

Section 1.9: The Matrix of a Linear Transformation:

Note: Here we show that every linear transformation from $\mathbb{R}^n \rightarrow \mathbb{R}^m$ is a matrix transformation $\vec{x} \mapsto A\vec{x}$ - AND - the important properties of T are related to the known/familiar properties of matrix A \therefore

*Hint: The key to finding matrix A is to observe that T is completely determined by what it does to the columns of the $n \times n$ Identity Matrix I_n .

Illustration:

The columns of $I_2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ are the vectors $\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ & $\vec{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$. Suppose " T " is the linear transformation from \mathbb{R}^2 to \mathbb{R}^3 such that $T(\vec{e}_1) = \begin{bmatrix} 5 \\ -7 \\ 2 \end{bmatrix}$ & $T(\vec{e}_2) = \begin{bmatrix} -3 \\ 8 \\ 0 \end{bmatrix}$

With no additional information, Find a formula for the image of an arbitrary \vec{x} in \mathbb{R}^2 .

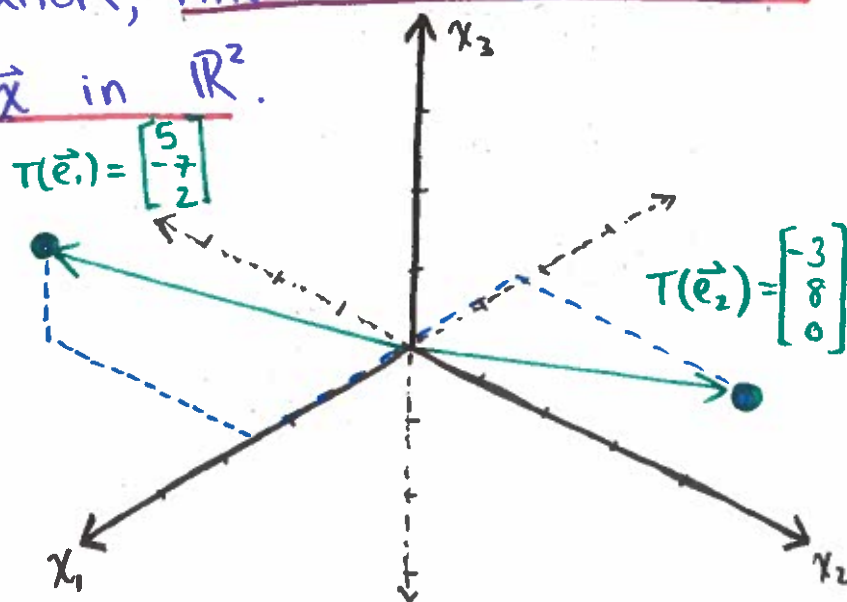
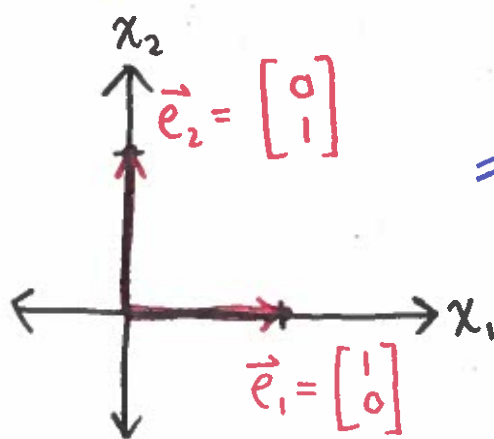


Illustration Continued...

* Recall: For any vector \vec{x} in \mathbb{R}^n , the vector $T(\vec{x})$ in \mathbb{R}^m is called the image of \vec{x} under the transformation T .

* Goal:

Find a formula for the image of an arbitrary vector \vec{x} in \mathbb{R}^2 . \Rightarrow

IOW: Define a transformation
 $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ by $T(\vec{x}) = A\vec{x}$

① \vec{x} can be defined as a linear combination of the column vectors of I_2 :

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = x_1 \vec{e}_1 + x_2 \vec{e}_2$$

② Since T is a Linear Transformation, the image of \vec{x} under the transformation T is defined by $T(\vec{x}) = A\vec{x}$:

$$\begin{aligned} T(\vec{x}) &= x_1 T(\vec{e}_1) + x_2 T(\vec{e}_2) \\ &= x_1 \begin{bmatrix} 5 \\ -7 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} -3 \\ 8 \\ 0 \end{bmatrix} = \begin{bmatrix} 5x_1 - 3x_2 \\ -7x_1 + 8x_2 \\ 2x_1 + 0x_2 \end{bmatrix} \quad \square \end{aligned}$$

* Conclusion: Since $T(\vec{x})$ expresses a linear combination of vectors, those vectors make up the columns of matrix A

$$\Rightarrow T(\vec{x}) = \begin{bmatrix} T(\vec{e}_1) & T(\vec{e}_2) \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = A\vec{x}$$

*Theorem: Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a Linear Transformation.

Then, \exists a unique matrix A st: $T(\vec{x}) = A\vec{x} \quad \forall \vec{x} \in \mathbb{R}^n$

In fact, A is the $m \times n$ matrix whose j^{th} column is the vector $T(\vec{e}_j)$, where \vec{e}_j is the j^{th} column of the Identity matrix in \mathbb{R}^n : $A = [T(\vec{e}_1) \cdots T(\vec{e}_j) \cdots T(\vec{e}_n)]$

Proof:

Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a Linear Transformation.

Let $\vec{x} \in \mathbb{R}^n$ be an arbitrary vector in \mathbb{R}^n .

Let $I_n = [\vec{e}_1 \cdots \vec{e}_j \cdots \vec{e}_n]$ be the Identity Matrix in \mathbb{R}^n .

*Goal: Show that \exists a unique matrix A st $T(\vec{x}) = A\vec{x}, \forall \vec{x} \in \mathbb{R}^n$

• Write $\vec{x} \in \mathbb{R}^n$ as a Linear Combo. of the column vectors of I_n :

$$\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_j \\ \vdots \\ x_n \end{bmatrix} \iff \vec{x} = I_n \vec{x} = [\vec{e}_1 \cdots \vec{e}_j \cdots \vec{e}_n] \begin{bmatrix} x_1 \\ \vdots \\ x_j \\ \vdots \\ x_n \end{bmatrix} = x_1 \vec{e}_1 + \cdots + x_n \vec{e}_n$$

• Since T is a Linear Transformation:

$$\begin{aligned} T(\vec{x}) &= x_1 T(\vec{e}_1) + \cdots + x_j T(\vec{e}_j) + \cdots + x_n T(\vec{e}_n) \\ &= [T(\vec{e}_1) \cdots T(\vec{e}_j) \cdots T(\vec{e}_n)] \begin{bmatrix} x_1 \\ \vdots \\ x_j \\ \vdots \\ x_n \end{bmatrix} \\ &= A \vec{x} \end{aligned}$$

• $A = [T(\vec{e}_1) \cdots T(\vec{e}_j) \cdots T(\vec{e}_n)]$ is the standard matrix of T .

Proof Continued... Note: We now need to verify the uniqueness of matrix A :

Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear transformation st $T(\vec{x}) = B\vec{x}$

For some $m \times n$ matrix B .

* Goal: Show that if A is the standard matrix for T , then $A = B$.

Let A be the standard matrix for T .

Then by definition:

$$A = [T(\vec{e}_1) \cdots T(\vec{e}_j) \cdots T(\vec{e}_n)], \text{ where } \vec{e}_j \text{ is the } j^{\text{th}} \text{ column of } I_n$$

Since $T(\vec{x}) = B\vec{x}$, then by matrix-vector multiplication:

$$T(\vec{e}_j) = B\vec{e}_j = \vec{b}_j, \text{ where: } \begin{cases} * \vec{e}_j \text{ is the } j^{\text{th}} \text{ col. of } I_n \\ * \vec{b}_j \text{ is the } j^{\text{th}} \text{ col. of } B \end{cases}$$

* But this also appears in the standard matrix of T defined by A !

