

Section 1.3: Vector Equations

Note: In this section, we will connect equations involving vectors to ordinary systems of equations.

*For now, vectors will mean an "Ordered List of Numbers".

* Vectors in \mathbb{R}^2 *

A matrix with only one column is called a "Column Vector", or simply a "vector".

• Denoted:

$$\vec{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}, \text{ where } v_1, v_2 \in \mathbb{R}$$

The set of all vectors with two entries is denoted " \mathbb{R}^2 ", where:

- $\mathbb{R} \rightarrow$ The Set of all Real #s
- $2 \rightarrow$ Each vector has two entries
(exponent)
- read: "r-two"

*Note: While we will be mostly concerned w/ vectors & matrices consisting of \mathbb{R} -valued entries only, it is important to note that all definitions & theorems remain valid for entries that are complex #s as well \therefore

Vector Operations: Arithmetic

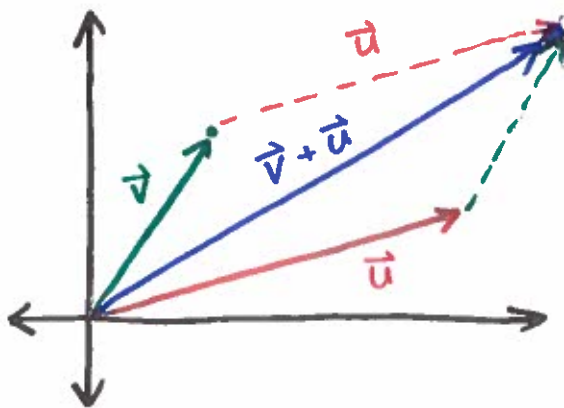
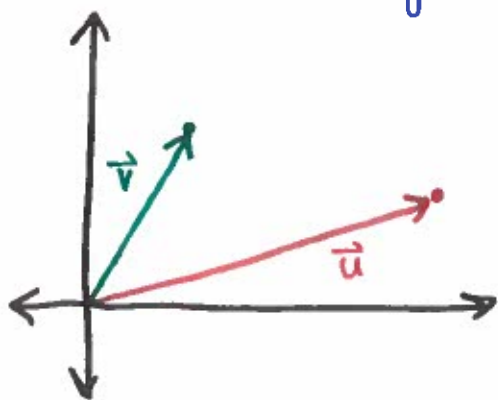
Let $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$ & $\vec{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$ be vectors in \mathbb{R}^2 .

Let $c \in \mathbb{R}$ be some Real-valued constant #.

① The Sum of 2 Vectors: $\vec{v} + \vec{u} = \begin{bmatrix} v_1 + u_1 \\ v_2 + u_2 \end{bmatrix}$

*operation: the sum of 2 vectors is attained by adding their corresponding components.

*graphically: to visualize the sum, position the vectors so the initial pt. of one coincides w/ the terminal pt. of the other (w/o changing the magnitude or direction)



Note: The following rule can be verified by analytic geometry.

*The Parallelogram Rule for Addition:

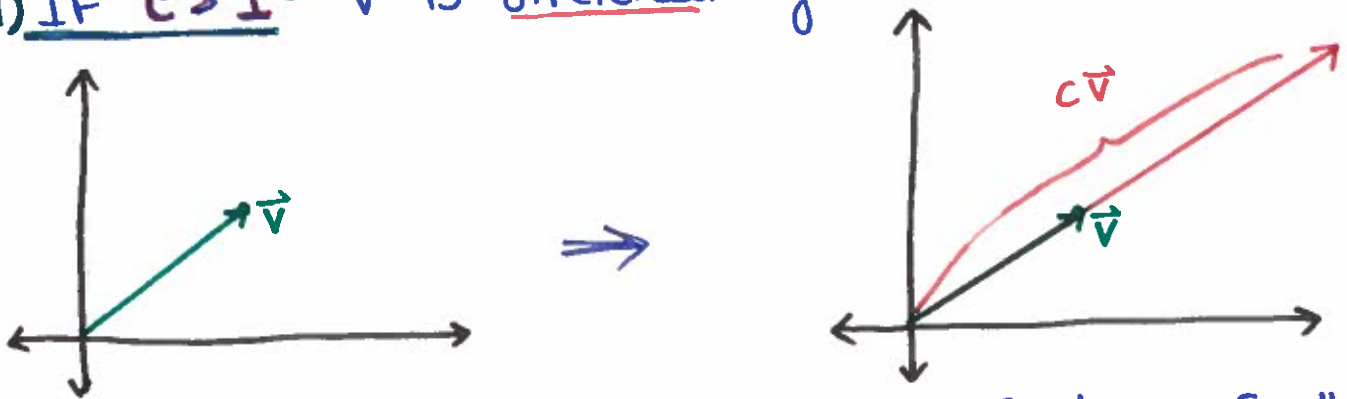
If \vec{u} & \vec{v} are vectors in \mathbb{R}^2 , represented by points in the plane, the $\vec{u} + \vec{v}$ corresponds to the 4th vertex of the parallelogram whose other vertices are \vec{u} , \vec{v} , & $\vec{0}$ (see graph above :))

2. Scalar Multiples of Vectors: $c\vec{v} = \begin{bmatrix} cv_1 \\ cv_2 \end{bmatrix}$

*operation: A scalar multiple is attained by multiplying each entry by some \mathbb{R} -valued constant "c"

*graphically: There are 3 possible graphical interpretation:

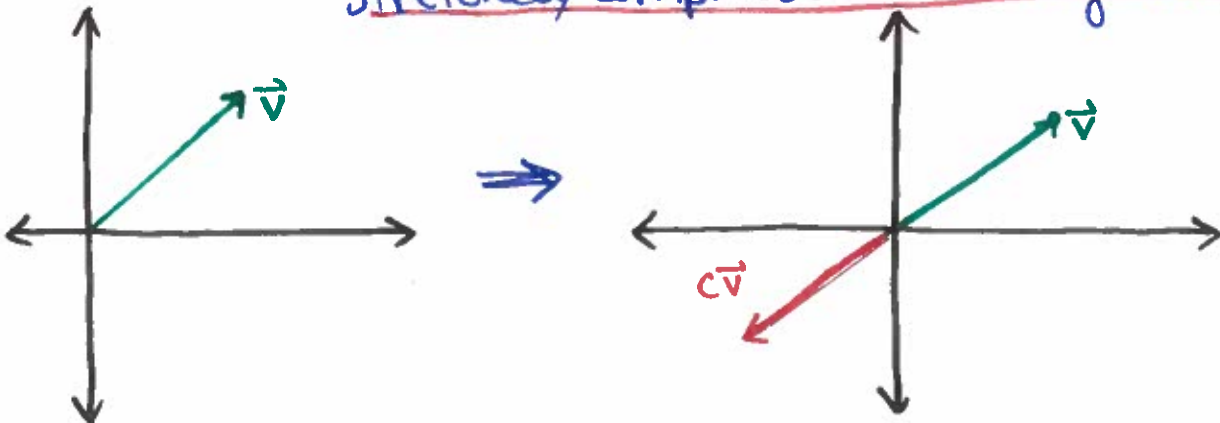
(i) IF $c > 1$: \vec{v} is stretched by a factor "c".



(ii) IF $0 < c < 1$: \vec{v} is compressed by a factor of "c".



