Architecture Technique Finale - Riziky-Boutic

Document de Référence Architecturale

Ce document présente l'architecture technique complète de la plateforme Riziky-Boutic, détaillant les choix technologiques, les patterns d'architecture, les flux de données, et les spécifications d'implémentation pour les développeurs actuels et futurs.

Vision Architecturale Globale

Principes Directeurs

1. Architecture Modulaire et Évolutive

```
Frontend (React/TypeScript)

API REST & WebSocket

Backend (Node.js/Express)

Abstraction des Données

Couche de Données (JSON → PostgreSQL)
```

2. Séparation des Responsabilités (SoC)

- Presentation Layer : Composants UI React purs
- Business Logic Layer : Hooks personnalisés et services
- Data Access Layer : Services API et gestion d'état
- Infrastructure Layer: Configuration, sécurité, monitoring

3. Scalabilité Horizontale et Verticale

```
// Architecture prête pour le scaling
interface ScalableArchitecture {
  frontend: {
    deployment: 'CDN + Static Hosting' // Vercel, Netlify
    caching: 'Browser + Service Worker'
    bundling: 'Code Splitting + Lazy Loading'
}

backend: {
  deployment: 'Container-based' // Docker + Kubernetes
  loadBalancing: 'HAProxy/Nginx'
  clustering: 'PM2 Cluster Mode'
    caching: 'Redis + Memory Cache'
}

database: {
```

Architecture Frontend Détaillée

Structure des Composants Hiérarchique

```
App.tsx (Provider Root)

AppProviders.tsx (Contexts globaux)

AuthProvider (Authentification)

StoreProvider (État global boutique)

QueryProvider (React Query)

ThemeProvider (Mode sombre/clair)

AppRoutes.tsx (Configuration routing)

PublicRoutes (Pages publiques)

ProtectedRoutes (Authentification requise)

AdminRoutes (Rôle admin requis)

Layout.tsx (Mise en page globale)

Navbar.tsx (Navigation principale)

Outlet (Contenu des pages)

Footer.tsx (Pied de page)
```

Flux de Données Frontend

```
// Pattern de flux de données unidirectionnel
User Interaction
    ↓ (Event Handler)
Action Dispatch
    ↓ (Hook/Service)
State Update
    ↓ (React Context/Query)
Component Re-render
    ↓ (Virtual DOM)
UI Update
// Exemple concret pour l'ajout au panier
interface CartFlowExample {
 trigger: 'User clicks "Add to Cart"'
 handler: 'ProductCard.handleAddToCart()'
  service: 'useCart.addToCart(productId, quantity)'
  api: 'POST /api/panier/add'
```

```
state: 'Update cart context + React Query cache'
ui: 'Re-render CartDrawer badge + Show toast'
}
```

Gestion d'État Avancée

1. Contexte d'Authentification

```
// src/contexts/AuthContext.tsx
interface AuthContextState {
 user: User | null
  isAuthenticated: boolean
 isLoading: boolean
 permissions: Permission[]
}
interface AuthContextActions {
 login: (email: string, password: string) => Promise<void>
 logout: () => Promise<void>
 refreshToken: () => Promise<void>
 updateProfile: (data: Partial<User>) => Promise<void>
}
// Pattern Provider avec reducer pour logique complexe
const authReducer = (state: AuthState, action: AuthAction): AuthState => {
  switch (action.type) {
    case 'LOGIN_START':
      return { ...state, isLoading: true, error: null }
    case 'LOGIN_SUCCESS':
     return {
        ...state,
        isLoading: false,
        isAuthenticated: true,
       user: action.payload.user,
        permissions: action.payload.permissions
     }
    case 'LOGIN_ERROR':
     return {
        ...state,
        isLoading: false,
        error: action.payload.error
      }
    case 'LOGOUT':
```

```
return {
        ...state,
        isAuthenticated: false,
        user: null,
        permissions: []
    case 'UPDATE_PROFILE':
      return {
        ...state,
        user: { ...state.user, ...action.payload }
      }
    default:
      return state
}
2. État Global de la Boutique
// src/contexts/StoreContext.tsx
interface StoreContextState {
  // Panier
  cart: CartItem[]
  cartTotal: number
  cartCount: number
  // Favoris
  favorites: string[]
  // Préférences UI
  currency: 'EUR' | 'USD'
  language: 'fr' | 'en'
  theme: 'light' | 'dark'
  // Cache des données
  categories: Category[]
  recentlyViewed: Product[]
  // État de l'interface
  sidebarOpen: boolean
  cartDrawerOpen: boolean
  searchQuery: string
}
interface StoreContextActions {
```

```
// Actions panier
  addToCart: (productId: string, quantity: number) => Promise<void>
 removeFromCart: (itemId: string) => Promise<void>
  updateQuantity: (itemId: string, quantity: number) => Promise<void>
  clearCart: () => Promise<void>
  // Actions favoris
  toggleFavorite: (productId: string) => Promise<void>
  // Actions préférences
  setCurrency: (currency: Currency) => void
  setLanguage: (language: Language) => void
  setTheme: (theme: Theme) => void
  // Actions cache
  addToRecentlyViewed: (product: Product) => void
  // Actions UI
  toggleSidebar: () => void
  toggleCartDrawer: () => void
  setSearchQuery: (query: string) => void
Optimisations Performance Frontend
1. Code Splitting Intelligent
// Lazy loading basé sur les routes
const HomePage = lazy(() => import('../pages/HomePage'))
const ProductDetail = lazy(() => import('../pages/ProductDetail'))
// Lazy loading conditionnel (admin)
const AdminPanel = lazy(() =>
 user?.role === 'admin'
   ? import('../components/admin/AdminPanel')
    : Promise.resolve({ default: () => <div>Non autorisé</div> })
// Preloading des composants critiques
const preloadCriticalComponents = () => {
  const criticalComponents = [
    () => import('../components/products/ProductCard'),
    () => import('../components/cart/CartDrawer'),
    () => import('../components/layout/Navbar')
 ٦
```