For BOTH statements to be true, the \vec{b}_j must be the j^{th} column of A !

$$\Rightarrow \text{So, } A = [\vec{b}_1 \ \vec{b}_2 \ \cdots \ \vec{b}_j \ \cdots \ \vec{b}_n] = B \quad \checkmark$$

Since $A = B$, matrix A is unique ☒

* Notes:

• Every linear transformation for \mathbb{R}^n to \mathbb{R}^m can be viewed as a matrix transformation (& vice versa.)

• Linear Transformation \rightarrow Focuses on the property of a mapping.

• Matrix Transformation \rightarrow Describes how such a mapping is implemented.

Example: Assume that T is a linear transformation.
Find the standard matrix of T .

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^4, \quad T(\vec{e}_1) = (9, 1, 9, 1) \quad \& \quad T(\vec{e}_2) = (-2, 3, 0, 0)$$

$$\text{where: } \vec{e}_1 = (1, 0) \quad \& \quad \vec{e}_2 = (0, 1)$$

Answer:

* Recall: \angle $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear transformation.

Then \exists a unique matrix A st: $T(\vec{x}) = A\vec{x} \quad \forall \vec{x} \in \mathbb{R}^n$.

• Since $T(\vec{x})$ expresses a linear combination of vectors,
these vectors make up the columns of matrix

$$\underline{A}: \quad T(\vec{x}) = A\vec{x} = \begin{bmatrix} T(\vec{e}_1) & T(\vec{e}_2) \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Given:

$$\cdot T(\vec{e}_1) = (9, 1, 9, 1)$$

$$\cdot T(\vec{e}_2) = (-2, 3, 0, 0)$$

Want: $A = \begin{bmatrix} T(\vec{e}_1) & T(\vec{e}_2) \end{bmatrix}$

$$\therefore A = \begin{bmatrix} 9 & -2 \\ 1 & 3 \\ 9 & 0 \\ 1 & 0 \end{bmatrix}$$

Answer.

Example: Assume that T is a linear transformation.

Find the standard matrix of T .

$$T: \mathbb{R}^3 \rightarrow \mathbb{R}^2, \quad T(\vec{e}_1) = (1, 5), \quad T(\vec{e}_2) = (-3, 7), \quad \& \quad T(\vec{e}_3) = (5, -9)$$

where: $\vec{e}_1, \vec{e}_2, \vec{e}_3$ are the columns of the 3×3 identity matrix.

Answer:

*Recall: Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a Linear Transformation.

Then \exists a unique matrix A st: $T(\vec{x}) = A\vec{x} \quad \forall \vec{x} \text{ in } \mathbb{R}^n$
where $A = [T(\vec{e}_1) \dots T(\vec{e}_n)]$ is the Standard Matrix of T

*Given:

$$\cdot T(\vec{e}_1) = (1, 5)$$

$$\cdot T(\vec{e}_2) = (-3, 7)$$

$$\cdot T(\vec{e}_3) = (5, -9)$$

$$, \text{ where } I_3 = [\vec{e}_1 \ \vec{e}_2 \ \vec{e}_3] = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

*Want:

$$\cdot A = [T(\vec{e}_1) \ T(\vec{e}_2) \ T(\vec{e}_3)] = ?$$

By Definition: $\therefore A = \begin{bmatrix} 1 & -3 & 5 \\ 5 & 7 & -9 \end{bmatrix}$

Answer ✓

Example: Find the standard matrix A for the dilation transformation $T(\vec{x}) = 3\vec{x}$ for \vec{x} in \mathbb{R}^2 .

Answer:

* Given:

• Dilation Transformation: $T(\vec{x}) = 3\vec{x}$ for $\vec{x} \in \mathbb{R}^2$

Recall: Since $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is a linear transformation, \exists a unique matrix A st: $T(\vec{x}) = A\vec{x} \quad \forall \vec{x} \in \mathbb{R}^2$

where: $A = [T(\vec{e}_1) \ T(\vec{e}_2)]$

* Want: $A = [T(\vec{e}_1) \ T(\vec{e}_2)] = ?$

* Since $T(\vec{x}) = 3\vec{x}$:

$$\bullet T(\vec{e}_1) = 3\vec{e}_1 = \begin{bmatrix} 3 \\ 0 \end{bmatrix}$$

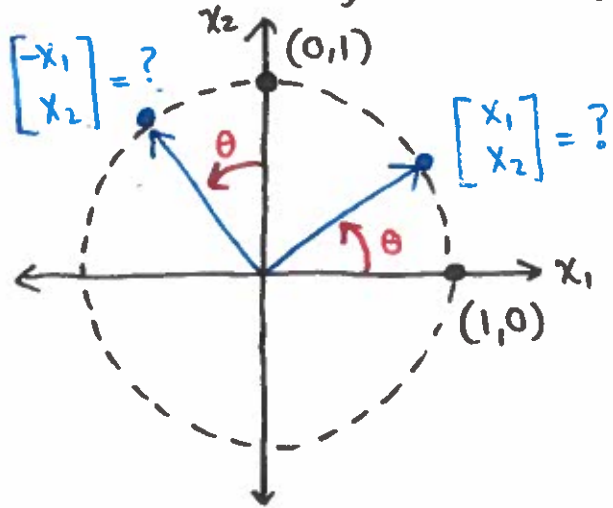
$$\bullet T(\vec{e}_2) = 3\vec{e}_2 = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$$

$$\Rightarrow \boxed{\therefore A = \begin{bmatrix} 3 & 0 \\ 0 & 3 \end{bmatrix}}$$

Example: Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be the transformation that rotates each point in \mathbb{R}^2 about the origin through an angle θ , with CCW rotation for a \oplus angle. Find the standard matrix A of the transformation.

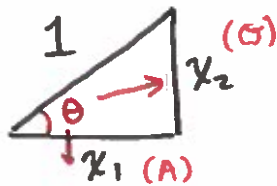
Answer:

* Let's start by sketching a graph to interpret geometrically:



Note: Here we can use right triangle trig. to determine what \vec{e}_1 & \vec{e}_2 rotate to \therefore

Case 1 (\vec{e}_1 ; Quad. 1):

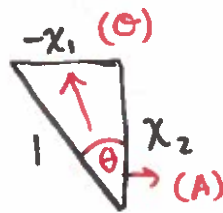


$$* \cos(\theta) = \frac{x_1}{1} = x_1$$

$$* \sin(\theta) = \frac{x_2}{1} = x_2$$

$$\therefore \vec{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \text{ rotates to } \begin{bmatrix} \cos(\theta) \\ \sin(\theta) \end{bmatrix}$$

Case 2 (\vec{e}_2 ; Quad. 2):



$$* \cos(\theta) = \frac{x_2}{1} = x_2$$

$$* \sin(\theta) = \frac{-x_1}{1} = -x_1$$

$$\therefore \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \text{ rotates to } \begin{bmatrix} -\sin(\theta) \\ \cos(\theta) \end{bmatrix}$$

$$\therefore A = [T(\vec{e}_1) \ T(\vec{e}_2)] = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

Answer

Example: Assume T is a Linear Transformation. Find the standard matrix of $T \Rightarrow A = [T(\vec{e}_1) \dots T(\vec{e}_n)]$.
 $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$, rotates points (about the origin) through $\frac{3\pi}{2}$ radians.