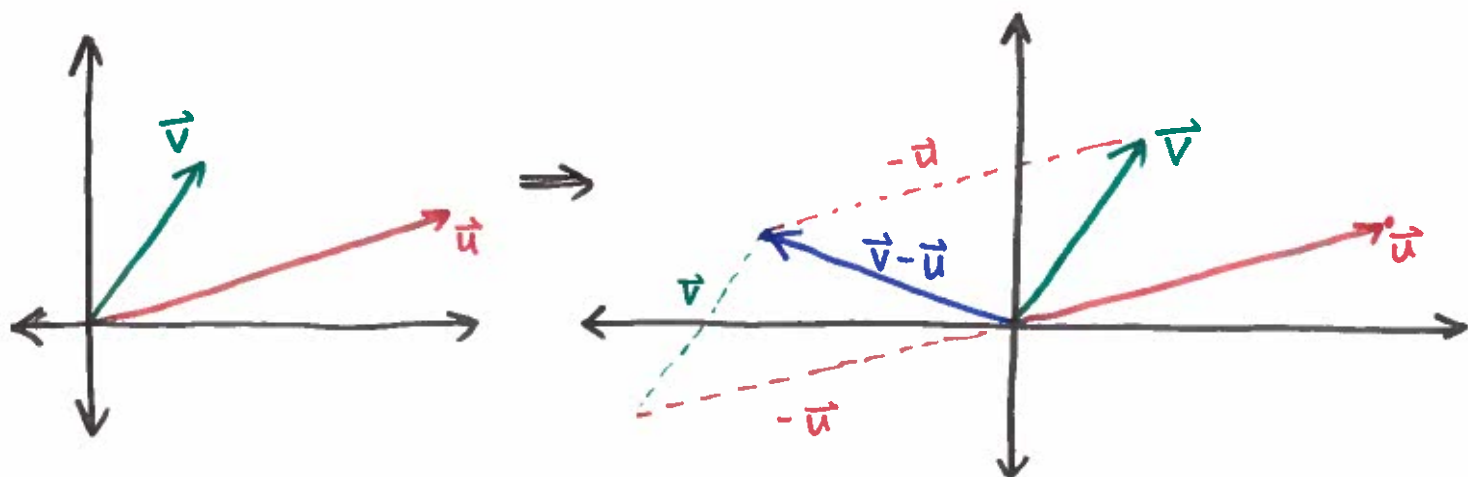
(iii) IF $c < 0$: \vec{v} moves in the opposite direction & is then stretched/compressed according to (i) & (ii)



③ The Difference of 2 Vectors: $\vec{v} - \vec{u} = \begin{bmatrix} v_1 - u_1 \\ v_2 - u_2 \end{bmatrix}$

*operation: the difference of 2 vectors is attained by subtracting their corresponding entries respectively

*graphically: it is easier to visualize the difference here if we consider " $\vec{v} - \vec{u} = \vec{v} + (-\vec{u})$ ", keeping in mind that " $-\vec{u}$ " moves in the opposite direction as " \vec{u} ", & then apply the parallelogram rule.



④ Equal Vectors:

*operation/prop: 2 vectors in \mathbb{R}^2 are equal IFF their entries are equal.

IF $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$ & $\vec{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$, then $\vec{v} = \vec{u}$ IFF

$v_1 = u_1$ AND- $v_2 = u_2$

Because $(a, b) \Leftrightarrow \begin{bmatrix} a \\ b \end{bmatrix}$

∴

* Geometric Descriptions of \mathbb{R}^2 *

Consider a rectangular coordinate system (Cartesian Coord. System) in the plane (2-dimensions).

⇒ Since each point in the plane is determined by an ordered pair of numbers, we can identify:

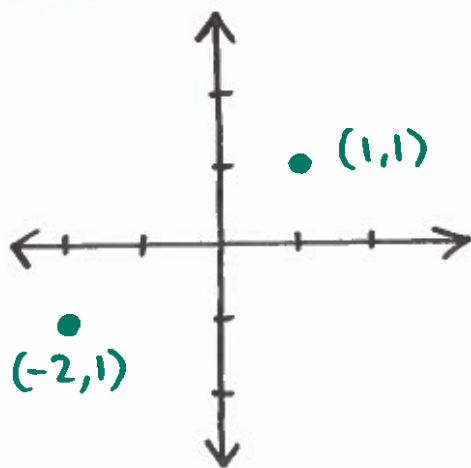
$$(a, b) \iff \begin{bmatrix} a \\ b \end{bmatrix}, \text{ where } a, b \in \mathbb{R}$$

*Geometric Point *vector

⇒ Therefore, we can think of \mathbb{R}^2 as the set of all pts. in 2-D.

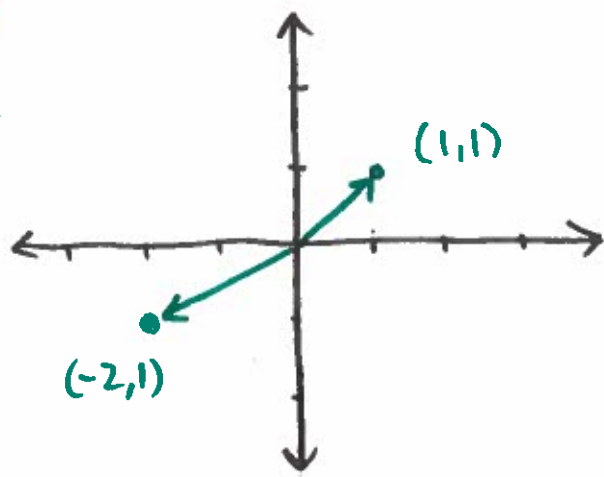
* 2 Graphical Representations of Vectors in \mathbb{R}^2 *

① Vectors as Points, (a, b) :



② Vectors as directed line segments:

Note: Vectors depicted w/ arrows → have an initial pt. @ the origin $(0, 0)$ & terminal pt. @ (a, b) .



Example: Let $\vec{u} = \begin{bmatrix} 3 \\ -2 \end{bmatrix}$ & $\vec{v} = \begin{bmatrix} -4 \\ -7 \end{bmatrix}$

Find the following:

(a) $\vec{u} + \vec{v}$

(b) $\vec{u} - 2\vec{v}$

Answer:

*Part (a):

$$\vec{u} + \vec{v} = \begin{bmatrix} 3 \\ -2 \end{bmatrix} + \begin{bmatrix} -4 \\ -7 \end{bmatrix} = \begin{bmatrix} 3-4 \\ -2-7 \end{bmatrix} = \begin{bmatrix} -1 \\ -9 \end{bmatrix}$$

$$\therefore \vec{u} + \vec{v} = \begin{bmatrix} -1 \\ -9 \end{bmatrix}$$

*Part (b):

$$\vec{u} - 2\vec{v} = \begin{bmatrix} 3 \\ -2 \end{bmatrix} - 2 \begin{bmatrix} -4 \\ -7 \end{bmatrix} = \begin{bmatrix} 3 - 2(-4) \\ -2 - 2(-7) \end{bmatrix}$$

$$= \begin{bmatrix} 3+8 \\ -2+14 \end{bmatrix} = \begin{bmatrix} 11 \\ 12 \end{bmatrix}$$

$$\therefore \vec{u} - 2\vec{v} = \begin{bmatrix} 11 \\ 12 \end{bmatrix}$$

Example: Use the accompanying figure & vector arithmetic to write each of the following vectors as a linear combination of \vec{u} & \vec{v} .

