Vian Nguyen

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jubnuggets.com

EDUCATION

Maryland Institute College of Art, Baltimore, MD— *BFA*

Bachelor of Fine Arts in Interactive Art with a concentration in Game Design. Graduated in May 2020.

PROFESSIONAL EXPERIENCE

QA Tester — *Harmonix Music Systems*

NOV 2020 - PRESENT

Testing pre-release software for issues and providing feedback on design iteration. Giving development support and owning game systems to get them to shippable quality. Creating test cases and collaborating with QA team members and cross-discipline developers to identify issues.

Contract QA Tester — *Deck Nine Games*

JUL 2020 - JUL 2020

Reported and regressed bugs in the latest project using Jira. Developed, wrote, and ran test cases for projects in active development. Collaborated on resources for on-boarding and accessibility in Confluence.

Summer Program Specialist — *Digital Harbor Foundation*

JUN 2019 - AUG 2019

Designed Unity Development curriculum including: prototyping, critique, iteration, and understanding the Unity interface. Led a class of students, from 8-12th grade, through technology courses: Web Development, Python Programming in Minecraft, and Unity Game Development courses.

Teaching Assistant — *Game/Play*

JAN 2019 - MAY 2019

Facilitated weekly game prototype critiques teaching iterative design, rapid prototyping, team collaboration, and game research.

Scripting Intern — *2064: Read Only Memories*

JAN 2016 - AUG 2016

Assisted with coding story elements and dialog in Unity C#. Managed SXSW convention booth for *Read Only Memories.*

LEADERSHIP ROLES

Diversity Coordinator of Asian Identity — *MICA*

AUG 2017 - MAY 2019

Student Orientation Director — *MICA*

JAN 2018 - AUG 2018

MISSION & VALUES

Focusing on embodied play's educational and narrative abilities.

Centering games of care, healing, and cooperation.

RELEVANT PROJECTS

Diaspora//Dysphoria* (2020)
Toy designer and Game Engineer

Heads! Tails! Heist!* (2019)
Game designer for tabletop RPG

Cyber Cafe Carryout* (2019)
Producer and 3D Game Designer

*prototypes are playable on jubnuggets.itch.io

AWARDS

Dean's List
(2017 - 2020)

MICA Competitive Scholarship
(2017 - 2019)

MICA Emerging Leadership Award
(Spring 2018)

Faculty and Staff Queer Alliance Award
(Fall 2016)

SKILLS

Proficient in Arduino, Adobe Creative Suite, Blender, Confluence, Jira, Microsoft Office, Processing, Rhino CAD, TestRail, Twine, Unity and Web Development.

LANGUAGES

English (Fluent)
Vietnamese (Proficient)
German (Conversational)