

Name (Print): Dang Nhi Ngo

Problem Number(s)	Possible Points	Earned Points
1 (1)	10	10
1 (2)	15	15
2	20	20
3 (1)	10	0
3 (2)	25	25
4 (1)	14	8
4 (2)	6	3
	TOTAL POINTS 100	

**Exam Time:** 50 minutes, 5 problems (8 pages, including this page)

- Print your name on this page and the last page, put your initials on the rest of the pages.
- This exam is close book and notes, and **Closed** neighbors, mobile devices, and internet. Only two-page of cheat sheets (prepared by yourself) are allowed.
- If needed, use the back of each page or the last page.
- Show your work to get partial credits.
- Show your rational if asked. Just giving an answer can't earn full credits.
- You may use any algorithm (procedure) that we learned in the class, assuming nothing changed in the algorithm.
- Keep the answers as brief and clear as possible.

Name (Print): Dang Nhi Ngo1. (25 points) **QuickSort**

Consider the quick sort algorithm in our textbook on page 171 as shown below

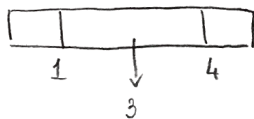
**QUICKSORT**( $A, p, r$ )

```

1  if  $p < r$ 
2       $q = \text{PARTITION}(A, p, r)$ 
3      QUICKSORT( $A, p, q - 1$ )
4      QUICKSORT( $A, q + 1, r$ )

```

(1) (10 points) For an array  $A$  with  $n$  distinct elements, how often can we expect to see a split that's 4-to-1 (or 1-to-4) or better? Assume the pivot is equally likely to end up anywhere in the sub-array after partitioning. Explain your answer.



$$\alpha = 1/5 \Rightarrow 1 - \alpha = 4/5 \quad 0 \leq \alpha \leq 1/2$$

$$T(n) = T\left(\frac{n}{5}\right) + T\left(\frac{4n}{5}\right) + \theta(n)$$

$$\Pr\{A\} = \frac{3n}{5} \times \frac{1}{n} + \frac{3}{5} = 0.6$$

So 60% that we can see a split that's 4-to-1 (or 1-to-4) or better

(2) (15 points) Assume that the algorithm always produces a 4-to-1 split, provide a tight bound on the running time of quicksort in this case. Show your answer in recurrence and then solve the recurrence. You do not need to prove the answer with the substitution method.

$$\alpha = 1/5 \Rightarrow 1 - \alpha = 4/5 \quad 0 \leq \alpha \leq 1/2$$

$$T(n) = T\left(\frac{n}{5}\right) + T\left(\frac{4n}{5}\right) + \theta(n)$$

By Theorem:  $T(n) = \theta(n \lg n)$

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2. (20 points) Use indicator random variables to solve the following problem:

There are  $n$  people at a circular table in a restaurant. On the table there are  $n$  different appetizers arranged on a big Lazy Susan (which is a turntable or rotating tray placed on a table or countertop to help distribute food). Each person starts eating the appetizer directly in front of him or her. Then a waiter spins the Lazy Susan so that everyone is faced with a random appetizer.

**What is the expected number of people that end up with the appetizer that they had originally?** You must define necessary random variable and/or indicator random variable clearly. Also, be sure to show the detailed steps of calculating the final result. Specify the rule or lemma used when applicable.

$X$ : number of people that end up with the appetizer that they had originally

$X_i$ : Indicator Random Variable associated with the event that person  $i$  ends up with the appetizer that he had originally

$$X_i = I \{ \text{person } i \text{ ends up with the appetizer that he had originally} \}$$

$$= \begin{cases} 1 & \text{if they do} \\ 0 & \text{if they don't} \end{cases}$$

By Lemma:  $E[X_i] = \Pr(X_i \text{ ends up with the appetizer that he had originally})$

$$= \frac{1}{n}$$

$$E[X] = E\left[\sum_{i=1}^n X_i\right] = \sum_{i=1}^n E[X_i] = \sum_{i=1}^n \frac{1}{n} = \frac{1}{n} \cdot n = 1$$

Therefore, the expected number of people that end up with the appetizer that they had originally is 1

Name (Print): Long Vu Ngo**2 (35 points) Heap and its application**

(1) (10 points) We have learned that the running time of MAX-HEAPIFY on a node is  $O(\lg n)$  for a binary heap  $A$  that has  $n$  ( $n$  equals to  $A.length$ ) nodes. The following algorithm BUILD-MAX-HEAP calls MAX-HEAPIFY  $O(n)$  times. This seems to suggest that the running time for BUILD-MAX-HEAP is  $O(n \lg n)$ . Is this an asymptotic tight upper bound? Briefly explain your answer. You don't need to formally approve it.

**BUILD-MAX-HEAP( $A$ )**

- 1  $A.heap-size = A.length$
- 2 **for**  $i = \lfloor A.length/2 \rfloor$  **downto** 1
- 3     MAX-HEAPIFY( $A, i$ )      $O(\lg n)$

Yes, this is an asymptotic tight upper bound.