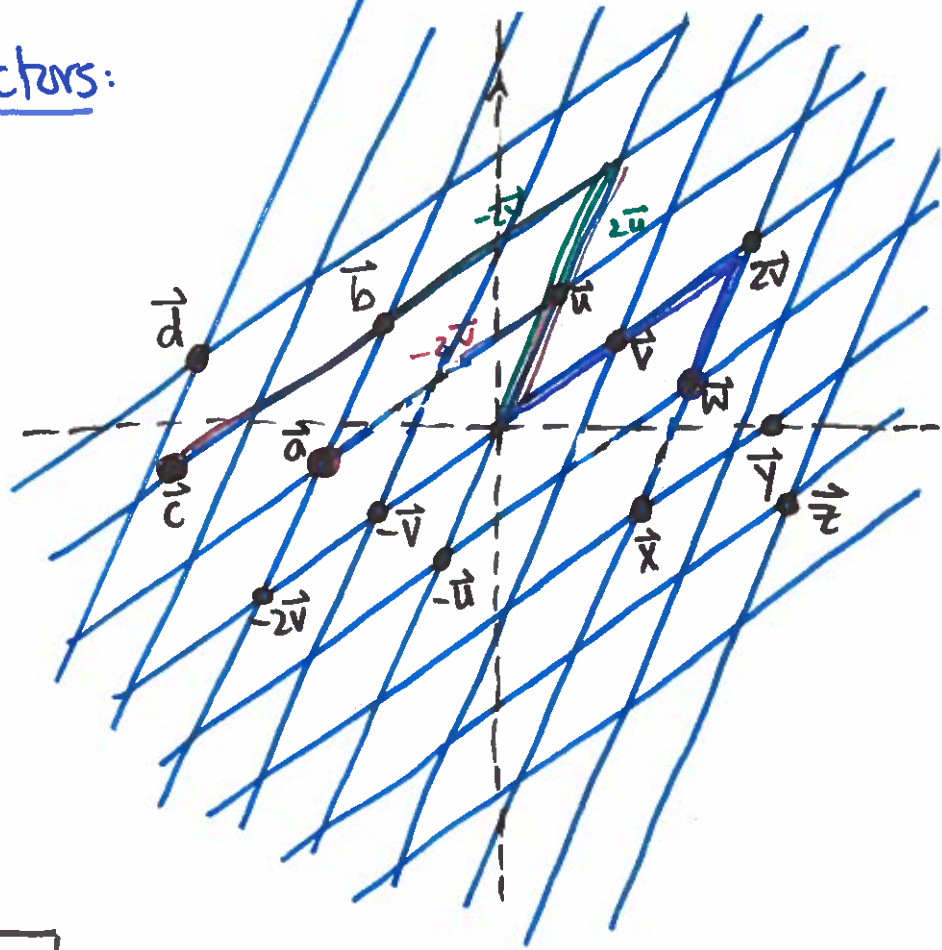
*Find the following vectors:

(a) \vec{a}

(b) \vec{b}

(c) \vec{c}

(d) \vec{w}



Recall:

$\vec{u} - \vec{v} = \vec{u} - (1\vec{v})$

Answer:

Part (a):

$\vec{a} = \vec{u} - 2\vec{v}$

Part (b):

$\vec{b} = 2\vec{u} - 2\vec{v}$

Part (c):

$\vec{c} = 2\vec{u} - 3.5\vec{v}$

Note: It might be safer to use the scale on MML &/or your text (hard when drawn by hand)

Part (d):

$\vec{w} = -\vec{u} + 2\vec{v}$

* Vectors in \mathbb{R}^n *

If n is a \oplus Integer, $n \in \mathbb{Z}$ st $n > 0$, then " \mathbb{R}^n " denotes the collection of all lists or ordered n -tuples of n -Real Numbers :

$$\vec{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} \quad \text{where } \vec{u} \text{ is an } n \times 1 \text{ matrix :}$$

* Algebraic Properties of \mathbb{R}^n *

Let $\vec{u}, \vec{v}, \vec{w}$ be vectors in \mathbb{R}^n . Let $c, d \in \mathbb{R}$ be scalars.

Note: Before proceeding, please see def. of "Zero Vector, $\vec{0}$ " below :

① Commutative Prop: $\vec{u} + \vec{v} = \vec{v} + \vec{u}$

② Associative Prop: $\vec{u} + (\vec{v} + \vec{w}) = (\vec{u} + \vec{v}) + \vec{w}$
(vectors)

③ Additive Identity Prop: $\vec{u} + \vec{0} = \vec{0} + \vec{u} = \vec{u}$

④ Additive Inverse Prop: $\vec{u} + (-\vec{u}) = -\vec{u} + \vec{u} = \vec{0}$, where $-\vec{u} = (-1)\vec{u}$

⑤ Distributive Prop. 1: $c(\vec{u} + \vec{v}) = c\vec{u} + c\vec{v}$
(vectors)

⑥ Distributive Prop. 2: $(c + d)\vec{u} = c\vec{u} + d\vec{u}$
(scalars)

⑦ Associative - Scalar Prop: $c(d\vec{u}) = (cd)\vec{u}$

⑧ Multiplicative Identity Prop: $1(\vec{u}) = \vec{u}$

* Zero Vector: A vector whose entries are ALL zero; $\vec{0}$.

* Linear Combinations *

Let $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p$ be vectors in \mathbb{R}^n .

Let $c_1, c_2, \dots, c_p \in \mathbb{R}$ be scalars.

A Linear Combination of vectors $\vec{v}_1, \dots, \vec{v}_p$ with weights $c_1, \dots, c_p \in \mathbb{R}$ is defined by some vector

\vec{y} s.t.:

$$\vec{y} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_p \vec{v}_p$$

Example: \$ that $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$ in \mathbb{R}^2 . Write the following as a linear combination of \vec{v}_1 & \vec{v}_2 .

(a) $\frac{1}{7} \vec{v}_2$, (b) $\vec{0}$

Answer:

Part (a):

$$\frac{1}{7} \vec{v}_2 =$$

$$0 \vec{v}_1 + \frac{1}{7} \vec{v}_2$$

Ans.

Note: Since only $c_2 = \frac{1}{7}$ is defined here, we let $c_1 = 0 \in \mathbb{R}$.

* "0" is the Real # zero, NOT the zero vector \therefore

Part (b):

$$\vec{0} =$$

$$0 \vec{v}_1 + 0 \vec{v}_2$$

Ans.

The zero vector $\therefore \Rightarrow$ ALL entries of $\vec{0}$ are $0 \in \mathbb{R}$

* Fundamental Facts (Vectors & Linear Combinations) :

A vector equation, defined:

$$x_1 \vec{a}_1 + x_2 \vec{a}_2 + \dots + x_n \vec{a}_n = \vec{b}$$

has the SAME solution set as the linear system whose augmented matrix is defined:

$$[\vec{a}_1 \quad \vec{a}_2 \quad \dots \quad \vec{a}_n \quad \vec{b}]$$

In particular, \vec{b} can be generated as a linear combination of $\vec{a}_1, \vec{a}_2, \dots, \vec{a}_n$ IFF \exists a solution to the linear system corresponding to the above matrix!

* Consistent System \Rightarrow At least one solution \exists

• If there is a pivot position in every row of matrix A , then the system is consistent.

(i) No Free Variables \Rightarrow one, unique solution (trivial solution)

(ii) Free Variable(s) $\exists \Rightarrow$ many solutions \exists (nontrivial sol.)

Example: Write a system of equations that is equivalent to the given vector equation:

$$x_1 \begin{bmatrix} 3 \\ -2 \\ 8 \end{bmatrix} + x_2 \begin{bmatrix} 4 \\ 0 \\ -6 \end{bmatrix} = \begin{bmatrix} 5 \\ -3 \\ 7 \end{bmatrix}$$

Answer:

* By Scalar Multiples:

$$\begin{bmatrix} 3x_1 \\ -2x_1 \\ 8x_1 \end{bmatrix} + \begin{bmatrix} 4x_2 \\ 0x_2 \\ -6x_2 \end{bmatrix} = \begin{bmatrix} 5 \\ -3 \\ 7 \end{bmatrix}$$

* By Vector Addition:

$$\begin{bmatrix} 3x_1 + 4x_2 \\ -2x_1 + 0x_2 \\ 8x_1 - 6x_2 \end{bmatrix} = \begin{bmatrix} 5 \\ -3 \\ 7 \end{bmatrix}$$

* By Vector Equality:

$$\begin{cases} 3x_1 + 4x_2 = 5 \\ -2x_1 + 0x_2 = -3 \\ 8x_1 - 6x_2 = 7 \end{cases}$$

Recall: 2 vectors are equal IFF their corresponding entries are equal.