}

)

```
// Preload après le chargement initial
 requestIdleCallback(() => {
    criticalComponents.forEach(loader => loader())
 })
}
2. Optimisation des Re-renders
// Mémorisation sélective avec React.memo
const ProductCard = React.memo(({ product, onAddToCart }) => {
  // Composant ne se re-rend que si product ou onAddToCart change
 return (
    <Card>
      {/* Contenu du produit */}
    </Card>
}, (prevProps, nextProps) => {
  // Comparaison personnalisée pour éviter les re-renders inutiles
 return (
   prevProps.product.id === nextProps.product.id &&
   prevProps.product.prix === nextProps.product.prix &&
   prevProps.product.stock === nextProps.product.stock
})
// Hook de debouncing pour la recherche
const useDebouncedSearch = (query: string, delay: number = 500) => {
  const [debouncedQuery, setDebouncedQuery] = useState(query)
 useEffect(() => {
    const handler = setTimeout(() => {
      setDebouncedQuery(query)
    }, delay)
    return () => clearTimeout(handler)
 }, [query, delay])
 return debouncedQuery
}
// Utilisation
const SearchBar = () => {
  const [query, setQuery] = useState('')
  const debouncedQuery = useDebouncedSearch(query)
 useEffect(() => {
```

```
if (debouncedQuery) {
      searchProducts(debouncedQuery)
 }, [debouncedQuery])
 return (
    <Input
      value={query}
      onChange={(e) => setQuery(e.target.value)}
      placeholder="Rechercher..."
    />
 )
}
3. Gestion du Cache Intelligent
// Configuration React Query pour cache sophistiqué
const queryClient = new QueryClient({
  defaultOptions: {
    queries: {
      // Cache pendant 5 minutes
      staleTime: 5 * 60 * 1000,
      // Garde en cache pendant 10 minutes après inactivité
      cacheTime: 10 * 60 * 1000,
      // Retry sur échec réseau
      retry: (failureCount, error) => {
        if (error.status === 404) return false
        return failureCount < 3</pre>
      },
      // Refetch en arrière-plan
      refetchOnWindowFocus: false,
      refetchOnReconnect: true
   }
})
// Hook personnalisé avec cache stratégique
const useProducts = (filters?: ProductFilters) => {
 return useQuery({
    queryKey: ['products', filters],
   queryFn: () => productsService.getProducts(filters),
    select: (data) => ({
      // Transformation des données pour optimiser
      products: data.products.map(product => ({
        ...product,
        finalPrice: calculateFinalPrice(product),
```

```
inStock: product.stock > 0
      })),
      total: data.total,
      hasMore: data.hasMore
    }),
    // Cache plus long pour les données statiques
    staleTime: filters ? 2 * 60 * 1000 : 10 * 60 * 1000
 })
}
// Préchargement intelligent
const useProductPreloader = () => {
  const queryClient = useQueryClient()
  const preloadProduct = useCallback((productId: string) => {
    queryClient.prefetchQuery({
      queryKey: ['product', productId],
      queryFn: () => productsService.getProductById(productId),
      staleTime: 5 * 60 * 1000
 }, [queryClient])
 return { preloadProduct }
```

Architecture Backend Complète

Structure Modulaire du Serveur

```
server/
    config/
                              # Configuration centralisée
       database.js
                             # Configuration DB
       auth.js
                             # Configuration JWT
                             # Configuration CORS
       cors.js
       security.js
                             # Headers sécurisé
                             # Variables d'environnement
       environment.js
    middlewares/
                             # Middlewares Express
       auth.js
                             # Authentification JWT
       security.js
                            # Sécurité et rate limiting
       validation.js
                           # Validation des données
       logging.js
                             # Logging des requêtes
       errorHandler.js
                             # Gestion d'erreurs globale
    routes/
                             # Routes API organisées
       auth.js
                             # Authentification
       products.js
                             # Gestion produits
```

```
# Gestion commandes
   orders.js
                         # Gestion utilisateurs
   users.js
   panier.js
                         # Gestion panier
   admin.js
                         # Routes administration
services/
                         # Logique métier
                         # Service authentification
   auth.service.js
   products.service.js
                         # Service produits
   orders.service.js
                         # Service commandes
   email.service.js
                         # Service emails
   payment.service.js
                         # Service paiements
utils/
                         # Utilitaires
   logger.js
                         # Logger Winston
   validators.js
                         # Validateurs personnalisés
                         # Fonctions d'aide
   helpers.js
   constants.js
                         # Constantes application
                         # Stockage JSON (temporaire)
data/
   products.json
                         # Catalogue produits
   users.json
                         # Utilisateurs
                         # Commandes
   orders.json
   categories.json
                         # Catégories
server.js
                          # Point d'entrée serveur
```

Architecture en Couches Backend

```
// Couche de présentation (Routes)
interface PresentationLayer {
  responsibilities: [
    'Réception requêtes HTTP',
    'Validation des paramètres',
    'Authentification/Autorisation',
    'Sérialisation des réponses'
 1
  example: {
    route: 'POST /api/products',
    flow: 'Request → Validation → Auth → Service → Response'
 }
}
// Couche métier (Services)
interface BusinessLayer {
  responsibilities: [
    'Logique métier complexe',
    'Validation des règles business',
    'Orchestration des données',
    'Gestion des transactions'
```

```
]
  example: {
    service: 'OrderService.createOrder()',
    flow: 'Validate → Calculate → Process Payment → Save → Notify'
 }
}
// Couche d'accès aux données (Data Access)
interface DataAccessLayer {
 responsibilities: [
    'CRUD opérations',
    'Requêtes base de données',
    'Cache management',
    'Migration de schéma'
  current: 'JSON File System',
 future: 'PostgreSQL with Prisma ORM'
}
```

