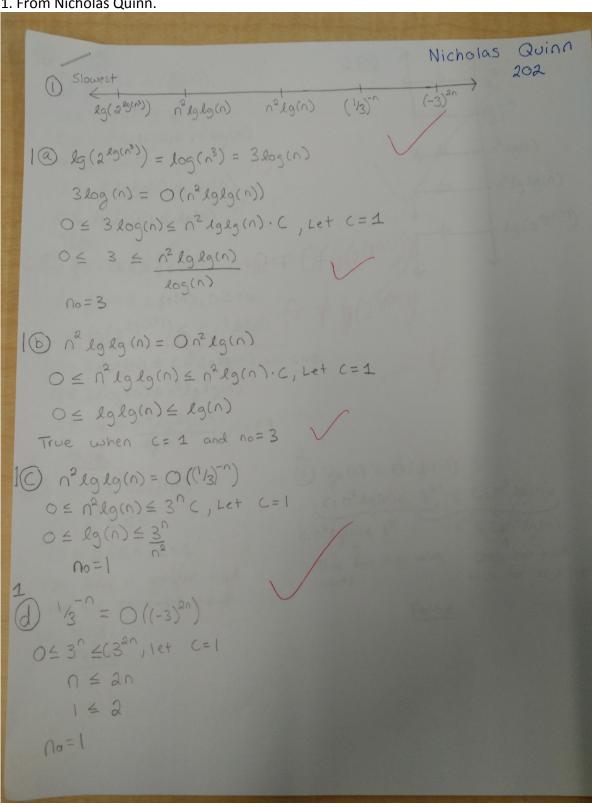
1. From Nicholas Quinn.



## 2. From Nicholas Bishop.

2 a.  $f_{a}(n) = f_{a}(n)$  b.  $f_{b}(n) = f_{b}(n) = f_{b}(n)$  f.  $f_{b}(n) = f_{b}(n) = f_{b}(n)$  i.  $f_{b}(n) = f_{b}(n) = f_{b}(n)$  and  $f_{b}(n) = f_{b}(n)$  for  $f_{b}(n) $f_{b}(n) = f_{b}(n)$  and  $f_{b}(n) = f_{b}(n)$  for  $f_{b}(n) = f_{b}(n)$  for  $f_{b}(n) = f_{b}(n)$  and  $f_{b}(n) = f_{b}(n)$  for  $f_{b}(n) = f_{b}(n)$  for  $f_{b}(n) = f_{b}(n)$  and  $f_{b}(n) = f_{b}(n)$  for  $f_{b}(n) = f_{b}(n)$  for  $f_{b}(n) = f_{b}(n)$  and  $f_{b}(n) = f_{b}(n)$  for  $f_{b}(n) = f_{b}(n)$  for  $f_{b}(n) = f_{b}(n)$  for  $f_{b}(n) = f_{b}(n)$  and  $f_{b}(n) = f_{b}(n)$  for  $f_{b}(n$ 

3. From Ryan Duffy.

3. (e) 
$$f(n) = O((f(n))^{\alpha})$$

Suppose  $f(n) = \frac{1}{n} \Rightarrow [f(n)]^{\alpha} = [\frac{1}{n}]^{\alpha} = \frac{1}{n!} = g(n)$ 

Let  $c = 1$ 
 $f(n) \leq c \cdot g(n)$ 

This implies it not it mand  $c = 1$  then  $f(n) \neq 1$ 
 $f(n) \neq c = 1$ 
 $f(n) \neq c = 1$ 

Suppose  $f(n) = e^{n} \Rightarrow f(\frac{n}{2}) = e^{n/2} = g(n)$ 

Suppose  $f(n) = e^{n} \Rightarrow f(\frac{n}{2}) = e^{n/2} = g(n)$ 
 $f(n) \leq c \cdot g(n)$ 
 $f(n)$ 

## 4. From Jacob Montpetit.

**4. Analysis**: (10 points) Your client is developing two new algorithms.  $f_1(n)$  and  $f_2(n)$  are the worst-case running time for these two algorithms:  $f_1(n) = nlgn$ , and  $f_2(n) = 128n$ . As a consultant, which algorithm will you recommend to your client? Justify your answer. (Hint: Please consider the asymptotical growth of the functions and also consider the reality.)

 $nlg(n) \le 128n$  when n is less or equal to  $2^{128}$  this inequality holds true. When n is greater than  $2^{128}$  128n gives better performance. I would recommend using the nlg(n) unless n is  $2^{128}$  typically.  $2^{128}$  is approximately 3.4028237e + 38, which is a very large number.

Work:  $nlg(n) \le 128n$ 

x1g(n) < 128x \( \frac{128}{128} \)
\( \frac{128}{128} \)

## 5. From Etienne Buhrle.

Since this input size is rather unusual, algorithm 1 with running time  $f_1$  is probably still better in most applications.

## 5 Pseudocode Analysis

For the running time, we get

$$T_{Mystery}(n) = c_1 + (n^2 + 1)c_2 + c_3 \sum_{i=1}^{n^2} (i+1) + c_4 \sum_{i=1}^{n^2} i + c_5$$

$$= c_1 + c_5 + (n^2 + 1)c_2 + (c_3 + c_4) \sum_{i=1}^{n^2} i + c_3 \sum_{i=1}^{n^2} 1$$

$$= c_1 + c_5 + (n^2 + 1)c_2 + (c_3 + c_4) \frac{1}{2} n^2 (n^2 + 1) + c_3 n^2$$

$$= c_1 + c_5 + c_2 n^2 + c_2 + (c_3 + c_4) \frac{1}{2} (n^4 + n^2) + c_3 n^2$$

$$= \Theta(n^4)$$