Example: Write a system of equations that is equivalent to the given vector equation:

$$x_1 \begin{bmatrix} 4 \\ -5 \end{bmatrix} + x_2 \begin{bmatrix} 6 \\ 2 \end{bmatrix} + x_3 \begin{bmatrix} -4 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

Answer:

*By Scalar Multiples:

$$\begin{bmatrix} 4x_1 \\ -5x_1 \end{bmatrix} + \begin{bmatrix} 6x_2 \\ 2x_2 \end{bmatrix} + \begin{bmatrix} -4x_3 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

*By Vector Addition:

$$\begin{bmatrix} 4x_1 + 6x_2 - 4x_3 \\ -5x_1 + 2x_2 + x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

*By Vector Equality:

$$\begin{aligned} 4x_1 + 6x_2 - 4x_3 &= 0 \\ -5x_1 + 2x_2 + x_3 &= 0 \end{aligned}$$

Answer

Example: Write a vector equation that is equivalent to the given system of equations:

$$\begin{cases} x_2 + 4x_3 = 0 \\ 3x_1 + 6x_2 - x_3 = 0 \\ -x_1 + 4x_2 - 6x_3 = 0 \end{cases}$$

Answer:

Note: Here we work in the reverse direction of the previous examples \therefore

*Group the corresponding entries into Column Vectors:

$$\begin{bmatrix} 0x_1 + x_2 + 4x_3 \\ 3x_1 + 6x_2 - x_3 \\ -x_1 + 4x_2 - 6x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 0x_1 \\ 3x_1 \\ -x_1 \end{bmatrix} + \begin{bmatrix} x_2 \\ 6x_2 \\ 4x_2 \end{bmatrix} + \begin{bmatrix} 4x_3 \\ -x_3 \\ -6x_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$x_1 \begin{bmatrix} 0 \\ 3 \\ -1 \end{bmatrix} + x_2 \begin{bmatrix} 1 \\ 6 \\ 4 \end{bmatrix} + x_3 \begin{bmatrix} 4 \\ -1 \\ -6 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

Answer ✓

Example: Determine if \vec{b} is a linear combination of \vec{a}_1 , \vec{a}_2 , & \vec{a}_3 .

$$\vec{a}_1 = \begin{bmatrix} 1 \\ -2 \\ 0 \end{bmatrix}, \quad \vec{a}_2 = \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix}, \quad \vec{a}_3 = \begin{bmatrix} 5 \\ -4 \\ 18 \end{bmatrix}, \quad \vec{b} = \begin{bmatrix} 2 \\ -1 \\ 9 \end{bmatrix}$$

Answer:

Note: Here we want to determine whether the weights x_1, x_2 , & $x_3 \in \mathbb{R} \Rightarrow x_1\vec{a}_1 + x_2\vec{a}_2 + x_3\vec{a}_3 = \vec{b}$

*First write the vector equation \uparrow , and then row reduce the augmented matrix of the system to see if a solution \exists .

*Use vector arithmetic to write the vector equation:

$$x_1\vec{a}_1 + x_2\vec{a}_2 + x_3\vec{a}_3 = \vec{b}$$

$$x_1 \begin{bmatrix} 1 \\ -2 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix} + x_3 \begin{bmatrix} 5 \\ -4 \\ 18 \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \\ 9 \end{bmatrix}$$

*By Scalar Mult:

$$\begin{bmatrix} x_1 \\ -2x_1 \\ 0x_1 \end{bmatrix} + \begin{bmatrix} 0x_2 \\ x_2 \\ 3x_2 \end{bmatrix} + \begin{bmatrix} 5x_3 \\ -4x_3 \\ 18x_3 \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \\ 9 \end{bmatrix}$$

*By Vector Add:

$$\begin{bmatrix} x_1 + 0x_2 + 5x_3 \\ -2x_1 + x_2 - 4x_3 \\ 0x_1 + 3x_2 + 18x_3 \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \\ 9 \end{bmatrix}$$

Ex. Continued...

So, the Vector Equation is:

$$\begin{cases} x_1 + 5x_3 = 2 \\ -2x_1 + x_2 - 4x_3 = -1 \\ 3x_2 + 18x_3 = 9 \end{cases} \quad \text{*Simplify}$$

$$\Rightarrow \begin{cases} x_1 + 5x_3 = 2 \\ -2x_1 + x_2 - 4x_3 = -1 \\ x_2 + 6x_3 = 3 \end{cases}$$

So, the augmented matrix is:

$$\left[\begin{array}{ccc|c} 1 & 0 & 5 & 2 \\ -2 & 1 & -4 & -1 \\ 0 & 1 & 6 & 3 \end{array} \right] \begin{matrix} R_1 \\ R_2 \\ R_3 \end{matrix}$$

*Note: Now we row reduce to solve/see if a solution \exists

• Switch R_2 & R_3 :

$$\left[\begin{array}{ccc|c} 1 & 0 & 5 & 2 \\ 0 & 1 & 6 & 3 \\ -2 & 1 & -4 & -1 \end{array} \right]$$

• Add $\frac{2R_1}{+ R_3}$ \Rightarrow New R_3

$$\left[\begin{array}{ccc|c} 1 & 0 & 5 & 2 \\ 0 & 1 & 6 & 3 \\ 0 & 1 & 6 & 3 \end{array} \right]$$

• Add $\frac{-R_2}{+ R_3}$ \Rightarrow New R_3

$$\left[\begin{array}{ccc|c} 1 & 0 & 5 & 2 \\ 0 & 1 & 6 & 3 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

*Reduced Echelon Matrix!

* x_3 is a free variable \Rightarrow consistent system w/ many possible solutions.

Pivots are circled above

$\therefore \vec{b}$ is a linear combination of \vec{a}_1, \vec{a}_2 & \vec{a}_3

Example: Determine if \vec{b} is a linear combination of \vec{a}_1 , \vec{a}_2 , & \vec{a}_3 :

$$\vec{a}_1 = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \quad \vec{a}_2 = \begin{bmatrix} -3 \\ 5 \\ -3 \end{bmatrix}, \quad \vec{a}_3 = \begin{bmatrix} -6 \\ 7 \\ 4 \end{bmatrix}, \quad \& \quad \vec{b} = \begin{bmatrix} 13 \\ -2 \\ 9 \end{bmatrix}$$

Answer:

Recall: \vec{b} is a linear combination of $\vec{a}_1, \vec{a}_2, \& \vec{a}_3$
IFF \exists a solution to the augmented matrix
 $[\vec{a}_1 \ \vec{a}_2 \ \vec{a}_3 \ \vec{b}]$.

* Rewrite the vectors in the aug. matrix form:

$$[\vec{a}_1 \ \vec{a}_2 \ \vec{a}_3 : \vec{b}] = \left[\begin{array}{ccc|c} 1 & -3 & -6 & 13 \\ 0 & 5 & 7 & -2 \\ 1 & -3 & 4 & 9 \end{array} \right]$$

* Row-reduce the matrix to determine if a solution \exists :

$\begin{array}{l} \bullet -R_1 \\ \quad + R_3 \\ \hline \text{new } R_3 \end{array} \rightarrow \left[\begin{array}{ccc|c} 1 & -3 & -6 & 13 \\ 0 & 5 & 7 & -2 \\ 0 & 0 & 10 & -4 \end{array} \right] \xrightarrow{\frac{1}{2}R_3} \left[\begin{array}{ccc|c} \textcircled{1} & -3 & -6 & 13 \\ 0 & \textcircled{5} & 7 & -2 \\ 0 & 0 & \textcircled{5} & -2 \end{array} \right]$ ✓

* pivot position in every row \Rightarrow one, unique sol. \exists

\therefore Vector \vec{b} is a linear combination of $\vec{a}_1, \vec{a}_2, \& \vec{a}_3$