Implémentation des Services Métier

1. Service de Gestion des Commandes

```
// server/services/orders.service.js
class OrdersService {
  constructor() {
   this.ordersData = this.loadOrders()
    this.productsService = require('./products.service')
    this.paymentService = require('./payment.service')
    this.emailService = require('./email.service')
   this.logger = require('.../utils/logger')
 }
  async createOrder(orderData, userId) {
    const transaction = await this.beginTransaction()
    try {
      // 1. Validation et enrichissement des données
      const validatedOrder = await this.validateOrderData(orderData, userId)
      // 2. Vérification du stock et réservation
      await this.reserveStock(validatedOrder.items)
      // 3. Calcul des totaux avec taxes et frais de port
```

```
const calculatedTotals = await this.calculateOrderTotals(validatedOrder)
// 4. Traitement du paiement
const paymentResult = await this.paymentService.processPayment({
  amount: calculatedTotals.total,
 method: validatedOrder.payment.method,
 paymentData: validatedOrder.payment.data,
  orderId: validatedOrder.id
})
if (!paymentResult.success) {
 throw new Error('Échec du paiement: ' + paymentResult.message)
// 5. Création de la commande finale
const finalOrder = {
  id: this.generateOrderId(),
 number: this.generateOrderNumber(),
  ...validatedOrder,
  totals: calculatedTotals,
  payment: {
    method: validatedOrder.payment.method,
    transactionId: paymentResult.transactionId,
   status: paymentResult.status
 },
 status: 'confirmed',
  createdAt: new Date().toISOString(),
  updatedAt: new Date().toISOString()
}
// 6. Sauvegarde en base
await this.saveOrder(finalOrder)
// 7. Mise à jour du stock définitive
await this.updateStock(finalOrder.items)
// 8. Envoi d'emails de confirmation
await this.emailService.sendOrderConfirmation(finalOrder)
// 9. Logging et analytics
this.logger.info('Commande créée avec succès', {
  orderId: finalOrder.id,
 userId,
  amount: calculatedTotals.total
})
```

```
await transaction.commit()
    return {
      success: true,
      order: finalOrder,
      message: 'Commande créée avec succès'
    }
  } catch (error) {
    await transaction.rollback()
    this.logger.error('Erreur lors de la création de commande', {
      error: error.message,
      userId,
      orderData
    })
    throw error
  }
}
async validateOrderData(orderData, userId) {
  // Validation complète des données de commande
  const schema = Joi.object({
    items: Joi.array().items(
      Joi.object({
        productId: Joi.string().required(),
        quantity: Joi.number().integer().min(1).required(),
        price: Joi.number().positive().required()
      })
    ).min(1).required(),
    shipping: Joi.object({
      address: Joi.object({
        firstName: Joi.string().min(2).required(),
        lastName: Joi.string().min(2).required(),
        street: Joi.string().min(5).required(),
        city: Joi.string().min(2).required(),
        postalCode: Joi.string().pattern(/^\d{5}$/).required(),
        country: Joi.string().min(2).required()
      }).required(),
      method: Joi.string().valid('standard', 'express', 'pickup').required()
    }).required(),
    payment: Joi.object({
      method: Joi.string().valid('card', 'paypal', 'transfer').required(),
```

```
data: Joi.object().required()
    }).required()
  })
  const { error, value } = schema.validate(orderData)
  if (error) {
    throw new ValidationError('Données de commande invalides: ' + error.message)
  }
  // Vérification de l'existence des produits
  for (const item of value.items) {
    const product = await this.productsService.getById(item.productId)
    if (!product) {
      throw new NotFoundError(`Produit ${item.productId} introuvable`)
    }
    if (product.prix !== item.price) {
      throw new ValidationError(`Prix incorrect pour le produit ${item.productId}`)
    }
  }
  return {
    ...value,
    userId,
    id: this.generateUniqueId()
  }
}
async reserveStock(items) {
  // Réservation temporaire du stock (éviter la survente)
  const reservations = []
  for (const item of items) {
    const product = await this.productsService.getById(item.productId)
    if (product.stock < item.quantity) {</pre>
      // Annuler les réservations précédentes
      await this.cancelReservations(reservations)
      throw new InsufficientStockError(
        `Stock insuffisant pour ${product.nom}. Disponible: ${product.stock}, Demandé: ${:
    }
    // Réserver le stock
    await this.productsService.reserveStock(item.productId, item.quantity)
    reservations.push({ productId: item.productId, quantity: item.quantity })
```

```
}
 return reservations
async calculateOrderTotals(orderData) {
  // Calcul sophistiqué des totaux
  const subtotal = orderData.items.reduce((sum, item) =>
    sum + (item.price * item.quantity), 0
  )
  // Calcul des frais de port selon la méthode et destination
  const shippingCost = await this.calculateShipping({
   method: orderData.shipping.method,
    destination: orderData.shipping.address.country,
    weight: await this.calculateTotalWeight(orderData.items),
    subtotal
  })
  // Calcul des taxes selon la destination
  const taxRate = await this.getTaxRate(orderData.shipping.address.country)
  const tax = subtotal * taxRate
  // Application des codes promo si présents
  let discount = 0
  if (orderData.promoCode) {
    discount = await this.calculateDiscount(orderData.promoCode, subtotal)
  const total = subtotal + shippingCost + tax - discount
  return {
    subtotal: Math.round(subtotal * 100) / 100,
    shipping: Math.round(shippingCost * 100) / 100,
    tax: Math.round(tax * 100) / 100,
    discount: Math.round(discount * 100) / 100,
    total: Math.round(total * 100) / 100,
    currency: 'EUR'
  }
}
async getOrdersByUserId(userId, options = {}) {
  const {
    page = 1,
   limit = 10,
    status,
```

```
sortBy = 'createdAt',
    sortOrder = 'desc'
  } = options
  let userOrders = this.ordersData.filter(order => order.userId === userId)
  // Filtrage par statut si spécifié
  if (status) {
    userOrders = userOrders.filter(order => order.status === status)
  }
  // Tri
  userOrders.sort((a, b) => {
    const aValue = a[sortBy]
    const bValue = b[sortBy]
    if (sortOrder === 'asc') {
      return aValue < bValue ? -1 : aValue > bValue ? 1 : 0
    } else {
      return aValue > bValue ? -1 : aValue < bValue ? 1 : 0
    }
  })
  // Pagination
  const offset = (page - 1) * limit
  const paginatedOrders = userOrders.slice(offset, offset + limit)
  return {
    orders: paginatedOrders,
    pagination: {
      current: page,
      total: Math.ceil(userOrders.length / limit),
      hasNext: offset + limit < userOrders.length,</pre>
      hasPrev: page > 1
    }
 }
}
async updateOrderStatus(orderId, newStatus, adminId, notes = '') {
  const order = await this.getById(orderId)
  if (!order) {
    throw new NotFoundError('Commande introuvable')
  }
  // Validation des transitions de statut autorisées
  const allowedTransitions = {
```

```
'pending': ['confirmed', 'cancelled'],
  'confirmed': ['processing', 'cancelled'],
  'processing': ['shipped', 'cancelled'],
  'shipped': ['delivered', 'returned'],
  'delivered': ['returned', 'refunded'],
  'cancelled': [],
  'returned': ['refunded'],
  'refunded': []
}
if (!allowedTransitions[order.status]?.includes(newStatus)) {
  throw new ValidationError(`Transition ${order.status} → ${newStatus} non autorisée`)
// Mise à jour de la commande
order.status = newStatus
order.updatedAt = new Date().toISOString()
order.statusHistory = order.statusHistory || []
order.statusHistory.push({
  status: newStatus,
  timestamp: new Date().toISOString(),
  adminId,
 notes
})
// Actions spécifiques selon le nouveau statut
switch (newStatus) {
  case 'shipped':
    order.shippedAt = new Date().toISOString()
    await this.emailService.sendShippingNotification(order)
   break
  case 'delivered':
    order.deliveredAt = new Date().toISOString()
    await this.emailService.sendDeliveryConfirmation(order)
    break
  case 'cancelled':
    // Restaurer le stock
    await this.restoreStock(order.items)
    // Remboursement si paiement effectué
    if (order.payment.status === 'completed') {
      await this.paymentService.processRefund(order.payment.transactionId)
    await this.emailService.sendCancellationNotification(order)
    break