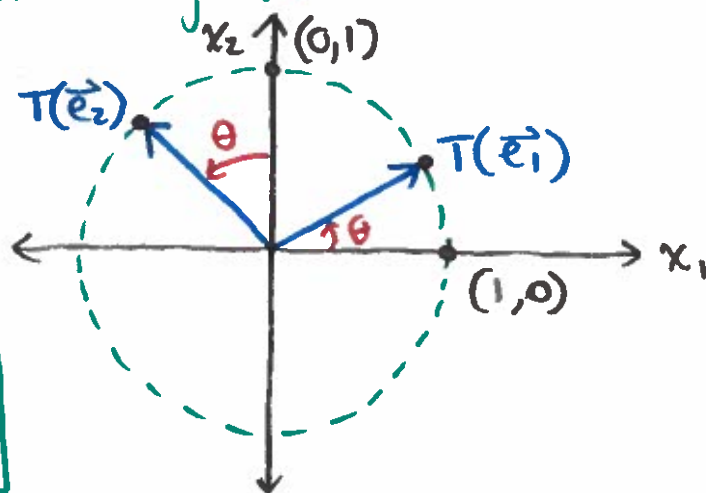
Answer:

*Recall: (A rotation transformation of a pt. on the Unit Circle)
 Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be a Linear Transformation that rotates each point in \mathbb{R}^2 about the origin through an angle θ (w/ CCW rotation for \oplus angles).

• Using Right Triangle TRIG:

$$\text{i) } \vec{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \rightarrow T(\vec{e}_1) = \begin{bmatrix} \cos(\theta) \\ \sin(\theta) \end{bmatrix}$$

$$\text{ii) } \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \rightarrow T(\vec{e}_2) = \begin{bmatrix} -\sin(\theta) \\ \cos(\theta) \end{bmatrix}$$



*Given:

$$\theta = \frac{3\pi}{2}$$

*Want: $A = [T(\vec{e}_1) \ T(\vec{e}_2)] = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix} = ?$

\Rightarrow By Def: Since $\theta = \frac{3\pi}{2}$, then $A = \begin{bmatrix} \cos(\frac{3\pi}{2}) & -\sin(\frac{3\pi}{2}) \\ \sin(\frac{3\pi}{2}) & \cos(\frac{3\pi}{2}) \end{bmatrix}$

$$\therefore A = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \text{ Ans.}$$

Example: Fill in the missing entries of the matrix, assuming that the equation holds true \forall values of the variables

$$A \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 3x_1 - 2x_2 \\ 3x_1 - 6x_3 \\ -2x_2 + 6x_3 \end{bmatrix}$$

Answer:

Note: The vector \vec{b} on the RHS has 3 equations w/ 3 unknowns $\Rightarrow A$ is a 3×3 matrix.

*Rewrite the RHS as a vector equation:

$$\begin{bmatrix} 3x_1 - 2x_2 \\ 3x_1 - 6x_3 \\ -2x_2 + 6x_3 \end{bmatrix} = x_1 \begin{bmatrix} 3 \\ 3 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} -2 \\ 0 \\ -2 \end{bmatrix} + x_3 \begin{bmatrix} 0 \\ -6 \\ 6 \end{bmatrix}$$

$$= \begin{bmatrix} 3 & -2 & 0 \\ 3 & 0 & -6 \\ 0 & -2 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = A\vec{x} \quad \checkmark$$

Answer ✓

$$\therefore A = \begin{bmatrix} 3 & -2 & 0 \\ 3 & 0 & -6 \\ 0 & -2 & 6 \end{bmatrix}$$

Example: Show that T is a Linear Transformation by finding a matrix that implements the mapping.
 Note that x_1, x_2, x_3, x_4 are NOT vectors, but entries in vectors:

$$T(x_1, x_2, x_3, x_4) = (x_1 + 8x_2, 0, 6x_2 + x_4, x_2 - x_4)$$

Answer:

*Recall: If $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a Linear Transformation, then \exists a unique matrix A st: $T(\vec{x}) = A\vec{x} \quad \forall \vec{x} \in \mathbb{R}^n$.

$$\Rightarrow A = [T(\vec{e}_1) \cdots T(\vec{e}_n)]$$

*Show/Goal: A unique matrix "A" exists ✓

\$ T is a Linear Transformation...

Since T is linear: $T(\vec{x}) = x_1 T(\vec{e}_1) + \cdots + x_4 T(\vec{e}_4)$

$$\Rightarrow \begin{bmatrix} x_1 + 8x_2 \\ 0 \\ 6x_2 + x_4 \\ x_2 - x_4 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 8 \\ 0 \\ 6 \\ 1 \end{bmatrix} + x_3 \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} 0 \\ 0 \\ 1 \\ -1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 8 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 6 & 0 & 1 \\ 0 & 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = A\vec{x}$$

✓ wooooo! Unique matrix \exists

$$\therefore A = \begin{bmatrix} 1 & 8 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 6 & 0 & 1 \\ 0 & 1 & 0 & -1 \end{bmatrix}$$

Answer.

Example: Show that T is a linear transformation by finding a matrix that implements the mapping. Note that x_1, x_2, x_3 are NOT vectors, but entries in vectors:

$$T(x_1, x_2, x_3) = (x_1 - 2x_2 + 9x_3, x_2 - 8x_3)$$

Answer:

*Recall: If $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a Linear Transformation, then \exists a unique matrix A st: $T(\vec{x}) = A\vec{x} = [T(\vec{e}_1) \dots T(\vec{e}_n)] \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \forall \vec{x} \in \mathbb{R}^n$

\$ T is a Linear Transformation \Rightarrow (Find matrix A .)

Since T is Linear, $T(\vec{x}) = x_1 T(\vec{e}_1) + \dots + x_3 T(\vec{e}_3)$

$$\Rightarrow \begin{bmatrix} x_1 - 2x_2 + 9x_3 \\ x_2 - 8x_3 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} -2 \\ 1 \end{bmatrix} + x_3 \begin{bmatrix} 9 \\ -8 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & -2 & 9 \\ 0 & 1 & -8 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = A\vec{x} \quad \checkmark$$

\uparrow
unique matrix \exists

Ans

$$\therefore A = \begin{bmatrix} 1 & -2 & 9 \\ 0 & 1 & -8 \end{bmatrix}$$

Example: Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be a Linear Transformation st $T(x_1, x_2) = (x_1 + x_2, 4x_1 + 6x_2)$. Find \vec{x} st $T(\vec{x}) = (3, 2)$.

Answer:

*Note: Since T is Linear, then \exists a unique matrix A st

$$T(\vec{x}) = A\vec{x} = [T(\vec{e}_1) \ T(\vec{e}_2)] \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \quad \forall \vec{x} \text{ in } \mathbb{R}^2$$

Since T is a Linear Transformation:

$$T(\vec{x}) = x_1 T(\vec{e}_1) + x_2 T(\vec{e}_2) = [T(\vec{e}_1) \ T(\vec{e}_2)] \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$\Rightarrow \underset{\vec{b}}{\begin{bmatrix} 3 \\ 2 \end{bmatrix}} = \underset{A}{\begin{bmatrix} 1 & 1 \\ 4 & 6 \end{bmatrix}} \underset{\vec{x}}{\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}}$$

Solve $A\vec{x} = \vec{b}$ by row-reducing the equiv. augmented matrix to its row-reduced echelon form:

$$[A \mid \vec{b}] = \left[\begin{array}{cc|c} 1 & 1 & 3 \\ 4 & 6 & 2 \end{array} \right] \sim \left[\begin{array}{cc|c} 1 & 1 & 3 \\ 2 & 3 & 1 \end{array} \right]$$

$$\begin{array}{l} \cdot -2R_1 \\ + R_2 \\ \hline \text{new } R_2 \end{array} \rightarrow \left[\begin{array}{cc|c} 1 & 1 & 3 \\ 0 & 1 & -5 \end{array} \right]$$

$$\begin{array}{l} \cdot -R_2 \\ + R_1 \\ \hline \text{new } R_1 \end{array} \rightarrow \left[\begin{array}{cc|c} 1 & 0 & 8 \\ 0 & 1 & -5 \end{array} \right]$$

\Rightarrow

Answer

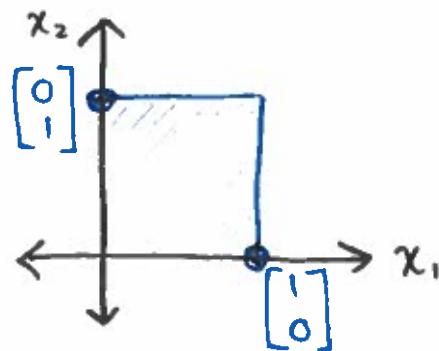
$$\therefore \vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 8 \\ -5 \end{bmatrix}$$

* Geometric Linear Transformations of \mathbb{R}^2 *

Since transformations are linear, they are determined completely by what they do to the columns of I_2 .

