! Blue ink means questions:

- Should we have a function to check out the house, when renting period is done?
- Should responseToRequest function accepts Request vector instead?

System

// Admin info

- username: string

- password: string

/* Access to all member and house info*/

- members: vector<*Member>
- houses: vector<*House>

// Save all data

- -saveMembers()
- -saveHouses()
- viewHouses()

App requires admin, so I think we should

implement this class

// View all stored data

- viewMembers()

Add password, resume and viewLeasedHouseList functions

Guest

- + viewHouseDetail(*House)
- + register()

No attributes needed

Member

// Personal info

- username: string
- password: string // For user login
- fullName: string
- phone: string

// Credit point

- creditPoint: int // = 500 By default

// Owned house

- *house: House
- ownedHouseRating: vector <*Rating>

// Occupier review

- occupierRating : vector <*Rating>

// Lease activity & resume

- + lease(*Member) -> +credit points if success
- + resume
- + responseToRequest(&Request)

// System displays house list suitable for occupier (availability, credit points, occupierrating). Then, occupier can view house details)

- + viewLeasedHouseList(vector<*House>)
- + viewHouseDetail(*House)
- + viewReview(*House)

// Request approved before occupy

- + request(*House)
- + occupy(*House) -> credit points if success

House

// General info

- location: string

- desc: string

// House review

- houseRatingScore: vector<*Rating>
- comments: vector<*Comments>
- requests: vector<*Request>

// House lease details

- monthStart: int Why month? - monthEnd: int
- consumingPointsPerDay: int
- minOccupierRating: int
- + method(type): type

Add comment bc we need to know the comment content

Rating

- value: int
- author: *Member
- + method(type): type

Comment

- house: *House
- comment: string
- author: *Member
- + method(type): type

What does the "status" mean here? To check if request approved or not?

Request

- house: *House
- requester: *Member
- status: int
- + method(type): type