```

```
}
    await this.saveOrder(order)
    this.logger.info('Statut de commande mis à jour', {
      orderId,
      oldStatus: order.status,
      newStatus,
      adminId
    })
    return order
  }
}
module.exports = new OrdersService()
2. Service de Sécurité Avancée
// server/services/security.service.js
class SecurityService {
  constructor() {
    this.suspiciousIPs = new Set()
    this.rateLimits = new Map()
    this.blockedTokens = new Set()
    this.securityEvents = []
  // Middleware de sécurité global
  createSecurityMiddleware() {
    return async (req, res, next) => {
        // 1. Validation de l'IP
        await this.validateIP(req.ip)
        // 2. Rate limiting adaptatif
        await this.enforceRateLimit(req)
        // 3. Validation des headers
        this.validateHeaders(req)
        // 4. Détection de patterns suspects
        await this.detectSuspiciousActivity(req)
        // 5. Nettoyage des données d'entrée
        this.sanitizeInput(req)
```

```
next()
    } catch (error) {
      this.logSecurityEvent('middleware_block', req, error.message)
      res.status(403).json({
        error: 'Accès refusé',
        code: 'SECURITY_VIOLATION',
        timestamp: new Date().toISOString()
      })
   }
  }
}
async validateIP(ip) {
  // Vérification de la liste noire IP
  if (this.isIPBlocked(ip)) {
    throw new SecurityError(`IP ${ip} bloquée`)
  }
  // Vérification des patterns d'IP suspects
  if (this.isSuspiciousIP(ip)) {
    this.logSecurityEvent('suspicious_ip', { ip })
    // Blocage temporaire après plusieurs événements suspects
    const suspiciousCount = this.getSuspiciousActivityCount(ip)
    if (suspiciousCount >= 5) {
      this.blockIP(ip, '1h')
      throw new SecurityError(`IP ${ip} temporairement bloquée`)
  }
}
async enforceRateLimit(req) {
  const key = this.generateRateLimitKey(req)
  const limit = this.getRateLimit(req.route?.path, req.method)
  const current = this.rateLimits.get(key) || {
    count: 0,
    resetTime: Date.now() + limit.window
  if (Date.now() > current.resetTime) {
    // Fenêtre expirée, réinitialisation
    current.count = 0
```

```
current.resetTime = Date.now() + limit.window
  current.count++
  this.rateLimits.set(key, current)
  if (current.count > limit.max) {
    this.logSecurityEvent('rate_limit_exceeded', req, {
      count: current.count,
     limit: limit.max
    })
    throw new RateLimitError(`Rate limit exceeded: ${current.count}/${limit.max}`)
  }
  // Headers informatifs
  req.res?.set({
    'X-RateLimit-Limit': limit.max,
    'X-RateLimit-Remaining': Math.max(0, limit.max - current.count),
    'X-RateLimit-Reset': Math.ceil(current.resetTime / 1000)
  })
}
validateHeaders(req) {
  const suspiciousHeaders = [
    'x-forwarded-for',
    'x-real-ip',
    'x-cluster-client-ip'
  // Détection de tentatives de spoofing d'IP
  suspiciousHeaders.forEach(header => {
    if (req.get(header) && !this.isValidProxyHeader(req, header)) {
      this.logSecurityEvent('header_spoofing_attempt', req, { header })
    }
  })
  // Validation User-Agent
  const userAgent = req.get('User-Agent')
  if (!userAgent || this.isSuspiciousUserAgent(userAgent)) {
    this.logSecurityEvent('suspicious_user_agent', req, { userAgent })
  }
  // Validation Content-Type pour les requêtes POST/PUT
  if (['POST', 'PUT', 'PATCH'].includes(req.method)) {
```

```
const contentType = req.get('Content-Type')
    if (!contentType || !this.isValidContentType(contentType)) {
      throw new SecurityError('Content-Type manquant ou invalide')
    }
  }
}
async detectSuspiciousActivity(req) {
  const patterns = [
    // Détection d'injection SQL
      name: 'sql_injection',
      pattern: /(union|select|insert|delete|drop|update|exec|script)/i,
      fields: ['query', 'body']
    },
    // Détection XSS
     name: 'xss_attempt',
      pattern: /<script[^>]*>.*?<\/script>|javascript:|on\w+\s*=/i,
      fields: ['query', 'body']
    },
    // Détection de path traversal
     name: 'path_traversal',
      pattern: /\.\.\/|\.\.\%2f|\.\.%5c/i,
      fields: ['url', 'query']
   },
    // Détection de commandes système
      name: 'command_injection',
      pattern: /[;&|`$\(\)]/,
      fields: ['query', 'body']
    }
  ]
  for (const pattern of patterns) {
    for (const field of pattern.fields) {
      const data = field === 'url' ? req.originalUrl :
                  field === 'query' ? JSON.stringify(req.query) :
                  field === 'body' ? JSON.stringify(req.body) : ''
      if (pattern.pattern.test(data)) {
        this.logSecurityEvent(pattern.name, req, {
```

```
pattern: pattern.pattern.source,
          field,
          data: data.substring(0, 100) // Limité pour les logs
        })
        // Blocage immédiat pour les tentatives d'injection
        if (['sql_injection', 'command_injection'].includes(pattern.name)) {
          throw new SecurityError(`Tentative d'attaque détectée: ${pattern.name}`)
     }
   }
 }
}
sanitizeInput(req) {
  // Nettoyage récursif des données
  const sanitize = (obj) => {
    if (typeof obj === 'string') {
      return obj
        .trim()
        .replace(/[<>]/g, '') // Suppression balises HTML de base
        .substring(0, 1000) // Limitation de longueur
    }
    if (Array.isArray(obj)) {
      return obj.map(sanitize)
    }
    if (obj && typeof obj === 'object') {
      const sanitized = {}
      for (const [key, value] of Object.entries(obj)) {
        sanitized[key] = sanitize(value)
     }
     return sanitized
    }
    return obj
  }
  if (req.body) {
    req.body = sanitize(req.body)
  if (req.query) {
    req.query = sanitize(req.query)
  }
```

```
if (req.params) {
    req.params = sanitize(req.params)
  }
}
// Détection d'anomalies comportementales
async analyzeUserBehavior(userId, action, metadata = {}) {
  const userActivity = this.getUserActivity(userId)
  // Détection de vitesse de requêtes anormale
  const recentRequests = userActivity.filter(
    activity => Date.now() - activity.timestamp < 60000 // 1 minute</pre>
  )
  if (recentRequests.length > 50) {
    this.logSecurityEvent('rapid_requests', { userId }, {
      count: recentRequests.length,
      timeWindow: '1min'
    })
    return { suspicious: true, reason: 'Trop de requêtes rapides' }
  }
  // Détection de patterns d'accès suspects
  const suspiciousPatterns = [
    // Accès à de nombreux produits différents rapidement
      name: 'rapid_product_access',
      condition: () => {
        const productViews = recentRequests.filter(r => r.action === 'view_product')
        const uniqueProducts = new Set(productViews.map(r => r.metadata.productId))
        return uniqueProducts.size > 20
      }
    },
    // Tentatives de connexion répétées
      name: 'repeated_login_attempts',
      condition: () => {
        const loginAttempts = userActivity.filter(
          a => a.action === 'login_attempt' && Date.now() - a.timestamp < 300000 // 5 min
        return loginAttempts.length > 5
      }
    }
```

```
]
  for (const pattern of suspiciousPatterns) {
    if (pattern.condition()) {
      this.logSecurityEvent(pattern.name, { userId, action }, metadata)
      return { suspicious: true, reason: pattern.name }
   }
  }
  // Enregistrement de l'activité normale
  this.recordUserActivity(userId, action, metadata)
  return { suspicious: false }
}
logSecurityEvent(type, req, details = {}) {
  const event = {
    id: this.generateEventId(),
    type,
    timestamp: new Date().toISOString(),
    ip: req?.ip || 'unknown',
    userAgent: req?.get?.('User-Agent') || 'unknown',
    userId: req?.user?.id,
    url: req?.originalUrl,
    method: req?.method,
    details,
    severity: this.getEventSeverity(type)
  this.securityEvents.push(event)
  // Logger avec niveau approprié
  const logger = require('../utils/logger')
  if (event.severity === 'high') {
    logger.error('Événement de sécurité critique', event)
  } else if (event.severity === 'medium') {
    logger.warn('Événement de sécurité', event)
  } else {
    logger.info('Événement de sécurité', event)
  }
  // Alertes en temps réel pour les événements critiques
  if (event.severity === 'high') {
    this.sendSecurityAlert(event)
  }
```

```
// Nettoyage périodique des anciens événements
if (this.securityEvents.length > 10000) {
    this.securityEvents = this.securityEvents.slice(-5000)
    }
}
module.exports = new SecurityService()
```

