

The **Two Pointer** technique is a versatile and efficient approach used to solve problems involving arrays, strings, or sequences. It involves using two pointers (indices) to traverse the data structure, often reducing the time complexity from  $O(n^2)$  to  $O(n)$ . Below is a comprehensive list of **Two Pointer variations** categorized by type:

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## 1. Opposite Direction Two Pointers

These problems involve two pointers starting at opposite ends of the array and moving towards each other.

### 1. Two Sum

- Problem: Given a sorted array, find two numbers that add up to a target.
- Example:
  - Input: `nums = [2, 7, 11, 15]`, `target = 9`
  - Output: `[2, 7]`

### 2. Three Sum

- Problem: Given an array, find all unique triplets that add up to zero.
- Example:
  - Input: `nums = [-1, 0, 1, 2, -1, -4]`
  - Output: `[[-1, -1, 2], [-1, 0, 1]]`

### 3. Four Sum

- Problem: Given an array, find all unique quadruplets that add up to a target.
- Example:
  - Input: `nums = [1, 0, -1, 0, -2, 2]`, `target = 0`
  - Output: `[[-2, -1, 1, 2], [-2, 0, 0, 2], [-1, 0, 0, 1]]`

### 4. Container With Most Water

- Problem: Given an array of heights, find two lines that form a container with the most water.
- Example:
  - Input: `height = [1, 8, 6, 2, 5, 4, 8, 3, 7]`
  - Output: 49 (between indices 1 and 8)

### 5. Valid Palindrome

- Problem: Given a string, check if it is a palindrome after removing non-alphanumeric characters and ignoring cases.
- Example:
  - Input: `s = "A man, a plan, a canal: Panama"`
  - Output: `True`

### 6. Trapping Rain Water

- Problem: Given an array of heights, compute how much water can be trapped after raining.
- Example:

- Input: height = [0, 1, 0, 2, 1, 0, 1, 3, 2, 1, 2, 1]
  - Output: 6
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## 2. Same Direction Two Pointers (Sliding Window)

These problems involve two pointers starting at the same end and moving in the same direction, often maintaining a window.

### 7. Minimum Size Subarray Sum

- Problem: Given an array of positive integers, find the length of the smallest subarray with a sum  $\geq k$ .
- Example:
  - Input: nums = [2, 3, 1, 2, 4, 3], k = 7
  - Output: 2 (subarray [4, 3])

### 8. Longest Substring Without Repeating Characters

- Problem: Given a string, find the length of the longest substring without repeating characters.
- Example:
  - Input: s = "abcabcbb"
  - Output: 3 (substring "abc")

### 9. Longest Substring with At Most K Distinct Characters

- Problem: Given a string, find the length of the longest substring with at most k distinct characters.
- Example:
  - Input: s = "aabacbebebe", k = 3
  - Output: 7 (substring "cbebebe")

### 10. Fruit Into Baskets

- Problem: Given an array of fruit types, find the maximum number of fruits you can collect with at most 2 types of fruits.
- Example:
  - Input: fruits = [1, 2, 1, 3, 4, 3, 5, 1, 2]
  - Output: 4 (subarray [1, 2, 1, 3])

### 11. Maximum Consecutive Ones III

- Problem: Given a binary array, find the maximum number of consecutive 1s after flipping at most k 0s.
  - Example:
    - Input: nums = [1, 1, 0, 0, 1, 1, 1, 0, 1, 1], k = 2
    - Output: 7
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### 3. Fast and Slow Pointers

These problems involve two pointers moving at different speeds, often used in linked lists or cyclic arrays.

#### 12. Linked List Cycle

- Problem: Given a linked list, determine if it has a cycle.
- Example:
  - Input: 1 -> 2 -> 3 -> 4 -> 2 (cycle back to 2)
  - Output: True

#### 13. Find the Duplicate Number

- Problem: Given an array of integers where each integer is between 1 and  $n$ , find the duplicate number.
- Example:
  - Input: `nums = [1, 3, 4, 2, 2]`
  - Output: 2

#### 14. Middle of the Linked List

- Problem: Given a linked list, find the middle node.
  - Example:
    - Input: 1 -> 2 -> 3 -> 4 -> 5
    - Output: 3
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### 4. Two Pointers with Sorting

These problems involve sorting the array first and then using two pointers.

#### 15. Intersection of Two Arrays

- Problem: Given two arrays, find their intersection.
- Example:
  - Input: `nums1 = [1, 2, 2, 1]`, `nums2 = [2, 2]`
  - Output: [2]

#### 16. Merge Sorted Arrays

- Problem: Given two sorted arrays, merge them into a single sorted array.
- Example:
  - Input: `nums1 = [1, 2, 3]`, `nums2 = [2, 5, 6]`
  - Output: [1, 2, 2, 3, 5, 6]

#### 17. Squares of a Sorted Array

- Problem: Given a sorted array of integers, return the squares of the numbers in sorted order.
- Example:
  - Input: `nums = [-4, -1, 0, 3, 10]`

- Output: [0, 1, 9, 16, 100]
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## 5. Two Pointers with Greedy Approach

These problems involve using two pointers with a greedy strategy to optimize the solution.

### 18. Partition Labels

- Problem: Given a string, partition it into as many parts as possible so that each letter appears in at most one part.
- Example:
  - Input: `s = "abacdc"`
  - Output: [3, 3] (partitions "aba" and "cdc")

### 19. Boats to Save People

- Problem: Given an array of people's weights and a boat limit, find the minimum number of boats to save everyone.
- Example:
  - Input: `people = [1, 2, 3, 4]`, `limit = 4`
  - Output: 3 (boats [1, 3], [2], [4])

### 20. Remove Duplicates from Sorted Array

- Problem: Given a sorted array, remove duplicates in-place and return the new length.
  - Example:
    - Input: `nums = [1, 1, 2, 2, 3]`
    - Output: 3 (array becomes [1, 2, 3])
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## 6. Miscellaneous Two Pointer Problems

### 21. Backspace String Compare

- Problem: Given two strings, check if they are equal after processing backspace characters.
- Example:
  - Input: `s = "ab#c"`, `t = "ad#c"`
  - Output: True (both become "ac")

### 22. Sort Colors

- Problem: Given an array of 0s, 1s, and 2s, sort them in-place.
- Example:
  - Input: `nums = [2, 0, 2, 1, 1, 0]`
  - Output: [0, 0, 1, 1, 2, 2]

### 23. Longest Mountain in Array

- Problem: Given an array of integers, find the length of the longest mountain (increasing then decreasing sequence).
- Example:
  - Input: `nums = [2, 1, 4, 7, 3, 2, 5]`
  - Output: 5 (mountain `[1, 4, 7, 3, 2]`)

#### 24. **Subarray Product Less Than K**

- Problem: Given an array of positive integers, find the number of subarrays with a product less than `k`.
- Example:
  - Input: `nums = [10, 5, 2, 6], k = 100`
  - Output: 8

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These variations demonstrate the flexibility of the two-pointer technique. Let me know if you'd like detailed explanations or solutions for any of these!