Note: Instead of showing only the images of \vec{e}_1 & \vec{e}_2 , the following shows what a transformation does to the unit square (I_2):

• The Unit Square: $I_2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$



• Projections: (2)

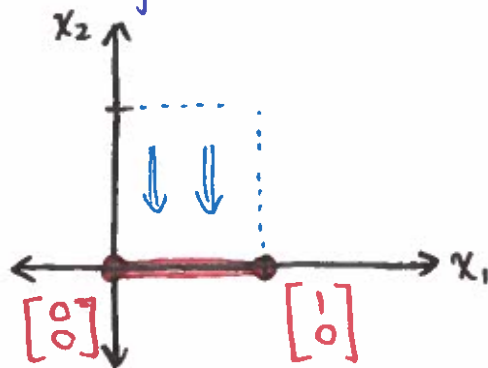
Transformation:

Image of the Unit Square:

Standard Matrix:

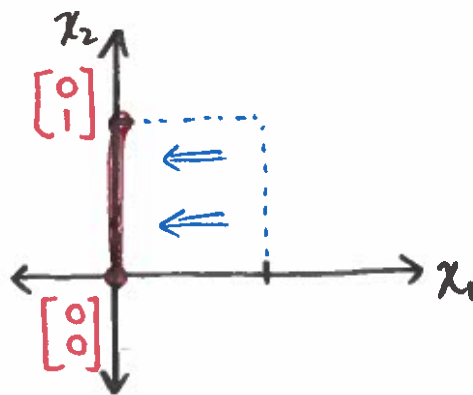
$$\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

① Projection onto the x_1 -axis:



$$\begin{cases} * \vec{e}_1 \rightarrow T(\vec{e}_1) = \vec{e}_1 \\ * \vec{e}_2 \rightarrow T(\vec{e}_2) = \vec{0} \end{cases}$$

② Projection onto the x_2 -axis:



$$\begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\begin{cases} * \vec{e}_1 \rightarrow T(\vec{e}_1) = \vec{0} \\ * \vec{e}_2 \rightarrow T(\vec{e}_2) = \vec{e}_2 \end{cases}$$

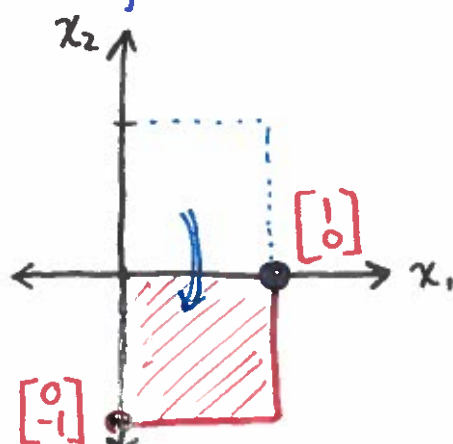
• Reflections : (5)

Transformation:

Image of the Unit Square:

Standard Matrix:

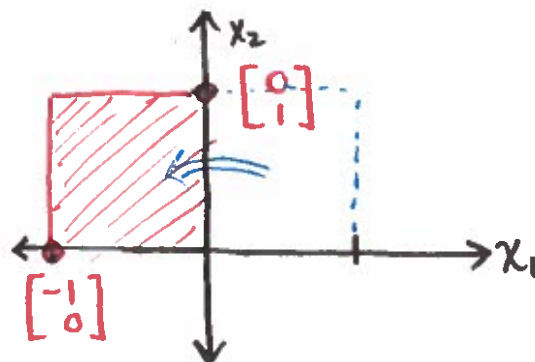
① Reflection through the x_1 -axis:



$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

$$\begin{cases} * \vec{e}_1 \rightarrow T(\vec{e}_1) = \vec{e}_1 \\ * \vec{e}_2 \rightarrow T(\vec{e}_2) = -\vec{e}_2 \end{cases}$$

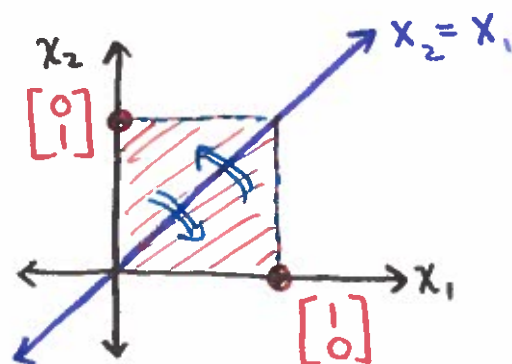
② Reflection through the x_2 -axis:



$$\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$\begin{cases} * \vec{e}_1 \rightarrow T(\vec{e}_1) = -\vec{e}_1 \\ * \vec{e}_2 \rightarrow T(\vec{e}_2) = \vec{e}_2 \end{cases}$$

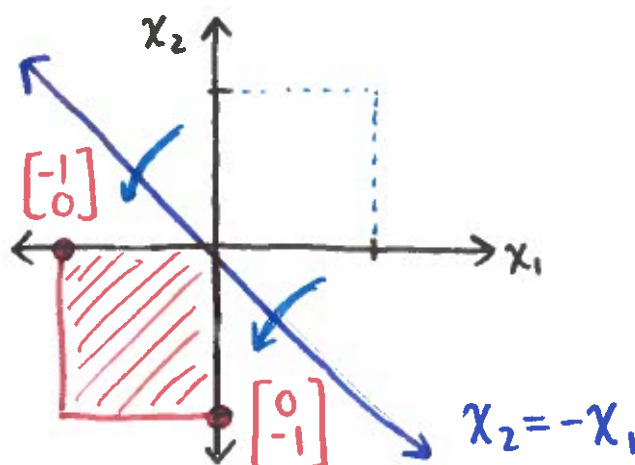
③ Reflection through the Line $x_2 = x_1$:



$$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$\begin{cases} * \vec{e}_1 \rightarrow T(\vec{e}_1) = \vec{e}_2 \\ * \vec{e}_2 \rightarrow T(\vec{e}_2) = \vec{e}_1 \end{cases}$$

④ Reflection through the Line $x_2 = -x_1$:



$$\begin{bmatrix} 0 & -1 \\ -1 & 0 \end{bmatrix}$$

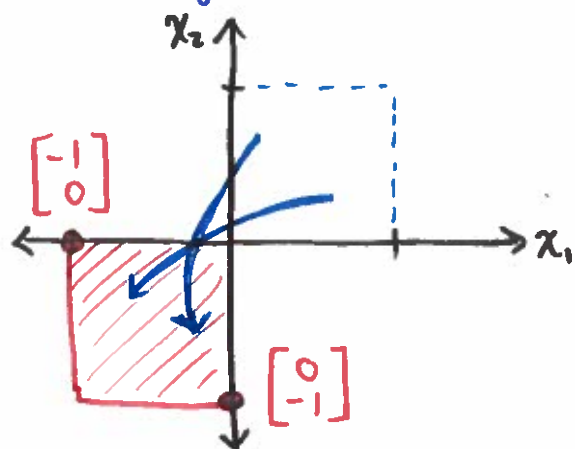
$$\begin{cases} * \vec{e}_1 \rightarrow T(\vec{e}_1) = -\vec{e}_2 \\ * \vec{e}_2 \rightarrow T(\vec{e}_2) = -\vec{e}_1 \end{cases}$$

Reflections Continued...