Architecture de Base de Données

Modèle de Données Actuel (JSON)

```
// Structure des fichiers JSON actuels
interface DatabaseSchema {
 users: {
    file: 'server/data/users.json'
    structure: User[]
   indexes: ['id', 'email']
 products: {
   file: 'server/data/products.json'
    structure: Product[]
   indexes: ['id', 'categories', 'nom']
 orders: {
    file: 'server/data/orders.json'
    structure: Order[]
    indexes: ['id', 'userId', 'status']
 }
 categories: {
   file: 'server/data/categories.json'
   structure: Category[]
    indexes: ['id', 'nom']
}
// Interfaces TypeScript pour la cohérence des données
interface User {
  id: string
  email: string
 password: string // Hash bcrypt
```

```
nom: string
 prenom: string
 role: 'client' | 'admin' | 'manager'
  status: 'active' | 'inactive' | 'blocked'
  // Métadonnées
  createdAt: string
 updatedAt: string
 lastLogin?: string
  loginCount: number
  // Préférences
 preferences?: {
    currency: string
   language: string
   newsletter: boolean
  // Adresse par défaut
 address?: Address
}
interface Product {
  id: string
 nom: string
 description: string
 prix: number
  stock: number
 // Catégorisation
  categories: string[]
 tags?: string[]
 brand?: string
  // Médias
  images: string[]
 mainImageIndex: number
  // SEO
  slug: string
 metaTitle?: string
 metaDescription?: string
  // Promotion
 promotion?: {
    type: 'percentage' | 'fixed'
```

```
value: number
    startDate: string
   endDate: string
 }
 // Métadonnées
 status: 'active' | 'inactive' | 'archived'
  createdAt: string
 updatedAt: string
  createdBy: string
  // Statistiques
 viewCount: number
 purchaseCount: number
 averageRating: number
 reviewCount: number
  // Attributs physiques
 weight?: number
 dimensions?: {
    length: number
    width: number
   height: number
interface Order {
  id: string
 number: string // Numéro de commande lisible
 userId: string
  // Articles commandés
 items: OrderItem[]
  // Adresses
 shipping: {
    address: Address
   method: 'standard' | 'express' | 'pickup'
    trackingNumber?: string
 billing?: {
    address: Address
    sameAsShipping: boolean
```

}

```
// Paiement
 payment: {
    method: 'card' | 'paypal' | 'transfer'
    status: 'pending' | 'completed' | 'failed' | 'refunded'
    transactionId?: string
   paidAt?: string
 }
  // Totaux
 totals: {
    subtotal: number
    shipping: number
   tax: number
   discount: number
   total: number
   currency: string
  // État de la commande
  status: OrderStatus
  statusHistory: OrderStatusHistory[]
  // Dates importantes
  createdAt: string
 updatedAt: string
  shippedAt?: string
 deliveredAt?: string
  // Métadonnées
 promoCode?: string
 notes?: string
  internalNotes?: string
Migration vers PostgreSQL (Préparée)
-- Schema PostgreSQL pour migration future
-- server/database/migrations/001_initial_schema.sql
-- Table des utilisateurs
CREATE TABLE users (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    email VARCHAR(255) UNIQUE NOT NULL,
   password_hash VARCHAR(255) NOT NULL,
    first_name VARCHAR(100) NOT NULL,
    last_name VARCHAR(100) NOT NULL,
```

