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## hw5\_rl\_q9\_feature\_based\_representation\_update

### Question 9: Feature-Based Representation: Update

18/18 points (graded)

Consider the following feature based representation of the Q-function:

$$Q(s, a) = w_1 f_1(s, a) + w_2 f_2(s, a)$$

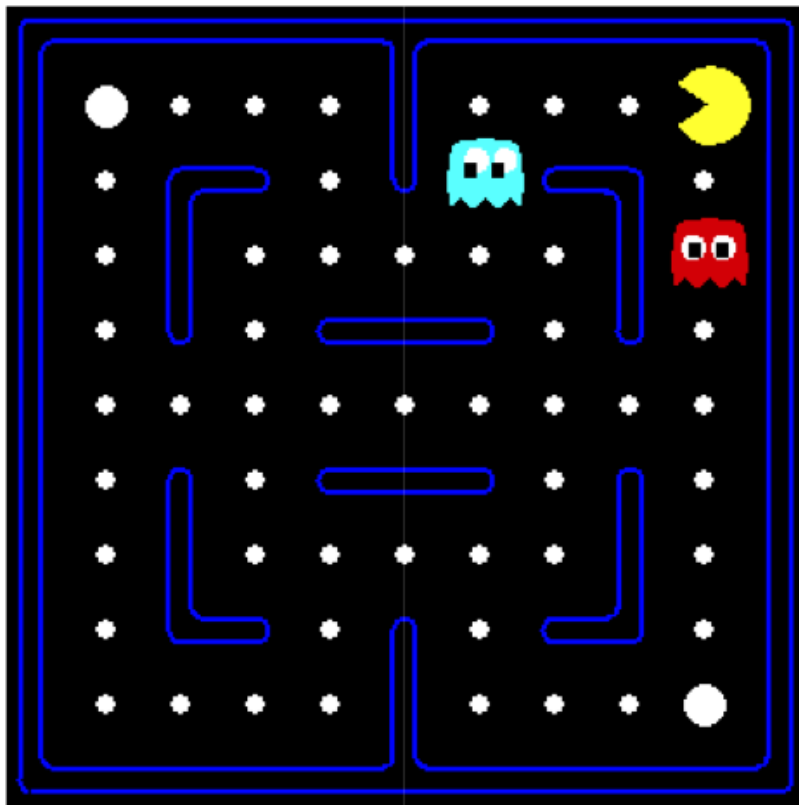
with

$f_1(s, a) = 1 / (\text{Manhattan distance to nearest dot after having executed action } a \text{ in state } s)$

$f_2(s, a) = (\text{Manhattan distance to nearest ghost after having executed action } a \text{ in state } s)$

#### Part 1

Assume  $w_1 = 1$ ,  $w_2 = 10$ . For the state  $s$  shown below, find the following quantities. Assume that the red and blue ghosts are both sitting on top of a dot.



$$Q(s, \text{West}) =$$



$$Q(s, \text{South}) =$$



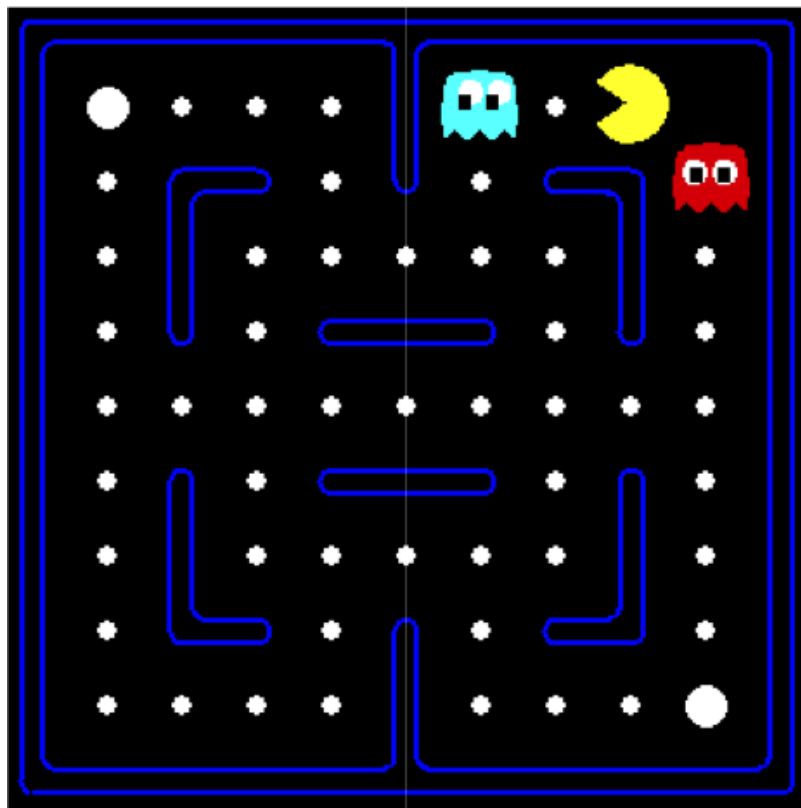
Based on this approximate Q-function, which action would be chosen:

☒ West

☐ South


## Part 2

Assume Pac-Man moves West. This results in the state  $s'$  shown below.



The reward for this transition is  $r = +10 - 1 = 9$  (+10: for food pellet eating, -1 for time passed). Fill in the following quantities. Assume that the red and blue ghosts are both sitting on top of a dot.

$$Q(s', \text{West}) =$$

 $Q(s', East) =$ What is the sample value (assuming  $\gamma = 1$ )?sample =  $[r + \gamma \max_{a'} Q(s', a')] =$ 

### Part 3

Now let's compute the update to the weights. Let  $\alpha = 0.5$ .difference =  $[r + \gamma \max_{a'} Q(s', a')] - Q(s, a) =$  $w_1 \leftarrow w_1 + \alpha (\text{difference}) f_1(s, a) =$  $w_2 \leftarrow w_2 + \alpha (\text{difference}) f_2(s, a) =$ 

**For this problem, you may press "Check" as many times as you want without resetting the problem, so that you don't have to reset the problem for trivial math mistakes.**

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✓ Correct (18/18 points)