Transformation:

⑤ Reflection
Through the
origin:

Image of the Unit Square:



Standard Matrix:

$$\begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$$

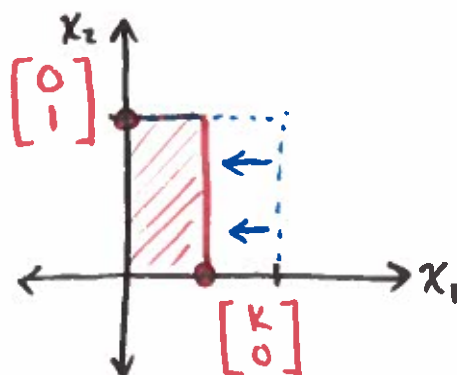
$$\begin{cases} * \vec{e}_1 \rightarrow T(\vec{e}_1) = -\vec{e}_1 \\ * \vec{e}_2 \rightarrow T(\vec{e}_2) = -\vec{e}_2 \end{cases}$$

Contractions & Expansions: (4)

* 2 types v

Transformation:

Image of the Unit Square:



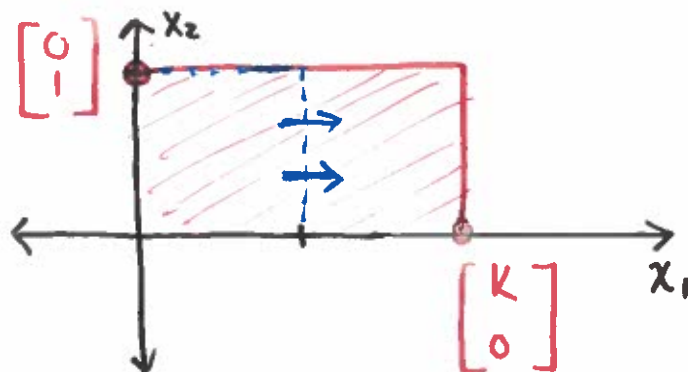
Standard Matrix *(same for 1a/1b)

$$\begin{cases} * \vec{e}_1 \rightarrow T(\vec{e}_1) = k\vec{e}_1 \\ * \vec{e}_2 \rightarrow T(\vec{e}_2) = \vec{e}_2 \end{cases}$$

$$\begin{bmatrix} k & 0 \\ 0 & 1 \end{bmatrix}$$

①a) Horizontal
Contraction:
($0 < k < 1$)

①b) Horizontal
Expansion:
($k > 1$)

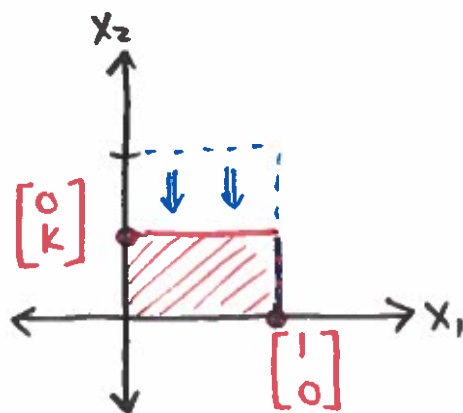


Contractions & Expansions Continued...

Transformation:

②a Vertical
Contraction:
($0 < k < 1$)

Image of the Unit Square:

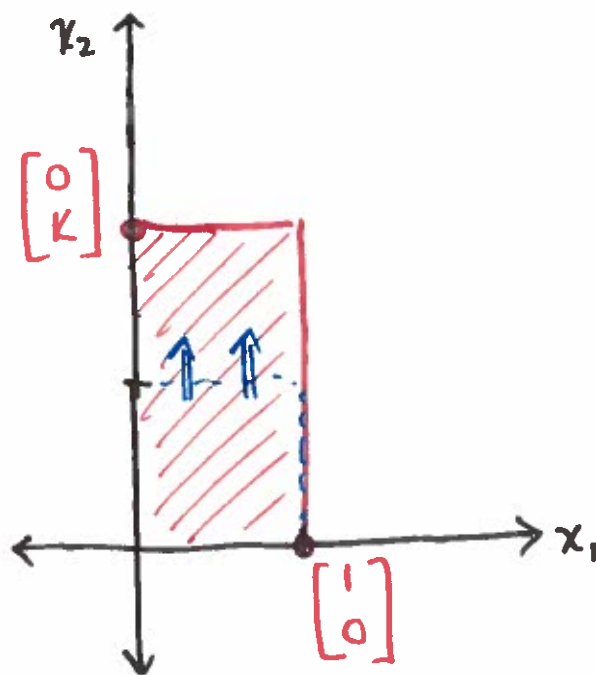


Standard Matrix:
*(Same for 2a/2b)

$$\begin{cases} * \vec{e}_1 \rightarrow T(\vec{e}_1) = \vec{e}_1 \\ * \vec{e}_2 \rightarrow T(\vec{e}_2) = k \vec{e}_2 \end{cases}$$

$$\begin{bmatrix} 1 & 0 \\ 0 & k \end{bmatrix}$$

②b Vertical
Expansion:
($k > 1$)

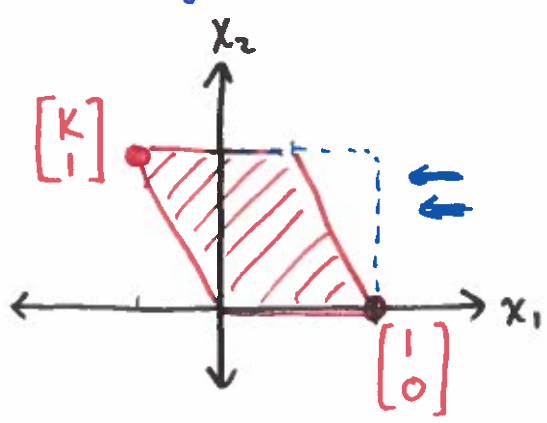


• Shears: (4)
~~Horizontal~~ ^{* 2 Types *}

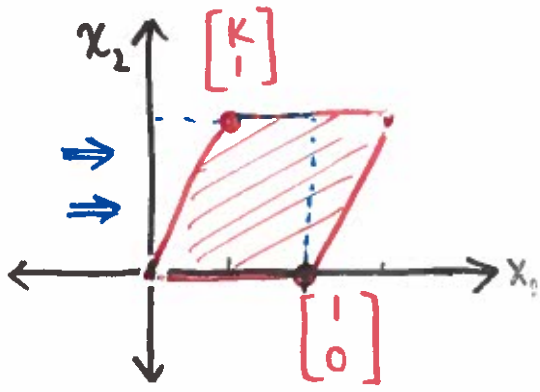
Transformation:

① Horizontal Shear

(i) IF $K < 0$:



(ii) IF $K > 0$:

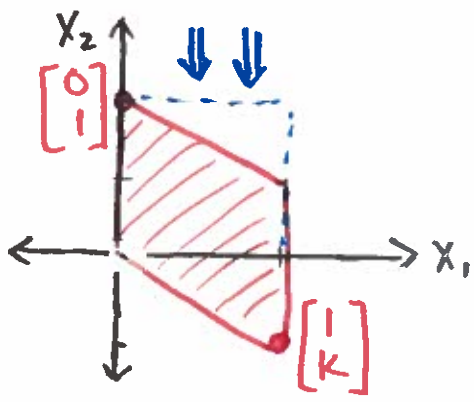


Standard Matrix:

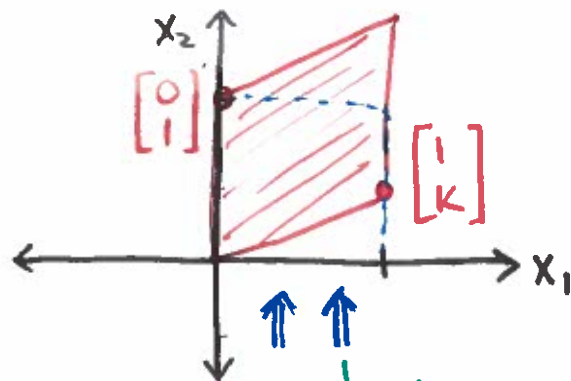
$$\begin{bmatrix} 1 & K \\ 0 & 1 \end{bmatrix}$$

② Vertical Shear

(i) IF $K < 0$:



(ii) IF $K > 0$:



$$\begin{bmatrix} 1 & 0 \\ K & 1 \end{bmatrix}$$

Note: This is NOT an exclusive list! We can create new transformations by applying one transformation after another...