Running time for Build Max-Heap is  $O(n \lg n)$

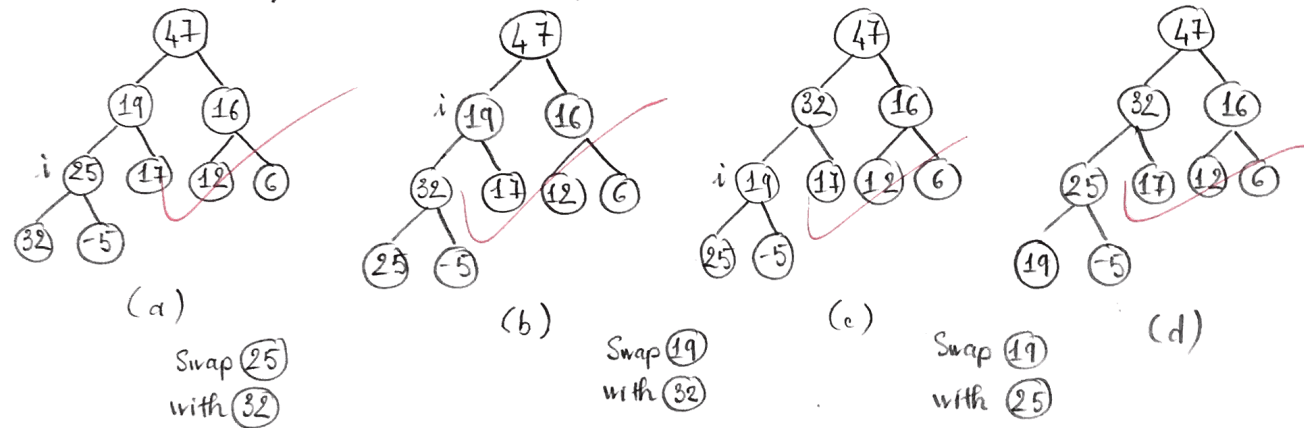
$$\begin{aligned}
 T(n) &= \frac{n}{2} O(\lg n) \\
 &= O(n \lg n)
 \end{aligned}$$

Name (Print): DangNhi Ngo(2). (25 points) Consider the given array  $\langle 47, 19, 16, 25, 17, 12, 6, 32, -5 \rangle$ (a) Is this a **binary max-heap**? Justify the answer.(b) If your answer is yes in (1), show the heap **in its binary tree view**.

If your answer is no, make it a max-heap using the appropriate algorithm(s) that we learned in the textbook and class. Show the steps of how to get the max-heap. And then show the final answer **in an array view**.

a/ No, this is not a binary max-heap. Because at the left-side, the child node 32 is larger than the parent node 25.

b/ Build a max-heap



Final answer in an array view:

$\langle 47, 32, 16, 25, 17, 12, 6, 19, -5 \rangle$

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#### 4. (20 points) Design and Analysis of an Algorithm

Consider an unsorted array  $A$  of  $n$  integers; design an efficient algorithm that accepts  $A$ ,  $n$  and  $s$  as the inputs and determines if the array contains two integers such that they add up to a specific target number  $s$ . That is: if we can find  $A[i] + A[j] == s$  ( $1 \leq i, j \leq n, i \neq j$ ), the algorithm should return TRUE, otherwise return FALSE.

Design requirement:

- the *efficient* algorithm you are going to design should provide an  $O(n \lg n)$  running time, rather than an  $O(n^2)$  running-time solution.
- To keep your answers brief, you may use any algorithms that we have learned from lectures and the textbook as subroutines (this means you do NOT need to re-write those algorithms).

(1) (14 points) Algorithm Pseudocode (please use textbook conventions):

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Algorithm:

- + Sort the array  $A$  in increasing order
- + Compare sum of two integers with the specific target number  $s$

$\theta(n \lg n)$

Merge Sort ( $A, 1, n$ )

Target Number ( $A, n, s$ )

Merge Sort ( $A, 1, n$ )

sum = 0

for  $i = 1$  to  $n - 1$

for  $j = i + 1$  to  $n$

sum =  $A[i] + A[j]$

if (sum ==  $s$ )

return true

return false

$\theta(n)$

this is  $O(n^2)$

$\theta(1)$

FindSum (A, n, s)

// sort first

MERGE\_SORT (A, 1, n)

or HEAP\_SORT (A)

]  $O(n \lg n)$

// find a pair

i = 1, j = n

while (i < j)

if  $A[i] + A[j] == s$

return TRUE

else if  $A[i] + A[j] > s$

i = j - 1

else i++

return FALSE

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(2) (6 points) What is the running time of the algorithm that you designed? Justify your answer.

$$\begin{aligned} T(n) &= \theta(n \lg n) + \theta(n) + \theta(1) \\ &= \theta(n \lg n) \end{aligned}$$

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(You may use this page to write answers if needed. Please mark the problem number clearly)