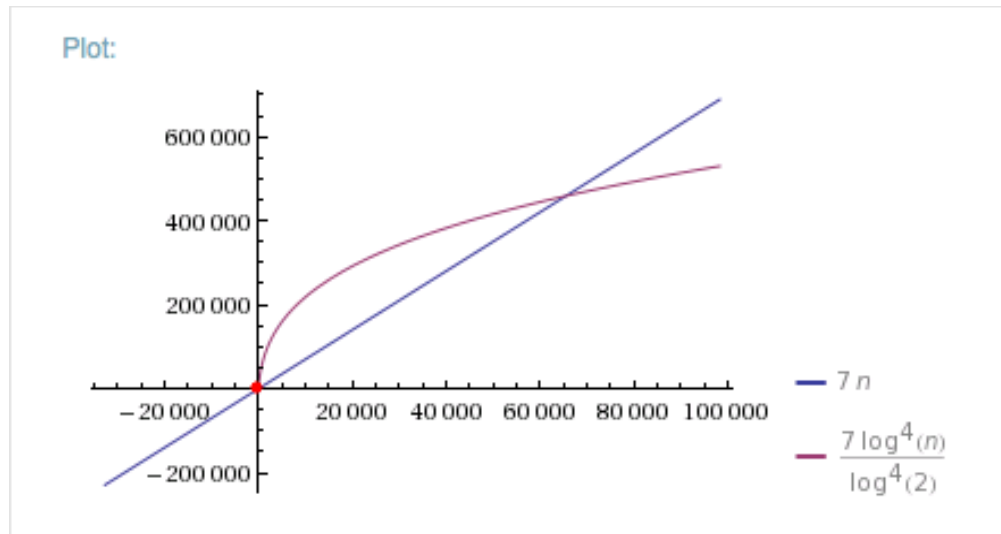


1. **Compare Functions:** (10 points) What is the smallest integer value of  $n > 3$  such that an algorithm whose running time is  $7n$  runs *slower than* an algorithm whose running time is  $7(\log_2 n)^4$  on the same machine? Justify your answer. (Hint: You may write a program, draw a plot, or/and proof)

[http://www.wolframalpha.com/input/?i=7n+intersect+7\(\(log2%5B+n%5D+\)%5E4\)](http://www.wolframalpha.com/input/?i=7n+intersect+7((log2%5B+n%5D+)%5E4))



so the number is 65536

2. **Pseudocode and Loop Invariant:** (15 points) textbook, Exercise 2.1-3, p22, Searching Problem

```

Linear_Search (A, v)
    for i = 1 to A.length
        if A[i] == v
            return i
    return NIL

```

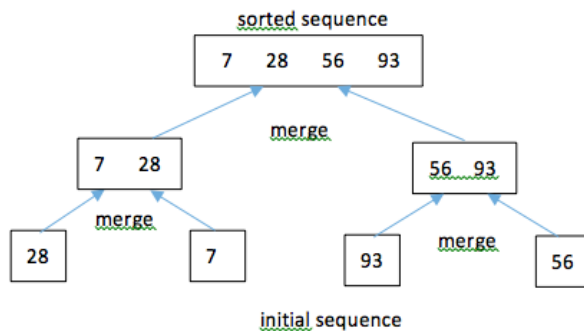
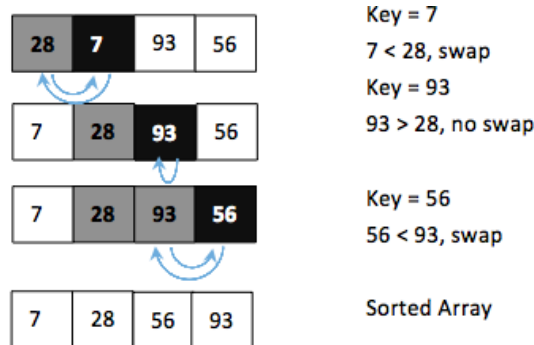
At the start of the each iteration, loop invariant:  $v \notin \{A[1], \dots, A[i-1]\}$ .

- **Initialization:** At the beginning of the first iteration, we have  $i = 1$ , so the set is empty (no element).
- **Maintenance:** The code haven't returned the value  $i$  yet,  $v$  would not in  $\{A[1], \dots, A[i-1]\}$ , so the invariant is maintained by the loop.
- **Termination:** Since the loop is a for loop over a finite sequence  $0 \dots \text{len}(A)-1$ , the loop will always terminate. If the algorithm finds  $v$  in the array  $A$ , we have  $A[i] = v$ , and the algorithm returns the index  $i$  is correct. Otherwise, the loop terminates after  $\text{len}(A)$  iterations, in which case the invariant states that

$v \notin \{A[1], \dots, A[\text{len}(A)]\}$ , which is the whole array  $A$ , so we can guarantee that NIL, the value the algorithm returns, is correct.