Example: Assume that T is a linear transformation. 11
Find the standard matrix of T : $A = [T(\vec{e}_1) \cdots T(\vec{e}_n)]$.
 $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$, first perform a horizontal shear that transforms \vec{e}_2 into $\vec{e}_2 + 18\vec{e}_1$ (leaving \vec{e}_1 unchanged) & then reflects points through the line $x_2 = -x_1$.

Answer:

Note: Here we construct a NEW transformation by applying one transformation after another \therefore

- (i) Horizontal Shear
- (ii) Reflection across the line $x_2 = -x_1$

* Here we perform the computations; Geometric Interpretation on the next page.

1) Perform the Horizontal Shear:

$$\cdot \vec{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \longrightarrow T(\vec{e}_1) = \vec{e}_1$$

$$\cdot \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \longrightarrow T(\vec{e}_2) = \vec{e}_2 + 18\vec{e}_1$$

2) Reflect. points through the line $x_2 = -x_1$:

$$\cdot \vec{e}_1 \longrightarrow T(\vec{e}_1) = -\vec{e}_2 = \begin{bmatrix} 0 \\ -1 \end{bmatrix}$$

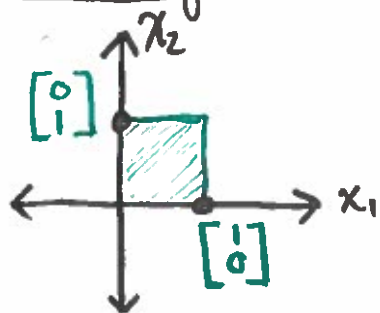
$$\cdot \vec{e}_2 + 18\vec{e}_1 \longrightarrow T(\vec{e}_2 + 18\vec{e}_1) = -\vec{e}_1 + 18(-\vec{e}_2) = \begin{bmatrix} -1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ -18 \end{bmatrix} = \begin{bmatrix} -1 \\ -18 \end{bmatrix}$$

$$\therefore A = [T(\vec{e}_1) \quad T(\vec{e}_2 + 18\vec{e}_1)] = \begin{bmatrix} 0 & -1 \\ -1 & -18 \end{bmatrix} \quad \text{Ans.}$$

Example Continued...

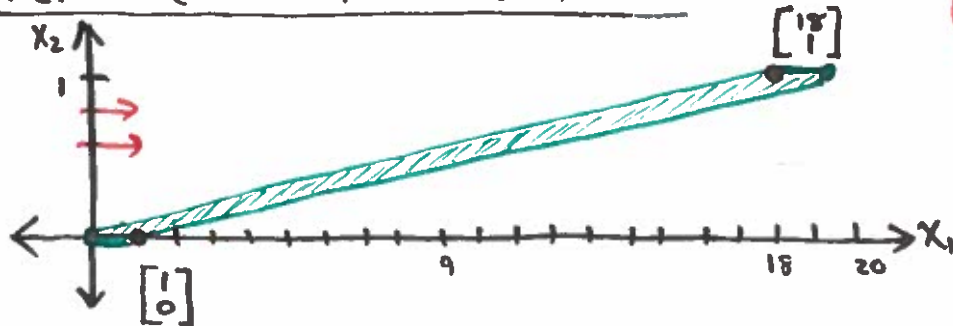
Note: Lets consider the geometric interpretations of this (double) transformation:

* Starting with the Unit Square:



$$I_2 = [\vec{e}_1 \ \vec{e}_2] = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

① Perform the Horizontal Shear:

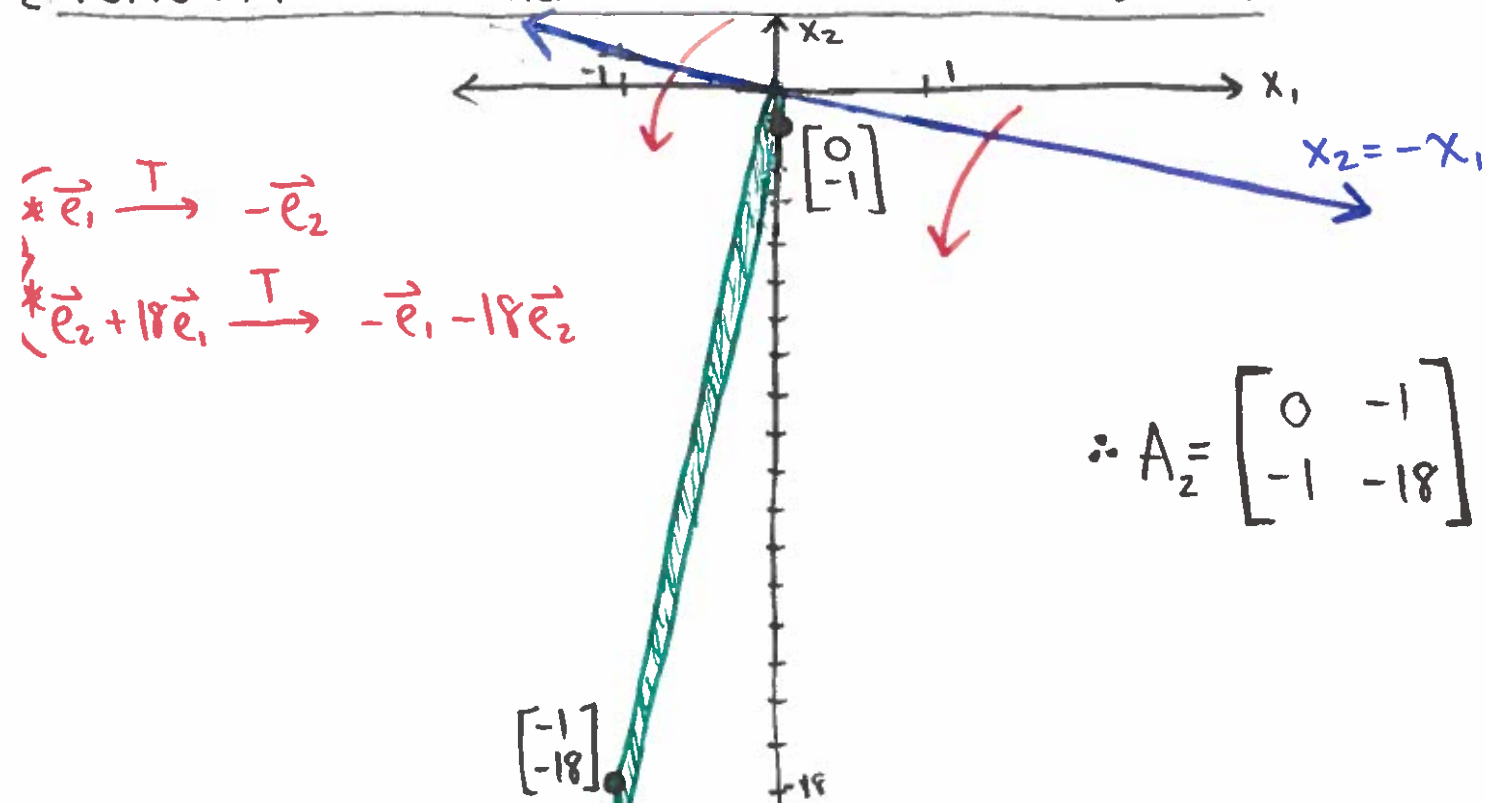


$$\begin{cases} * \vec{e}_1 \xrightarrow{T} \vec{e}_1 \\ * \vec{e}_2 \xrightarrow{T} \vec{e}_2 + 18\vec{e}_1 \end{cases}$$

$$A_1 = \begin{bmatrix} 1 & 18 \\ 0 & 1 \end{bmatrix}$$

* $K=18 > 0$ (\vec{e}_2 shifting Right; add " $18\vec{e}_1$ " \therefore)