}

```
role VARCHAR(20) DEFAULT 'client' CHECK (role IN ('client', 'admin', 'manager')),
    status VARCHAR(20) DEFAULT 'active' CHECK (status IN ('active', 'inactive', 'blocked'))
    -- Métadonnées
    created_at TIMESTAMP WITH TIME ZONE DEFAULT NOW(),
    updated_at TIMESTAMP WITH TIME ZONE DEFAULT NOW(),
    last_login TIMESTAMP WITH TIME ZONE,
    login_count INTEGER DEFAULT 0,
    -- Préférences (JSONB pour flexibilité)
   preferences JSONB DEFAULT '{}',
    -- Adresse par défaut (normalisée séparément en production)
    default address JSONB,
    -- Indexes
    CONSTRAINT email_format CHECK (email ~* '^[A-Za-z0-9._%+-]+@[A-Za-z0-9.-]+\.[A-Z|a-z]{2
);
-- Index pour performance
CREATE INDEX idx_users_email ON users(email);
CREATE INDEX idx_users_role ON users(role);
CREATE INDEX idx_users_status ON users(status);
CREATE INDEX idx_users_created_at ON users(created_at);
-- Table des catégories
CREATE TABLE categories (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
   name VARCHAR(100) NOT NULL,
   slug VARCHAR(100) UNIQUE NOT NULL,
   description TEXT,
   parent_id UUID REFERENCES categories(id) ON DELETE CASCADE,
    image_url VARCHAR(255),
    -- SEO
   meta_title VARCHAR(255),
   meta_description TEXT,
    -- Ordering et visibilité
    sort_order INTEGER DEFAULT 0,
    is_active BOOLEAN DEFAULT true,
    -- Métadonnées
    created_at TIMESTAMP WITH TIME ZONE DEFAULT NOW(),
    updated_at TIMESTAMP WITH TIME ZONE DEFAULT NOW()
);
```

```
-- Index pour performance categories
CREATE INDEX idx_categories_slug ON categories(slug);
CREATE INDEX idx_categories_parent ON categories(parent_id);
CREATE INDEX idx_categories_active ON categories(is_active);
-- Table des produits
CREATE TABLE products (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
   name VARCHAR(255) NOT NULL,
   slug VARCHAR(255) UNIQUE NOT NULL,
    description TEXT,
   short_description VARCHAR(500),
    -- Prix et stock
    price DECIMAL(10, 2) NOT NULL CHECK (price >= 0),
    compare_at_price DECIMAL(10, 2) CHECK (compare_at_price >= price),
    stock_quantity INTEGER NOT NULL DEFAULT 0 CHECK (stock_quantity >= 0),
    low_stock_threshold INTEGER DEFAULT 5,
    -- Catégorisation
    brand VARCHAR(100),
    tags TEXT[], -- Array PostgreSQL pour les tags
    -- Médias
    images JSONB DEFAULT '[]',
   main_image_index INTEGER DEFAULT 0,
    -- SEO
   meta_title VARCHAR(255),
   meta_description TEXT,
    -- Statut et visibilité
    status VARCHAR(20) DEFAULT 'active' CHECK (status IN ('active', 'inactive', 'archived')
    is_featured BOOLEAN DEFAULT false,
    -- Métadonnées
    created_at TIMESTAMP WITH TIME ZONE DEFAULT NOW(),
    updated_at TIMESTAMP WITH TIME ZONE DEFAULT NOW(),
    created_by UUID REFERENCES users(id),
    -- Statistiques (dénormalisées pour performance)
    view_count INTEGER DEFAULT 0,
   purchase_count INTEGER DEFAULT 0,
   average_rating DECIMAL(3, 2) DEFAULT 0 CHECK (average_rating >= 0 AND average_rating <=
    review_count INTEGER DEFAULT 0,
```

```
-- Attributs physiques
    weight DECIMAL(8, 3), -- en kq
   dimensions JSONB -- {length, width, height} en cm
);
-- Indexes pour performance produits
CREATE INDEX idx_products_slug ON products(slug);
CREATE INDEX idx_products_status ON products(status);
CREATE INDEX idx_products_featured ON products(is_featured);
CREATE INDEX idx_products_price ON products(price);
CREATE INDEX idx_products_stock ON products(stock_quantity);
CREATE INDEX idx_products_created_at ON products(created_at);
CREATE INDEX idx products tags ON products USING GIN(tags);
-- Index de recherche full-text
CREATE INDEX idx_products_search ON products USING GIN(
   to_tsvector('french', name || ' ' || COALESCE(description, '') || ' ' || COALESCE(brand
);
-- Table de liaison produits-catégories (many-to-many)
CREATE TABLE product_categories (
    product_id UUID REFERENCES products(id) ON DELETE CASCADE,
    category_id UUID REFERENCES categories(id) ON DELETE CASCADE,
   PRIMARY KEY (product_id, category_id)
);
-- Table des commandes
CREATE TABLE orders (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    order_number VARCHAR(20) UNIQUE NOT NULL, -- Format: ORD-2024-001234
   user_id UUID REFERENCES users(id) ON DELETE SET NULL,
    -- Adresses (JSONB pour flexibilité)
    shipping_address JSONB NOT NULL,
    billing_address JSONB,
    same_billing_address BOOLEAN DEFAULT true,
    -- Informations de livraison
    shipping_method VARCHAR(50) NOT NULL,
    tracking_number VARCHAR(100),
    -- Paiement
    payment_method VARCHAR(50) NOT NULL,
    payment_status VARCHAR(20) DEFAULT 'pending' CHECK (
        payment_status IN ('pending', 'completed', 'failed', 'refunded', 'partially_refunded
```

```
),
    payment_transaction_id VARCHAR(255),
   paid_at TIMESTAMP WITH TIME ZONE,
    -- Totaux
    subtotal DECIMAL(10, 2) NOT NULL,
    shipping_cost DECIMAL(10, 2) NOT NULL DEFAULT 0,
    tax_amount DECIMAL(10, 2) NOT NULL DEFAULT 0,
   discount_amount DECIMAL(10, 2) NOT NULL DEFAULT 0,
    total_amount DECIMAL(10, 2) NOT NULL,
    currency VARCHAR(3) DEFAULT 'EUR',
    -- État de la commande
    status VARCHAR(20) DEFAULT 'pending' CHECK (
        status IN ('pending', 'confirmed', 'processing', 'shipped', 'delivered', 'cancelled
    ),
    -- Dates importantes
    created_at TIMESTAMP WITH TIME ZONE DEFAULT NOW(),
    updated_at TIMESTAMP WITH TIME ZONE DEFAULT NOW(),
    confirmed_at TIMESTAMP WITH TIME ZONE,
    shipped_at TIMESTAMP WITH TIME ZONE,
   delivered_at TIMESTAMP WITH TIME ZONE,
    -- Métadonnées
   promo code VARCHAR(50),
    customer_notes TEXT,
    internal notes TEXT,
    -- Contraintes
    CHECK (total_amount >= 0),
    CHECK (subtotal >= 0),
    CHECK (shipping cost >= 0),
    CHECK (tax_amount >= 0),
   CHECK (discount_amount >= 0)
-- Indexes pour performance commandes
CREATE INDEX idx_orders_number ON orders(order_number);
CREATE INDEX idx_orders_user ON orders(user_id);
CREATE INDEX idx_orders_status ON orders(status);
CREATE INDEX idx_orders_payment_status ON orders(payment_status);
CREATE INDEX idx_orders_created_at ON orders(created_at);
-- Table des articles de commande
CREATE TABLE order_items (
```