Example: Determine if \vec{b} is a linear combination of the vectors formed from the columns of the matrix A :

$$A = \begin{bmatrix} 1 & -6 & 4 \\ 0 & 4 & 7 \\ -2 & 12 & -8 \end{bmatrix} \quad \& \quad \vec{b} = \begin{bmatrix} 2 \\ -7 \\ -2 \end{bmatrix}$$

Answer:

Recall: The vector \vec{b} can be generated by a linear combination of \vec{a}_1, \vec{a}_2 & \vec{a}_3 IFF \exists a solution to the linear system corresponding to the augmented matrix $[\vec{a}_1 \ \vec{a}_2 \ \vec{a}_3 \ \vec{b}]$

*Use matrix A & \vec{b} to create the aug. matrix:

$$[\vec{a}_1 \ \vec{a}_2 \ \vec{a}_3 \ | \ \vec{b}] = \begin{bmatrix} 1 & -6 & 4 & | & 2 \\ 0 & 4 & 7 & | & -7 \\ -2 & 12 & -8 & | & -2 \end{bmatrix} \xrightarrow[\sim]{\frac{1}{2}R_3} \begin{bmatrix} 1 & -6 & 4 & | & 2 \\ 0 & 4 & 7 & | & -7 \\ -1 & 6 & -4 & | & -1 \end{bmatrix}$$

*Row reduce the augmented matrix to see if a sol. \exists :

$$\begin{array}{l} \bullet \text{ Add } R_1 \\ \quad + R_3 \\ \hline \text{new } R_3 \end{array} \sim \begin{bmatrix} 1 & -6 & 4 & | & 2 \\ 0 & 4 & 7 & | & -7 \\ 0 & 0 & 0 & | & 1 \end{bmatrix} \quad * \rightarrow \leftarrow$$

Note: R_3 produces the equation, " $0 = 1$ ", which is a contradiction!

$\therefore R_3$ has NO Solution \Rightarrow Linear System has NO Solution! $\Rightarrow \vec{b}$ is NOT a linear combination.

Note: One of the key ideas in this course is to study the set of all vectors that can be generated or written as a linear combo of a fixed set $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p\}$ of vectors \therefore

*Definition:

If $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p$ are in \mathbb{R}^n , then the set of all linear combos of $\vec{v}_1, \dots, \vec{v}_p$ is denoted by $\text{Span}\{\vec{v}_1, \dots, \vec{v}_p\}$ & is called the "Subset of \mathbb{R}^n spanned (or generated) by $\vec{v}_1, \dots, \vec{v}_p$."

*IOW: $\text{Span}\{\vec{v}_1, \dots, \vec{v}_p\}$ is the collection of all vectors that can be written in the form:

$$c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_p \vec{v}_p, \text{ where } c_1, \dots, c_p \in \mathbb{R} \text{ (scalars)}$$

*Asking whether a vector \vec{b} is in the $\text{Span}\{\vec{v}_1, \dots, \vec{v}_n\}$ amounts to asking whether the:

① Vector Eq., $x_1 \vec{v}_1 + x_2 \vec{v}_2 + \dots + x_p \vec{v}_p = \vec{b}$, has a solution
-AND/OR-

② Linear System w/ augmented matrix $[\vec{v}_1 \ \vec{v}_2 \ \dots \ \vec{v}_p \ \vec{b}]$ has a solution

Note: $\text{Span}\{\vec{v}_1, \dots, \vec{v}_p\}$ contains every scalar multiple of \vec{v}_1 since \vec{v}_1 is a particular vector in $\text{Span}\{\vec{v}_1, \dots, \vec{v}_p\}$

Notes (on the Span $\{\vec{v}_1, \dots, \vec{v}_p\}$):

(i) The Span $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p\}$ contains every scalar multiple of \vec{v}_1 since $c\vec{v}_1 = c\vec{v}_1 + 0\vec{v}_2 + \dots + 0\vec{v}_p$.

↓ this implies that

(ii) The zero vector, $\vec{0}$, must be in the Span $\{\vec{v}_1, \dots, \vec{v}_p\}$.

A Geometric Description of the Span

Case 1: Span $\{\vec{v}\}$ as a Line through the Origin:

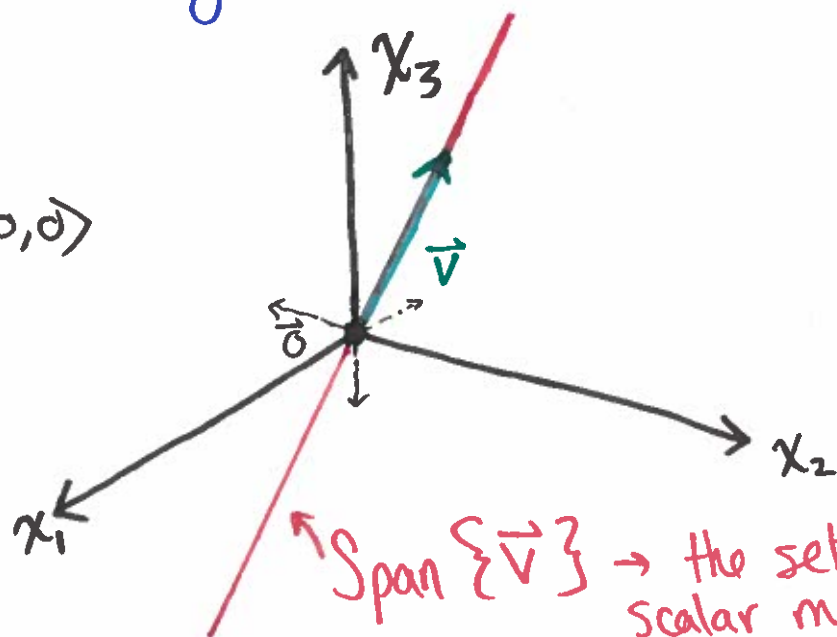
Let \vec{v} be a non-zero vector in \mathbb{R}^3 .

Then the Span $\{\vec{v}\}$ is the set of all scalar multiples of \vec{v} , which is the set of ALL points on the line in \mathbb{R}^3 through \vec{v} & $\vec{0}$

*graphically:

$$*\vec{0} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \langle 0, 0, 0 \rangle$$

(the Origin)



Span $\{\vec{v}\}$ → the set of ALL scalar mult. of \vec{v}

@ Case 2: $\text{Span}\{\vec{u}, \vec{v}\}$ as a Plane through the Origin:

