

Instruction set of the Mic1 Macro Language

Binary	Mnemonic	Instruction	Meaning
0000xxxxxxxxxxxx	LODD	Load direct	$ac := m[x]$
0001xxxxxxxxxxxx	STOD	Store direct	$m[x] := ac$
0010xxxxxxxxxxxx	ADDD	Add direct	$ac := ac + m[x]$
0011xxxxxxxxxxxx	SUBD	Subtract direct	$ac := ac - m[x]$
0100xxxxxxxxxxxx	JPOS	Jump positive	if $ac \geq 0$ then $pc := x$
0101xxxxxxxxxxxx	JZER	Jump zero	if $ac = 0$ then $pc := x$
0110xxxxxxxxxxxx	JUMP	Jump	$pc := x$
0111xxxxxxxxxxxx	LOCO	Load constant	$ac := x$ ($0 \leq x \leq 4095$)
1000xxxxxxxxxxxx	LODL	Load local	$ac := m[sp + x]$
1001xxxxxxxxxxxx	STOL	Store local	$m[sp + x] := ac$
1010xxxxxxxxxxxx	ADDL	Add local	$ac := ac + m[sp + x]$
1011xxxxxxxxxxxx	SUBL	Subtract local	$ac := ac - m[sp + x]$
1100xxxxxxxxxxxx	JNEG	Jump negative	if $ac < 0$ then $pc := x$
1101xxxxxxxxxxxx	JNZE	Jump nonzero	if $ac \neq 0$ then $pc := x$
1110xxxxxxxxxxxx	CALL	Call procedure	$sp := sp - 1; m[sp] := pc; pc := x$
1111000000000000	PSHI	Push indirect	$sp := sp - 1; m[sp] := m[ac]$
1111001000000000	POPI	Pop indirect	$m[ac] := m[sp]; sp := sp + 1$
1111010000000000	PUSH	Push onto stack	$sp := sp - 1; m[sp] := ac$
1111011000000000	POP	Pop from stack	$ac := m[sp]; sp := sp + 1$
1111100000000000	RETN	Return	$pc := m[sp]; sp := sp + 1$
1111101000000000	SWAP	Swap ac, sp	$tmp := ac; ac := sp; sp := tmp$
11111100yyyyyyyy	INSP	Increment sp	$sp := sp + y$ ($0 \leq y \leq 255$)
11111110yyyyyyyy	DESP	Decrement sp	$sp := sp - y$ ($0 \leq y \leq 255$)

xxxxxxxxxxxx is a 12-bit machine address; in column 4 it is called x .
 yyyyyyy is an 8-bit constant; in column 4 it is called y .

Powers of 2:

2 to the 10th : 1024
2 to the 11th : 2048
2 to the 12th : 4096
2 to the 13th : 8192
2 to the 14th : 16384
2 to the 15th : 32768
2 to the 16th : 65536

Floating Point Formats:

IEEE 754 Single Precision: 1 Sign bit, 8 bits Base 2 Exponent, 23 bits Mantissa
IEEE 754 Double Precision: 1 Sign bit, 11 bits Base 2 Exponent, 52 bits Mantissa
IBM Single Precision: 1 Sign bit, 7 bits Base 16 Exponent, 24 bits Mantissa