);

```
id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    order_id UUID REFERENCES orders(id) ON DELETE CASCADE,
    product_id UUID REFERENCES products(id) ON DELETE SET NULL,
    -- Snapshot des données produit au moment de l'achat
    product_name VARCHAR(255) NOT NULL,
    product_slug VARCHAR(255),
    product_image_url VARCHAR(255),
    -- Prix et quantité
    unit_price DECIMAL(10, 2) NOT NULL,
    quantity INTEGER NOT NULL CHECK (quantity > 0),
   total_price DECIMAL(10, 2) NOT NULL,
    -- Métadonnées
    created at TIMESTAMP WITH TIME ZONE DEFAULT NOW(),
    -- Contraintes
   CHECK (unit_price >= 0),
    CHECK (total_price = unit_price * quantity)
);
-- Index pour performance order_items
CREATE INDEX idx_order_items_order ON order_items(order_id);
CREATE INDEX idx_order_items_product ON order_items(product_id);
-- Table d'historique des statuts de commande
CREATE TABLE order_status_history (
    id UUID PRIMARY KEY DEFAULT gen_random_uuid(),
    order_id UUID REFERENCES orders(id) ON DELETE CASCADE,
   old status VARCHAR(20),
   new_status VARCHAR(20) NOT NULL,
    changed by UUID REFERENCES users(id) ON DELETE SET NULL,
   notes TEXT,
    created_at TIMESTAMP WITH TIME ZONE DEFAULT NOW()
);
-- Index pour performance historique
CREATE INDEX idx_order_status_history_order ON order_status_history(order_id);
CREATE INDEX idx_order_status_history_date ON order_status_history(created_at);
-- Triggers pour mise à jour automatique updated_at
CREATE OR REPLACE FUNCTION update updated at column()
RETURNS TRIGGER AS $$
BEGIN
    NEW.updated_at = NOW();
```

```
RETURN NEW;
END;
$$ language 'plpgsql';
-- Application des triggers
CREATE TRIGGER update_users_updated_at BEFORE UPDATE ON users
    FOR EACH ROW EXECUTE FUNCTION update_updated_at_column();
CREATE TRIGGER update categories updated at BEFORE UPDATE ON categories
    FOR EACH ROW EXECUTE FUNCTION update_updated_at_column();
CREATE TRIGGER update_products_updated_at BEFORE UPDATE ON products
    FOR EACH ROW EXECUTE FUNCTION update_updated_at_column();
CREATE TRIGGER update_orders_updated_at BEFORE UPDATE ON orders
    FOR EACH ROW EXECUTE FUNCTION update updated at column();
-- Vues pour simplifier les requêtes complexes
CREATE VIEW product_details AS
SELECT
   p.*,
   COALESCE (
        json_agg(
            json_build_object('id', c.id, 'name', c.name, 'slug', c.slug)
        ) FILTER (WHERE c.id IS NOT NULL),
   ) as categories
FROM products p
LEFT JOIN product_categories pc ON p.id = pc.product_id
LEFT JOIN categories c ON pc.category_id = c.id
GROUP BY p.id;
-- Vue pour les commandes avec détails
CREATE VIEW order_details AS
SELECT
   0.*,
   u.email as customer_email,
    u.first_name as customer_first_name,
    u.last_name as customer_last_name,
    json_agg(
        json_build_object(
            'id', oi.id,
            'product_id', oi.product_id,
            'product_name', oi.product_name,
            'quantity', oi.quantity,
            'unit_price', oi.unit_price,
```

```
'total_price', oi.total_price
    ) as items
FROM orders o
LEFT JOIN users u ON o.user_id = u.id
LEFT JOIN order_items oi ON o.id = oi.order_id
GROUP BY o.id, u.email, u.first_name, u.last_name;
Couche d'Abstraction des Données
// server/database/repository.base.ts
abstract class BaseRepository<T> {
 protected abstract tableName: string
 protected abstract primaryKey: string
  abstract async findAll(options?: QueryOptions): Promise<T[]>
  abstract async findById(id: string): Promise<T | null>
  abstract async create(entity: Omit<T, 'id' | 'createdAt' | 'updatedAt'>): Promise<T>
  abstract async update(id: string, updates: Partial<T>): Promise<T>
  abstract async delete(id: string): Promise < boolean >
  // Méthodes communes
 protected generateId(): string {
   return crypto.randomUUID()
 protected addTimestamps<K>(entity: K): K & { createdAt: string; updatedAt: string } {
    const now = new Date().toISOString()
    return {
      ...entity,
      createdAt: now,
      updatedAt: now
    }
}
// Implementation actuelle JSON
class JsonProductRepository extends BaseRepository<Product> {
 protected tableName = 'products'
 protected primaryKey = 'id'
 private products: Product[] = []
  constructor() {
    super()
    this.loadData()
```

```
}
async findAll(options?: QueryOptions): Promise<Product[]> {
  let filtered = [...this.products]
  // Application des filtres
  if (options?.where) {
    filtered = filtered.filter(product =>
      this.matchesWhere(product, options.where!)
  }
  // Tri
  if (options?.orderBy) {
    filtered.sort((a, b) => this.compare(a, b, options.orderBy!))
  // Pagination
  if (options?.limit || options?.offset) {
    const start = options.offset || 0
    const end = start + (options.limit || filtered.length)
    filtered = filtered.slice(start, end)
  }
  return filtered
async findById(id: string): Promise<Product | null> {
  return this.products.find(p => p.id === id) || null
async create(productData: Omit<Product, 'id' | 'createdAt' | 'updatedAt'>): Promise<Product</pre>
  const product: Product = {
    id: this.generateId(),
    ...this.addTimestamps(productData)
  this.products.push(product)
  await this.saveData()
  return product
async update(id: string, updates: Partial<Product>): Promise<Product> {
  const index = this.products.findIndex(p => p.id === id)
  if (index === -1) {
```

```
throw new Error('Product not found')
  this.products[index] = {
    ...this.products[index],
    ...updates,
    updatedAt: new Date().toISOString()
  }
  await this.saveData()
  return this.products[index]
}
async delete(id: string): Promise<boolean> {
  const index = this.products.findIndex(p => p.id === id)
  if (index === -1) {
    return false
  this.products.splice(index, 1)
  await this.saveData()
  return true
}
// Méthodes spécifiques aux produits
async findByCategory(categoryId: string): Promise<Product[]> {
  return this.products.filter(product =>
    product.categories.includes(categoryId)
  )
}
async search(query: string): Promise<Product[]> {
  const searchTerm = query.toLowerCase()
  return this.products.filter(product =>
    product.nom.toLowerCase().includes(searchTerm) ||
    product.description.toLowerCase().includes(searchTerm) ||
    product.categories.some(cat => cat.toLowerCase().includes(searchTerm))
  )
}
private loadData(): void {
  try {
    const data = fs.readFileSync(
      path.join(__dirname, '../data/products.json'),
      'utf8'
    )
```

```
this.products = JSON.parse(data)
   } catch (error) {
      console.error('Erreur chargement produits:', error)
      this.products = []
   }
 }
 private async saveData(): Promise<void> {
   try {
      await fs.writeFile(
        path.join(__dirname, '../data/products.json'),
        JSON.stringify(this.products, null, 2),
        'utf8'
      )
    } catch (error) {
      console.error('Erreur sauvegarde produits:', error)
      throw error
   }
 }
}
// Implementation future PostgreSQL
class PostgreSQLProductRepository extends BaseRepository<Product> {
 protected tableName = 'products'
 protected primaryKey = 'id'
  constructor(private db: Database) {
    super()
 }
  async findAll(options?: QueryOptions): Promise<Product[]> {
   let query = this.db.select('*').from('product_details')
    // Application des filtres
    if (options?.where) {
      query = this.applyWhereClause(query, options.where)
    }
    // Tri
    if (options?.orderBy) {
      query = query.orderBy(options.orderBy.field, options.orderBy.direction)
    // Pagination
    if (options?.limit) {
      query = query.limit(options.limit)
```

```
}
    if (options?.offset) {
      query = query.offset(options.offset)
    const results = await query
   return results.map(row => this.mapRowToEntity(row))
 }
  async findById(id: string): Promise<Product | null> {
    const result = await this.db
      .select('*')
      .from('product_details')
      .where('id', id)
      .first()
   return result ? this.mapRowToEntity(result) : null
  async create(productData: Omit<Product, 'id' | 'createdAt' | 'updatedAt'>): Promise<Product
    const product = {
      id: this.generateId(),
      ...this.addTimestamps(productData)
    // Transaction pour cohérence
   return await this.db.transaction(async (trx) => {
      // Insertion du produit principal
      await trx('products').insert(this.mapEntityToRow(product))
      // Insertion des relations catégories
      if (product.categories.length > 0) {
        const categoryRelations = product.categories.map(categoryId => ({
          product_id: product.id,
          category_id: categoryId
        await trx('product_categories').insert(categoryRelations)
      }
      return product
    })
 }
}
```

