

TYPE -1

statements block executed as long as condition is true

Conditional Loop Statement

while logical condition:
statements block

beware of infinite loops!

```
s = 0
i = 1
while i <= 100:
    s = s + i**2
    i = i + 1
print("sum:", s)
```

initializations before the loop condition with a least one variable value (here i)

make condition variable change!

Loop Control
break immediate exit
continue next iteration
else block for normal loop exit.

Algo: $s = \sum_{i=1}^{100} i^2$

Display
`print("v=", 3, "cm :", x, " ", y+4)`

items to display: literal values, variables, expressions

print options:

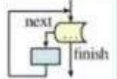
- `sep=" "` items separator, default space
- `end="\n"` end of print, default new line
- `file=sys.stdout` print to file, default standard output

Input
`s = input("Instructions: ")`
input always returns a string, convert it to required type (cf. boxed Conversions on the other side).

statements block executed for each item of a container or iterator

Iterative Loop Statement

for var in sequence:
statements block



Go over sequence's values

```
s = "Some text"
cnt = 0
for c in s:
    if c == "e":
        cnt = cnt + 1
print("found", cnt, "'e'")
```

initializations before the loop
loop variable, assignment managed by for statement
Algo: count number of 'e' in the string.

loop on dict/set \leftrightarrow loop on keys sequences
use slices to loop on a subset of a sequence

Go over sequence's index

- modify item at index
- access items around index (before / after)

```
lst = [11, 18, 9, 12, 23, 4, 17]
lost = []
for idx in range(len(lst)):
    val = lst[idx]
    if val > 15:
        lost.append(val)
        lst[idx] = 15
print("modif:", lst, "-lost:", lost)
```

Algo: limit values greater than 15, memorizing of lost values.

Go simultaneously over sequence's index and values:
`for idx, val in enumerate(lst):`

Generic Operations on Containers

`len(c)` \rightarrow items count
`min(c)` `max(c)` `sum(c)`
`sorted(c)` \rightarrow list sorted copy
`val in c` \rightarrow boolean, membership operator (in absence not in)
`enumerate(c)` \rightarrow iterator on (index, value)
`zip(c1, c2, ...)` \rightarrow iterator on tuples containing c_i items at same index
`all(c)` \rightarrow True if all c items evaluated to true, else False
`any(c)` \rightarrow True if at least one item of c evaluated true, else False

Note: For dictionaries and sets, these operations use keys.

Specific to ordered sequences containers (lists, tuples, strings, bytes...)
`reversed(c)` \rightarrow inversed iterator
`c.index(val)` \rightarrow position
`c.count(val)` \rightarrow events count
`c*5` \rightarrow duplicate
`c+c2` \rightarrow concatenate
`import copy`
`copy.copy(c)` \rightarrow shallow copy of container
`copy.deepcopy(c)` \rightarrow deep copy of container

Operations on Lists

modify original list

- `lst.append(val)` add item at end
- `lst.extend(seq)` add sequence of items at end
- `lst.insert(idx, val)` insert item at index
- `lst.remove(val)` remove first item with value val
- `lst.pop([idx])` \rightarrow value remove & return item at index idx (default last)
- `lst.sort()` `lst.reverse()` sort / reverse list in place

Operations on Dictionaries

```
d[key]=value
d[key] -> value
d.update(d2)
d.keys()
d.values()
d.items()
d.pop(key, default) -> value
d.popitem() -> (key, value)
d.get(key, default) -> value
d.setdefault(key, default) -> value
```

d.clear() del d[key]

update/add associations
iterable views on keys/values/associations
keys/values/associations
value
(key, value)
value
value

Operations on Sets

Operators:

- `|` \rightarrow union (vertical bar char)
- `&` \rightarrow intersection
- `^` \rightarrow difference/symmetric diff.
- `< > >=` \rightarrow inclusion relations

Operators also exist as methods.

```
s.update(s2)
s.add(key)
s.remove(key)
s.discard(key)
s.clear()
s.pop()
```

Function Definition

function name (identifier)
named parameters

```
def fct(x, y, z):
    """documentation"""
    # statements block, res computation, etc.
    return res
```

parameters and all variables of this block exist only in the block and during the function call (think of a "black box")

Advanced: `def fct(x, y, z, *args, a=3, b=5, **kwargs):`
*args variable positional arguments (\rightarrow tuple), default values,
**kwargs variable named arguments (\rightarrow dict)

Function Call

`r = fct(3, i+2, 2*i)`
storage/use of returned value
one argument per parameter

this is the use of function name with parentheses which does the call

Advanced: *sequence **dict

Operations on Strings

```
s.startswith(prefix[, start[, end]])
s.endswith(suffix[, start[, end]])
s.strip([chars])
s.count(sub[, start[, end]])
s.partition(sep) -> (before, sep, after)
s.index(sub[, start[, end]])
s.find(sub[, start[, end]])
s.is...() tests on chars categories (ex. s.isalpha())
s.upper() s.lower() s.title() s.swapcase()
s.casefold() s.capitalize() s.center([width, fill])
s.ljust([width, fill]) s.rjust([width, fill]) s.zfill([width])
s.encode(encoding) s.split([sep]) s.join(seq)
```

Formatting

formatting directives values to format

`"modele{ } { } { }".format(x, y, r)` \rightarrow str

"{selection: formatting!conversion}"

Selection:

- `"{:+2.3f}".format(45.72793)` \rightarrow '+45.728'
- `"{1:>10s}".format(8, "toto")` \rightarrow 'toto'
- `"{x!r}".format(x="I'm")` \rightarrow '"I'm"'

Formatting:

fill char alignment sign mini width precision-maxwidth type

`< > ^ = + - space` 0 at start for filling with 0

integer: b binary, c char, d decimal (default), o octal, x or X hexa...
float: e or E exponential, f or F fixed point, g or G appropriate (default),
string: s ... % percent

Conversion: s (readable text) or r (literal representation)

storing data on disk, and reading it back

```
f = open("file.txt", "w", encoding="utf8")
```

file variable for operations

name of file on disk (+path...)

opening mode

- 'r' read
- 'w' write
- 'a' append

encoding of chars for text files: utf8 ascii latin1 ...

writing

```
f.write("coucou")
f.writelines(list of lines)
```

reading

```
f.read([n]) -> next chars
if n not specified, read up to end!
f.readlines([n]) -> list of next lines
f.readline() -> next line
```

text mode t by default (read/write str), possible binary mode b (read/write bytes). Convert from/to required type!

`f.close()` # dont forget to close the file after use!

`f.flush()` write cache
reading/writing progress sequentially in the file, modifiable with:
`f.tell()` \rightarrow position
`f.seek(position[, origin])`

Very common: opening with a guarded block (automatic closing) and reading loop on lines of a text file:

```
with open(...) as f:
    for line in f:
        # processing of line
```

good habit : don't modify loop variable