② Perform the Reflection Across the Line $x_2 = -x_1$:



$$* \vec{e}_1 \xrightarrow{T} -\vec{e}_2$$

$$* (\vec{e}_2 + 18\vec{e}_1) \xrightarrow{T} -\vec{e}_1 - 18\vec{e}_2$$

$$\therefore A_2 = \begin{bmatrix} 0 & -1 \\ -1 & -18 \end{bmatrix}$$

Example: Show that the transformation $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ that reflects points through the horizontal x_1 -axis & then reflects points through the line $x_2 = x_1$, is merely a rotation about the origin. What is the angle of rotation?

Answer:

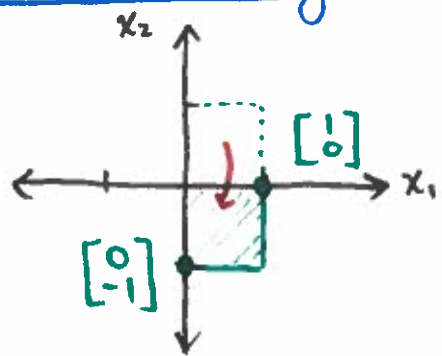
*Note: Here we construct a NEW transformation by considering one linear transformation after another.

① Reflect points through x_1 -axis

② Reflect points through the line $x_2 = x_1$

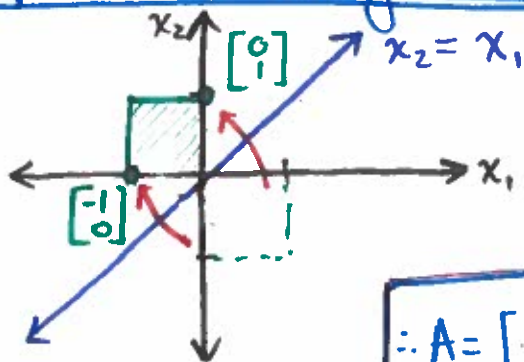
*Since $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$; start w/ $I_2 = [\vec{e}_1 \ \vec{e}_2] = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

① Reflect points through the x_1 -axis:



$$\begin{cases} * \vec{e}_1 \rightarrow T(\vec{e}_1) = \vec{e}_1 \\ * \vec{e}_2 \rightarrow T(\vec{e}_2) = -\vec{e}_2 \end{cases}$$

② Reflect points through the line $x_2 = x_1$:



$$\begin{cases} * \vec{e}_1 \rightarrow T(\vec{e}_1) = \vec{e}_2 \\ * \vec{e}_2 \rightarrow T(\vec{e}_2) = -\vec{e}_1 \end{cases}$$

$$\therefore A = [\vec{e}_2 \ -\vec{e}_1] = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

Example Continued...

L2

* Verify that this transformation is merely a rotation about the origin & determine the angle θ :

Recall (Rotation Matrix):

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2 \text{ such that } A = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

* Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be a transformation that rotates each point in \mathbb{R}^2 about the origin through an angle $\theta = \frac{\pi}{2}$ \Rightarrow

$$A = \begin{bmatrix} \cos(\pi/2) & -\sin(\pi/2) \\ \sin(\pi/2) & \cos(\pi/2) \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix}$$

Answer ✓

\therefore Angle of Rotation (in \oplus direction) is:
 $\theta = \pi/2$

Definition: (Onto Mappings)

A mapping $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is said to be onto \mathbb{R}^m if each \vec{b} in \mathbb{R}^m is the image of at least one \vec{x} in \mathbb{R}^n .

* Equivalently: T is onto \mathbb{R}^m when the range of T is all of the codomain of \mathbb{R}^m .

HOW: T maps \mathbb{R}^n onto \mathbb{R}^m if:

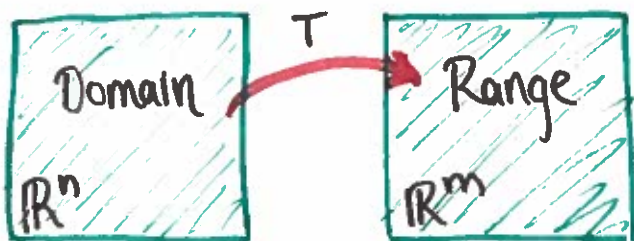
$\forall \vec{b}$ in the codomain \mathbb{R}^m , \exists @ least one solution of $T(\vec{x}) = \vec{b}$

* Existence Questions:

- Does T map \mathbb{R}^n onto \mathbb{R}^m ?
- Is the Range of T all of \mathbb{R}^m ?

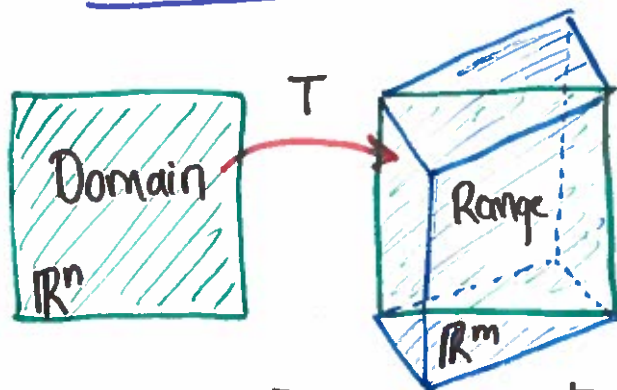
* Graphically:

① T is onto \mathbb{R}^m :



* Range is equal to the Codomain.

② T is NOT onto \mathbb{R}^m :



* The mapping T is NOT onto when $\exists \vec{b}$ in \mathbb{R}^m for which $T(\vec{x}) = \vec{b}$ has NO solution.

Definition: (One-to-One Mappings)

A mapping $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is said to be 1-1 if each \vec{b} in \mathbb{R}^m is the image of at most one \vec{x} in \mathbb{R}^n .

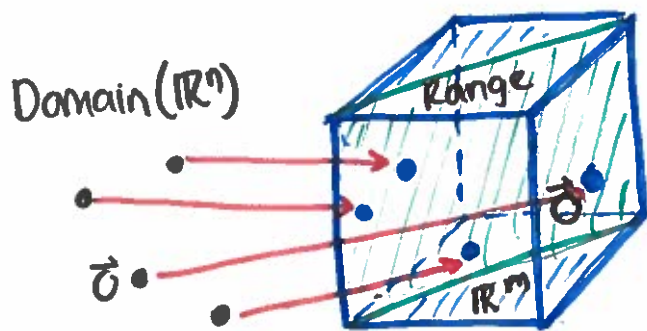
* Equivalently: T is 1-1 if $\forall \vec{b}$ in \mathbb{R}^m , the equation $T(\vec{x}) = \vec{b}$ has either one unique solution or none at all.

* Uniqueness Questions:

- Is T 1-1?
- Is every \vec{b} the image of @ most one vector?