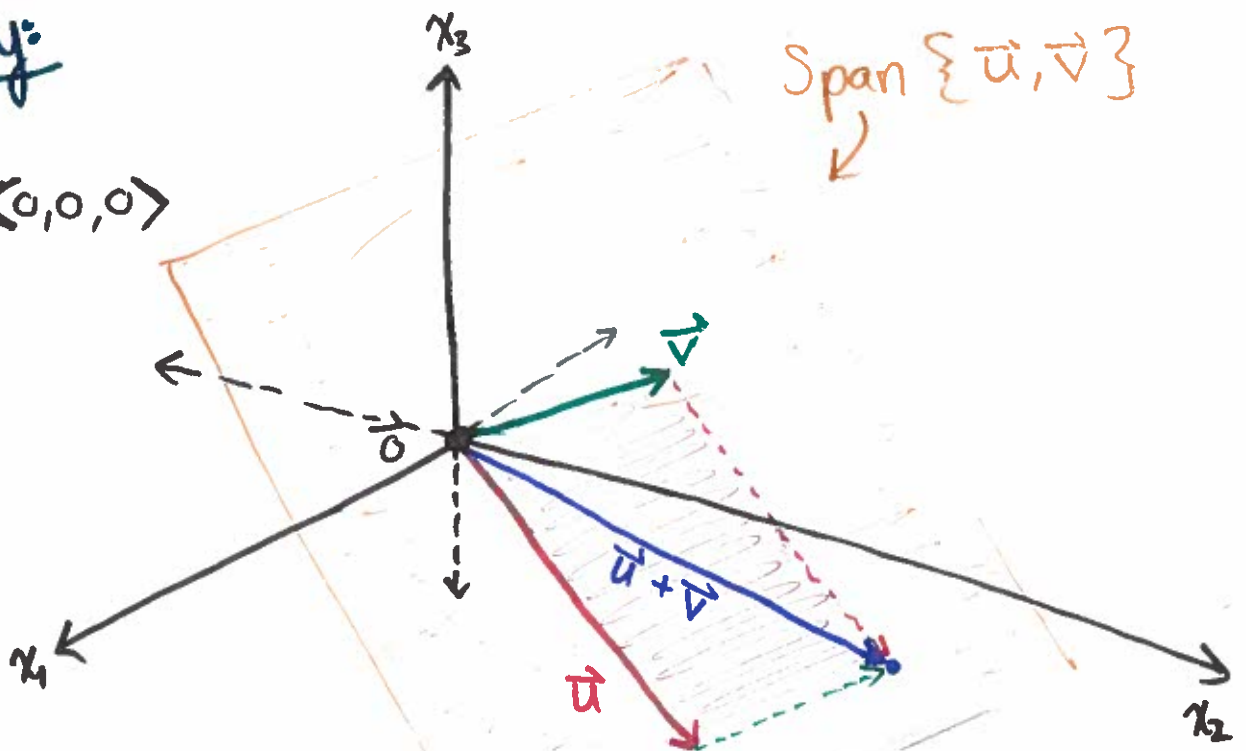
Let \vec{u} & \vec{v} be non-zero vectors in \mathbb{R}^3 st \vec{v} is NOT a multiple of \vec{u} .

Then, the $\text{Span}\{\vec{u}, \vec{v}\}$ is the plane in \mathbb{R}^3 containing the vectors \vec{u}, \vec{v} , & $\vec{0}$.

⇒ IOU: $\text{Span}\{\vec{u}, \vec{v}\}$ contains the line in \mathbb{R}^3 through \vec{u} & $\vec{0}$ and the line in \mathbb{R}^3 through \vec{v} & $\vec{0}$.

*graphically:

$$\vec{0} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \langle 0, 0, 0 \rangle$$



Example: Let $\vec{a}_1 = \begin{bmatrix} 1 \\ 3 \\ -1 \end{bmatrix}$, $\vec{a}_2 = \begin{bmatrix} -6 \\ -14 \\ 3 \end{bmatrix}$, & $\vec{b} = \begin{bmatrix} 5 \\ -1 \\ h \end{bmatrix}$

For what value(s) of h is \vec{b} in the plane spanned by \vec{a}_1 & \vec{a}_2 ?

Answer:

Note: A vector \vec{b} is in the span $\{\vec{a}_1, \vec{a}_2\}$ IFF \exists a solution to the linear system w/ augmented matrix $[\vec{a}_1 \ \vec{a}_2 \ \vec{b}]$.

*A consistent linear system has @ least one solution; the entry in the right-most column is NOT a pivot

*Assume \vec{b} is in the plane spanned by \vec{a}_1 & \vec{a}_2

*Want: Find "h" st $[\vec{a}_1 \ \vec{a}_2 \ \vec{b}]$ is a consistent, linear system \therefore

① Defined the augmented matrix:

$$[\vec{a}_1 \ \vec{a}_2 \ | \ \vec{b}] = \left[\begin{array}{cc|c} 1 & -6 & 5 \\ 3 & -14 & -1 \\ -1 & 3 & h \end{array} \right]$$

② Row Reduce the augmented matrix:

$$\begin{array}{l} \bullet -3R_1 \\ + R_2 \\ \hline \end{array} \rightarrow \left[\begin{array}{cc|c} 1 & -6 & 5 \\ 0 & 4 & -16 \\ -1 & 3 & h \end{array} \right]$$

Ex Continued...

$$\bullet \frac{1}{4}R_2 \rightarrow \left[\begin{array}{ccc|c} 1 & -6 & 1 & 5 \\ 0 & 4 & -16 & -16 \\ -1 & 3 & 1 & h \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & -6 & 1 & 5 \\ 0 & 1 & -4 & -4 \\ -1 & 3 & 1 & h \end{array} \right]$$

$$\bullet \begin{array}{l} R_1 \\ + R_3 \\ \hline \text{new } R_3 \end{array} \rightarrow \left[\begin{array}{ccc|c} 1 & -6 & 1 & 5 \\ 0 & 1 & -4 & -4 \\ -1 & 3 & 1 & h \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & -6 & 1 & 5 \\ 0 & 1 & -4 & -4 \\ 0 & -3 & 5 & 5+h \end{array} \right]$$

$$\bullet \begin{array}{l} 3R_2 \\ + R_3 \\ \hline \text{new } R_3 \end{array} \rightarrow \left[\begin{array}{ccc|c} 1 & -6 & 1 & 5 \\ 0 & 1 & -4 & -4 \\ 0 & -3 & 5 & 5+h \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & -6 & 1 & 5 \\ 0 & 1 & -4 & -4 \\ 0 & 0 & -7 & -7+h \end{array} \right]$$

Reduced Aug.
Matrix

*Note: Need to find h -value(s) st equation 3 holds true (A solution will NOT \exists if $a \rightarrow \leftarrow$ occurs)

*Solve for h :

$$0 = -7 + h$$
$$7 = h$$

\therefore If $h=7$, then \vec{b} is in the plane spanned by \vec{a}_1 & \vec{a}_2

Example: Construct a 3×3 matrix A w/ nonzero entries & a vector \vec{b} in \mathbb{R}^3 such that \vec{b} is NOT in the set spanned by the columns of matrix A .

Answer:

• Let A be a 3×3 matrix: $A = [\vec{a}_1, \vec{a}_2, \vec{a}_3]$
st $\vec{a}_1, \vec{a}_2, \vec{a}_3$ are nonzero.

*Recall: Asking if " \vec{b} is in the $\text{span}\{A\}$ " amounts to determining if \vec{b} is a linear combination of A ;

Now: A solution \exists to $[\vec{a}_1, \vec{a}_2, \vec{a}_3 \mid \vec{b}]$ \therefore

*Want: To construct a matrix A st \vec{b} is NOT in $\text{span}\{A\} \Rightarrow$ \vec{b} is NOT a linear combination of \vec{a}_1, \vec{a}_2 , & \vec{a}_3 .

*Define a matrix A & vector \vec{b} st row reducing the augmented matrix will produce a contradiction
 \Rightarrow Show No solution \exists for $[a_1, a_2, a_3 \mid b]$

• Let $A = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \\ 3 & 3 & 3 \end{bmatrix}$ & $\vec{b} = \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}$

Example Continued...

*Row Reduce the augmented matrix $[a_1 a_2 a_3 b]$

$$[a_1 a_2 a_3 | b] = \begin{bmatrix} 1 & 1 & 1 & | & 4 \\ 2 & 2 & 2 & | & 5 \\ 3 & 3 & 3 & | & 6 \end{bmatrix}$$

$\begin{array}{l} \cdot -2R_1 \\ + R_2 \\ \hline \text{new } R_2 \end{array} \rightarrow \begin{bmatrix} 1 & 1 & 1 & | & 4 \\ 0 & 0 & 0 & | & -3 \\ 3 & 3 & 3 & | & 6 \end{bmatrix}$ STOP! $\rightarrow \leftarrow$ (contradiction)

\therefore Since R_2 produces a contradiction, NO solution
 \exists and \vec{b} is NOT a linear combination of
matrix A .

