Evaluate the following expressions assuming 32 bit integers and 32 bit pointers. Variables are declared as listed but after some unknown number of operations the current state of the memory is given by the supplied memory diagram.

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```
struct my_vector
                 {
                       int size;
                       int capacity;
                       int* data;
                 };
                 typedef struct my_vector My_vector;
                My_vector v; 12 bytes
My_vector* p; 4 bytes
               Variable Name Memory
                  / Address Value
                       8000 | 3
                                           v.size
                       8004 | 4
                                           v.capacity
                       8008 9004
                                           v.data, contains 9004 as an address
                             9028
                       8012
                p
                       8016 | 10000
                       8020 | 9020
                         ...
                       9000 | 42
                       9004
                             63
                       9008
                             5
                       9012 | 100
                       9016 | 87
                       9020
                            14
                       9024 101
                       9028 2
                       9032 3
                       9036 | 9016
· instant variable 1. v.data

- ipointers
                    2. v.data[2] >> 2 _____
                    3. &p
                    4. p->data[3] % 5 ______
```

5. (*p).size