

```
-bash-4.1$ cat main.asm
main:    lodd arg1:
         push
         call lcshft:
         stod rslt:
         halt
         .LOC 8

arg1:    7
rslt:    0
```

```
-bash-4.1$ cat lcshft.asm
lcshft: lodl 1
         jneg add1:
         addl 1
         retn

add1:    addl 1
         addl c1:
         retn

c1:      1
```

```
-$ ./masm_mrd -o < main.asm
0  U000000000000000000 arg1:
1  111101000000000000
2  U111000000000000000 lcshft:
3  U000100000000000000 rslt:
4  1111111111000000
8  00000000000000111
9  0000000000000000

4096 x
    rslt:          9
    arg1:          8
    main:          0
```

```
-$ ./masm_mrd -o < lcshft.asm
0  100000000000000001
1  U110000000000000000 add1:
2  101000000000000001
3  111110000000000000
4  101000000000000001
5  U001000000000000000 c1:
6  111110000000000000
7  00000000000000001

4096 x
    c1:            7
    add1:          4
    lcshft:        0
```

Linking Multiple mic1 Source Files

```
-bash-4.1$ cat main.asm
main:    lodd arg1:
         push
         call lcshft:
         stod rslt:
         halt
         .LOC 8
arg1:    7
rslt:    0
```

```
-bash-4.1$ cat lcshft.asm
lcshft:  lodl 1
         jneg add1:
         addl 1
         retn
add1:    addl 1
         addd c1:
         retn
c1:      1
```

```
-bash-4.1$ ./linker -s main.obj lcshift.obj
```

FIRST PASS

```
0  U000000000000000000  arg1:
1  111101000000000000
2  U111000000000000000  lcshft:
3  U000100000000000000  rslt:
4  1111111111000000
8  00000000000000111
9  000000000000000000
10 100000000000000001
11 U110000000000000000  add1:
12 101000000000000001
13 111110000000000000
14 101000000000000001
15 U001000000000000000  c1:
16 111110000000000000
17 00000000000000001
```

SYMBOL TABLE

add1:	14
arg1:	8
c1:	17
lcshft:	10
main:	0
rslt:	9

SECOND PASS

```
0:  000000000000001000
1:  1111010000000000
2:  11100000000001010
3:  00010000000001001
4:  11111111111000000
5:  11111111111111111
6:  11111111111111111
7:  11111111111111111
8:  00000000000000111
9:  00000000000000000
10: 10000000000000001
11: 11000000000001110
12: 10100000000000001
13: 11111000000000000
14: 10100000000000001
15: 00100000000010001
16: 11111000000000000
17: 00000000000000001
```

```
-bash-4.1$ ./masm_mrd -o < main.asm > main.obj  
-bash-4.1$ ./masm_mrd -o < lcshift.asm > lcshift.obj  
-bash-4.1$ ./linker main.obj lcshift.obj > my_prog.exe  
-bash-4.1$ cat my_prog.exe
```

00000000000001000

1111010000000000

11100000000001010

00010000000001001

1111111111000000

1111111111111111

1111111111111111

1111111111111111

00000000000000111

0000000000000000

10000000000000001

11000000000001110

10100000000000001

1111100000000000

10100000000000001

0010000000010001

1111100000000000

0000000000000001

```
-bash-4.1$ ./mic1 prom_mrd_v1.dat my_prog.exe 0 1024
```

```
Read in 152 micro instructions
```

```
Read in 18 machine instructions
```

```
Starting PC is : 000000000000000000 base 10: 0
```

```
Starting SP is : 000001000000000000 base 10: 1024
```

```
ProgramCounter : 000000000000000101 base 10: 5
```

```
Accumulator : 000000000000001110 base 10: 14
```

```
InstructionReg : 1111111111000000 base 10: 65472
```

```
TempInstr : 100000000000000000 base 10: 32768
```

```
StackPointer : 000000111111111111 base 10: 1023
```

```
ARegister : 101000111111111111 base 10: 41983
```

```
BRegister : 000000000000000000 base 10: 0
```

```
CRegister : 000000000000000000 base 10: 0
```

```
DRegister : 000000000000000000 base 10: 0
```

```
ERegister : 000000000000000000 base 10: 0
```

```
FRegister : 000000000000000000 base 10: 0
```

```
Total cycles : 91
```

```
Type decimal address, q to quit or c to continue: 9
```

```
the location 9 has value 000000000000001110 , or 14 or signed 14
```