\Downarrow

$\therefore \vec{b}$ is NOT in the span $\{A\}$

if: $A = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 2 & 2 \\ 3 & 3 & 3 \end{bmatrix}$ & $\vec{b} = \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}$

One possible answer

Note: This is NOT
an exclusive
solution \therefore

Example: Let $A = \begin{bmatrix} 1 & 0 & -6 \\ 0 & 3 & -3 \\ -2 & 6 & 3 \end{bmatrix}$ & $\vec{b} = \begin{bmatrix} 3 \\ 1 \\ -3 \end{bmatrix}$.

Denote the columns of A by \vec{a}_1, \vec{a}_2 & \vec{a}_3 . Let

Let $W = \text{Span}\{\vec{a}_1, \vec{a}_2, \vec{a}_3\}$. Find the following:

(a) Is \vec{b} in $\{\vec{a}_1, \vec{a}_2, \vec{a}_3\}$? How many vectors are in $\{\vec{a}_1, \vec{a}_2, \vec{a}_3\}$?

(b) Is \vec{b} in W ? How many vectors are in W ?

(c) Show that \vec{a}_2 is in W . (Hint: Row operations are not necessary)

Answer:

Part (a):

$\{\vec{a}_1, \vec{a}_2, \vec{a}_3\}$ is a set of 3 vectors.

Since $\vec{b} \neq \vec{a}_1$, nor \vec{a}_2 , nor \vec{a}_3
 $\Rightarrow \vec{b}$ is NOT in $\{\vec{a}_1, \vec{a}_2, \vec{a}_3\}$.

Part (b): *Note: The vector \vec{b} is in W if the linear system w/ augmented matrix $[\vec{a}_1 \ \vec{a}_2 \ \vec{a}_3 \ \vec{b}]$ has a solution

So, check if a solution \exists :

$$[\vec{a}_1 \ \vec{a}_2 \ \vec{a}_3 : \vec{b}] = \left[\begin{array}{ccc|c} 1 & 0 & -6 & 3 \\ 0 & 3 & -3 & 1 \\ -2 & 6 & 3 & -3 \end{array} \right]$$

Now Row Reduce the aug. matrix.

Ex. Continued...

$$\begin{array}{l} \bullet \quad 2R_1 \\ \quad + R_3 \\ \quad \text{new } R_3 \end{array} \rightarrow \left[\begin{array}{ccc|c} 1 & 0 & -6 & 3 \\ 0 & 3 & -3 & 1 \\ -2 & 6 & 3 & -3 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 0 & -6 & 3 \\ 0 & 3 & -3 & 1 \\ 0 & 6 & -9 & 3 \end{array} \right]$$

$$\begin{array}{l} \bullet \quad -2R_2 \\ \quad + R_3 \\ \quad \text{new } R_3 \end{array} \rightarrow \left[\begin{array}{ccc|c} 1 & 0 & -6 & 3 \\ 0 & 3 & -3 & 1 \\ 0 & 6 & -9 & 3 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 0 & -6 & 3 \\ 0 & 3 & -3 & 1 \\ 0 & 0 & -3 & 1 \end{array} \right]$$

*pivot position in every row \Rightarrow Solution \exists !

$\therefore \vec{b}$ is in W

Note: There are infinitely many vectors in W

$\Rightarrow W = \text{Span}\{\vec{a}_1, \vec{a}_2, \vec{a}_3\}$ is the plane in \mathbb{R}^3 that contains $\vec{a}_1, \vec{a}_2, \vec{a}_3$, & $\vec{0}$

Part (c):

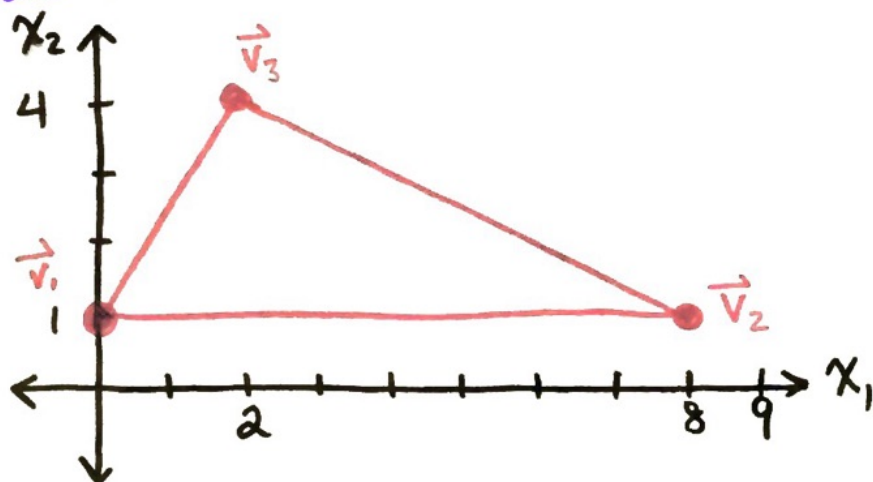
$W = \text{Span}\{\vec{a}_1, \vec{a}_2, \vec{a}_3\}$ is the collection of all vectors that can be written in the form

$c_1\vec{a}_1 + c_2\vec{a}_2 + c_3\vec{a}_3$, where c_1, c_2, c_3 are all scalars.

Example: A thin triangular plate of uniform density & thickness has vertices at $\vec{v}_1 = (0,1)$, $\vec{v}_2 = (8,1)$, $\vec{v}_3 = (2,4)$, as in the figure below. The mass of the plate is $3g$.

(a) Find the (x,y) coordinates of the center of mass of the plate. This "balance point" of the plate coincides w/ the center of mass of the system consisting of three 1-gram point masses located at the vertices.

(b) Determine how to distribute an additional mass of 6gram at the vertices of the plate to move the balance point of the plate to $(2,2)$. (Hint: Let w_1, w_2 , & w_3 denote the masses added at the three vertices, s.t. $w_1 + w_2 + w_3 = 6$).



Note: Let $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_k$ be points in \mathbb{R}^n & $\$$ that for $j=1,2,\dots,k$ an object with mass m_j is located at point \vec{v}_j . \Rightarrow Such objects are called "point masses".

* The total mass of the system of point masses is:

$$M = m_1 + m_2 + \dots + m_k$$

* The Center of Gravity (or Center of Mass) of the System

is: $\vec{v} = \frac{1}{M} [m_1 \vec{v}_1 + \dots + m_k \vec{v}_k] = \frac{m_1}{M} \vec{v}_1 + \frac{m_2}{M} \vec{v}_2 + \dots + \frac{m_k}{M} \vec{v}_k$

Answer:

*Part (a): Find the coordinates (x, y) of the Center of Mass of the Plate.

• Mass of the Plate: $m = 3\text{grams}$

* The point mass of the plate: $m = (m_1, m_2, m_3) = (1, 1, 1)$

* Total mass of the system of point masses: $m = m_1 + m_2 + m_3 \Rightarrow m = 1 + 1 + 1 = 3$

• Three vertices: $\vec{v}_1 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$, $\vec{v}_2 = \begin{bmatrix} 8 \\ 1 \end{bmatrix}$, $\vec{v}_3 = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$

• The Center of Mass of the System:

$$\begin{aligned}\vec{v} &= \frac{1}{m} [m_1 \vec{v}_1 + m_2 \vec{v}_2 + m_3 \vec{v}_3] = \frac{1}{3} \left(1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + 1 \begin{bmatrix} 8 \\ 1 \end{bmatrix} + 1 \begin{bmatrix} 2 \\ 4 \end{bmatrix} \right) \\ &= \frac{1}{3} \left(\begin{bmatrix} 0 + 8 + 2 \\ 1 + 1 + 4 \end{bmatrix} \right) = \frac{1}{3} \begin{bmatrix} 10 \\ 6 \end{bmatrix} = \begin{bmatrix} 10/3 \\ 6/3 \end{bmatrix} = \begin{bmatrix} 10/3 \\ 2 \end{bmatrix}\end{aligned}$$

$$\therefore \vec{v} = \begin{bmatrix} 10/3 \\ 2 \end{bmatrix}$$

*Part (b): Determine how to distribute an additional mass of 6 grams at the vertices of the plate to move the balance point to $(2, 2)$:

• Total Mass of the New System: $m = 3g + 6g = 9\text{grams}$

* The point mass for the new system $m = (m_1 + w_1, m_2 + w_2, m_3 + w_3)$
 $= (1 + w_1, 1 + w_2, 1 + w_3)$

Answer Continued...