Cette architecture technique complète fournit une base solide et évolutive pour la plateforme Riziky-Boutic, avec des patterns éprouvés et une migration database

sequenceDiagram

Flux de Données et Communication

Communication Frontend-Backend

```
participant User as Utilisateur
   participant UI as Interface React
    participant Hook as Hook/Service
   participant API as API Backend
   participant DB as Base de Données
    User->>UI: Action (ex: Ajouter au panier)
   UI->>Hook: Appel hook (useCart.addToCart)
   Hook->>API: Requête HTTP (POST /api/panier/add)
    API->>DB: Opération CRUD
    DB-->>API: Résultat
    API-->>Hook: Réponse JSON
    Hook-->>UI: Mise à jour état
   UI-->>User: Interface mise à jour
WebSocket pour Temps Réel
// Architecture WebSocket bidirectionnelle
interface WebSocketArchitecture {
  server: {
   namespace: '/api/socket'
    events: {
      connection: 'Connexion utilisateur'
      join_room: 'Rejoindre salon (admin, user_id, etc.)'
     leave_room: 'Quitter salon'
     message: 'Message chat support'
     notification: 'Notification temps réel'
      disconnect: 'Déconnexion'
    }
    rooms: {
      'user_${userId}': 'Salon privé utilisateur'
      'admin_support': 'Salon support administrateurs'
      'notifications': 'Diffusion notifications globales'
   }
 }
  client: {
    connection: 'Connexion automatique si authentifié'
    eventHandlers: {
```

```
'message': 'Réception messages chat'
   'notification': 'Notifications push'
   'order_update': 'Mise à jour commandes'
   'stock_update': 'Mise à jour stock produits'
}

emit: {
   'send_message': 'Envoi message support'
   'typing': 'Indicateur de frappe'
   'join_product_room': 'Suivi mises à jour produit'
   }
}
```

Cette architecture technique finale constitue le référentiel complet pour comprendre, maintenir et faire évoluer la plateforme Riziky-Boutic avec une approche professionnelle et scalable.