Therefore, the function linear search is correct by the loop invariant.

3. **Sorting Algorithms:** (20 points) Using textbook Figure 2.2 and Figure 2.4 as models to illustrate the operations of Insertion\_Sort and Merge\_Sort on the array  $A = \langle 30, 7, 95, 56 \rangle$



4. **Analysis:** (20 points) There is a mystery function called Mystery( $n$ ) and the pseudocode of the algorithm is shown as below. Please analyze the worst-case asymptotic execution time of this algorithm using the method we learn in the class. Express the execution time as a function of the input value  $n$ . Assume that  $n = 3^k$  for some positive integer  $k \geq 1$ . Justify your answer.

Hint:

- Draw a recursion tree to help with your analysis.
- Appendix A may help with your calculation

Mystery( $n$ )

```

1  if  $n \leq 1$ 
2    return 1
3  for  $i = 1$  to 5
4    for  $j = 1$  to  $n^2$ 
5      print "this is a recursive call."
```

- 6     *Mystery* ( $n/3$ )  
 7     *Mystery* ( $n/3$ )  
 8     *Mystery* ( $n/3$ )

	<i>Mystery</i> ( $n$ )	cost	times
1	<i>if</i> $n \leq 1$	$c1$	1
2	<i>return</i> 1	$c2$	1
3	<i>for</i> $i = 1$ <i>to</i> 5	$c3$	6
4	<i>for</i> $j = 1$ <i>to</i> $n^2$	$c4$	$5(n^2 + 1)$
5	<i>print</i> "Welcome to recursion!"	$c5$	$5(n^2)$
6	<i>Mystery</i> ( $n/3$ )	$T(n/3)$	1
7	<i>Mystery</i> ( $n/3$ )	$T(n/3)$	1
8	<i>Mystery</i> ( $n/3$ )	$T(n/3)$	1

$$T(n) = c1 + c2 + 6c3 + c4 * 5(n^2 + 1) + c5 * 5(n^2) + 3T(n/3) = cn^2 + 3T(n/3)$$

This recursive solution then becomes.....

$$T(n) = cn^2 + \left(\frac{cn^2}{3}\right) + \left(\frac{cn^2}{9}\right) + \left(\frac{cn^2}{27}\right) + \dots + \left(\frac{cn^2}{3^i}\right)$$

$$\leq cn^2 \sum_{i=0}^{\infty} \frac{1}{3^i}$$

The summation is geometric and converges to  $3/2$

$$\leq \frac{3}{2} cn^2$$

Thus, the worst-case asymptotic execution time of *Mystery* is  $T(n) = \theta(n^2)$

5 a

## ⑤ Divide &amp; Conquer

(a) (20 points) 2.3-5

Write pseudocode for binary search

Input:  $A$  is an array of values, "low" is the low point in the array, "high" is the high point in the array, and  $v$  is the value being sought.

Output: Index in Array that holds the value, or NIL if not found

```
Binary-Search( $A, v, \text{low}, \text{high}$ )
```

```
  if ( $\text{low} > \text{high}$ )
```

```
    return NIL
```

```
  mid =  $\lfloor \frac{\text{low} + \text{high}}{2} \rfloor$ 
```

```
  if  $A[\text{mid}] = v$ 
```

```
    return mid
```

```
  else if  $A[\text{mid}] > v$ 
```

```
    return Binary-Search( $A, v, \text{low}, \text{mid} - 1$ )
```

```
  else
```

```
    return Binary-Search( $A, v, \text{mid} + 1, \text{high}$ )
```

Because 
$$T(n) = \begin{cases} \Theta(1), & n=1 \\ T(\frac{n}{2}) + \Theta(1), & n>1 \end{cases}$$

And because the algorithm creates a recursive binary tree that has  $n$  levels where at each level (if the root is level 0), there are  $2^i$  nodes, then  $n = 2^i$  and  $i = \log_2 n$ . Thus, if there  $n$  levels with  $\log_2 n$  nodes, the time complexity in the worst case is  $O(\log_2 n)$ .

5 b.

```
1 1 > '
2 1 MERGE-SORT S // O(n log n)
3 2 for i = [1..n]
4 3   if BINARY-SEARCH S (x-i) != NIL return true
5 4 end for
6 5 return false
```

Since the for loop iterates  $n$  times, our time is:  
$$\underbrace{n \log n}_{\text{merge sort}} + \underbrace{n}_{\text{for loop}} \underbrace{\log n}_{\text{binary search}} = \Theta(n \log n)$$