Recall: The Center of Mass of the original system

$$\Rightarrow \vec{V} = \frac{1}{m} [m_1 \vec{V}_1 + m_2 \vec{V}_2 + m_3 \vec{V}_3]$$

* The Center of Mass of the New System (w/ three new masses w_1, w_2, w_3 added):

Since we want the NEW balance point to be, $\vec{V} = \begin{bmatrix} 2 \\ 2 \end{bmatrix}$

$$\Rightarrow \begin{bmatrix} 2 \\ 2 \end{bmatrix} = \frac{1}{9} \left\{ (1+w_1) \begin{bmatrix} 0 \\ 1 \end{bmatrix} + (1+w_2) \begin{bmatrix} 8 \\ 1 \end{bmatrix} + (1+w_3) \begin{bmatrix} 2 \\ 4 \end{bmatrix} \right\}$$

$$= \frac{1}{9} \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix} + w_1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 8 \\ 1 \end{bmatrix} + w_2 \begin{bmatrix} 8 \\ 1 \end{bmatrix} + \begin{bmatrix} 2 \\ 4 \end{bmatrix} + w_3 \begin{bmatrix} 2 \\ 4 \end{bmatrix} \right\}$$

$$= \frac{1}{9} \left\{ \begin{bmatrix} 0+8+2 \\ 1+1+4 \end{bmatrix} + w_1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + w_2 \begin{bmatrix} 8 \\ 1 \end{bmatrix} + w_3 \begin{bmatrix} 2 \\ 4 \end{bmatrix} \right\}$$

$$9 \cdot \begin{bmatrix} 2 \\ 2 \end{bmatrix} \neq \frac{1}{9} \left\{ \begin{bmatrix} 10 \\ 6 \end{bmatrix} + w_1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + w_2 \begin{bmatrix} 8 \\ 1 \end{bmatrix} + w_3 \begin{bmatrix} 2 \\ 4 \end{bmatrix} \right\}$$

$$\Rightarrow \begin{bmatrix} 18 \\ 18 \end{bmatrix} = \begin{bmatrix} 10 \\ 6 \end{bmatrix} + w_1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + w_2 \begin{bmatrix} 8 \\ 1 \end{bmatrix} + w_3 \begin{bmatrix} 2 \\ 4 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 18 \\ 18 \end{bmatrix} + \begin{bmatrix} -10 \\ -6 \end{bmatrix} = w_1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + w_2 \begin{bmatrix} 8 \\ 1 \end{bmatrix} + w_3 \begin{bmatrix} 2 \\ 4 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 8 \\ 12 \end{bmatrix} = w_1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + w_2 \begin{bmatrix} 8 \\ 1 \end{bmatrix} + w_3 \begin{bmatrix} 2 \\ 4 \end{bmatrix}$$

← A vector-equation
(a linear combination
of w_1, w_2 , & w_3)

Answer Continued...

* The resulting Vector Equation: $W_1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + W_2 \begin{bmatrix} 8 \\ 1 \end{bmatrix} + W_3 \begin{bmatrix} 2 \\ 4 \end{bmatrix} = \begin{bmatrix} 8 \\ 12 \end{bmatrix}$

Recall (the provided 'hint' w/ part b):

The masses added @ the 3 vertices $\Rightarrow W_1 + W_2 + W_3 = 6$

* Adding this condition to the resulting vector equation:

$$W_1 \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} + W_2 \begin{bmatrix} 1 \\ 8 \\ 1 \end{bmatrix} + W_3 \begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix} = \begin{bmatrix} 6 \\ 8 \\ 12 \end{bmatrix}$$

The vector eq.

$$\Leftrightarrow \begin{bmatrix} 1 & 1 & 1 \\ 0 & 8 & 2 \\ 1 & 1 & 4 \end{bmatrix} \begin{bmatrix} W_1 \\ W_2 \\ W_3 \end{bmatrix} = \begin{bmatrix} 6 \\ 8 \\ 12 \end{bmatrix}$$

The Matrix Eq. ($A\vec{x} = \vec{b}$)

* Solve for the Solution vector \vec{W} : Row-reduce the equivalent augmented matrix to row-reduced echelon form:

$$[A \mid \vec{b}] = \left[\begin{array}{ccc|c} 1 & 1 & 1 & 6 \\ 0 & 8 & 2 & 8 \\ 1 & 1 & 4 & 12 \end{array} \right] \xrightarrow{\frac{1}{8}R_2} \left[\begin{array}{ccc|c} 1 & 1 & 1 & 6 \\ 0 & 1 & \frac{1}{4} & 1 \\ 1 & 1 & 4 & 12 \end{array} \right]$$

* Use the 1st pivot to eliminate other entries in Col. 1

$$\begin{array}{l} * -R_1 \\ +R_3 \\ \hline \text{new } R_3 \end{array} \rightarrow \left[\begin{array}{ccc|c} 1 & 1 & 1 & 6 \\ 0 & 1 & \frac{1}{4} & 1 \\ 0 & 0 & 3 & 6 \end{array} \right] \xrightarrow{\frac{1}{3}R_3} \left[\begin{array}{ccc|c} 1 & 1 & 1 & 6 \\ 0 & 1 & \frac{1}{4} & 1 \\ 0 & 0 & 1 & 2 \end{array} \right]$$

* Use the 2nd pivot to eliminate the other entries in Col. 2

$$\begin{array}{l} * -R_2 \\ +R_1 \\ \hline \text{new } R_1 \end{array} \rightarrow \left[\begin{array}{ccc|c} 1 & 0 & \frac{3}{4} & 5 \\ 0 & 1 & \frac{1}{4} & 1 \\ 0 & 0 & 1 & 2 \end{array} \right]$$

* Use the 3rd pivot to eliminate the other entries in Col. 3

Answer Continued...

$$\begin{array}{l} * -\frac{3}{4}R_3 \\ + R_1 \\ \hline \text{new } R_1 \end{array} \rightarrow \begin{bmatrix} 1 & 0 & 0 & | & 7/2 \\ 0 & 1 & 1/4 & | & 1 \\ 0 & 0 & 1 & | & 2 \end{bmatrix}$$

$$\begin{array}{l} * -\frac{1}{4}R_3 \\ + R_2 \\ \hline \text{new } R_2 \end{array} \rightarrow \begin{bmatrix} 1 & 0 & 0 & | & 7/2 \\ 0 & 1 & 0 & | & 1/2 \\ 0 & 0 & 1 & | & 2 \end{bmatrix} \Leftrightarrow \begin{cases} \bullet W_1 = 7/2 \\ \bullet W_2 = 1/2 \\ \bullet W_3 = 2 \end{cases}$$

\therefore We need to add an additional mass of:

$$* W_1 = \frac{7}{2} = \underline{\underline{3.5 \text{ grams}}} \text{ at the 1st vertice, } \vec{v}_1 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$* W_2 = \frac{1}{2} = \underline{\underline{0.5 \text{ grams}}} \text{ at the 2nd vertice, } \vec{v}_2 = \begin{bmatrix} 8 \\ 1 \end{bmatrix}$$

$$* W_3 = \underline{\underline{2 \text{ grams}}} \text{ at the 3rd vertice, } \vec{v}_3 = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$$

(to move the balance point to $(2,2) \therefore$)

Ans.