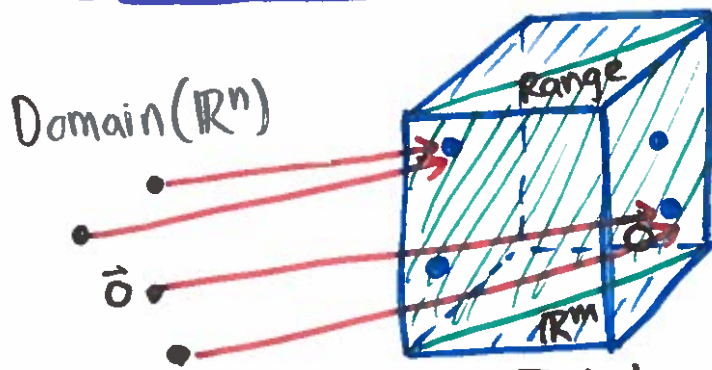
* Graphically:

① T is 1-1:



* $\forall \vec{b}$ in \mathbb{R}^m , $T(\vec{x}) = \vec{b}$ has one unique solution (or no solution).

② T is NOT 1-1:



* The mapping T is NOT 1-1 when some \vec{b} in \mathbb{R}^m is the image of more than one vector in \mathbb{R}^n .

Example: Let T be the linear transformation whose standard matrix is: $A = \begin{bmatrix} 1 & -4 & 8 & 1 \\ 0 & 2 & -1 & 3 \\ 0 & 0 & 0 & 5 \end{bmatrix}$

Does T map \mathbb{R}^4 onto \mathbb{R}^3 ? Is T a 1-1 mapping?

Answer:

Note: Here we are given a 3×4 matrix in echelon form \Rightarrow pivots in columns: 1, 2, & 4

* Basic Variables: x_1, x_2 , & x_4

* Free Variable: x_3

* Does T map \mathbb{R}^4 ONTO \mathbb{R}^3 ?

Check: $\forall \vec{b}$ in \mathbb{R}^3 , does \exists @ least one solution of $T(\vec{x}) = \vec{b}$?

Recall: $A\vec{x} = \vec{b}$ has at least one solution IFF the equation has at least one free variable.

\therefore Since matrix A has a free variable:

$\forall \vec{b}$ in \mathbb{R}^3 , \exists at least one solution of $T(\vec{x}) = \vec{b}$ ✓
 \Rightarrow Yes, T maps \mathbb{R}^4 onto \mathbb{R}^3 .

* Is T a 1-1 mapping?

Check: $\forall \vec{b}$ in \mathbb{R}^3 , does the equation $T(\vec{x}) = \vec{b}$ have one, unique solution? (* Do not need to consider No sol. here)

Recall: IF # of unknowns $>$ # of eq./vectors \Rightarrow columns of A are linearly dependent.

\therefore Since 4 unknowns $>$ 3 equations, each \vec{b} is the image of more than one $\vec{x} \rightarrow T$ is NOT 1-1

Note: The following two theorems can be observed from the conclusions of the last example \therefore

*Theorem:

Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear transformation.

Then, T is 1-1 IFF the equation $T(\vec{x}) = \vec{0}$ has only the trivial solution.

*Theorem:

Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear transformation.

Let A be the standard matrix for T .

Then:

(i) T maps \mathbb{R}^n onto \mathbb{R}^m IFF the columns of A span \mathbb{R}^m .

*Recall: This is equivalent to the following 3 statements \therefore

i) $\forall \vec{b}$ in \mathbb{R}^m , the eq. $A\vec{x} = \vec{b}$ has a solution

ii) Each \vec{b} in \mathbb{R}^m is a linear combo. of the columns of A

iii) A has a pivot in every row.

(ii) T is 1-1 IFF the columns of A are linearly independent.

*Recall: The columns of A are linearly independent IFF $A\vec{x} = \vec{0}$ has ONLY the trivial solution \therefore

Example: Describe all possible echelon forms of the standard matrix for a linear transformation T where, $T: \mathbb{R}^4 \rightarrow \mathbb{R}^3$ is onto.

Answer:

* Recall: Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a Linear Transformation.

Let $A = [T(\vec{e}_1) \dots T(\vec{e}_n)]$ be the Standard Matrix of T .

Then: T maps \mathbb{R}^n onto \mathbb{R}^m IFF the columns of A span \mathbb{R}^m

* The Columns of A span \mathbb{R}^m is logically equivalent to:

(i) $\forall \vec{b}$ in \mathbb{R}^m , the matrix eq. $A\vec{x} = \vec{b}$ has a solution

(ii) Each \vec{b} in \mathbb{R}^m is a linear combination of the columns of A

(iii) A has a pivot position in each row

Notes:

• Leading entries denoted " \heartsuit " may have ANY nonzero value.

• Entries denoted "*" may have ANY value (includes 0).

* Find matrix A 's: Since $T: \mathbb{R}^4 \rightarrow \mathbb{R}^3$, A is a 3×4 matrix

4 Cases:

①

$$A = \begin{bmatrix} \heartsuit & * & * & * \\ 0 & \heartsuit & * & * \\ 0 & 0 & \heartsuit & * \end{bmatrix}$$

* Pivot in every row

* x_4 is free ($A\vec{x} = \vec{b}$ consistent)

②

$$A = \begin{bmatrix} \heartsuit & * & * & * \\ 0 & \heartsuit & * & * \\ 0 & 0 & 0 & \heartsuit \end{bmatrix}$$

* Pivot in every row

* x_3 is free ($A\vec{x} = \vec{b}$ consistent)

Example Continued...

③

$$A = \begin{bmatrix} \heartsuit & * & * & * \\ 0 & 0 & \heartsuit & * \\ 0 & 0 & 0 & \heartsuit \end{bmatrix}$$

* Pivot in every row

* x_2 is free ($A\vec{x} = \vec{b}$ consistent)

④

$$A = \begin{bmatrix} 0 & \heartsuit & * & * \\ 0 & 0 & \heartsuit & * \\ 0 & 0 & 0 & \heartsuit \end{bmatrix}$$

* Pivot in every row

* x_1 is free ($A\vec{x} = \vec{b}$ consistent)

Note: A matrix A w/ a row of zeros is NOT a valid solution here

\Rightarrow The equation $A\vec{x} = \vec{b}$ is not consistent for every $\vec{b} \in \mathbb{R}^n$ as some choices of \vec{b} may be nonzero.

Example: Determine if the specified linear transformation is

(a) One-to-One (1-1)

(b) Onto

} Justify your answers.

$$T(x_1, x_2, x_3) = (x_1 - 4x_2 + 6x_3, x_2 - 8x_3)$$

Answer:

* Recall: Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a Linear Transformation

(i) Then T is 1-1 IFF the eq. $T(\vec{x}) = \vec{0}$ has only the Trivial Sol. (1.2)

Now Let $A = [T(\vec{e}_1) \dots T(\vec{e}_n)]$ be the Standard Matrix of T .

(ii) T maps \mathbb{R}^n onto \mathbb{R}^m IFF the columns of A span \mathbb{R}^m (1.4)

(iii) T is 1-1 IFF the columns of A are Linearly Independent (1.3)

Since T is a Linear Transformation

$$T(\vec{x}) = \begin{bmatrix} x_1 - 4x_2 + 6x_3 \\ x_2 - 8x_3 \end{bmatrix} = \begin{bmatrix} 1 & -4 & 6 \\ 0 & 1 & -8 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

So, $A = \begin{bmatrix} 1 & -4 & 6 \\ 0 & 1 & -8 \end{bmatrix}$ is a 2×3 matrix (in echelon form)

• Linear Transformation is NOT 1-1: (1.7 Theorem 8)
"1st special thm"

Since # of unknowns $>$ # of equations, the columns of A are Linearly Dependent.

• Linear Transformation IS Onto: (1.4 & 1.5)

Since a pivot position \exists in every row of A , the columns of A span \mathbb{R}^2 . * Also: $A\vec{x} = \vec{0}$ has a FREE VARIABLE, so the system is consistent \therefore