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Exam #1: Part 1 of 2 – Sample Questions COMP.3080 – Operating Systems – Dr. Wilkes

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ľ	Note: This exam is closed book and notes, except for one 8.5x11" sheet of paper with handwritten notes, front and back (no photocopies).
lultip	ole Choice Questions – 5 points each: Mark the correct single answer.
1.	Which of the following operating system designs is the most popular design today, due to its combination of relatively high flexibility and performance? O Distributed OS design O Layered OS design O Microkernel OS design O Modular OS design O Monolithic OS design O None of the above
2.	Suppose that a host with IP address 150.23.56.42 wishes to display an image from the web server at IP address 244.01.02.123 (using the standard HTTP port). Select a valid socket pair for a connection between this pair of hosts. O 150.23.56.42:80 and 244.01.02.123:80 O 150.23.56.42:2701 and 244.01.02.123:80 O 150.23.56.42:2701 and 244.01.02.123:3400
3.	 A race condition O will result only if the outcome of execution does not depend on the order in which instructions are executed O results when several threads try to access the same data concurrently O results when several threads try to access and modify the same data concurrently O none of the above
4.	According to Amdahl's Law, what is the speedup gain for an application that is 80% parallel and we run it on a machine with 10 processing cores? O 1.33 O 2.40 O 3.08 O 3.57 O 4.33

5.	A blocking send () and non-blocking receive () is known as a(n) O asynchronous message O blocked communication O rendezvous O synchronized message O none of the above
6.	[Mark the "fill-in-the-blanks" answer below that is the best fit for the following statement:] In a microkernel architecture, the kernel typically includes only a small number of services, such as (A); most other services, such as (B), execute outside of the microkernel with a lower privilege level. O (A) device management; (B) networking O (A) file system management; (B) low-level memory management O (A) low-level memory management; (B) file system management O (A) networking; (B) process management
7.	A cloud service in which the cloud vendor provides a customer with a complete virtual server image ready for use via the Internet is called: O Infrastructure as a Service (IaaS) O Platform as a Service (PaaS) O Software as a Service (SaaS) O None of the above
8.	A(n) refers to code in which a process is requesting access to shared data. O critical section O entry section O mutex O test-and-set O none of the above

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True/F	False Questions – 2 points each: Mark the correct single answer.
1.	The operating system kernel consists of the portion of the operating system that is always running. O True O False
2.	The difference between a program and a process is that a process is an active entity, whereas a program is a passive entity. O True O False
3.	System calls can be run only in kernel mode. O True O False
4.	Interrupts can be triggered only by hardware. O True O False
5.	In UNIX systems, the <code>exec()</code> system call causes the calling process to run a different program. O True O False
6.	Named pipes in UNIX require a parent-child relationship between the communicating processes. O True O False
7.	Concurrency means that multiple tasks can execute simultaneously if multiple cores or processors are available, whereas parallelism means that multiple tasks can achieve progress via serial execution on a single core or processor. O True O False
8.	It is possible to create a thread library without any user-level support. O True O False
9.	Each thread has its own register set and virtual memory space. O True

10. Practical solutions to the critical section problem require hardware support.

O False

O True O False

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Short Answer Questions – 10 points each: Write your answer in the space provided.

1. Briefly describe what is involved in a process context switch.

2. In UNIX programming, the fork () system call creates a child process that is a clone of the parent process. What is the one difference between the parent process and the child process when the fork is complete?

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3. OpenMP (for C/C++/FORTRAN) and Grand Central Dispatch (for C/C++/Objective-C/Swift) are technologies with similar goals: To allow people who are not experts in parallel programming techniques to "parallelize" existing programs. Briefly describe how these technologies work, including a short example of each technique.

4. Briefly describe the concept of thread-local storage, and how it can be useful.