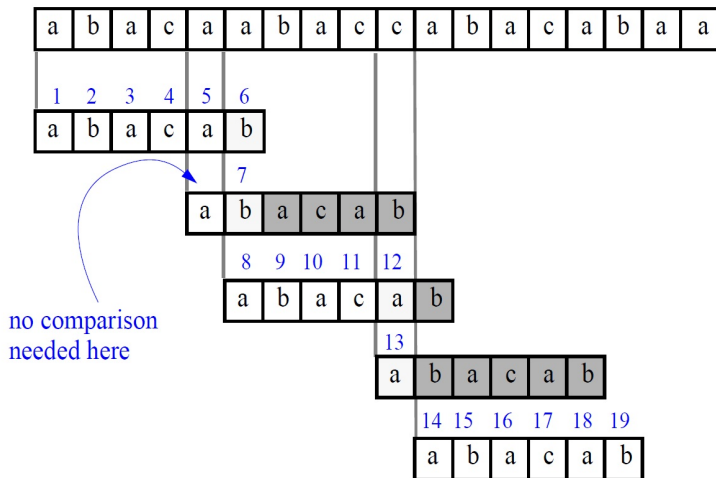
```
1   $n = T.length$ 
2   $m = P.length$ 
3   $\pi = \text{COMPUTE-PREFIX-FUNCTION}(P)$ 
4   $q = 0$  // number of characters matched
5  for  $i = 1$  to  $n$  // scan the text from left to right
6      while  $q > 0$  and  $P[q + 1] \neq T[i]$ 
7           $q = \pi[q]$  // next character does not match
8      if  $P[q + 1] == T[i]$ 
9           $q = q + 1$  // next character matches
10     if  $q == m$  // is all of  $P$  matched?
11         print "Pattern occurs with shift"  $i - m$ 
12          $q = \pi[q]$  // look for the next match
```

# Prefix Function $\pi$

## COMPUTE-PREFIX-FUNCTION( $P$ )

```
1   $m = P.length$ 
2  let  $\pi[1..m]$  be a new array
3   $\pi[1] = 0$ 
4   $k = 0$ 
5  for  $q = 2$  to  $m$ 
6      while  $k > 0$  and  $P[k + 1] \neq P[q]$ 
7           $k = \pi[k]$ 
8      if  $P[k + 1] == P[q]$ 
9           $k = k + 1$ 
10      $\pi[q] = k$ 
11 return  $\pi$ 
```

# A KMP Example



- Computing the prefix function:  $\Theta(m)$ .  
Within the **for** loop, count the the number of changes to  $k$ .  
Since  $\pi[k] < k$  and  $k$  is incremented  $m - 1$  times,  $k$  can be decreased at most  $m - 1$  times.
- KMP Matcher:  $\Theta(n)$  ( $\Theta(n + m)$  including the computation of  $\pi$ ).  
Within the **for** loop, count the number of changes to  $q$ .  
Since  $q$  is incremented  $\Theta(n)$  times and  $\pi[q] < q$ ,  $q$  can be decreased at most  $\Theta(n)$  times.